



PEYRON NATHAN

JUNIOR GAMEPLAY PROGRAMMEUR

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🌐 [Nathan Peyron](#)

🐙 [@GenesisZ0](#)

ABOUT ME

Hello! I'm Nathan, a new game developer from France who recently graduated from ESMA Game. I've been passionate about the world of video games since I was young and have always been interested in development as well. The process of creating a video game has always intrigued me.

LANGUAGE

🇬🇧 English
B2

🇫🇷 French
Native

INTEREST

Gym
Music
Guitar
Traveling
Wrestling
Video game

SOFTWARE



Skills

- TeamWork
- Autonomous
- c++
- c#
- Game design
- Visual scripting Unreal Engine

WORK EXPERIENCES

Stage in computer repaire

ICI Informatique | June 2018 - September 2018

- Computer repair skills
- Understand a problem
- Fix technical problems

Waiter

L'estelan | June 2022 - September 2022

- Developing communication with the team.
- Ensuring quick and high-quality service.
- Communicating with customers to please them and understand their needs.

EDUCATION

Bac STI2D

High school [Alphonse Benoit](#) | April 2019 - June 2021

RNCP 6

ESMA GAME Montpellier | 2021 - 2024

- Gameplay Programmer for the game [CORE DEFENDER](#), winner of the Best In-School Game award
- Gameplay Programmer for the game [MARA](#), a horror game