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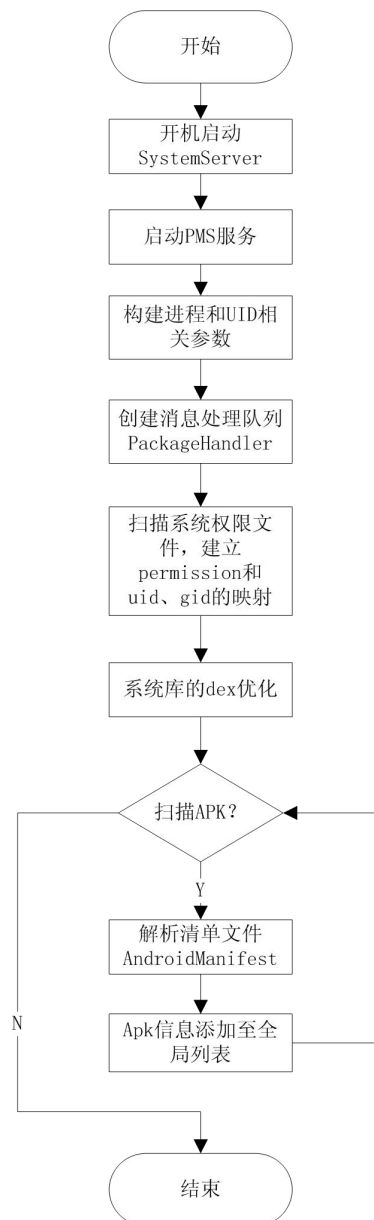
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一、PMS(PackageManagerService)启动分析

(1) PMS 介绍

PackageManagerService 是 **Android** 系统中最常用的服务之一。它负责系统中 **Package** 的管理，应用程序的安装、卸载、信息查询等。

(2) PMS 启动流程图



(3) PMS 核心代码分析

1、SystemServer 启动 PMS 服务

SystemServer 进程是 **Zygote** 孵化出的第一个进程，该进程主要的工作是启动 **android** 系统服务进程，其中包括 **PackageManagerService** 服务。

```
private void startBootstrapServices() {
```

```
...
```

```

mPackageManagerService = PackageManagerService.main(mSystemContext, installer,
    mFactoryTestMode != FactoryTest.FACTORY_TEST_OFF, mOnlyCore);
mFirstBoot = mPackageManagerService.isFirstBoot();
mPackageManager = mSystemContext.getPackageManager();
...
}

```

2、PMS 的 main 方法实现

main 函数很简单，只有短短几行代码，执行时间却较长（正常开机，创建 PMS 对象需 6-10s），主要原因是 PKMS 在其构造函数中做了很多“体力活”，这也是 Android 启动速度慢的主要原因之一。

```

public static PackageManagerService main(Context context, Installer installer,
    boolean factoryTest, boolean onlyCore) {
    PackageManagerServiceCompilerMapping.checkProperties();
    //实例化 PMS 对象
    PackageManagerService m = new PackageManagerService(context, installer,
        factoryTest, onlyCore);
    //enable 和 disable 某些黑名单应用
    m.enableSystemUserPackages();
    CarrierAppUtils.disableCarrierAppsUntilPrivileged(context.getOpPackageName(), m,
        UserHandle.USER_SYSTEM);
    //将 PMS 注册到 ServiceManager
    ServiceManager.addService("package", m);
    return m;
}

```

3、实例化 PMS--构建进程和 UID 关系

UID 为用户 ID 的缩写，GID 为用户组 ID 的缩写，这两个概念均与 Linux 系统中进程的权限管理有关。一般来说，每一个进程都有一个对应的 UID，表示该进程属于哪个用户，不同用户有不同权限。一个进程也可分属不同的用户组，每个用户组都有对应的权限。

```

public PackageManagerService(Context context, Installer installer,
    boolean factoryTest, boolean onlyCore) {
    ...
    mFactoryTest = factoryTest;//false
    mOnlyCore = onlyCore;//false
    mMetrics = new DisplayMetrics();
    mSettings = new Settings(mPackages);

    mSettings.addSharedUserLPw("android.uid.system", Process.SYSTEM_UID,
        ApplicationInfo.FLAG_SYSTEM, ApplicationInfo.PRIVATE_FLAG_PRIVILEGED);//1000
    mSettings.addSharedUserLPw("android.uid.phone", RADIO_UID,
        ApplicationInfo.FLAG_SYSTEM, ApplicationInfo.PRIVATE_FLAG_PRIVILEGED);//1001
    mSettings.addSharedUserLPw("android.uid.log", LOG_UID,
        ApplicationInfo.FLAG_SYSTEM, ApplicationInfo.PRIVATE_FLAG_PRIVILEGED);//1007

