

Install ParticleSfM on tlinux 3.2 (CentOS 8.5)

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1. clone ParticleSfM and related projects

<https://github.com/bytedance/particle-sfm.git> main

▼ bash

Bash |

```
1  git clone https://github.com/bytedance/particle-sfm.git
2  git submodule update --init --recursive
```

2. dependance

▼ install_dependence_locally

Bash |

```
1  sfm_3d_path=particle-sfm/envs/sfm_3d_root
2  local_all_path=/particle-sfm/envs/local_all
3  log_dir=particle-sfm/envs/install_logs_root
4
5  export PATH=$sfm_3d_path'/bin':$PATH
6  export LD_LIBRARY_PATH=$sfm_3d_path/lib:$sfm_3d_path/lib64:/usr/lib64:$LD_L
  IBRARY_PATH
7  export C_INCLUDE_PATH=$sfm_3d_path/include:/usr/include:$LD_LIBRARY_PATH
```

a. yum install some libs

```

1 # ceres-solver 1.13.0
2 yum install -y glog-devel # instal glog with flags
3
4 # !!! Important
5 # Modified /usr/lib64/cmake/gflags/gflags-config.cmake
6 # get_filename_component (_INSTALL_PREFIX "${CMAKE_CURRENT_LIST_DI
  R}/../../../../.." ABSOLUTE)
7 # to
8 # get_filename_component (_INSTALL_PREFIX "${CMAKE_CURRENT_LIST_DI
  R}/../../../../.." ABSOLUTE)
9
10 yum install -y eigen3-devel
11 yum install -y lapack-devel
12 yum install -y blas-devel
13 yum install -y suitesparse-devel
14
15 yum install -y boost-devel # version >= 1.66
16 yum install -y qt5-qtbase-devel qt5-qtopengl-devel
17 yum install -y lz4-devel
18 yum install -y freeimage-devel
19 yum install -y flann-devel
20 yum install -y sqlite-devel
21 yum install -y OpenImageIO-devel
22 yum install -y rapidjson-devel
23 yum install -y freeglut-devel
24 yum install -y hdf5-devel
25 yum install -y libjpeg-turbo-devel
26 yum install -y libtiff-devel
27 yum install -y glew-devel

```

b. Ceres-Solver

```

1 git clone https://ceres-solver.googlesource.com/ceres-solver
2 cd ceres-solver
3 git checkout 1.13.0 # PaticleSfM uses 2.0.0, but it does not work in CentOS
4 mkdir build && cd build
5 cmake .. -DCMAKE_INSTALL_PREFIX=$sfm_3d_path -DFLAGS_ 2>&1 | tee $log_dir'/
  ceres_1.13.0_all_cmake.log'
6 make -j16 2>&1 | tee $log_dir'/ceres_1.13.0_all_make.log'
7 make install 2>&1 | tee $log_dir'/ceres_1.13.0_all_make_install.log'

```

Note:

- suitesparse is not required by Ceres, but required by colmap.

c. colmap

```
colmap Bash |
1 # colmap 3.6
2 git clone https://github.com/colmap/colmap.git
3 cd colmap
4 git checkout 3.6
5 cmake -DCMAKE_INSTALL_PREFIX=$sfm_3d_path -DBOOST_LIBRARYDIR='/usr/lib64' -
  DBOOST_STATIC=OFF -DCMAKE_CUDA_ARCHITECTURES="all"/"all-major" -GNinja .. 2
  >&1 | tee $log_dir'/colmap_3.6_all_cmake.log'
6 ninja -j16 2>&1 | tee $log_dir'/colmap_3.6_all_ninja.log'
7 ninja install 2>&1 | tee $log_dir'/colmap_3.6_all_ninja_install.log'
```

Notes:

- 1. colmap version ≥ 3.6 is required, or the error: `could not convert 'tform.colmap::SimilarityTransform3::Estimate(src, dst)' from 'void' to 'bool'` will appear while compiling `particle-sfm/sfm/gmapper`

```
error Plain Text |
1 particle-sfm/sfm/gmapper/src/base/reconstruction.cc:606:22: error: could no
  t convert 'tform.colmap::SimilarityTransform3::Estimate(src, dst)' from 'vo
  id' to 'bool' if (!tform.Estimate(src, dst)) {
```

- boost is default to be 1.66 when installing by yum. Therefore, we need to add `-DBOOST_LIBRARYDIR='/usr/lib64' -DBOOST_STATIC=OFF` when cmake colmap project, or boost cannot be found.
- Add `-DCMAKE_CUDA_ARCHITECTURES="all"/"all-major"` when cmake, or it will not use gpu.

