COSC 2436: Time Complexity

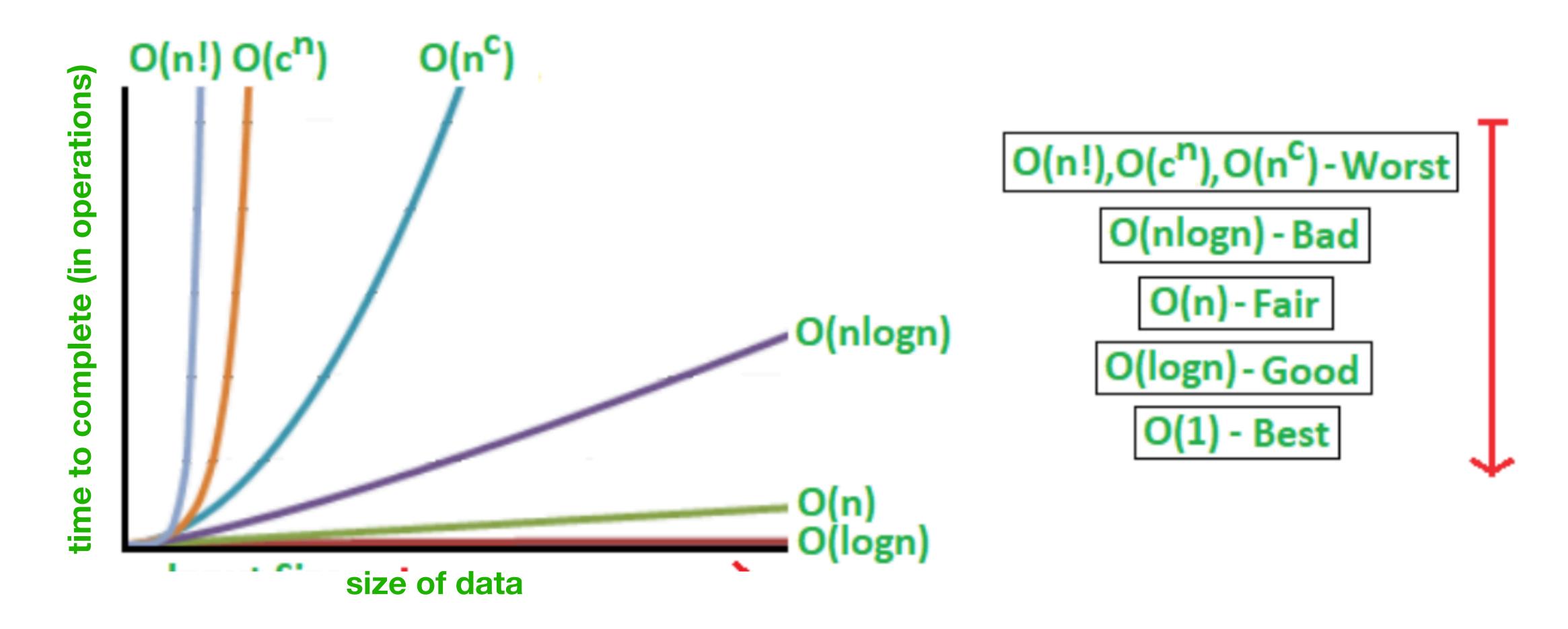
What is time complexity?

Measures how many times a statement will execute.

Time compexity is **NOT the amount of time a program takes to run.

How do we measure time complexity?

We measure time coplexity using Big O Notation



```
for(int i = 0; i < n; i++) {
  cout << i << endl;
}</pre>
```

```
for(int i = 0; i < n; i++) {
  cout << i << endl;
}</pre>
```

O(n)

```
for(int i = 0; i < n; i++) {
  for(int j = 0; j < n; j++) {
    cout << i + j << endl;
  }
}</pre>
```

```
for(int i = 0; i < n; i++) {
  for(int j = 0; j < n; j++) {
    cout << i + j << endl;
  }
}</pre>
```

 $O(n^2)$

```
for(int i = 0; i < n; i *= 2) {
  for(int j = 0; j < n; j++) {
    cout << i + j << endl;
  }
}</pre>
```

```
for(int i = 0; i < n; i++) {
  for(int j = 0; j < n; j *= 2) {
    cout << i + j << endl;
  }
}</pre>
```

O(nlogn)

```
for(int i = 0; i < n; i++) {
  for(int j = 0; j < 1000; j++) {
    cout << i + j << endl;
  }
}</pre>
```

```
for(int i = 0; i < n; i++) {
  for(int j = 0; j < 1000; j++) {
    cout << i + j << endl;
  }
}</pre>
```

O(n)

```
for(int i = 0; i < n; i++){
  cout << i << endl;
}
for(int j = 0; j < n; j++){
  cout << j << endl;
}</pre>
```

```
for(int i = 0; i < n; i++){
   cout << i << endl;
}
for(int j = 0; j < n; j++){
   cout << j << endl;
}</pre>
```

0 (n)

```
for(int i = n; i >= 0; i/=2) {
  for(int j = n; j >= 0; j/=2) {
    cout << j - i << endl;
}</pre>
```

```
for(int i = n; i >= 0; i/=2) {
  for(int j = n; j >= 0; j/=2) {
    cout << j - i << endl;
}</pre>
```

O(logn²)

```
void func(int n) {
  if(n <= 1)
    return n;
  return func(n-1) + func(n-1);
}</pre>
```

```
void func(int n) {
  if(n <= 1)
    return n;
  return func(n-1) + func(n-1);
}</pre>
```

 $O(2^n)$

```
void func(int n) {
   if(n <= 1)
     return n;
   return func(n-1) + func(n-1) + func(n-1);
}</pre>
```

```
void func(int n) {
   if(n <= 1)
     return n;
   return func(n-1) + func(n-1) + func(n-1);
}</pre>
```

O(3ⁿ)

What is the time complexity of these linked list class functions?

```
struct node{
  int value;
 node *next;
class LinkedList{
 private:
    node *head;
 public:
    LinkedList();
    node *getHead();
    void insertAtHead(int);
    void removeTail();
    void removeValue(int);
    void print();
};
```

What is the time complexity of these linked list class functions?

```
struct node{
  int value;
 node *next;
class LinkedList{
 private:
    node *head;
 public:
    LinkedList(); // O(1)
    node *getHead(); // O(1)
    void insertAtHead(int); // 0(1)
    void removeTail(); // O(n)
    void removeValue(int); // O(n)
    void print(); // O(n)
};
```