

Shell Scripting

Introduction

What is a Shell?

A shell is a command-line interpreter that translates commands entered by the user into a language understood by the kernel.

What is a Variable?

A variable is a character string to which we assign a value. The value could be a number, text, filename, device, or any other type of data. Simply put, it is a pointer or reference to actual data.

Shell Scripting Basics

What is Shell Scripting?

Shell scripting is writing a series of command for the shell to execute. It can automate tasks, perform complex operations, and manage system functions.

Why Use Shell Scripts?

- **Automation**: Automate repetitive tasks.
- **Customization**: Customize your environment.
- Batch Processing: Execute a series of commands as a single job.
- **Simplification**: Simplify complex command sequences.

Steps to Write a Shell Script

- 1. **Open a text editor**: Use any text editor such as vi editor.
- 2. **Create a new file**: Save it with a .sh extension (e.g., myscript.sh).
- 3. **Start with the shebang**: The first line should be #!/bin/bash to specify the script should be run in the bash shell.
- 4. Write your commands: Add the commands you want to automate.
- 5. **Make the script executable**: Use the command chmod +x myscript.sh.
- 6. **Run the script**: Execute it by typing ./myscript.sh.

Shebang (#!): The shebang line at the beginning of a script specifies the interpreter to be used to execute the script.

Examples:

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#!/bin/bash #!/bin/sh #!/bin/dash



Common Commands

- ls: List directory contents.
- cd: Change directory.
- pwd: Print working directory.
- cp: Copy files or directories.
- mv: Move/rename files or directories.
- rm: Remove files or directories.

Basic Shell Script

Sample Script

#!/bin/bash

AUTHOR: Madhu Kiran

DATE: 25 JULY 24

VERSION: V1.0

DESCRIPTION: XYZ

cd /opt

echo "ENTER THE NAME"

read name mkdir \$name

cd \$name

touch jenkins ansible docker terraform linux

mkdir k8s terraform

cd k8s

touch argocd

Command Examples

Reading Input

Use the read command to get input from the user.

Example:

#!/bin/bash

echo "Enter your name:"

read name

echo "Hello, \$name!"







Working with Files

```
#!/bin/bash
cd /opt
echo "Creating directory structure and files"
mkdir project
cd project
touch file1.txt file2.txt
mkdir dir1 dir2
```

Text Processing

Using cut and awk for text processing:

```
#!/bin/bash
# Using cut
cat /etc/passwd | cut -d ":" -f 1,6

# Using awk
cat /etc/passwd | awk -F":" '{print $1 "=" $6}'
cat /etc/passwd | awk -F":" '{print $1}'
```

Positional Parameters

Special variables referring to positional parameters:

- \$0: This represents the name of the script itself.
- \$1, \$2, ..., \$9: These represent the first, second, ..., and ninth arguments passed to the script, respectively. You can use numbers beyond \$9 by enclosing them in curly braces, like \${10}, \${11}, etc.
- \$#: This gives the total number of arguments passed to the script.
- \$e: This represents all the arguments passed to the script as separate words. It treats each argument as an individual word, which is particularly useful when you need to iterate over arguments.
- \$*: This represents all the arguments passed to the script as a single word. It concatenates all the arguments into a single string.
- \$?: Exit status of the previous command

Example:

```
#!/bin/bash
echo "The name of this script is: $0"
echo "The first argument is: $1"
echo "The second argument is: $2"
```

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Examples of Using Positional Parameters

Example 1: Basic Script Using Positional Parameters

Here's a simple shell script that demonstrates the use of positional parameters:

```
#!/bin/bash

# Script name
echo "The name of this script is: $0"

# First and second arguments
echo "The first argument is: $1"
echo "The second argument is: $2"

# Total number of arguments
echo "Total number of arguments: $#"

# All arguments
echo "All arguments: $@"
```

Save the script as example.sh, and run it as follows:

./example.sh arg1 arg2

Running the Script

Output:

