CSS Transform functions

Beyond box placement, more detailed visual controls

- Shift visuals X/Y
- Rotation
- Scale (zoom in/out)
- 3d interactions

Translate (shift x/y coords)



Some Paragraph Text

```
.kitten {
  transform: translate( 2rem, 5rem );
}
```



Translate details

- Values can be all units, including percentages
- Negative values are fine (when meaningful)
- Creates a positioned element
 - like position other than static
- translateX() and translateY()
 - also translateZ()
- pass multiple to transform as space-separated

```
.some-selector {
  transform: translate( 1rem, 5rem);
}
.other-selector { /* Same effect as above */
  transform: translateX( 1rem ) translateY( 5rem );
}
```

Translate standalone property

translate was so popular in transform

• It got a spin-off series!

```
.some-selector {
  translate: 1rem 5rem;
}
.other-selector { /* Same effect as above */
  transform: translate( 1rem, 5rem );
}
```

- Standalone property
 - Makes mixing transforms easier
- No commas

CSS Rotation



Rotate Details

- Units are degrees, rads, grads, or turns
 - positive (clockwise-tilt) or negative
- rotate() is rotateZ()
 - exist: rotateX(), rotateY(), Or rotateZ()
- Easier to work with one transform at a time
- inline vs block effects are exaggerated
 - rotating a block will still have full width

Combining Transformations

```
img.kitten { /* Note block vs inline-block */
    display: inline-block; /* Consider impacts of wrapping */
}

p.kitten-label {
    display: inline-block;
    color: red;
    background-color: #FFFFFF60;
    border: 2px dashed red;
    transform:
        translateX(-173px)
        translateY(-65px)
        rotate(-45deg);
}
```



rotate also exists as standalone property

```
img.kitten { /* Note block vs inline-block */
    display: inline-block; /* Consider impacts of wrapping */
}

p.kitten-label {
    display: inline-block;
    color: red;
    background-color: #FFFFFF60;
    border: 2px dashed red;
    translate: -173px -65px;
    rotate: -45deg;
}
```



Standalone rotate options

To rotate on a different axis, list the axis first:

```
rotate: x 45deg;
rotate: y 45deg;
rotate: z 45deg;
```

Scale

Resizes (zoom in/out)

- scale()
 - one arg: Scale both x and y by that multiplier
 - two arg: Scale X by first arg, Y by second

Notice that like all transformations, document flow is not impacted by visuals

Kitten grows scales

```
#kitten-unscaled {
    display: inline-block;
}

#kitten-scale-up {
    display: inline-block;
    transform: scale(2);
}

#kitten-scale-down {
    display: inline-block;
    transform: scale(0.5);
}
```



scale has a spin-off as a separate property

```
#kitten-unscaled {
    display: inline-block;
}

#kitten-scale-up {
    display: inline-block;
/* transform: scale(2); */
    scale: 2;
}

#kitten-scale-down {
    display: inline-block;
/* transform: scale(0.5); */
    scale: 0.5;
}
```

Rarely used transformations

I've only introduced the common ones

- rotate3d()
- scale3d()
- translate3d()
- matrix()
- matrix3d()
- perspective()