

# Gaussian Noise Generator

## IP Core Specification

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# 1 Introduction

## 1.1 Description

The *Gaussian Noise Generator* (GNG) core generates white Gaussian noise of standard normal distribution, which can be used to measure BER to extremely low BER levels ( $10^{-15}$ ). The core uses a 64-bit combined Tausworthe generator and an approximation of the inverse normal cumulative distribution function, which obtains a PDF that is Gaussian to up to  $9.1\sigma$ . The core was designed using synthesizable Verilog code and can be delivered as a soft-IP targeted for any FPGA device and ASIC technology. C/MATLAB models and corresponding test benches are also available.

## 1.2 Features

- Period of generated noise sequence is about  $2^{176}$
- Random distribution in the range of  $\pm 9.1\sigma$
- Noise is quantized to 16 bits with 5 bits of integer and 11 bits of fraction
- Internal 64-bit uniform random number generator with configurable initial seeds
- Based on a piecewise polynomial approximation of the inverse normal cumulative distribution function
- High throughput, over 300 MHz clock rate and output sample rate in advanced FPGA
- Fully synchronous design using single clock
- Design optimized for Xilinx & Altera FPGA technology

## 1.3 Applications

- Communication system requiring accurate emulation of an AWGN channel
- Bit error rate measurement system

# 2 Algorithm

## 2.1 Overview

Most digital methods for generating Gaussian random variables are based on the transformation of uniformly distributed random variables. The most important methods for the design of hardware GNG are summarized below.

### 2.1.1 CLT

The central limit theorem (CLT) states that the sum of a sufficiently large number of independent uniformly distributed random variables will be approximately normally distributed. High accuracy GNGs need to sum up a large number of samples and the CLT method is not suitable for high-speed applications.

### 2.1.2 B-M Method

The Box–Muller (B-M) method has been widely used to generate Gaussian noise samples. This method is based on the transformation of two independent uniformly distributed random numbers, i.e.,  $U(0, 1)$ , using elementary functions (sqrt, ln, and cos/sin).

### 2.1.3 Rejection–Acceptance Methods

The rejection–acceptance methods, basically the Polar method and the Ziggurat method, are the most important methods in software random number generation. Their main drawback is the use of conditional statements that lead to a nonconstant output rate.

### 2.1.4 Wallace Method

The Wallace method is based on the fact that linear combinations of Gaussian-distributed random numbers are also Gaussian distributed. This method avoids the evaluation of transcendental functions.

### 2.1.5 ICDF

The inversion method is based on the use of the ICDF of the Gaussian distribution to transform a uniformly distributed random variable  $x$  into a Gaussian variable  $y$  through  $y = \text{ICDF}(x)$ . Using this method, it is possible to generate random samples for arbitrary distributions. This method is used as the design presented here.

## 2.2 CTG

Although traditional linear feedback shift registers (LFSRs) are often sufficient as a uniform random number generator (URNG), Tausworthe URNGs are fast and occupy less area. Furthermore, they provide superior randomness when evaluated using the Diehard random number test suite.

The combined Tausworthe generator (CTG) is used here follows the algorithm presented by [4], [5], which generates a 64-bit uniform random number per clock and has a large period of  $2^{176}$  ( $\approx 10^{53}$ ). The parameters of generator are as follows (see Table 2 in [5]):

$$L = 64, J = 3, k = 176; \quad (1)$$

$$(k1, k2, k3) = (63, 58, 55); \quad (2)$$

$$(q1, q2, q3) = (5, 19, 24); \quad (3)$$

$$(s1, s2, s3) = (24, 13, 7). \quad (4)$$

The algorithm is described in [4], and special process is used in generating valid initial state of generator. See relative codes of design.

## 2.3 ICDF

The inversion method generates Gaussian samples via the ICDF of the Gaussian distribution. A uniformly distributed random sample  $x \in U(0, 1)$  is transformed into

a sample  $y$  with the desired probability density function applying  $y = \text{ICDF}(x)$ . The definition of ICDF is

$$\text{ICDF}(x) = \sqrt{2} \operatorname{erf}^{-1}(2x - 1). \quad (5)$$

The curve of it is shown in Figure 1.

