PhanSo

- iTu: int
- iMau: int

+ PhanSo()
+ PhanSo(int, int)
+ RutGon(): void
+ operator >> (istream&, PhanSo&): istream&
+ operator << (ostream&, const PhanSo&): ostream&
+ operator + (const PhanSo&): PhanSo
+ operator - (const PhanSo&): PhanSo
+ operator * (const PhanSo&): PhanSo
+ operator / (const PhanSo&): PhanSo
+ operator == (const PhanSo&): bool
+ operator != (const PhanSo&): bool
+ operator >= (const PhanSo&): bool
+ operator <= (const PhanSo&): bool
+ operator > (const PhanSo&): bool
+ operator < (const PhanSo&): bool