The name of this script is: ./example.sh

The first argument is: arg1

The second argument is: arg2

Total number of arguments: 2

All arguments: arg1 arg2

Example 2: Using Positional Parameters in a Loop

You can use \$@ to loop through all the arguments passed to a script:







```
#!/bin/bash

echo "All arguments passed to the script are:"

# Loop through all arguments
for arg in "$@"; do
    echo "$arg"
done
```

Running the Script:

./example.sh one two three

Output:

```
All arguments passed to the script are:
```

one

two

three

Example 3: Using \$* vs \$@

The difference between \$* and \$@ can be illustrated with a simple example:

```
#!/bin/bash

echo "Using *: "

for arg in "$*"; do
    echo "$arg"

done

echo "Using @: "

for arg in "$@"; do
    echo "$arg"

done
```

Running the Script

```
./example.sh "first arg" "second arg" "third arg"
```

Output:

```
Using *:
first arg second arg third arg
Using @:
first arg
second arg
```







Debugging and Error Handling

Debugging

set -x # Turn on debugging set +x # Turn off debugging

Error Handling

set -e # Exit on error

#!/bin/bash set -e

Common Scripts

Jenkins Installation Script

sudo yum update —y sudo wget -O /etc/yum.repos.d/jenkins.repo https://pkg.jenkins.io/redhat-stable/jenkins.repo sudo rpm --import https://pkg.jenkins.io/redhat-stable/jenkins.io-2023.key sudo yum upgrade sudo dnf install java-17-amazon-corretto -y sudo yum install jenkins -y sudo systemctl enable jenkins sudo systemctl start jenkins

Tomcat Installation Script

```
cd /opt
sudo wget https://dlcdn.apache.org/tomcat/tomcat-9/v9.0.91/bin/apache-tomcat-9.0.91.tar.gz
sudo tar -xvf /opt/apache-tomcat-9.0.91.tar.gz
cd /opt/apache-tomcat-9.0.91/webapps/manager/META-INF
sudo sed -i 's/"127\\.\\d+\\.\\d+\\.\\d+\\.\\d+\\:1|0:0:0:0:0:0:0:1"/".*"/g' context.xml
cd /opt/apache-tomcat-9.0.91/conf
sudo mv tomcat-users.xml bkp_tomcat-users.xml_23Apr24
sudo touch tomcat-users.xml
sudo echo '<?xml version="1.0" encoding="utf-8"?>
<tomcat-users>
<role rolename="manager-gui"/>
<user username="tomcat" password="tomcat" roles="manager-gui, manager-script, manager-status"/>
</tomcat-users>' > tomcat-users.xml
```





sudo sed -i 's/Connector port="8080"/Connector port="8091"/g' server.xml sudo /opt/apache-tomcat-9.0.91/bin/startup.sh

Reading User Input

```
#!/bin/bash
echo "Enter 1st number"
read x
echo "Enter 2nd number"
read y
sum=$((x + y))
echo $sum
```

Variables

Types of Variables

- Local Variables
- Environment Variables
- Shell Variables

Example of Variables

```
#!/bin/bash
name="Madhu kiran"
echo $name
unset name
echo $name # Output: (nothing, the variable is unset)
```

Basic Operators

Arithmetic Operators

```
a=10
b=5
# Addition
sum=$((a + b))
echo $sum # Output: 15
```







```
# Subtraction
difference=$((a - b))
echo $difference # Output: 5

# Multiplication
product=$((a * b))
echo $product # Output: 50

# Division
quotient=$((a / b))
echo $quotient # Output: 2

# Modulus
remainder=$((a % b))
echo $remainder # Output: 1
```

Relational Operators

```
a=10
b=10
if [ $a -eq $b ]; then
echo "a is equal to b"
fi

if [ $a -ne $b ]; then
echo "a is not equal to b"
fi

if [ $a -gt $b ]; then
echo "a is greater than b"
fi

if [ $a -ge $b ]; then
echo "a is greater than or equal to b"
fi
```



```
if [ $a -lt $b ]; then
echo "a is less than b"

fi

if [ $a -le $b ]; then
echo "a is less than or equal to b"
fi
```