```

```

mSettings.addSharedUserLPw("android.uid.nfc", NFC_UID,
    ApplicationInfo.FLAG_SYSTEM, ApplicationInfo.PRIVATE_FLAG_PRIVILEGED); //1027
mSettings.addSharedUserLPw("android.uid.bluetooth", BLUETOOTH_UID,
    ApplicationInfo.FLAG_SYSTEM, ApplicationInfo.PRIVATE_FLAG_PRIVILEGED); //1002
mSettings.addSharedUserLPw("android.uid.shell", SHELL_UID,
    ApplicationInfo.FLAG_SYSTEM, ApplicationInfo.PRIVATE_FLAG_PRIVILEGED); //2000
}

```

```

SharedUserSetting addSharedUserLPw(String name, int uid, int pkgFlags, int pkgPrivateFlags) {
    SharedUserSetting s = mSharedUsers.get(name);
    ...
    s = new SharedUserSetting(name, pkgFlags, pkgPrivateFlags);
    s.userId = uid;
    if (addUserIdLPw(uid, s, name)) {
        mSharedUsers.put(name, s);
        return s;
    }
    return null;
}

```

例如：AndroidManifest.xml

```

<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="android.com.apkinstall_test"
    android:sharedUserId="android.uid.system">

```

普通 APK，

```

P100AN:/ # top | grep "android.com.apkinstall_test"
2691 u0_a96 20 0 0% S 25 1039180K 68392K fg android.com.apkinstall_test
^Z[3] + Stopped top | grep "android.com.apkinstall_test"
P100AN:/ # id u0_a96
uid=10096(u0_a96) gid=10096(u0_a96) groups=10096(u0_a96), context=u:r:su:s0

```

系统 APK，

```

P100AN:/ $ top | grep "android.com.apkinstall_test"
2391 system 20 0 0% S 24 1027552K 58584K bg android.com.apkinstall_test
^Z[2] + Stopped top | grep "android.com.apkinstall_test"
P100AN:/ $ id system
uid=1000(system) gid=1000(system) groups=1000(system), context=u:r:shell:s0

```

在该标签中，声明了一个 android:sharedUserId 的属性，其值为 “android.uid.system” 。 sharedUserId 和 UID 有关，它的作用是：

- 两个或者多个声明了同一种 sharedUserId 的 APK 可共享彼此的数据；
- 通过声明特定的 sharedUserId,该 APK 所在的进程将被赋予指定 UID。

4、实例化 PMS--扫描系统权限文件

扫描系统目录下与系统权限相关的 xml 文件，将其存放到 PKM 中。

```

public PackageManagerService(Context context, Installer installer,
    boolean factoryTest, boolean onlyCore) {

```

```

....
SystemConfig systemConfig = SystemConfig.getInstance();//获取系统配置信息
mGlobalGids = systemConfig.getGlobalGids();
mSystemPermissions = systemConfig.getSystemPermissions();
mAvailableFeatures = systemConfig.getAvailableFeatures();
....
}

```

```

SystemConfig() {
    ...
    /**
     * 依次扫描如下路径权限文件
     * etc/sysconfig etc/permissions
     * odm/etc/sysconfig odm/etc/permissions
     * oem/etc/sysconfig oem/etc/permissions
     * vendor/etc/sysconfig vendor/etc/permissions
     */
    readPermissions(Environment.buildPath(
        Environment.getRootDirectory(), "etc", "sysconfig"), ALLOW_ALL);
    readPermissions(Environment.buildPath(
        Environment.getRootDirectory(), "etc", "permissions"), ALLOW_ALL);
    ...
}

```

例如：etc/permissions/platform.xml，部分代码如下：

```

37 <permission name="android.permission.BLUETOOTH_ADMIN" >
38     <group gid="net_bt_admin" />
39 </permission>
40
41 <permission name="android.permission.BLUETOOTH" >
42     <group gid="net_bt" />
43 </permission>
44
45 <permission name="android.permission.BLUETOOTH_STACK" >
46     <group gid="net_bt_stack" />
47     <group gid="wakelock" />
48 </permission>
49
50 <permission name="android.permission.NET_TUNNELING" >
51     <group gid="vpn" />
52 </permission>
53
54 <permission name="android.permission.INTERNET" >
55     <group gid="inet" />
56 </permission>

