

# Webservers

A program that

- **Listens** to a **port**
- Accepts incoming web requests
- Sends outgoing web response

# Express

<http://expressjs.com/>

- A **framework** to help write webserver in NodeJS
- "framework"
  - Creates app IF code follows rules/structure
- One of many webserver frameworks
  - A commonly used one
  - Fairly "low-level"
    - Your code close to what sent to browser
- We use it to see what webserver do

# Create a new package

1. Make a dir for your new project: `express-test/`
  - NOT in your repo (throwaway test)
2. Inside `express-test/` (`cd express-test`)
  - run `npm init -y`
  - Creates a new package (your package)
    - Using default answers to setup questions
    - Doesn't do anything remote
      - Only local changes
3. A `package.json` was created
  - Take a look

# Installing Dependencies

Our new package can track **dependencies**

- Still inside `express-test/`
- Run `npm install express`
  - Want to run in same directory as `package.json`
  - This is a **local install**
- Not with `sudo`, not as admin

Because we are "in" a **package**, `package.json` updates

- And a `node_modules/` was created

# Is this true for NodeJS only?

- `package.json` is true for all Node-based projects
  - But is Node-specific (Not Java, Python, etc)
- Most langs have some **dependency management**
  - What libraries does this program need?
    - **Library**: Bundled functions
  - What version(s) of those libraries are needed?
  - What version is installed?
  - Ability to fetch and install/re-install
  - Ability to update

# JSON

- JavaScript Object Notation
- **A text format listing structured data**
  - Easily translates to Javascript
  - Looks like JS
- Note it is TEXT, not JS
- Used by Node, Java, .NET, Python, etc (!)

# JSON Can...

Can:

- Contain Numbers, Strings, Booleans, `undefined`
- Contain Objects
- Contain Arrays

"Contain" is a strange word here, as all JSON is text

- Not the actual data
- But JSON is text that can translate to JS

# JSON Can Not...

Cannot:

- Have comments
- Store functions/methods
- Store construction/"class" information
- Store `null`
- Store Map() or Set() data

Simple and durable, but **highly limited** to data



# JSON Formatting

More strict and limited than JS formatting:

- String quoting is **only double-quoting**
  - JS accepts single/double/backtick
- All **object keys must be quoted strings**
  - JS does not require quoted keys unless special characters
- **No trailing commas** in objects/arrays
  - JS (ES6+) allows trailing commas
- Whitespace still irrelevant

# Example JSON

```
{
  "cat": {
    "name": "Jorts",
    "age": 3,
    "battered": false,
    "toys": [ "mousie", "laser pointer" ]
  },
  "dogs": undefined
}
```

- Only allowed types
- Strings are double-quoted
- Object keys are double-quoted
- No trailing commas
- Looks like JS, but is actually text

# JSON is used for more than JS!

- `package.json` is Node (JS?) specific
  - Other JS engines exist (bun, deno)
    - May use `package.json`
- **JSON** as a format is used with many languages
  - Like XML, YAML, CSV, etc
  - More on this later

# package.json

A JSON file that every `npm`-using package has

- Contains information about the package
  - including dependencies
  - But also other info
    - version number, author, and more
- Use even for private packages
  - Even if only on your machine
    - But often on github/similar too

# What does `package.json` give us?

- Try: Delete entire `node_modules/` folder
- Run `npm install` (in `express-test/`)
  - `npm install`, not `npm install express`
  - Recreates `node_modules/`
    - Reinstalls express
  - This is how we will test your work
  - This is how teammates stay in sync
  - This is how users use libraries
  - Often how the servers you **deploy** to work
  - Allows "delete `node_modules` and reinstall"
    - "turn it off and back on again" of node

# package.json parts include...

<https://docs.npmjs.com/files/package.json>

- Package `name`
- `version` (in **semver** notation)
- `dependencies` list
  - Lists version or minimum version
  - `devDependencies`
    - For those working on the package itself
- Author/repo info
- `license`
- `scripts`

# package.json scripts

The `scripts` part of `package.json`:

- Defines shell (command-line) commands
- `npm run SCRIPTNAME`
- e.g. script of `"greet": "echo Hello"`
  - prints "Hello" when you run `npm run greet`
- Used to collect/simplify commands for users
- Used to **build** your package (more later)

A few pre-defined script names don't require "run"

- e.g. `npm test` is the same as `npm run test`

Written well, scripts work on many operating systems

# Versioning

There is no universal truth to version numbers

- May be marketing (MS Word)
- May be date-based (Minecraft betas)
- May be dev vs prod (Linux kernels)
- May be weird (TeX and MetaFont)

Hard to reliably parse, compare, understand

**SemVer** is an attempt at meaningful versions

- Not just JS, not just web, all software
- Even used for some non-software



# Semver - Semantic Versioning

<https://semver.org/>

- X.Y.Z - three numbers
- ".x" means "any"
  - so 2.x means 2.(whatever)
- NOT like decimal
  - 1.1 is NOT 1.10
  - 1.10.0 after 1.9.x
    - 2.0.0 "later" than 1.9 and 1.10

# Semver parts

## MAJOR.MINOR.PATCH

- **Major version** is an API-breaking change
  - Or *likely* breaking change
- **Minor version** is a new feature
  - No breaking changes
- **Patch version** is a bug/security fix
  - No breaking changes
- 0.x.x means *nothing* is stable

Additional rules for betas and release candidates

# package.json dependencies

Running `npm install` in a dir with a package.json

- npm will install all of the dependencies
  - (recursively) into `node_modules/`

`node_modules/` should NOT be put into version control

- `package-lock.json` normally SHOULD be
  - Not for this course though

When you `require()` a file without a path:

- npm looks in `node_modules/`

# Dependencies Versions

What does the `dependencies` object mean?

