Golden Lin

EDUCATION

University of Central Florida | GPA: 3.963

Orlando, FL

Bachelor of Science in Computer Science

May 2026

- Relevant Coursework: Data Structures & Algorithms, Object Oriented Programming, Software Engineering, AI, Linear Algebra, Theory of Computation, System Software, Discrete, Calculus 3, Computer Organization
- Awards: Best First Hackathon Project at Knight Hacks (700+ participants), President's Honor Roll (3x)

Programming Languages: JavaScript, Python, C/C++, PHP, SQL, Dart, Java, HTML/CSS

Framework/Tools: Django, Next, Express, Flutter, React, Node is, Redis, MongoDB, TypeScript, Git, Docker, Celery

PROFESSIONAL EXPERIENCE

Amazon | Software Development Engineer Intern | Santa Cruz, CA

May 2025 - August 2025

UCF Center for Distributed Learning | *Software Engineer Intern* | Orlando, FL

April 2024 - Present

- Played a key role in modernizing a 13-year-old, 23,000+ line codebase by migrating UCF's Materia backend from FuelPHP to Diango; implemented RESTful API endpoints to enhance maintainability and functionality
- Developed and maintained applications with a team serving 60,000+ students and faculty with Git and Docker
- Created an interactive, accessible game for teachers to test and students to learn tree traversal algorithms (BFS, DFS) using React, HTML Canvas, PHP, object-oriented programming, algorithms, and linear algebra
- Led 2 other people to create "Lunch Buddies", a web app to help students find peers to sit with during meals
 - Implemented real-time group chats using Django Channels WebSockets with Redis and Docker
 - Designed RESTful API endpoints, documented with Postman, and integrated with React frontend

UCF Programming Team (7) | *Team Member* | Orlando, FL

September 2022- September 2023

- Ranked 13th out of 119 teams at ICPC North America South East Regionals 2023, Division 2
- Dedicated 20+ hours weekly in mastering advanced data structures and algorithms in **Python**, C++, and **Java**
- Mentored 8 peers in rigorous topics (dynamic programming, graph theory), assisting with debugging errors

PROJECTS

Website Creator

Day Tune O | Diango, Next, Redis, Docker, Figma, Postman, TypeScript, Git Full-Stack Developer

July 2024 - Present

- Led a team of 3 to develop a website that helps users achieve their goals through journaling and scheduling
- Implemented secure authentication system with OAuth, JWT token refreshing, email code verification, registration, and password reset functionality using Django and Next.js for frontend designs
- Designed and developed efficient RESTful APIs using Diango for complex nested data structures. optimizing daily scheduling and goal-tracking endpoints; documented APIs with Postman
- Engineered task system for automated data management and notifications using Celery with Redis

Dev Fusion \mathcal{O} | Express, MongoDB, Postman, Flutter, Dart, Node. is, Git API Developer and Mobile Developer

May 2024 - August 2024

- Led a team of 5 in mobile development, delegating tasks and building responsive UI components with Flutter
- Optimized project query speed by 90% through lazy loading implementation in Express.js and MongoDB
- Developed and documented RESTful APIs for managing projects using SwaggerHub and Postman
- Collaborated with 6 people to create a **mobile/web app** connecting programmers for project collaboration

Golden Games O | Django, JavaScript

September 2021- December 2022

- Developed games for 50+ high school students, including Minesweeper, Connect 4, Hangman, Stack Up
- Built a responsive web app using **Diango** and **JavaScript**, featuring community interactions, scores, bugs
- Implemented a Reddit-style comment system, sorting comments by likes, using BFS as part of the algorithm