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测试题目:

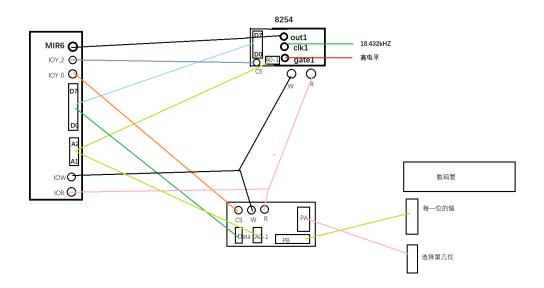
使用定时器控制数码管显示:初始时,在数码管的最右一位上显示"0";每隔1秒钟(8254定时),数码管上显示的数字加1;加到"9"之后,下一秒从"0"重新开始,重复上述过程。

实验原理:

- 1. 8254
- 2. 8259
- 3. 8255
- 4. 数码管

连线:

(大致是这样的)

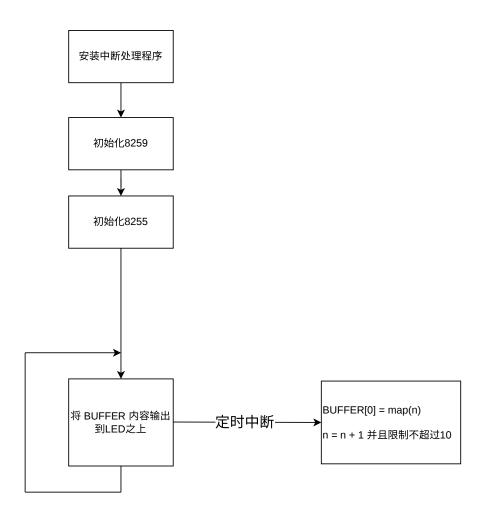


基本原理:

在中断处理程序里面给n 加1,然后转为 数码管字符放到 缓冲区里面即可。

主函数内一直输出 缓冲区的内容。

程序框图:



程序代码:

```
DATA
       segment
       NumArray db 3FH,06H,5BH,4FH,66H,6DH,7DH,07H,7FH,6FH,77H,7CH,39H,5Eh,79H,71H
       last_pressed_key dw 00h
        ;save read numbers from keyboard.
        ;0xff means to display none.
       numbers db 00H,0FFh,0FFh,0FFh,0FFh
        ;display buffer
       LED_BUFFER db 00h,00h,00h,00h,00h
DATA
       ends
CODE
       SEGMENT
      ASSUME CS:CODE, DS:DATA
delay:
    push cx
```

```
count:
   test di,di
   jz delay_end
      mov cx,01FFh
   delay_loop:
    test cx,cx
       jz delay_loop_end
       dec cx
       jmp delay_loop
   delay_loop_end:
   dec di
   jmp count
 delay_end:
   рор сх
   ret
irq6_handler:
   push bp
   mov bp,sp
   push ax
   ;convert numbers to led string.
   lea ax,[LED_BUFFER]
      push ax
      mov ax,ds
      push ax
      mov ax,6
      push ax
      lea ax,ds:[numbers]
      push ax
      mov ax,ds
      push ax
      call numstr2ledstr
      add sp,0Ah
   mov al,[numbers]
   inc al
   cmp al, 0Ah
   jb _save_numbers
   xor ax, ax ;al >= 10.
 _save_numbers:
   mov [numbers],al
   pop ax
```

```
mov sp,bp
   pop bp
   iret
install_interruption_handlers:
   push es
   xor ax,ax
   mov es,ax
   mov ax, OFFSET irq6_handler
   mov si, 0038H
   mov es:[si], ax
   mov ax, cs
   mov si, 003AH
   mov es:[si], ax
   pop es
   ret
init_8259:
     ;init 8259A
   mov al, 11H
   out 20H, al
                ;ICW1
   mov al, 08H
   out 21H, al
                ;ICW2
   mov al, 04H
   out 21H, al
                ;ICW3
   mov al, 03H
   out 21H, al
                ;ICW4
   mov al, 2FH
                 ; OCW1
   out 21H, al
   sti
   ret
init_8255:
      ;init 8255
   mov dx,606h
      mov al,89h
      out dx,al
      ret
init_timer:
   mov dx,0686h
                ;counter 1
```

```
mov al,076h
      out dx,al
   mov dx,0682h
      mov al,00h
      out dx,al
      mov al,48h
      out dx,al
   ret
display_ledchar:
                       ;display_char(led_idx,led_char)
      push bp
   \quad \text{mov bp,sp} \quad
   push cx
   push dx
   xor ax,ax
   mov ax,20h
   mov cx,[bp + 04h] ;select ...
   shr ax,cl
   not al
   mov dx,600h
   out dx,al
   ;out number
   mov cx, [bp + 06h]
   mov al,cl
   mov dx,602h
   out dx,al
   pop dx
   рор сх
   pop bp
   ret
num2ledidx:
          ; num2ledidx
      push bp
      mov bp,sp
      push si
      push bx
      xor ax,ax
      mov bx, [bp + 4]
      cmp bx,0FFh
      jnz __get_led_value_by_idx
      xor ax,ax
      jmp __num2ledidx_ret
```

```
__get_led_value_by_idx:
       lea si,[NumArray]
       mov al, [si + bx]
   jmp __num2ledidx_ret
__num2ledidx_ret:
       pop bx
       pop si
       mov sp,bp
       pop bp
       ret
display_ledstr:
                         ;display_str(uint8_t * led_value,uint16_t len)
       push bp
       mov bp,sp
       sub sp,20h
       push bx
       push cx
       push si
       ;i = 0
       xor ax,ax
       mov [bp - 02h],ax
       mov es, [bp + 04h] ; es = seg
       mov si,[bp + 06h] ;si = offset.
       mov cx,[bp + 08h]; cx = len
    _display_str_loop_body:
       mov bx,[bp - 02h]
       cmp bx,cx
       jz _display_str_loop_end
       ;display_char(i,led_value[i])
       mov bx,es:[si + bx]
                ;led_value
       push bx
       mov bx,[bp - 02h]
                   ;led_idx
       push ax
       call display_ledchar
       add sp,04h
       ;i ++
       mov ax,[bp - 02h]
       inc ax
       mov [bp - 02h],ax
       ;delay(01h)
       mov di,01h
    call delay
```

```
jmp _display_str_loop_body
     _display_str_loop_end:
        pop si
        рор сх
        pop bx
        mov sp,bp
        pop bp
        ret
numstr2ledstr:
                    ; numstr2ledstr(uint8_t * seg:in, word len , uint8_t * seg:out)
        push bp
        mov bp,sp
        ;;
        sub sp,20h
        push bx
        push si
        push di
        push cx
        mov es, [bp + 04h]
        mov si,[bp + 06h]
        mov cx, [bp + 08h]
        mov es,[bp + 0Ah]
        mov di,[bp + 0Ch]
        ;i = 0
        xor ax,ax
        mov word ptr [bp - 02h],ax
        ;while(i < cx)
   numstr2ledstr_loop_body:
        mov bx,[bp - 02h]
        cmp bx,cx
        jz numstr2ledstr_loop_end
        xor ax,ax
        mov es, [bp + 04h]
        mov al,byte ptr es:[si + bx]
        push ax
        call num2ledidx
        add sp,02h
        ;;
        ;out[idx] = ax
        mov bx,[bp - 02h]
        mov es,[bp + 0Ah]
        mov byte ptr es:[di + bx],al
        ;i ++
```

```
mov ax,[bp - 02h]
      inc ax
      mov [bp - 02h],ax
      jmp numstr2ledstr_loop_body
  numstr2ledstr_loop_end:
      ;;;
      рор сх
      pop di
      pop si
      pop bx
      ;;
      mov sp,bp
      pop bp
      ret
display_buffer:
 push bp
 mov bp,sp
 push si
 lea si,[LED_BUFFER]
 ;display numbers
   mov ax,6
   push ax
   push si
   mov ax,ds
   push ax
   call display_ledstr
   add sp,06h
 ;;
 pop si
 mov sp,bp
 pop bp
 ret
main:
   push bp
   mov bp, sp
   sub sp,20h ;local vars..
   call install_interruption_handlers
   call init_8259
   call init_8255
   call init_timer
 loop_:
   call display_buffer
   mov di,01h
```

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```
call delay
   jmp loop_
 loop_end:
    mov sp,bp
   pop bp
    ret
start:
       ;save registers
       push ax
   push cx
   push dx
   push bx
   push si
   push di
   push ds
   push es
       pushf
       ;set new ds.
       mov ax, DATA
       mov ds,ax
       ;call main function.
    call main
    popf
    pop es
    pop ds
    pop di
    pop si
   pop bx
   pop dx
   рор сх
   pop ax
   mov ax,4c00h
   int 21h
code ends
   end start
```