

Service and Integration Models in Big Data Platforms

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Learning objectives

- Understand common ways to bring data into platforms
- Study service requests and data partition for optimizing integration models
- Understand the role of service discovery and consensus
- Establish the links to follow-up lectures

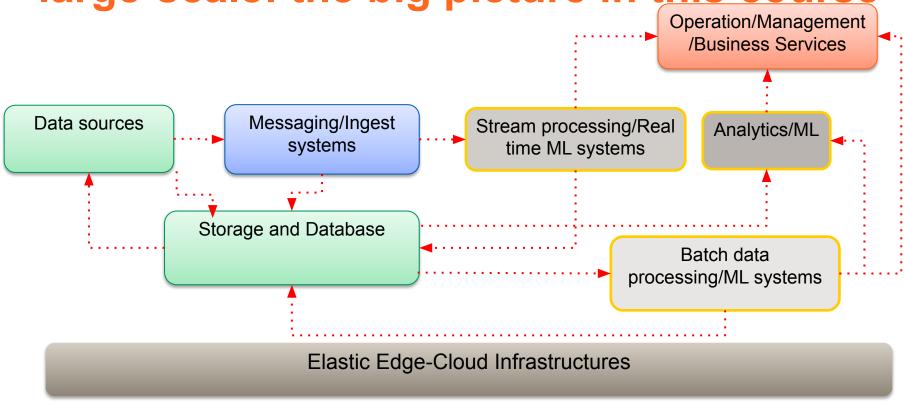


Recall

- Platforms must facilitate exchanges between many stakeholders centered around data products
- Platform services support many types of interactions with different protocols and APIs
- Some important aspects of interactions
 - APIs for encapsulating low-level details
 - protocols for interoperability
 - performance management
 - service/data discovery



Basic building blocks for big data at large-scale: the big picture in this course





Big data at large-scale: the big picture in this course

Operation/Management/

Business Services Messaging/Ingest systems Stream processing Warehouse Analytics Data sources (e.g., Kafka, Pulsar, systems/Realtime ML (sensors, files, (e.g., Presto, Kylin, AMQP, MQTT, Kinesis, Nifi, (e.g. Flink, Kafka KSQL, BigQuery,Redshift) database, queues, log Google PubSub, Azure IoT Spark, Google Dataflow) services) Hub) Storage/Database/Data Lake (S3, HDFS, CockroachDB, Batch data processing Cassandra, MongoDB, Elastic systems/ML Search, InfluxDB, Druid, Hudi, etc.) (e.g., Hadoop, Airflow, Spark)

Elastic Edge Cloud Infrastructures (VMs, dockers, Kubernetes, OpenStack elastic resource management tools, storage)

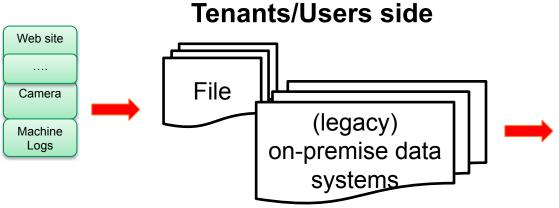




Basics of moving big data into the platform

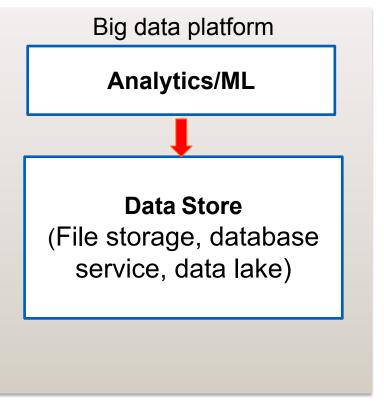
Bring files/static datasets into

platforms



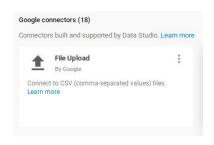
e.g.

- logs of machines
- sell receipt transaction records
- images/video





First obstacle: (up)loading/ingesting big data into cloud data storage/database services

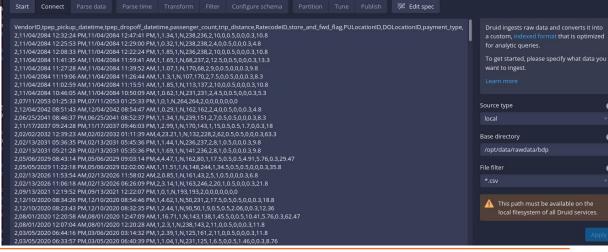




What would be a good way? Using Flask/FastAPI REST API?

