



University of Dhaka

Department of Computer Science and Engineering

CSE-3113:

Microprocessor and Assembly Language Lab

Lab Report 3

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1 Objectives

The objectives of this lab is to understand and have familiarize with register based assembly programming for Cortex M4 processor for arithmetic operation.

2 Lab Tasks

2.1 Question 1

Write a simple program to calculate: $P = Q + R + S$. Let $Q = 2$, $R = 4$, $S = 5$. Assume that $r1 = Q$, $r2 = R$, $r3 = S$. The result P will go in $r0$.

Listing 1: Adding 3 Numbers

```
1      AREA lab3, CODE, READONLY
2      ENTRY
3      EXPORT main
4  main
5          MOV r1, #2      ;Move value 2 to r1
6          MOV r2, #4      ;Move value 4 to r2
7          MOV r3, #5      ;Move value 5 to r3
8          ADD r0,r1,r2    ;ADD the value of r1 and r2 and storing it in r0
9          ADD r0,r0,r3    ;ADD the value of r0 and r3 and storing it in r0
10     STOP B STOP
11     END
```

2.2 Question 2

Write a simple program to calculate: $P = Q - R$. Assume that $r1 = Q$, $r2 = R$, and $Q \geq R$. The result P will go in $r0$.

Listing 2: Subtracting 2 Numbers

```
1      AREA lab3, CODE, READONLY
2      ENTRY
3      EXPORT main
4  main
5          MOV r1, #8      ;Move value 2 to r1
6          MOV r2, #4      ;Move value 4 to r2
7          SUB r0,r1,r2    ;Subtracting the value of r2 from r3 and storing in r0
8     STOP B STOP
9     END
```

2.3 Question 3

Write a simple program to calculate: $P = Q - R - S$. Let $Q = 12$, $R = 4$, $S = 5$. Assume that $r1 = Q$, $r2 = R$, $r3 = S$. The result P will go in $r0$.

Listing 3: Subtracting 3 Numbers

```
1      AREA lab3, CODE, READONLY
2      ENTRY
3      EXPORT main
4  main
5          MOV r1, #12      ;Move value 12 to r1
6          MOV r2, #4       ;Move value 4 to r2
7          MOV r2, #5       ;Move value 5 to r2
8          SUB r0,r1,r2     ;Subtracting the value of r2 from r1 and storing in r0
9          SUB r0,r0,r3     ;Subtracting the value of r3 from r0 and storing in r0
10     STOP B STOP
11     END
```

2.4 Question 4

Write a simple program to calculate: $P = Q \times R$. The result P will go in $r0$.

Listing 4: Multiplying 2 Numbers

```
1      AREA lab3, CODE, READONLY
2      ENTRY
3      EXPORT main
4  main
5          MOV r1, #8       ;Move value 8 to r1
6          MOV r2, #4       ;Move value 4 to r2
7          MUL r0,r1,r2     ;Multiplying the value of r1 and r2 and storing in r0
8  STOP B STOP
9      END
```

2.5 Question 5

This problem is same as the problem 1. $W = X + Y + Z$. Once again, let $X = 9$, $Y = 8$, $Z = 5$ and we assume that $r4 = X$, $r3 = Y$, $r2 = Z$. In this case, you will put the data in memory in the form of constants before the program runs.

Listing 5: Adding 3 Numbers

```
1      AREA lab3, CODE, READONLY
2      ENTRY
3      EXPORT main
4      X EQU 9
5      Y EQU 8
6      Z EQU 5
7
8      ;data in memory in the form of constants before the program runs.
9      main
10     MOV r4, #X      ;Move value of X to r4
11     MOV r3, #Y      ;Move value Y to r3
12     MOV r2, #Z      ;Move value Z to r2
13     ADD r0,r3,r4     ;ADD the value of r3 and r4 and storing it in r0
14     ADD r0,r0,r2     ;ADD the value of r0 and r2 and storing it in r0
15     STOP B STOP
16     END
```

References

- [1] Documentation – arm developer. <https://developer.arm.com/documentation/ddi0439/b/CHDDIGAC>. [Online; accessed 2023-01-31].
- [2] Nucleo-F446RE. <https://www.st.com/en/evaluation-tools/nucleo-f446re.html>. [Online; accessed 2023-01-31].