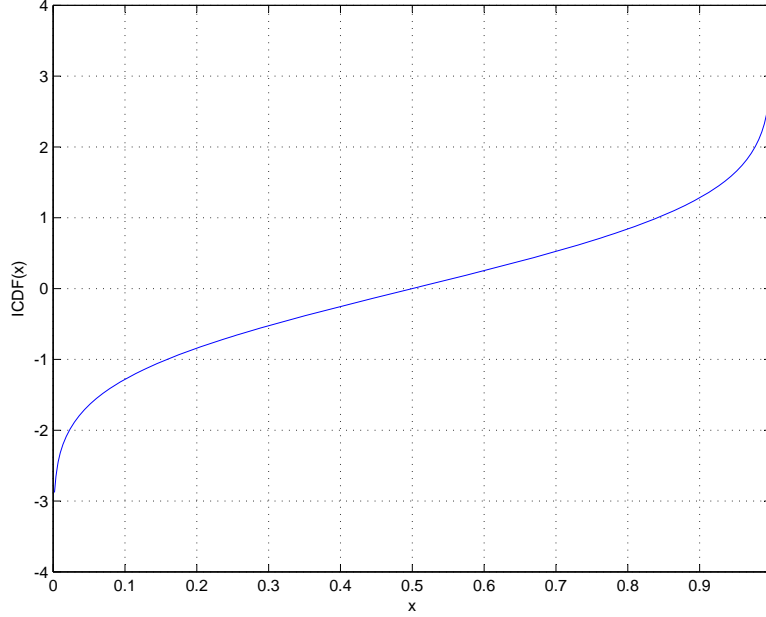


Figure 1: Curve of function  $\text{ICDF}(x)$ .

It is highly nonlinear when  $x$  approaches 0 or 1. Besides, the curve is center symmetric with  $x = 0.5$ . So only the part of  $x > 0.5$  is considered except sign.

The design uses a nonuniform segmentation scheme for the ICDF approximation. Typically, the most significant bits (MSBs) of the URNG output determine the segment and from the rest of the bits, the most significant ones are used as the input for interpolation inside the selected segment. So, we need to compute  $\text{ICDF}(u)$ ,  $u$  being the value obtained if the bits of the URNG output are interpreted as an unsigned binary representation (64 bits here).

The architecture of nonuniform segmentation scheme for the ICDF approximation is similar to the one proposed in [1] for the hierarchical segmentation. The segmentation of the function leads to two basic blocks in the ICDF computation: segment selection and interpolation inside the selected segment. For interval  $(0, 0.5]$ ,  $\text{P2S}_L$  segmentation schemes is used for the first pass and then US for the second pass.

The hardware computes  $\text{ICDF}(u')$ ,  $u'$  being another uniform variable, which is different from  $u$ , created also from the URNG output bits.  $\text{ICDF}(u')$  can be computed more efficiently than  $\text{ICDF}(u)$ , both being uniformly distributed variables with the same word length and, therefore, leading to the same output precision [3].

For each inner segment, a second order polynomial evaluation is performed, that is

$$y = (C_2x + C_1)x + C_0. \quad (6)$$

And we need to find the best coefficients  $C_0$ ,  $C_1$  and  $C_2$  making the approximation error minimum. For real hardware implementation, these coefficients required further

converted to fixed-point.

## 2.4 Performance

The error plot of each segment is shown in Figure 2. For each segment, only the maximum error between fixed-point and ideal result is shown.