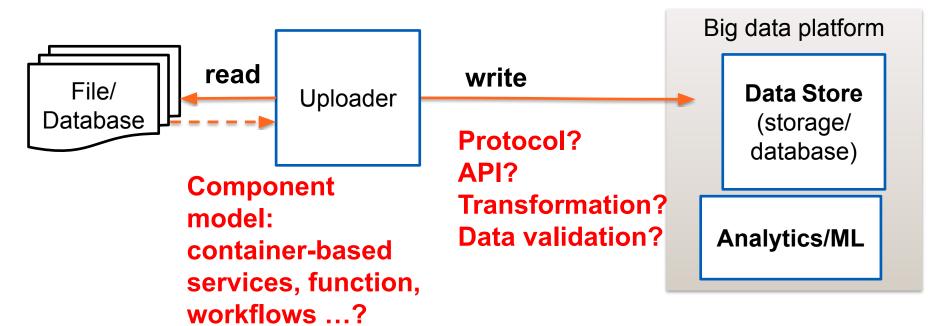
Verify and submit

e.g., upload data into the cloud store and run machine learning





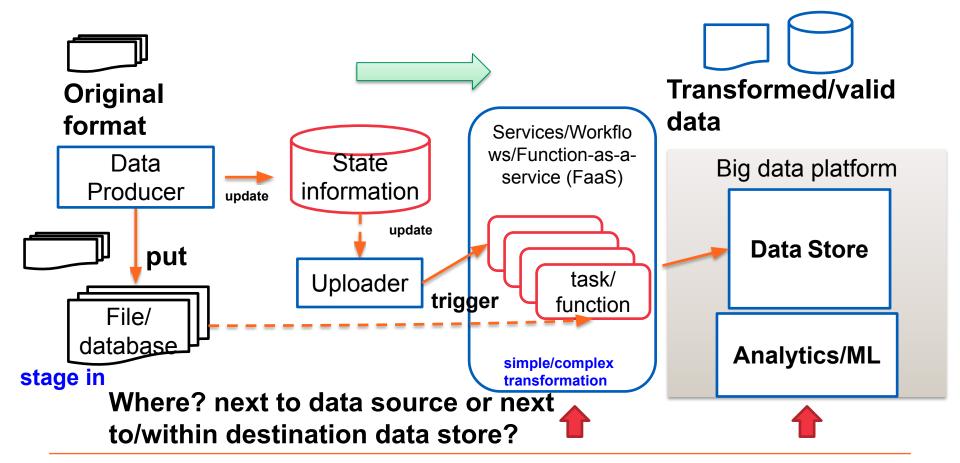
Complex design details



- Practical issues for optimization:
 - Handle very big files vs a lot of small files
 - Different transformation/integration models



The transformation/validation is needed?





Several ways of implementation

- REST/gRPC APIs for uploading
 - APIs for calling/running batch of jobs
- File transfers and ingestion
 - move files into a stage in space and run parallel tasks to process data files
- Containerized microservices moving files
 - detect and move files
- Cron/workflow tasks
 - Workflows, Serverless/Function-as-a-service
- Complex design, including task management for multi tenants/users



Simple example



Say we want to store data into Google Storage in different spaces:

hot, warm, cold and archive

We need uploaders and also movers (moving data between different spaces). Mapped into specific technologies:

- Cloud Run: microservices/containers whose APIs can be triggered based on events
- Cloud Function: as function-as-a-service
- Cloud Composer (Airflow): a workflow engine
- bare Containers/VMs: write your own code, do your own way



Parallel/distributed processing

- Individual data file/set is big
 - parallel processing for single file
 - using suitable models
 - *MapReduce, Workflow, etc.*

Remember we have a lot of data (files)

- Multiple files/datasets but small
 - parallel/distributed processing of tasks
 - task for a single file
 - multi-thread, Dask, etc.
- Change data capture and failure handle could be tricky