```

5、实例化 PMS--创建消息处理队列

创建一个 ThreadHandler 对象，实际就是创建一个带消息队列循环处理的线程，该线程的工作是：程序的安装和卸载等。

```

public PackageManagerService(Context context, Installer installer,
    boolean factoryTest, boolean onlyCore) {

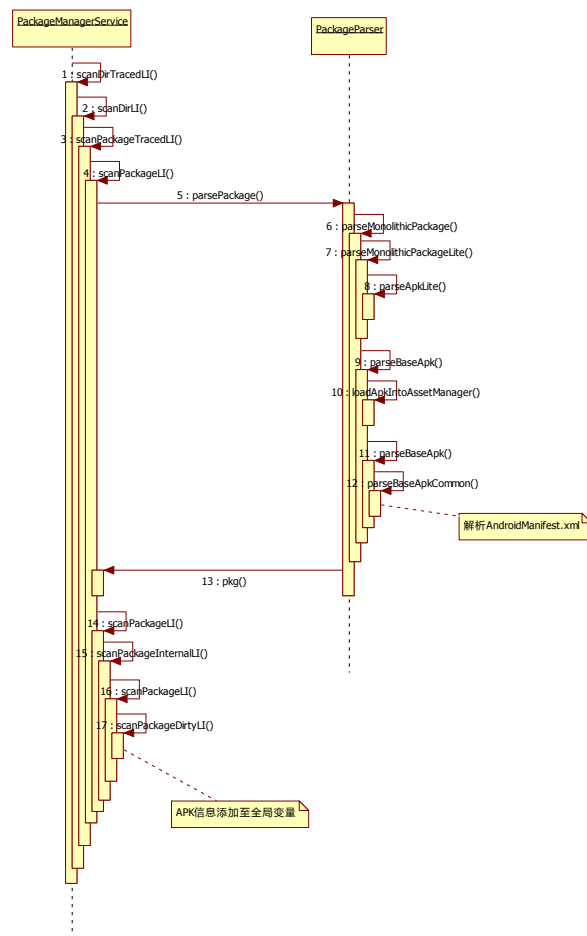
```

```

...
mHandlerThread = new ServiceThread(TAG,
    Process.THREAD_PRIORITY_BACKGROUND, true /*allowIo*/);
mHandlerThread.start();
mHandler = new PackageHandler(mHandlerThread.getLooper());
mProcessLoggingHandler = new ProcessLoggingHandler();
Watchdog.getInstance().addThread(mHandler, WATCHDOG_TIMEOUT);
...
}

```

6、实例化 PMS--扫描 APK



阶段的工作主要是扫描系统中的 APK，由于需要逐个扫描 apk 文件，因此手机上安装的程序越多，PKM 的工作量越大，系统启动速度越慢，也就是开机时间越长。

```

public PackageManagerService(Context context, Installer installer,
    boolean factoryTest, boolean onlyCore) {
    ...
}

```

```

/**
 * 依次扫描如下等路径
 * /vendor/overlay/
 * /system/framework/
 * /system/priv-app/
 * /system/app/
 * /vendor/priv-app/
 * /system/vendor/app/
 */
File frameworkDir = new File(Environment.getRootDirectory(), "framework");
File vendorOverlayDir = new File(VENDOR_OVERLAY_DIR);
scanDirTracedLI(vendorOverlayDir, mDefParseFlags
    | PackageParser.PARSE_IS_SYSTEM
    | PackageParser.PARSE_IS_SYSTEM_DIR
    | PackageParser.PARSE_TRUSTED_OVERLAY, scanFlags |
SCAN_TRUSTED_OVERLAY, 0);
...
final File privilegedAppDir = new File(Environment.getRootDirectory(), "priv-app");
scanDirTracedLI(privilegedAppDir, mDefParseFlags
    | PackageParser.PARSE_IS_SYSTEM
    | PackageParser.PARSE_IS_SYSTEM_DIR
    | PackageParser.PARSE_IS_PRIVILEGED, scanFlags, 0);
final File systemAppDir = new File(Environment.getRootDirectory(), "app");
scanDirTracedLI(systemAppDir, mDefParseFlags
    | PackageParser.PARSE_IS_SYSTEM
    | PackageParser.PARSE_IS_SYSTEM_DIR, scanFlags, 0);
...
}