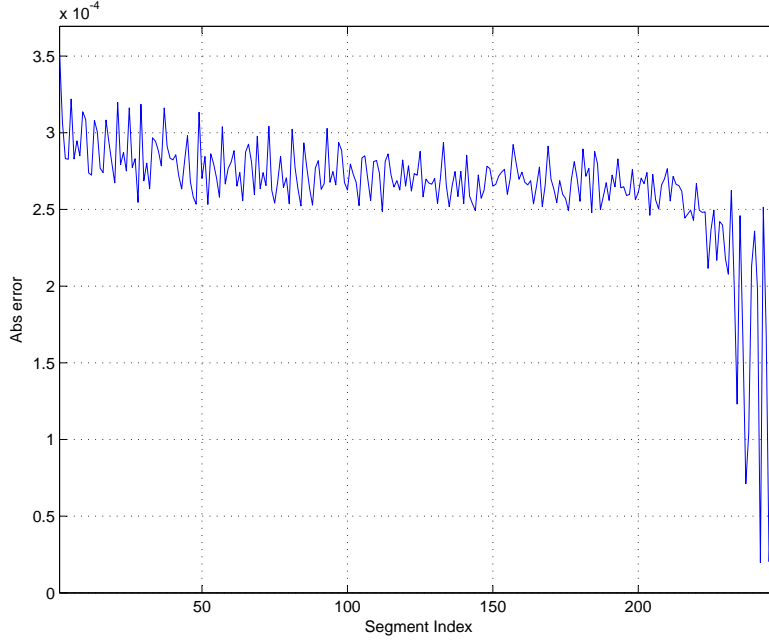


Figure 2: Error plot for each segment.

From above plot, the maximum absolute error is about 0.000 35, which is about 0.72 ulp ( $1 \text{ ulp} = 2^{-11}$ ). The result satisfies system accuracy requirement.

Figure 3 below shows the PDF of generated samples for a population of 10 million. The black solid line indicates the ideal Gaussian PDF. We can see that the generated samples closely follow the true Gaussian PDF.

## 3 Implementation

### 3.1 Schematic Symbol

The schematic symbol for the core is shown in Figure 4.

### 3.2 Parameters

The parameters for the core are shown in Table 1.

### 3.3 Ports

The ports for the core are shown in Table 2.

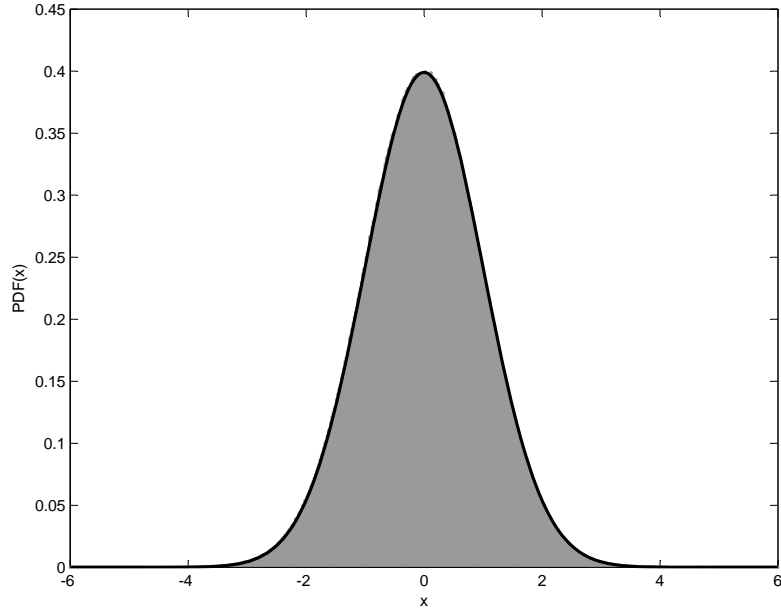


Figure 3: PDF of the generated samples for 10 million samples.

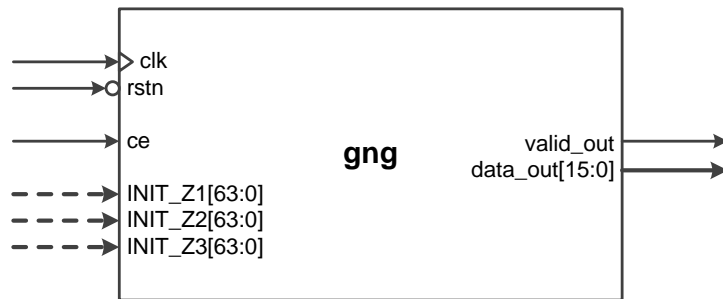


Figure 4: Core schematic symbol.

Table 1: Core parameters.

Name	Width	Description
INIT_Z1	64	Initial state value for CTG sub module 1
INIT_Z2	64	Initial state value for CTG sub module 2
INIT_Z3	64	Initial state value for CTG sub module 3

Table 2: Core ports.

Name	Width	Direction	Description
clk	1	Input	System clock
rstn	1	Input	System synchronous reset, active low
ce	1	Input	Clock enable
valid_out	1	Output	Output data valid
data_out	16	Output	Output data, fixed point format s<16,11>

### 3.4 Structure

#### 3.4.1 Top Module

The top module comprises module CTG and ICDF, as shown in Figure 5.

