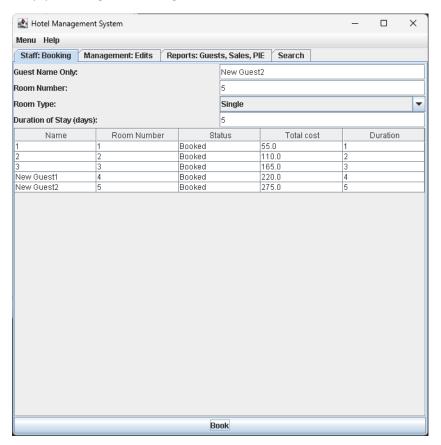
After clicking the jar file, you are brought to a login which starts first at the user. Enter your name and hit enter:



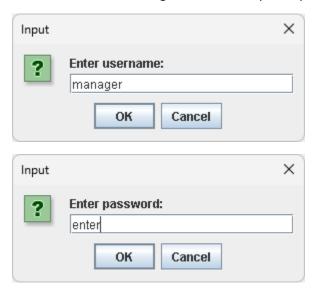
After entering your name, you must enter the password the password by default is: enter



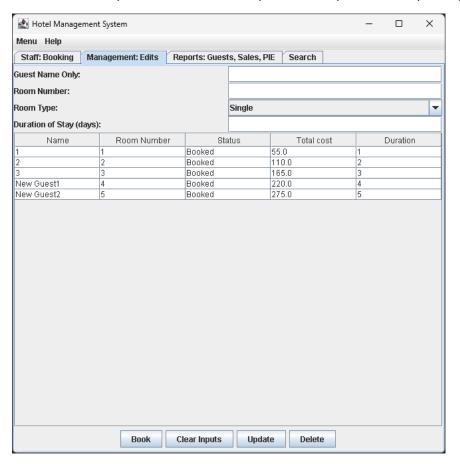
After entering the password, you are brought to the staff booking screen: here the staff books guests by simply entering info in the given fields.

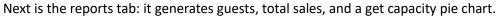


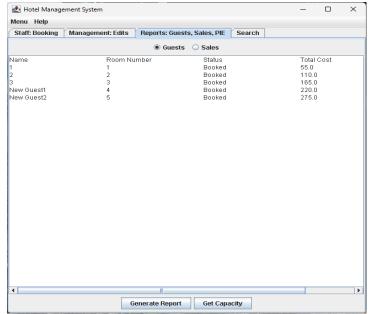
The next tab is the Manager tab and it require a password to access; user= manager & password= enter

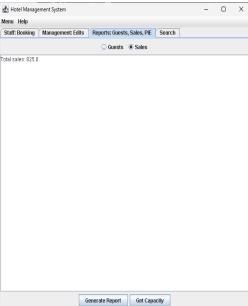


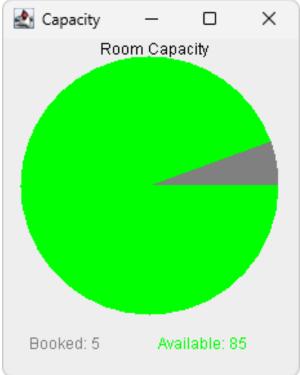
Once entered you have access to the manager tab and full crud abilities: Simply high light a row with your mouse in the table and then enter info to update in the respective fields or book or delete entire rows. The clear inputs feature clears all inputs in the inputs area to speed up crud operations.



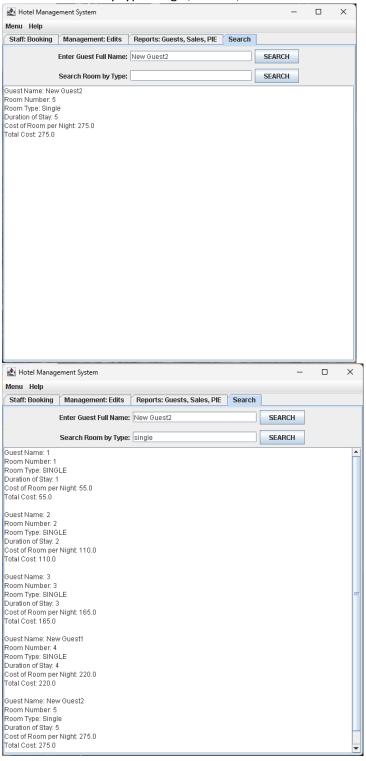






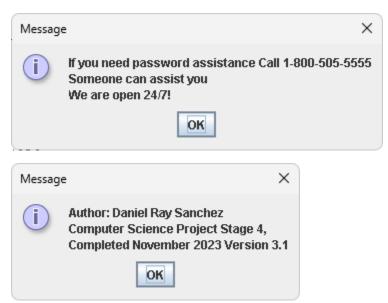


Next is the search class it always to search for unique guest names in the system (case-sensitive), and search all rooms by type: single, double, suite



Last we have the Help and Menu at the top of the screen:

The Help give random help me information as an example and provides and about me of me and the project



The Menu itself has save which lets you save all data in the system to have persistent data.

It also has exit feature this lets you smoothly exit the program.

It a ENMU colors feature that changes the tabs green and grey for the school colors. Click to alternate between green and grey.