```

扫描系统的 APK，每一个 APK 对应一个 Package 对象，主要是扫描 APK 的 AndroidManifest.xml，解析 application 标签及其子标签 activity、service、receiver 等，解析后将它们保存到 Package 对应的数据结构中

```

private Package parseBaseApkCommon(Package pkg, Set<String> acceptedTags, Resources res,
    XmlResourceParser parser, int flags, String[] outError) throws XmlPullParserException,
    IOException {
while ((type = parser.next()) != XmlPullParser.END_DOCUMENT
    && (type != XmlPullParser.END_TAG || parser.getDepth() > outerDepth)) {
    ...
    String tagName = parser.getName();
    ...
    if (tagName.equals(TAG_APPLICATION)) { //application
        ...
    }
}
}

```

```

    } else if (tagName.equals(TAG_OVERLAY)) { //overlay
        ...
    } else if (tagName.equals(TAG_KEY_SETS)) { //key-sets
        ...
    } else if (tagName.equals(TAG_PERMISSION_GROUP)) { //permission-group
        ...
    } else if (tagName.equals(TAG_PERMISSION)) { //permission
        ...
    } else if (tagName.equals(TAG_PERMISSION_TREE)) { //permission-tree
        ...
    } else if (tagName.equals(TAG_USES_PERMISSION)) { //uses-permission
        ...
    }
    ...
}
...
}

```

依次解析 activity, receiver, service, provider 等标签，其中可以发现，receiver 被当成 activity 来解析了，PKM 通过 PackageParser 类解析后的四大组件保存到对应数据结构中，也就是存放到 PackageParser 的 activities, receivers, providers, services 对象中

```

private PackageParser.Package scanPackageDirtyLI(PackageParser.Package pkg,
    final int policyFlags, final int scanFlags, long currentTime, UserHandle user)
    throws PackageManagerException {
    ...
    int N = pkg.providers.size();
    for (i=0; i<N; i++) {
        ...
    }
    N = pkg.services.size();
    for (i=0; i<N; i++) {
        ...
    }
    N = pkg.receivers.size();
    for (i=0; i<N; i++) {
        PackageParser.Activity a = pkg.receivers.get(i);
        a.info.processName = fixProcessName(pkg.applicationInfo.processName,
            a.info.processName, pkg.applicationInfo.uid);
        mReceivers.addActivity(a, "receiver");
        ...
    }
    N = pkg.activities.size();
    for (i=0; i<N; i++) {

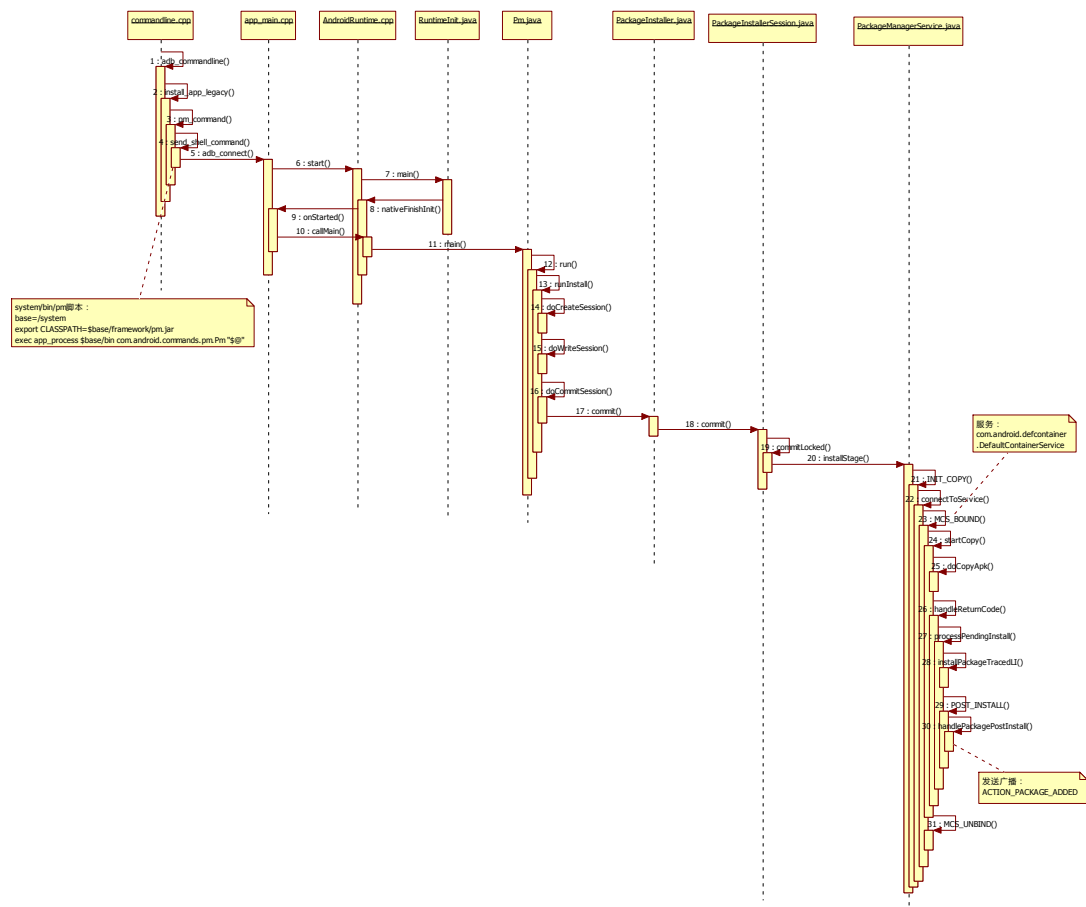
```