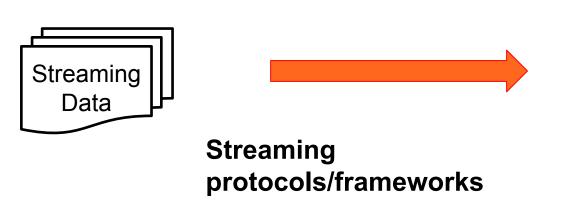




Check the simple example in

https://github.com/rdsea/bigdataplatforms/tree/master/tutorials/queuebaseddataingestion

Integrate streaming data sources into platforms



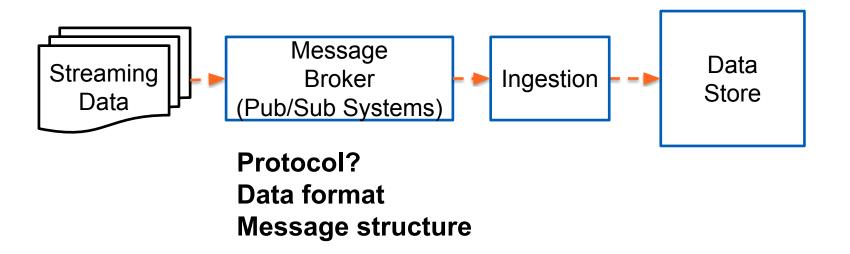


Quick check

"A big data platform monitors network usage of devices from million+ customers. We have different levels: Sensor/Customer, Node (concentrator of multiple customers), Agent (concentrator of multiple Nodes) and the whole network. In a region, the real operator can generate 1.4 billion records per day ~ 72GB per day"



How do I move streaming data into the cloud?





Real-world technologies

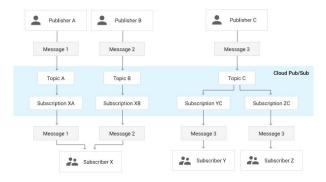


Figure source: https://cloud.google.com/pubsub/docs/overview

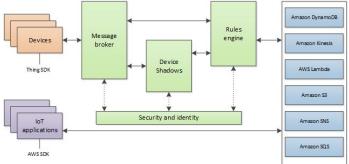


Figure source:

https://docs.aws.amazon.com/iot/latest/developerguide/aws-iot-how-it-works.html

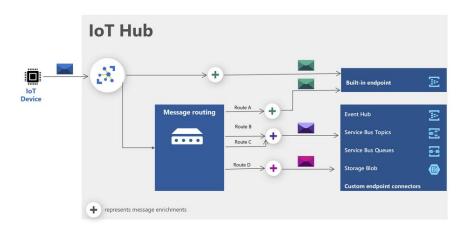


Figure source:

https://docs.microsoft.com/en-us/azure/iot-hub/iot-hub-message-enri chments-overview

Do you see common concepts/terms?



Some important protocols

- Protocols
 - AMQP, MQTT, NATS (https://nats.io/)
- Systems
 - Apache Kafka, Apache Pulsar, Apache RocketMQ, RedPanda, Google PubSub
- Distinguish between "protocols" and "specific frameworks"
 - How would they affect your design?



AMQP - Overview

- Protocol for message-oriented middleware
 - Not language- or platform- specific
 - For Java, C#, Python,
- Binary wire-level protocol for message exchange, rather than APIs
- http://www.amqp.org
- We use it for big data movement and tasks coordination



MQTT Overview

- https://mqtt.org/
- OASIS Standard
 - ISO/IEC 20922:2016 (Message Queuing Telemetry Transport (MQTT) v3.1.1)
- IoT/M2M connectivity protocol atop TCP/IP
- MQTT brokers enable publish/subscribe messaging systems
 - Publisher can publish a message within a topic that can be subscribed by many Subscribers
 - We use it mostly for big data movement