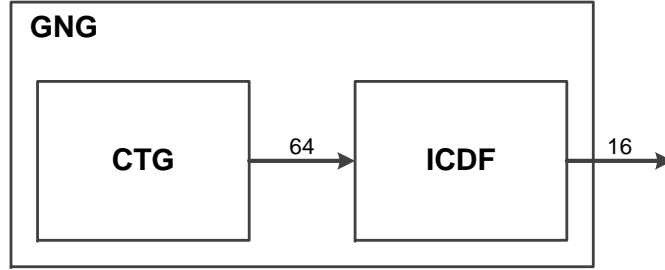


Figure 5: Top module architecture.

#### 3.4.2 CTG

The architecture of CTG is depicted in Figure 6. For simplicity the control signals are not presented.

The initial values of registers  $z_1$ ,  $z_2$  and  $z_3$  are precalculated. And combinatorial logic for each branch is (symbol  $\oplus$  denotes the logical exclusive-or operator)

$$z_{1, \text{next}} = \{z_1[39 : 1], z_1[58 : 34] \oplus z_1[63 : 39]\}; \quad (7)$$

$$z_{2, \text{next}} = \{z_2[50 : 6], z_2[44 : 26] \oplus z_2[63 : 45]\}; \quad (8)$$

$$z_{3, \text{next}} = \{z_3[56 : 9], z_3[39 : 24] \oplus z_3[63 : 48]\}. \quad (9)$$

#### 3.4.3 ICDF

The architecture of CTG is depicted in Figure 7. For simplicity the control signals and registers are not presented.

Where submodule S is sign bit extension, TRN is data truncation, and RND is data round. All multipliers and adders are signed operation.

Submodule LZD is to count number of leading zeros of 61-bit number. Here we choose the methodology proposed in [6]. The architecture of LZD is shown in Figure 8.



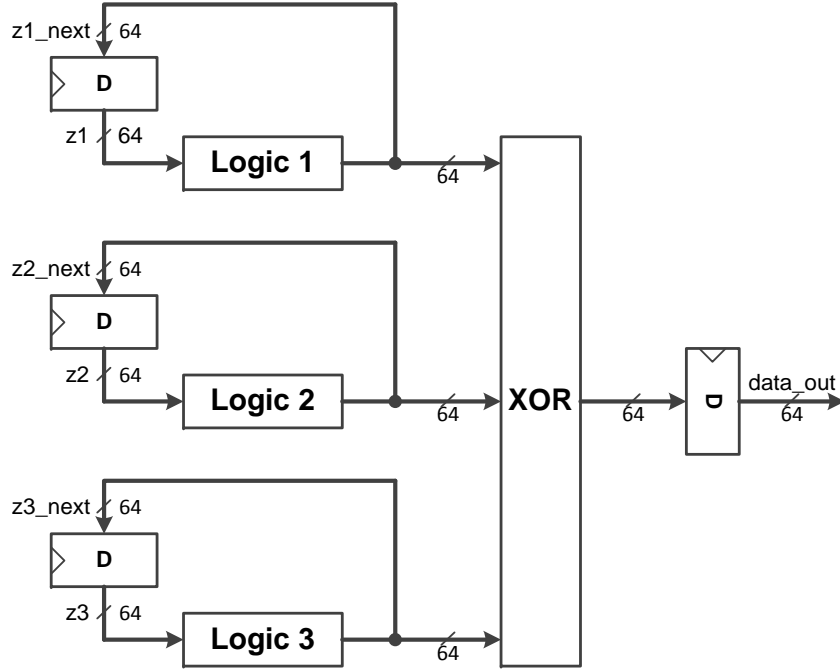


Figure 6: Architecture of CTG.

