

# Jack Waldron

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Portfolio: [www.jackwaldron.dev](http://www.jackwaldron.dev)

Email contact: available upon request

Phone contact: available upon request

Location: Brisbane, Australia

## Objective

To further my career as a game developer within the industry. I'm interested in the programming and development of games and interactive environments while exposing myself to all areas of the workflow. I am able to effectively work well with a team as well as on my own.

## Qualifications

- Bachelor of Games and Interactive Environments (Software Technologies) | 2020 – 2023 | Queensland University of Technology | GPA: 5
- Certificate III in Information, Digital Media and Technology
- Certificate III in Aviation (remote pilot – visual line of sight)
- Currently hold a RePL to fly Remote operated aircraft (Drones)

## Awards

- Mini Jame Gam 20 (August 2023) - #16 Overall, #9 Special Object Implementation
- NCSS Challenge (Intermediate) 2018 – Perfect Score
- Web.Comp (Intermediate) 2018 – Perfect Score

## Experience

Experience in programming languages <ul style="list-style-type: none"><li>• Highly Skilled: C#</li><li>• Moderately Skilled: Python</li><li>• Moderately Skilled: Unreal Blueprints</li><li>• Moderately Skilled: C</li><li>• Moderately Skilled: HTML/CSS</li><li>• Lightly Skilled: JavaScript</li></ul>	Experience with multiple platforms and technologies <ul style="list-style-type: none"><li>• Desktop</li><li>• PCVR</li><li>• Mobile</li><li>• WebGL</li><li>• Meta Quest Standalone</li><li>• Multiplayer/Networking</li></ul>
Experience in game engines <ul style="list-style-type: none"><li>• Highly Skilled: Unity</li><li>• Moderately Skilled: Unreal</li><li>• Lightly Skilled: GDevelop</li></ul>	Experience with a wide range of software: <ul style="list-style-type: none"><li>• Unity</li><li>• Unreal Engine 4/5</li><li>• Visual Studio</li><li>• Visual Studio Code</li><li>• JetBrains Rider</li><li>• JetBrains WebStorm</li><li>• Git/GitHub/GitHub Desktop/SourceTree/SVN/TortoiseSVN</li></ul>
Experience with Agile and scrum workflows	
Released multiple projects on Itch.io at <a href="https://foodle.itch.io">foodle.itch.io</a>	
Quick to learn new skills	