Model and Implementation

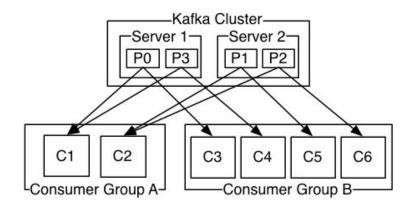


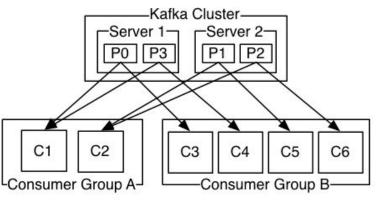
- Different programming languages for OS/devices
- Implementation examples
 - Mosquitto (<u>http://projects.eclipse.org/projects/technology.mosquitto</u>)
 - docker pull eclipse-mosquitto
 - o Paho: http://www.eclipse.org/paho/
 - RabbitMQ: https://www.rabbitmq.com/
 - Cloud providers: http://cloudmqtt.com (offer a free instance)
 - Cluster of MQTT brokers: VerneMQ (https://vernemq.com/), EMQ (https://vernemq.com/), EMQ



Apache Kafka

- http://kafka.apache.org/
 - originally from LinkedIn, not a protocol!
- Some components are commercialized by Confluent
 - https://www.confluent.io/
- Widely used for big data use cases
 - o including message processing in large-scale enterprise service platforms





Figures source: http://kafka.apache.org/documentation.html#majordesignelements



So which one you think is suitable for this?

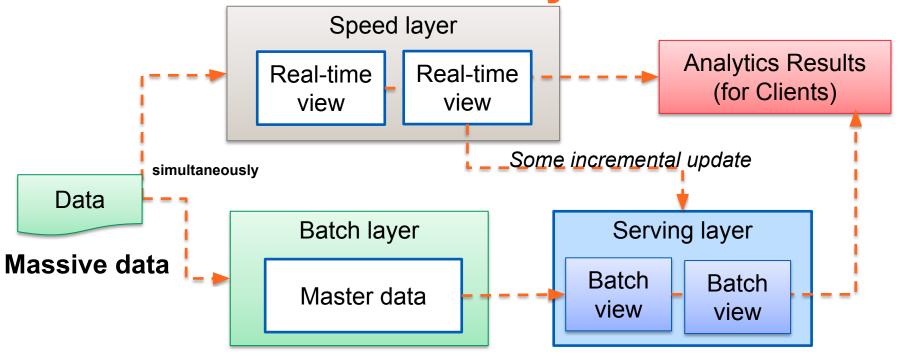
"A big data platform monitors network usage of devices from million+ customers. We have different levels: Sensor/Customer, Node (concentrator of multiple customers), Agent (concentrator of multiple Nodes) and the whole network. In a region, the real operator can generate 1.4 billion records per day ~ 72GB per day"



Combining batch and streaming



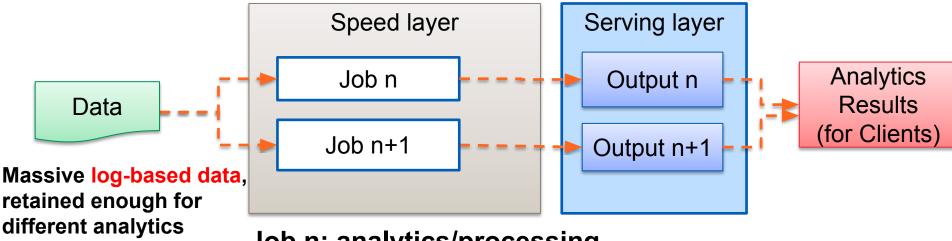
Lambda architectural style



Check: https://docs.microsoft.com/en-us/azure/architecture/data-guide/big-data/
https://www.oreilly.com/radar/questioning-the-lambda-architecture/



Kappa architectural style



Job n: analytics/processing
Can switch from version n to version n+1 using a single stack

Check: https://milinda.pathirage.org/kappa-architecture.com/ & http://radar.oreilly.com/2014/07/questioning-the-lambda-architecture.html



needed

Recall:

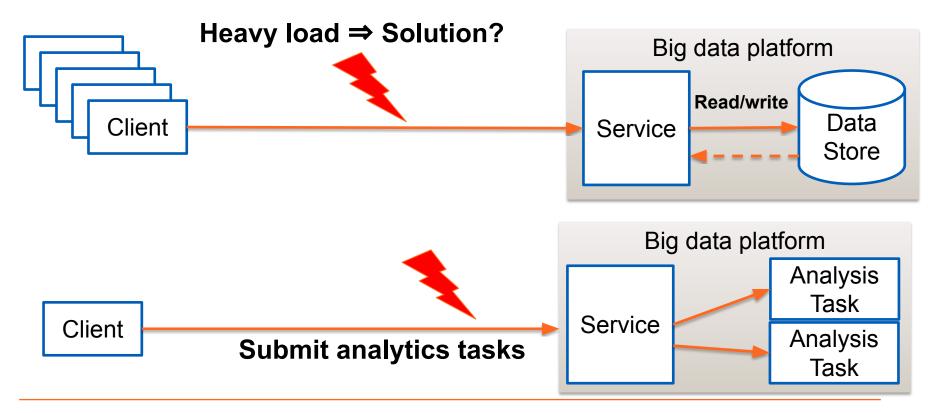
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Optimize data service requests and functionalities

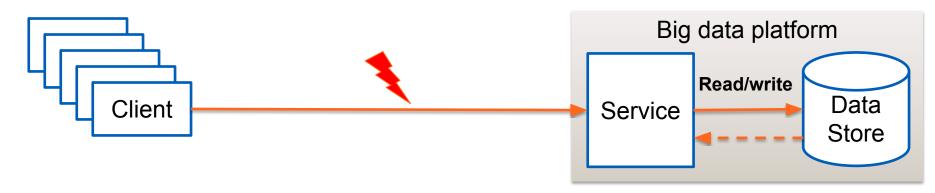


Concurrent contention





Back-pressure or elasticity



Back-pressure: control, drop, and buffer



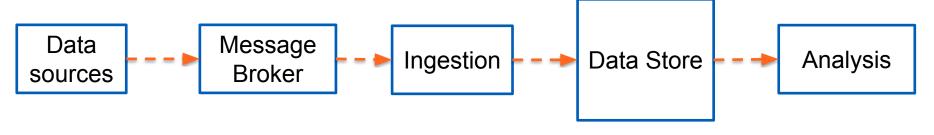
Prevent too many accesses?



A related situation: prevents clients to retry a (failed) operation http://martinfowler.com/bliki/CircuitBreaker.html https://msdn.microsoft.com/en-us/library/dn589784.aspx



Scaling in every place of big data pipelines



Scaling

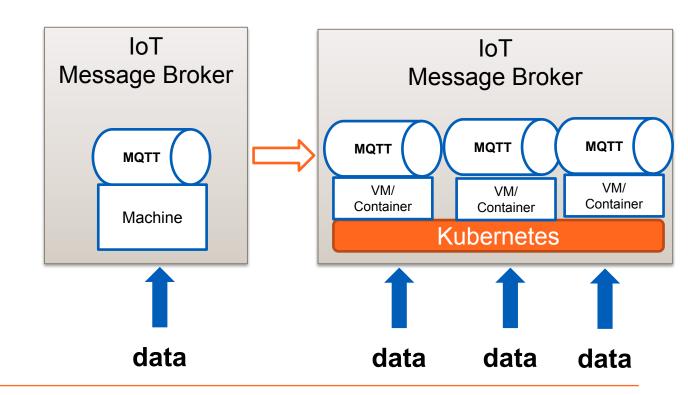
- disk spaces for file storage
- resources for data ingestion
- resources for data analysis





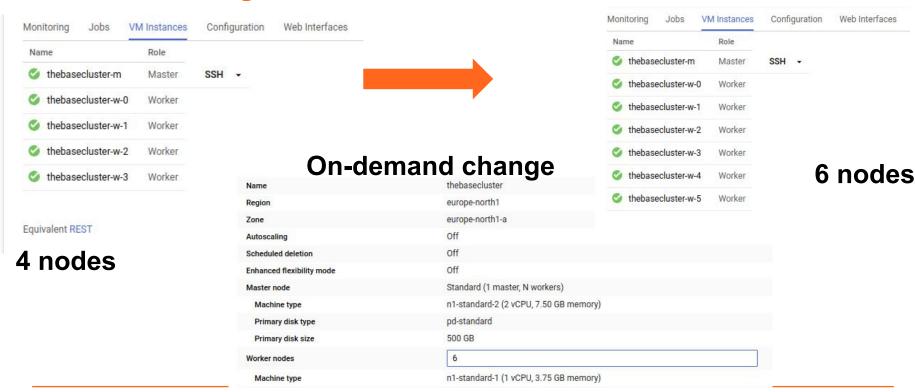
Scaling middleware nodes

- Increase the number of brokers when more data arrive
- Provide dedicated brokers on-demand





