

spare			blink (fooID = 1, mod = delay)			time out (fooID = 2, mod = timer)			breathing (fooID = 3, mod = loop ms)			solid (fooID = 4, !mod)		
address	LedData	params	address	LedData	params	address	LedData	params	address	LedData	params	address	LedData	params
0	SPARE ADDRESS	--	42	startAddress	start = 42 led 0 foo 1 mod = delay	84	startAddress	start = 85 led 0 foo 2 mod = timer	126	startAddress	start = 126 led 0 foo 3 mod = loop ms	168	startAddress	start = 168 led 0 foo 4 !mod
1		--	43	ledID		85	ledID		127	ledID		169	ledID	
2		--	44	fooID		86	fooID		128	fooID		170	fooID	
3		--	45	fooMod		87	fooMod		129	fooMod		171	fooMod	
4		--	46	hue		88	hue		130	hue		172	hue	
5		--	47	saturation	start = 49 led 1 foo 1 mod = delay	89	saturation	start = 91 led 1 foo 2 mod = timer	131	saturation	start = 133 led 1 foo 3 mod = loop ms	173	saturation	start = 175 led 1 foo 4 !mod
6		--	48	brightness		90	brightness		132	brightness		174	brightness	
7		--	49	startAddress		91	startAddress		133	startAddress		175	startAddress	
8		--	50	ledID		92	ledID		134	ledID		176	ledID	
9		--	51	fooID		93	fooID		135	fooID		177	fooID	
10		--	52	fooMod	start = 56 led 2 foo 1 mod = delay	94	fooMod	start = 98 led 2 foo 2 mod = timer	136	fooMod	start = 140 led 2 foo 3 mod = loop ms	178	fooMod	start = 182 led 2 foo 4 !mod
11		--	53	hue		95	hue		137	hue		179	hue	
12		--	54	saturation		96	saturation		138	saturation		180	saturation	
13		--	55	brightness		97	brightness		139	brightness		181	brightness	
14		--	56	startAddress		98	startAddress	start = 105 led 3 foo 2 mod = timer	140	startAddress	start = 147 led 3 foo 3 mod = loop ms	182	startAddress	
15		--	57	ledID	start = 63 led 3 foo 1 mod = delay	99	ledID		141	ledID		183	ledID	start = 189 led 3 foo 4 !mod
16		--	58	fooID		100	fooID		142	fooID		184	fooID	
17		--	59	fooMod		101	fooMod		143	fooMod		185	fooMod	
18		--	60	hue		102	hue		144	hue		186	hue	
19		--	61	saturation	start = 70 led 4 foo 1 mod = delay	103	saturation	start = 112 led 4 foo 2 mod = timer	145	saturation	start = 154 led 4 foo 3 mod = loop ms	187	saturation	start = 196 led 4 foo 4 !mod
20		--	62	brightness		104	brightness		146	brightness		188	brightness	
21		--	63	startAddress		105	startAddress		147	startAddress		189	startAddress	
22		--	64	ledID		106	ledID		148	ledID		190	ledID	
23		--	65	fooID		107	fooID	start = 119 led 5 foo 2 mod = timer	149	fooID	start = 161 led 5 foo 3 mod = loop ms	191	fooID	start = 203 led 5 foo 4 !mod
24		--	66	fooMod	start = 77 led 5 foo 1 mod = delay	108	fooMod		150	fooMod		192	fooMod	
25		--	67	hue		109	hue		151	hue		193	hue	
26		--	68	saturation		110	saturation		152	saturation		194	saturation	
27		--	69	brightness		111	brightness		153	brightness		195	brightness	
28		--	70	startAddress	start = 82 led 0 foo 1 mod = delay	112	startAddress	start = 85 led 0 foo 2 mod = timer	154	startAddress	start = 88 led 0 foo 3 mod = loop ms	196	startAddress	start = 91 led 0 foo 4 !mod
29		--	71	ledID		113	ledID		155	ledID		197	ledID	
30		--	72	fooID		114	fooID		156	fooID		198	fooID	
31		--	73	fooMod		115	fooMod		157	fooMod		199	fooMod	
32		--	74	hue		116	hue		158	hue		200	hue	
33		--	75	saturation	start = 89 led 1 foo 1 mod = delay	117	saturation	start = 92 led 1 foo 2 mod = timer	159	saturation	start = 95 led 1 foo 3 mod = loop ms	201	saturation	start = 98 led 1 foo 4 !mod
34		--	76	brightness		118	brightness		160	brightness		202	brightness	
35		--	77	startAddress		119	startAddress		161	startAddress		203	startAddress	
36		--	78	ledID		120	ledID		162	ledID		204	ledID	
37		--	79	fooID		121	fooID		163	fooID		205	fooID	
38		--	80	fooMod	start = 96 led 2 foo 1 mod = delay	122	fooMod	start = 99 led 2 foo 2 mod = timer	164	fooMod	start = 102 led 2 foo 3 mod = loop ms	206	fooMod	start = 105 led 2 foo 4 !mod
39		--	81	hue		123	hue		165	hue		207	hue	
40		--	82	saturation		124	saturation		166	saturation		208	saturation	
41		--	83	brightness		125	brightness		167	brightness		209	brightness	