

Defining publishers and subscribers Friday, December 29, 2023 3:50 PM eedback_msg); //pwm topic r defining Publisher. std_msgs::Float32MultiArray pwm_feedback_msg; std_msgs::Float32MultlArray pwm_reedback_msg; ros::Publisher pwm_pub(TOPIC_NAME_PWM_FEEDBACK, &pwm_feedback_msg); __//pwm topic std_msgs::Float32MultiArray velocity_feedback_msg; ros::Publisher velocity_pub(TOPIC_NAME_VELOCITY_FEEDBACK, &velocity_feedback_msg); "FWY_Fub" Object Published. ros::Subscriber<std_msgs::Float32MultiArray> sub_speeds(TOPIC_NAME_SETPOINTS, &callback_speeds); // Subscriber to subscribe from Master ros::Subscriber<std_msgs::Float32MultiArray> params("parameters", &callback_parameters); //parameters topic rollhat Twoweters ?> ros::Publisher encoders_0("encoders_0", &vel_0); //controlled velocity(1) topic std_msgs::Float64 vel_1; ros::Publisher encoders_1("encoders_1", &vel_1); std_msgs::Int16 c_0msg; ros::Publisher c_0("c_0", &c_0msg); std_msgs::Int16 c_1msg; ros::Publisher c_1("c_1", &c_1msg);

Defining callback functions

```
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// Function to call Speeds from output matrics data from master

void callback_speeds(const std_msgs::Float32MultiArray &speeds_msg)

{

double speed_0=(double)speeds_msg.data[0];
    if (speed_0*MX_SPEED)
    | speed_0*MX_SPEED)
    | speed_0*MX_SPEED)
    | speed_0*MX_SPEED)
    | speed_1*MX_SPEED)
    |
```

Pid Parameters " Se Lu P" Friday, December 29, 2023 4:02 PM

```
void setup()
{
// SERIAL_ROS.begin(BAUD_RATE);
Serial1.begin(BAUD_RATE);

// PWM setup
analogWriteFrequency(FREQUENCY);
analogWriteResolution(16);

initRos();
initHotorDrivers();
initHotorDrivers();
initPid();

// Start scheduler and LED indication
pinMode(PC13, OUTPUT);
digitalWrite(PC13, LOW);
//digitalWrite(LED_BUILTIN, HIGH);

myTimer.every(PID_PERIOD, velocityPidRoutine);
}

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```



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Pid routine

```
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```

```
vel_0.data=(double)speeds[0];
vel_1.data=(double)speeds[1];

encoders_0.publish(&vel_0);
encoders_1.publish(&vel_1);

//PUBLISH COUNTS
c_0msg.data=(double)counter[0];
c_1msg.data=(double)counter[1];

c_0.publish(&c_0msg);
c_1.publish(&c_1msg);

Ty Publish TurPoses.
```

```
// Debugging

debugROS();

debugSERIAL();

The bugging function.
```

```
En Coder Service Routines"
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for confer zoro
    If Ao == 80
                  C_0 + t
      else Co --
    Af Ao != Bo Co++
       else Co --
```

Initialization Lunc Fronc Friday, December 29, 2023 4:34 PM

```
void initRos()
{
    //(nh.getHardware())->setPort(&Serial1);
    //(nh.getHardware())->setBaud(BAUD_RATE);

// (nh.getHardware())->setBaud(BAUD_RATE);

// (nh.getHardware())->setBaud(BAUD_RATE);
    // (nh.getHardware())->setBaud(BAUD_RATE);
    // (nh.advertise(pum_pub);
    // nh.advertise(encoders_0);
    // nh.advertise(encoders_0);
    // nh.advertise(encoders_0);
    // nh.advertise(encoders_0);
    // ROS Float32MultiArray msg setup
    char din0_label[] = "PhM";
    pum_feedback_msg.layout.din @ (std_msgs::MultiArrayDimension *) malloc(sizeof(std_msgs::MultiArrayDimension) * );
    pum_feedback_msg.layout.din @ (sizeof(float)*2);
    pum_feedback_msg.layout.din[0].size = 2;
    pum_feedback_msg.layout.din[0].size = 1*2;
    pum_feedback_msg.layout.din[0].size = 1*2;
    pum_feedback_msg.layout.din [o].stride = 1*2;
    pum_feedback_msg.layout.din length = 0;
    pum_feedback_msg.layout.din length = 0;
    pum_feedback_msg.layout.din length = 0;
    pum_feedback_msg.data_length = 2;
```

Ime Jor Velocity.