String Comparison Operators

```
str1="hello"
str2="hello"
if [ "$str1" = "$str2" ]; then
 echo "str1 is equal to str2"
fi
if [ "$str1" != "$str2" ]; then
 echo "str1 is not equal to str2"
fi
str=""
if [ -z "$str" ]; then
 echo "str is empty"
fi
str="hello"
if [ -n "$str" ]; then
 echo "str is not empty"
fi
```

File Comparison Operators

```
if [ -e "file.txt" ]; then
  echo "file.txt exists"
fi

if [ -f "file.txt" ]; then
  echo "file.txt is a regular file"
```



```
fi
if [ -d "directory" ]; then
echo "directory is a directory"
fi

if [ -r "file.txt" ]; then
echo "file.txt is readable"
fi
```

Boolean Operators

```
#!/bin/bash
a=10
b=20
c=30

if [ $a -lt $b ] && [ $b -lt $c ] || [ $a -eq 10 ]; then
echo "a is less than b and b is less than c, or a is equal to 10"
fi
```

Local Variables

Local variables are defined within a specific function or script and are temporary, meaning they only exist during the execution of that particular function or script.

- **Definition**: Declared inside a function or a script.
- **Scope**: Only accessible within the function or script where they are defined.
- Example:

```
function myFunction() {
    local myVar="Hello"
    echo $myVar
}
myFunction # Output: Hello
echo $myVar # Output: (no output, variable is not accessible here)
```

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Environment Variables

Environment variables are set using the export command, making them available system-wide and accessible by any child process.

- **Definition**: Set using the export command.
- **Scope**: Available to the current shell session and any child processes.
- Example:

```
export MY_ENV_VAR="World"

echo $MY_ENV_VAR # Output: World
```

Shell Variables

Shell variables are defined in the current shell session. If not exported, they are not accessible to child processes.

- **Definition**: Declared without using export.
- **Scope**: Only available in the current shell session.
- Example:

```
MY_SHELL_VAR="Hello Shell"

echo $MY_SHELL_VAR # Output: Hello Shell
```

Reading Variables

To read a variable, you can use the read command. This is commonly used to take user input and store it in a variable.

• Command:

read VARIABLE_NAME

• Example:

```
echo "Enter your name: "
read name
echo "Hello, $name!"
```



Unsetting Variables

To remove a variable, use the unset command. This can be used to unset local, shell, or environment variables.

Command:

unset VARIABLE_NAME

• Example:

```
myVar="Goodbye"

unset myVar

echo $myVar # Output: (no output, variable is unset)
```

Documentation Example

```
#!/bin/bash

# Reading user input
echo "Enter your favorite color: "
read favorite_color
echo "Your favorite color is $favorite_color"

# Unsetting the variable
unset favorite_color
echo "After unsetting, favorite_color is: $favorite_color"
```

Script to find length of s string:

```
#!/bin/bash

str="Madhukiran"

length=${#str}
echo "The length of the string is: $length"
```

Conditional Statements

Example1:

#!/bin/bash
number=7

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```
if [ "$number" -gt 10 ]; then
echo "The number is greater than 10."

elif [ "$number" -eq 10 ]; then
echo "The number is exactly 10."

else
echo "The number is less than 10."