▼ error

Plain Text

```
1 CMake Error at particle-sfm/envs/sfm_3d_root/lib64/cmake/Ceres/Ce
  resTargets.cmake:59
2 (add_library): The link interface of target "ceres" contains: glo
  g::glog
3 but the target was not found.
4 Possible reasons include:
5 * There is a typo in the target name.
6 * A find_package call is missing for an IMPORTED target.
7 * An ALIAS target is missing. Call Stack (most recent call firs
  t): particle-sfm/envs/sfm_3d_root/lib64/cmake/Ceres/CeresConfig.c
  make:322 (include) CMakeLists.txt:87 (find_package)
```

- Solution

▼ solution

Plain Text

```
1 find_package(Glog REQUIRED)
2
3 if(NOT TARGET glog::glog)
4     add_library(glog::glog SHARED IMPORTED)
5     set_target_properties(glog::glog PROPERTIES
6         IMPORTED_LOCATION ${GLOG_LIBRARIES}
7         INTERFACE_INCLUDE_DIRECTORIES ${GLOG_INCLUDE_DIRS})
8 endif()
```

d. rocksdb (Required by TheiaSfM)

▼

Bash

```
1 git clone https://github.com/facebook/rocksdb.git
2 git checkout 6.22.1
3 cd rocksdb
4 mkdir build & cd build
5 cmake .. --install-prefix=$sfm_3d_path 2>&1 | tee $log_dir'/rocksdb_6.22.1_
  all_cmake.log'
6 make -j16 2>&1 | tee $log_dir'/rocksdb_6.22.1_all_make.log'
7 make install 2>&1 | tee $log_dir'/rocksdb_6.22.1_all_make_install.log'
```

Note

- yum install rocksdb-devel not works

e. TheiaSfM

```

1  git clone https://github.com/Blueber2y/TheiaSfM
2  cd TheiaSfM
3  git checkout particle-sfm
4  mkdir build && cd build
5  cmake .. -DCMAKE_INSTALL_PREFIX=$sfm_3d_path 2>&1 | tee $log_dir'/theiasfm_
    all_cmake.log'
6  make -j16 2>&1 | tee $log_dir'/theiasfm_all_make.log'
7  make install 2>&1 | tee $log_dir'/theiasfm_all_make_install.log'

```

f. point_trajectory/optimize (source code are in particle-sfm project)

```

1  # build point trajectory optimizer
2  cd point_trajectory/optimize
3  mkdir -p build && cd build
4  cmake -DCERES_LIBRARY=$sfm_3d_path/lib64/libceres.a -DCERES_INCLUDE_DIR=$sf
    m_3d_path/include .. 2>&1 | tee $log_dir'/point_trajectory_optimize_all_cma
    ke.log'
5  make -j16 2>&1 | tee $log_dir'/point_trajectory_optimize_all_make.log'
6  cd ../../../../

```

Note

- `-DCERES_LIBRARY=$sfm_3d_path/lib64/libceres.a -DCERES_INCLUDE_DIR=$sfm_3d_path/include` should be included explicitly
- `-DCERES_LIBRARY` should include libs ending with `.a` rather than `.so`. Or the following error will appear.

```

1  File "particle-sfm/point_trajectory/trajectory.py", line 23, in <module>

2      from .optimize.build import particlesfm
3  ImportError: particle-sfm/point_trajectory/optimize/build/particlesfm.cpyth
    on-39-x86_64-linux-gnu.so: undefined symbol: _ZTVN5ceres11TrivialLosse

```

g. sfm/gmapper (source code are in particle-sfm proje)

```

1  mkdir -p build && cd build
2  # cmake_prefix_path=$local_base_path'/lib/cmake;'$local_base_path'/lib64/cm
   ake;'
3  # -DCMAKE_PREFIX_PATH=$cmake_prefix_path
4  cmake .. -DOpenMP_INCLUDE_DIR=/usr/lib/gcc/x86_64-redhat-linux/8/include -D
   ROCKSDB_INCLUDE_DIR=$sfm_3d_path/include 2>&1 | tee $log_dir'/gmapper_all_
   cmake_v1.log'
5  make -j16 2>&1 | tee $log_dir'/gmapper_all_make.log'
6  cd ../../../../

```

Note

- `-DOpenMP_INCLUDE_DIR=/usr/lib/gcc/x86_64-redhat-linux/8/include -DROCKSDB_INCLUDE_DIR=$sfm_3d_path/include` should be included explicitly

h. pip install some other libs

```

1  # pip install -r requirements_3d.txt
2  pip install timm==0.5.4
3  pip install cvbase==0.5.5
4
5  # uncomment this line if you want to run visualize
6  # pip install open3d
7  # pip install pycolmap

```

Now it works !!