Initialization functions

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```
void initEncoders()
[]

// Motor1 Encoder
pinMode(PIN_ENCODER_A[@], INPUT_PULLUP);
attachInterrupt(PIN_ENCODER_A[@], encoderISR_A@, CHANGE);
attachInterrupt(PIN_ENCODER_B[@], encoderISR_B@, CHANGE);

// Motor2 Encoder
pinMode(PIN_ENCODER_A[], INPUT_PULLUP);
pinMode(PIN_ENCODER_B[], INPUT_PULLUP);
attachInterrupt(PIN_ENCODER_A[]], encoderISR_AI, CHANGE);
attachInterrupt(PIN_ENCODER_B[]], encoderISR_BI, CHANGE);

// Motor1
pinMode(PIN_MOTOR_DIR[@], OUTPUT);
pinMode(PIN_MOTOR_PIM[@], OUTPUT);
digitalMrite(PIN_MOTOR_PIM[@], LOW);
digitalMrite(PIN_MOTOR_PIM[@], LOW);
digitalMrite(PIN_MOTOR_PIM[], OUTPUT);
pinMode(PIN_MOTOR_PIM[], OUTPUT);
pinMode(PIN_MOTOR_PIM[], OUTPUT);
pinMode(PIN_MOTOR_PIM[], OUTPUT);
pinMode(PIN_MOTOR_PIM[], OUTPUT);
pinMode(PIN_MOTOR_PIM[], OUTPUT);
pinMode(PIN_MOTOR_PIM[], LOW);
digitalMrite(PIN_MOTOR_PIM[], LOW);
digitalMrite(PIN_MOTOR_PIM[], LOW);
digitalMrite(PIN_MOTOR_PIM[], LOW);
digitalWrite(PIN_MOTOR_PIM[], LOW);
digitalWrite(PIN_MOTOR_PIM[], LOW);
digitalWrite(PIN_MOTOR_PIM[], LOW);
digitalWrite(PIN_MOTOR_PIM[], LOW);
digitalWrite(PIN_MOTOR_PIM[], LOW);
```

```
void initPid()
{
    // Motor1
    velocity_pid[0].setpoint(sp[0]);
    velocity_pid[0].limitOutput(MIN_OUTPUT, MAX_OUTPUT);

    // Motor2
    velocity_pid[1].setpoint(sp[1]);
    velocity_pid[1].limitOutput(MIN_OUTPUT, MAX_OUTPUT);
}
```

Simple unit conversions

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```
double rps2ppms(double rps) // Revelution per second to pulse per millisecond
{
    return (rps * ENCODER_RESOLUTION) / (1000 * 60 * 60);
}

double ppms2cmps(double pulses_per_ms) // pulse per millisecond to cm per second
{
    return (pulses_per_ms * 1000.0 / ENCODER_RESOLUTION) * (2 * PI * RADIUS);
}

double ppms2rps(double pulses_per_ms) // pulse per millisecond to cm per second
{
    return (pulses_per_ms * 1000.0 / ENCODER_RESOLUTION) * (60 * 60);
}

double cmps2ppms(double cm_per_s) // cm per second to pulse per millisecond
{
    return (cm_per_s / (2 * PI * RADIUS) * ENCODER_RESOLUTION) / 1000;
}
```

Debugging function

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```
pwm_feedback_msg.data[0] = (float)pwm[0];
pwm_feedback_msg.data[1] = (float)pwm[1];
pwm_pub.publish(&pwm_feedback_msg);
velocity_feedback_msg.data[0] = (float)ppms2cmps(speeds[0]);
velocity_feedback_msg.data[1] = (float)ppms2cmps(speeds[1]);
velocity_pub.publish(&velocity_feedback_msg);
                                                                                                                        Rubbsh to 205
```