Fi
```

Example2:

```
#!/bin/bash

age=20

if [ "$age" -ge 18 ]; then
    echo "You are a Major."
else
    echo "You are a minor."
fi
```

Loops

Shell loops are used to execute a set of commands repeatedly based on a condition or over a list of items. There are several types of loops in shell scripting:

- 1. For Loop
- 2. While Loop
- 3. Until Loop
- 4. Nested Loop
- 5. **Loop Control** (Break, Continue)
- 6. **Infinite Loop**

1. For Loop

The for loop iterates over a list of items, executing commands for each item in the list.

Syntax

```
for var in list
do
statements
done
```

Example

```
#!/bin/bash
for i in 1 2 3 4 5 6 7 8 9 10
do
```





echo \$i done

Example: Iterate from 1 to 100

```
#!/bin/bash

for var in {1..100}
do
echo "$var"
done
```

2. While Loop

The while loop executes a set of commands as long as the condition is true. Once the condition fails, it exits the loop.

Syntax

```
while [ condition ]
do
statements
done
```

Example

```
#!/bin/bash

i=0

while [ "$i" -le 100 ]

do

echo "$i"

i=$((i+1))

done
```

Example: Printing in Reverse Order

```
#!/bin/bash

i=100
while [ "$i" -ge 0 ]
do
echo "$i"
i=$((i-1))
done
```

3. Until Loop

The until loop executes a set of commands until the condition becomes true.

Syntax

```
until [ condition ]
do
statements
done
```

Example

#!/bin/bash







```
i=0
until [ "$i" -gt 100 ]
do
echo "$i"
i=$((i+1))
done
```

4. Infinite Loop

An infinite loop runs indefinitely. It can be created using the while or until loop.

Example: Using Until Loop

```
#!/bin/bash

i=1

until [ "$i" -lt 0 ]

do

echo $i

i=$((i+1))

done
```

5. Loop Control

> Break Statement

The break statement is used to exit from a loop.

Example

```
#!/bin/bash

for var in {1..100}
do
    if [ "$var" -eq 5 ]
    then
    break
    fi
    echo $var
done
```

> Continue Statement

The continue statement is used to skip the current iteration of the loop and move to the next iteration.

Example

```
#!/bin/bash

for var in {1..100}
do
if [ "$var" -eq 5 ]
then
continue
```







fi echo \$var done

6. Nested Loop

Nested loops in shell scripting are loops within loops. You can use nested loops to perform more complex tasks that involve multiple levels of iteration.

```
#!/bin/bash
a=0
while [ "$a" -lt 5 ]

do
b="$a"
while [ "$b" -ge 0 ]
do
echo -n "$b "
b=$((b-1))

done
echo
a=$((a+1))
```

Output:

Functions

- Functions in shell scripting allow you to group a set of commands into a single, reusable unit.
- ➤ Break down total functionality of script into logical sub-sections
- > Encapsulate and reuse code
- > We can call functions when ever needed
- Make your scripts more organized, modular, and easier to maintain.

Defining Functions

In shell scripts, a function is defined using the following syntax:







```
function_name() {
   commands
}
```

Or alternatively:

```
function function_name {
  commands
}
```

Using Functions

Once defined, you can call a function by simply using its name:

function_name

Example

Here's a simple example of a shell script that defines and uses a function:

```
#!/bin/bash
# Define a function
greet() {
  echo "Hello, $1!"
}
# Call the function
greet "World"
greet "Madhu"
```

Functions with Return Values

Functions can return values using the return command, which returns an exit status (an integer between 0 and 255). You can capture this in a variable using \$?.

```
#!/bin/bash

# Define a function with return value
```







```
calculate_sum() {
local sum=$(($1 + $2))
return $sum
}
# Call the function
calculate_sum 5 10
# Capture the return value
result=$?
echo "The sum is $result"
```

Passing Arguments to Functions

You can pass arguments to functions just like you would with a script. Inside the function, you can access the arguments using \$1, \$2, etc.