- `x.y.z` = exact version
- `^x.y.z` = latest of this major version
- `~x.y.z` = latest of this minor version

Those versions are what `npm install` installs

- Creates `package-lock.json`
  - Records EXACT versions installed
  - USUALLY should be put in source control (git)
  - Used during deployment
    - Recreate exact versions tested

# Why so many dependencies

Is this SO MUCH CODE?

- Not really
- Node libs tend to small and numerous
- Some other languages go for large and few

Dependencies (either style) ARE a security concern

- But often a necessary one
- Who to trust?
- How to learn about vulnerabilities?
- How to stay up-to-date on versions?

# What is package-lock.json?

`npm install`

- Creates a `package-lock.json` file

`yarn` is an alternative to `npm`

- `yarn install` creates a `yarn.lock`

Both of these are **lockfiles**

- **lockfile** has many meanings
- We are focused only on Node-related meanings

# Node lockfiles

These **lockfiles** (`package-lock.json`, `yarn.lock`)

- Define exact dependency versions installed
  - `package.json` just defines options
  - And from WHERE
- Lockfile used during **deployment**
  - When server installs package for actual users
  - Want exact dependency versions tested

# Committing lockfiles to repo

On normal projects

- You should **commit your lockfiles to repo**
- Ensures exact matching versions can be installed
- Regularly updating dependency versions
  - Notable part of the job
  - Dependencies aren't "free"

For this course

- We ignore lockfiles
- Not managing dependency versions
- Using very limited libraries



# Create your static assets

Inside `express-test`, create a `public` directory.

- This will hold **static** files and assets
- This will be the **document root** for **static assets**
  - Keeps our server code from being shared

Create an `index.html`

- Inside `public/`
- `index.html` says "Hello World"

# Basic Express Webserver

```
const express = require('express');  
const app = express();  
  
app.use(express.static('./public'));  
  
app.listen(3000, () => {  
  console.log('listening on http://localhost:3000');  
});
```

# Confirm the static assets

- Run `node server.js` (from package directory)
- View `http://localhost:3000` in browser
  - Why 3000? Random but common dev port
  - Ports below 1024 require admin permissions
  - Common web dev ports:
    - 3000, 4000, 5000, 9000
    - 8000, 8080, 8443, 8888
  - Usually only 80/443 for real internet access
    - These dev ports only for local access
    - Occasionally intranet/VPN access

# Document Root and Static Assets

The `public/` directory is our **document root**

- Files in it are viewable using our server
- Links to these assets will NOT include `public/`
  - Common source of confusion

If we have:

```
public/  
public/index.html  
public/css/styles.css
```

- `<link rel="stylesheet" href="/css/styles.css">`
  - Relative path also works
  - **No `public/` in href path**

# express.static

```
app.use(express.static(DOCUMENT_ROOT));
```

Ex: `app.use(express.static('./public'));`

- Defines directory to use as **document root**
- Will try to match paths and files from requests
  - To paths and files in that directory
- Often more complicated than this
  - Handle other Operating Systems
  - Allow starting "from" different directories

```
const path = require('path'); // 'path' lib ships with Node
app.use(express.static(path.join(__dirname, 'public')));`
// __dirname is built-in special variable
```

# Adding a **dynamic asset**

In `server.js` before `app.listen(...)`:

```
app.get('/dynamic.html', (request, response) => {  
  response.send('This is not an actual file');  
});
```

`public/index.html`:

```
<a href="dynamic.html">See a Dynamic page</a>
```

Restart `node server.js`

Confirm you can follow the link to the dynamic page

- Can load `http://localhost:3000/dynamic.html`
- But there is no `dynamic.html` file!

# Why Restart?

Static asset changes **don't** require the server to restart

Dynamic asset changes **do** require the server to restart

Why?

# Express Routes

We give Express a collection of **routes** and **callbacks**

If request matches the **route** (Method + Path)

- Call callback (the **handler**)
- Pass a **request** and **response** objects
- Callback will decide how to respond

Server loops through all routes for each request

- Stops at **first match**
- Each handler could continue to next match



# Summary - Webservers

Webservers are programs

- Listen on port for incoming web request
- Send a web response

Response may be a **static asset** (file)

- May be a **dynamic asset** (generated)

Response is always based on request

- Path may be used as file-system path
- Path may be used as data
- Path may be ignored!

# Summary - Express

We run a server using `express` framework

- Our server **listens** to a **port**
- Each request passes through a series of checks
  - Does the request match these terms?
  - If so, call this `**handler` callback
    - Callback will decide to send response
    - ...and what to send
    - ...and if to pass on to more checks

This is a **Chain of Responsibility** pattern

# Summary - Package.json

- `npm init` creates a **package.json**
- `package.json` has info on the package
- including the dependency list
- `npm install` will install the dependencies
  - needs to run inside the package directory!
  - same directory that has the `package.json` file
- `package-lock.json` normally committed to repos
  - `node_modules/` is NOT in repos

# Summary - JSON

JSON is a **text format**

- Looks like JS, is not JS
- Easily translated to/from JS
- Only holds "data", nothing runnable
  - No functions
  - No classes (No Set or Map!)
- Has strict formatting requirements
  - All quoting is double-quotes
  - Object keys are quoted
  - No trailing commas
  - No comments