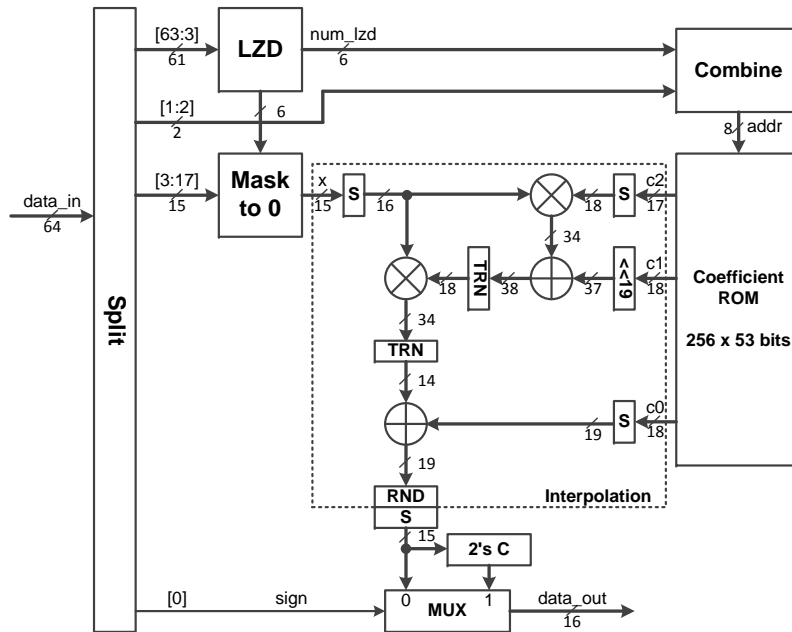


Figure 7: Architecture of ICDF.

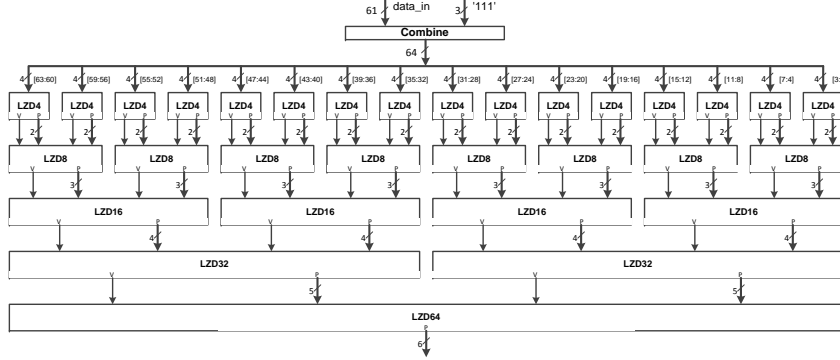


Figure 8: Architecture of LZD.

Where the logic of LZD4 is as below

$$V = d[0]|d[1]|d[2]|d[3], \quad (10)$$

$$P = \left\{ \overline{d[2]|d[3]}, ((d[2]|d[3]) ? \overline{d[3]} : \overline{d[1]}) \right\}. \quad (11)$$

And the logic of LZD8 is

$$V = V[0]|V[1], \quad (12)$$

$$P = \left\{ \overline{V[1]}, ((V[1]) ? P[1] : P[0]) \right\}. \quad (13)$$

And so on. Note that in the last level LZD64 only P is used.

### 3.5 Timing

The typical timing diagram is in Figure 9.

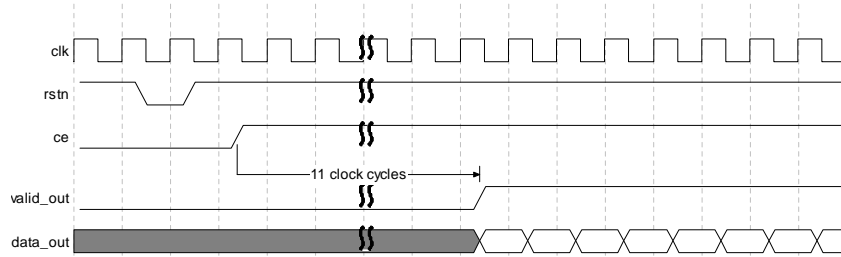


Figure 9: Core timing diagram.

The signal `valid_out` asserts after 11 clock cycles when signal `ce` asserts. If `ce` is tied high, `data_out` is output every clock.

## 4 C/MATLAB Model

### 4.1 C codes

We use C codes to build the functional model. The file names and their descriptions are listed in Table 3 below.

Table 3: C codes list.