```
#!/bin/bash
# Define a function that uses arguments
multiply() {
    local result=$(( $1 * $2 ))
    echo $result
}
# Call the function with arguments
product=$(multiply 4 5)
echo "The product is $product"
```



REAL TIME AUTOMATION

1. Generating HEALTH CHECK Reports:

```
#!/bin/bash
generate_report() {
  local report_file="/opt/system_health_$(date +%F).txt"
  echo "System Health Report - $(date)" > "$report_file"
  echo "-----" >> "$report_file"
  echo "Disk Usage:" >> "$report_file"
  df -h >> "$report_file"
  echo >> "$report_file"
  echo "Memory Usage:" >> "$report_file"
  free -h >> "$report_file"
  echo >> "$report_file"
  echo "UPTIME & CPU Load:" >> "$report_file"
  uptime >> "$report_file"
  echo "Report generated: $report_file"
# Generate and save the report
generate_report
```

2. Automating Backup Operations

```
#!/bin/bash
backup_directory() {
    local dir=$1
    local backup_name=$(basename "$dir")_$(date +%F).tar.gz
    tar -cvf "/opt/backupdir/$backup_name" "$dir"
    echo "Backup of $dir completed: $backup_name"
}
backup_directory "/opt/functions"
```

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3. Deploying Applications

```
#!/bin/bash

deploy_app() {
    local app_name=$1
    local env=$2
    echo "Deploying $app_name to $env..."

# Simulate deployment steps

echo "Pulling latest code for $app_name..."
    echo "Building $app_name..."
    echo "Deploying $app_name to $env environment..."
    echo "SUCCESS"
    echo
}

deploy_app "fb_app" "lab"
```

4. Monitoring Disk Space

```
#!/bin/bash
check_disk_usage() {
    local threshold=$1
    local usage=$(df / | grep / | awk -F" " '{print $5}' | sed 's/%//g'
)

if [ "$usage" -gt "$threshold" ]; then
    echo "Disk usage is above ${threshold}%: ${usage}% used."

# Add the code here to send an alert

else
    echo "Disk usage is under control: ${usage}% used."

fi
}
```



Check disk usage with a threshold of 80% check_disk_usage 80

5. Rolling Restart of Services

```
#!/bin/bash

restart_service() {
    local server=$1
    local service=$2
    echo "Restarting $service on $server..."
    ssh "$server" "systemctl restart $service"
}

# List of servers
servers=("fbserver1" "fbserver2" "fbserver3")

for server in "${servers[@]}"; do
    restart_service "$server" "facebook_service"
    sleep 10
    done
```

1. stdout (Standard Output)

The default destination where a command sends its output data. By default, stdout is directed to the terminal or console.

```
echo "Hello, World!" > output.txt
```

2. stderr (Standard Error)

It is used for outputting error messages or diagnostics. Unlike stdout, which is for normal output, stderr is specifically for error messages.

```
ls /nonexistent_directory
ls /nonexistent_directory 2> error.log
```





3. stdin (Standard Input)

stdin stands for Standard Input. It is the default source from which a command reads its input data. By default, stdin is taken from the keyboard.

&>/dev/null

&>/dev/null: This part redirects both the standard output (stdout) and standard error (stderr) of the ping command to /dev/null. /dev/null is a special file that discards any data written to it, effectively silencing all output and errors.

Example:

vim checkhosts.sh

```
#!/bin/bash

for i in $@

do

# ping -c 1 $i &> /dev/null
ping -c 1 $i &> /dev/null

if [ "$?" -ne 0 ]; then

#echo "date ping failed $i host in down" | mail -s "$i host is down" gorekarmadhu@gmail.com
echo "Date: $(date) - ping is failed for $i - host in down"

fi
done
```

TRAP:

The trap command in shell scripting is used to specify commands that should be executed when the shell receives certain signals or when certain events occur.

Common Signals:

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SIGINT (2): Interrupt from keyboard (usually Ctrl+C).







SIGTERM (15): Termination request.

SIGHUP (1): Hangup detected on controlling terminal or death of parent process.

SIGQUIT (3): Quit from keyboard.

SIGKILL (9): Kill signal (cannot be trapped).

Example:

```
#!/bin/bash

cleanup() {
    echo "Cleaning up..."
    rm -f /tmp/tempfile
}

# Trap SIGINT (Ctrl+C) and call the cleanup function
trap 'cleanup' SIGINT

touch /tmp/tempfile

echo "Script is running. Press Ctrl+C to interrupt."
while true; do
    sleep 1
done
```