二、应用安装分析

(1) adb install 安装

1、流程图



2、代码分析

```

class PackageHandler extends Handler {
    private boolean mBound = false;
    final ArrayList<HandlerParams> mPendingInstalls =
        new ArrayList<HandlerParams>();

    private boolean connectToService() {
        Intent service = new Intent().setComponent(DEFAULT_CONTAINER_COMPONENT);
        Process.setThreadPriority(Process.THREAD_PRIORITY_DEFAULT);
        if (mContext.bindServiceAsUser(service, mDefContainerConn,
            Context.BIND_AUTO_CREATE, UserHandle.SYSTEM)) {
  
```

```

        Process.setThreadPriority(Process.THREAD_PRIORITY_BACKGROUND);
        mBound = true;
        final long DEFCONTAINER_CHECK = 1 * 1000;
        final Message msg = mHandler.obtainMessage(MCS_CHECK);
        mHandler.sendMessageDelayed(msg, DEFCONTAINER_CHECK);
        return true;
    }

    Process.setThreadPriority(Process.THREAD_PRIORITY_BACKGROUND);
    return false;
}

private void disconnectService() {
    mContainerService = null;
    mBound = false;
    mServiceConnected = false;
    if (DEBUG_SD_INSTALL) Log.i(TAG, "disconnectService: " + mServiceConnected);
    Process.setThreadPriority(Process.THREAD_PRIORITY_DEFAULT);
    mContext.unbindService(mDefContainerConn);
    Process.setThreadPriority(Process.THREAD_PRIORITY_BACKGROUND);
}

public void handleMessage(Message msg) {
    doHandleMessage(msg);
}

void doHandleMessage(Message msg) {
    switch (msg.what) {
        case INIT_COPY: {
            HandlerParams params = (HandlerParams) msg.obj;
            int idx = mPendingInstalls.size();
            if (!mBound) {
                if (!connectToService()) {
                    ...
                }
            }
            ...
        }
        case MCS_BOUND: {
            if (mContainerService == null) {
                ...
            } else if (mPendingInstalls.size() > 0) {
                HandlerParams params = mPendingInstalls.get(0);
                if (params != null) {
                    if (params.startCopy()) {
                        if (mPendingInstalls.size() > 0) {

```

```

        mPendingInstalls.remove(0);
    }
    if (mPendingInstalls.size() == 0) {
        if (mBound) {
            removeMessages(MCS_UNBIND);
            Message ubmsg = obtainMessage(MCS_UNBIND);
            sendMessageDelayed(ubmsg, 10000);
        }
    }
}

}

}

}

}

}

case MCS_CHECK:
case MCS_RECONNECT:
case MCS_UNBIND: {
    if (mPendingInstalls.size() == 0 && mPendingVerification.size() == 0) {
        if (mBound) {
            disconnectService();
        }
    }
}

case MCS_GIVE_UP:
case SEND_PENDING_BROADCAST:
case START_CLEANING_PACKAGE:
...
}
}
}

```

(2) 下载管理器 (PackageInstaller) 安装

```

private void installApk(){
    /**
     * 对于 Android N 的应用, API 禁止向您的应用外公开 file://URI。
     */
    Intent intent = new Intent(Intent.ACTION_VIEW);
    intent.setFlags(Intent.FLAG_GRANT_READ_URI_PERMISSION);
    String path = Environment.getExternalStorageDirectory().getAbsolutePath() +
"/LZQ/com.kugou.android.apk";
    Uri contentUri = FileProvider.getUriForFile(mContext, BuildConfig.APPLICATION_ID +
".fileProvider", new File(path));
    intent.setDataAndType(contentUri, "application/vnd.android.package-archive");
    mContext.startActivity(intent);
}

```