File Name	Description
taus176.h	Header file for maximally equidistributed combined Tausworthe generator
taus176.c	Implementation file for maximally equidistributed combined Tausworthe generator
icdf.h	Header file for piecewise polynomial approximation of inverse of the normal cumulative distribution function
icdf.c	Implementation file for piecewise polynomial approximation of inverse of the normal cumulative distribution function

These codes are also used as C MEX codes in MATLAB model (See next subsection).

## 4.2 C MEX and MATLAB codes

To accelerate MATLAB simulation speed, C MEX method is used. The file names and their descriptions are listed in Table 4 below.

Table 4: C MEX/MATLAB codes list.

File Name	Description
ctg_seed.c	C MEX file for generate Combined Tausworthe Generator seed
ctg_seed.m	MATLAB helper file for <code>ctg_seed</code> function
ctg_gen.c	C MEX file for generate Combined Tausworthe number
ctg_gen.m	MATLAB helper file for <code>ctg_gen</code> function
icdf_gen.c	C MEX file for generate inverse of the normal cumulative distribution function
icdf_gen.m	MATLAB helper file for <code>icdf_gen</code> function
build_mex.m	Build above C MEX files
test_gng.m	Test Gaussian noise generator

Note that 64-bit integer data type is used in C MEX file, and VC++ should be used as compile in MATLAB mex setup. Typical versions are MATLAB R2011b and Visual C++ 2010.

# 5 Synthesis

## 5.1 Xilinx FPGA

FPGA Device is Virtex-6 XC6VLX240T-2ff1156 and implementation tool is Xilinx ISE 14.7. Results are shown in table 5, and are slightly better than [2].

Table 5: Implementation results (place and route) for Xilinx FPGA.

Parameter	Value
Number of occupied Slices	97
Number of RAMB36E1	1
Number of DSP48E1s	2
Maximum frequency	311.8 mW

## 5.2 Altera FPGA

FPGA Device is Stratix IV GX EP4SGX230KF40C3 and implementation tool is Altera Quartus II 11.1. Results are shown in table 6, and are slightly better than [2].

Table 6: Implementation results (place and route) for Altera FPGA.

Parameter	Value
Total LABs	34
M9K blocks	2
DSP block 18-bit elements	4
Maximum frequency	376.8 mW

## 5.3 ASIC

ASIC technology library is SMIC 55nm LL and synthesis tool is Synopsys Design Compiler 2012.06-SP3. Results are shown in table 7.

Table 7: Implementation results for SMIC library.

Parameter	Value
Area	16 739.52 $\mu\text{m}^2$
Equivalent gates	13 078
Target frequency	400.0 MHz
Power	4.2133 mW

The smallest area ( $1.28 \mu\text{m}^2$ ) of an NAND2 gate is used as the base in equivalent gates calculation. Notice that the results are not the best due to the core is not specially optimized for ASIC.

# 6 Simulation

## 6.1 Test Bench

To verify the correction of the core, a SystemVerilog code (tb\_gng.sv) is written to do it. First, we use `ctg_seed(1)` command in MATLAB to generate the core parameters INIT\_Z1, INIT\_Z2 and INIT\_Z3, which are just the default parameters in code gng.v.

The design gng is instantiated as a design under test (DUT) in test bench. The basic function of test bench is: generate  $10^6$  active signal ce to the DUT, and record its output data to a data file (gng\_data\_out.txt).

## 6.2 Simulation Result

By running the simulation script file run.do in ModelSim, the result data file gng\_data\_out.txt can be generated. Meanwhile by running the m file test\_gng.m in MATLAB, the variable `x` is gotten. Then Import the data in gng\_data\_out.txt into MATLAB and compare it with `x`. The comparison result should be all equal, which means the function of RTL exactly matching that of MATLAB model.

## 7 Revision History

Revision	Date	Author	Description
0.1	2014/8/4	Guangxi Liu	First Draft
1.0	2015/1/29	Guangxi Liu	Revision 1.0
1.1	2016/7/27	Guangxi Liu	Rewrite using $\LaTeX$

## References

- [1] Ray. C. C. Cheung, D. Lee, W. Luk, and J. Villasenor. Hardware Generation of Arbitrary Random Number Distributions From Uniform Distributions Via the Inversion Method. *IEEE Trans. VLSI Systems*, 15(8):952–962, 2007.
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