Example: scaling compute nodes for data analysis

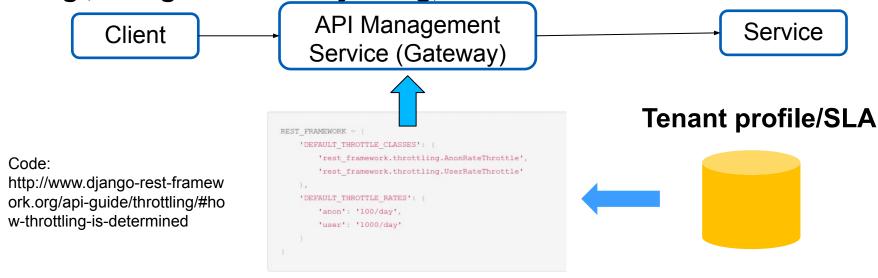




Throttling principle

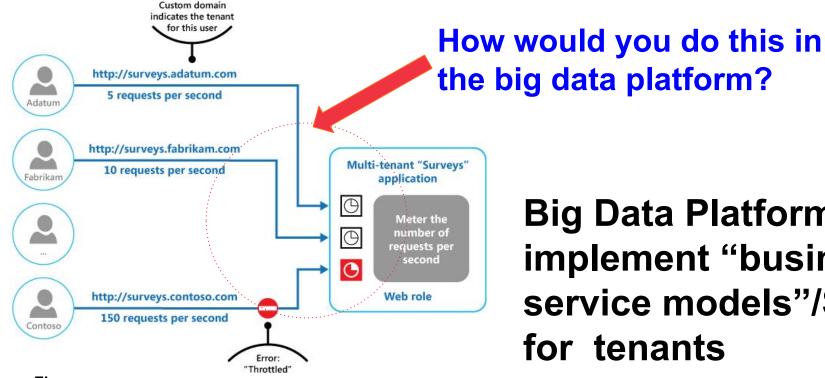
- Drop strategy: disable too many accesses and disable unessential services
 - dynamic vs static configuration

E.g., using API Gateway Kong, Kubernetes





Example of throttling based on roles



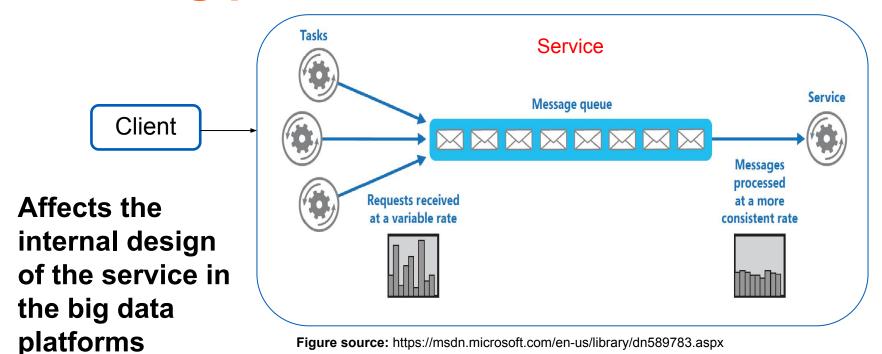
Big Data Platforms implement "business service models"/SLA for tenants

Figure source:

https://msdn.microsoft.com/en-us/library/dn589798.aspx

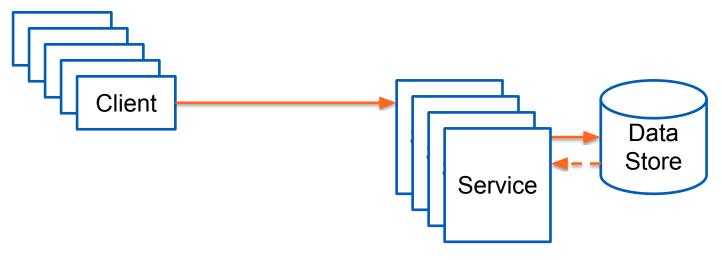


Using tasks and queue-based load leveling pattern





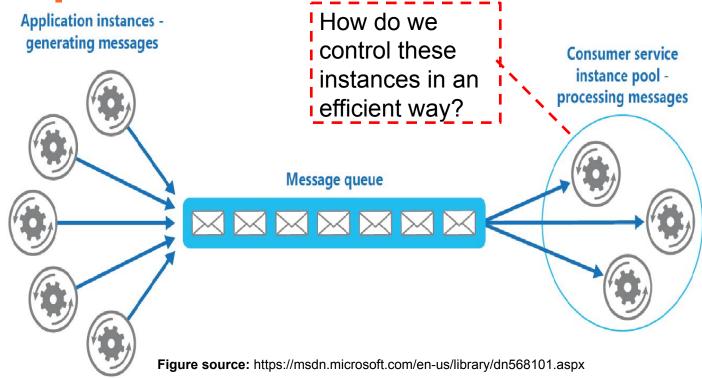
Heavy load between service serving request and data store



Elastic solution: scale out or up



Using multiple instances of services and queues

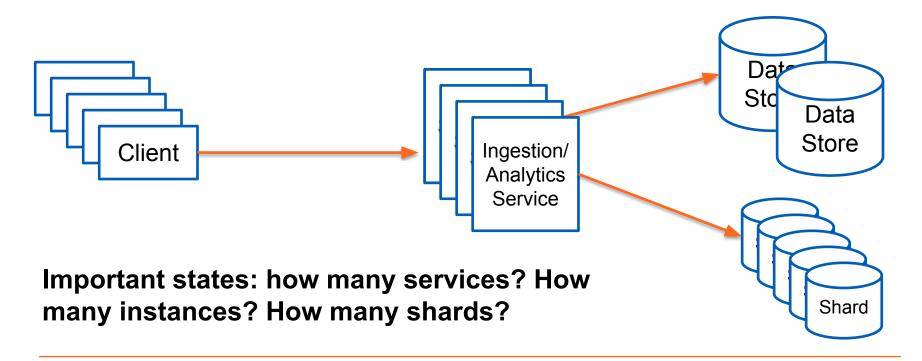




Discovery and consensus

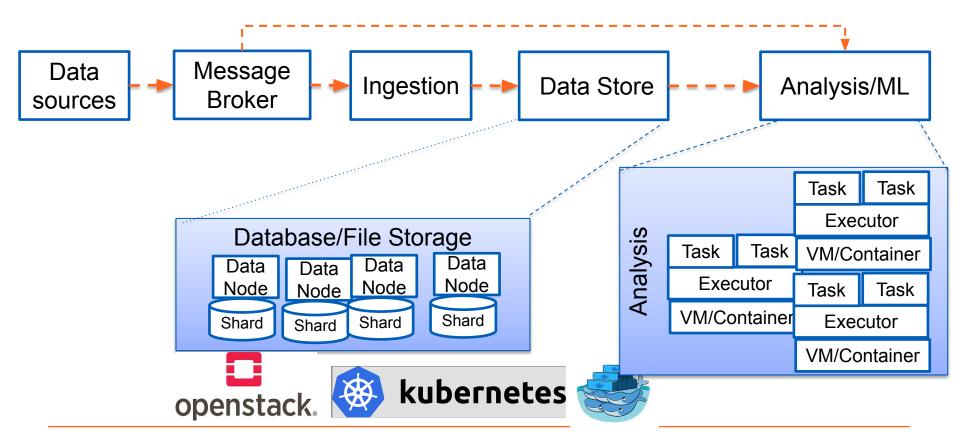


We can create a lot of instances or we can create new services





Runtime view of some components





Multiple instances

- A building block of big data platforms can have many services and a service can have many instances
 - e.g., for replication and load balancing
 - o a database service (e.g. MongoDB) has multiple data nodes, each responsible for a subset of shards/partitions
 - a processing engine (e.g., Spark or Airflow) can have many nodes,
 each executes different tasks of a process
- The same component can have many instances deployed
 - o e.g., dedicated deployment of MongoDB for different customers



Service state management

Service information

- include states and other important configuration information
- many instances
- cross different infrastructures/data centers

Related components

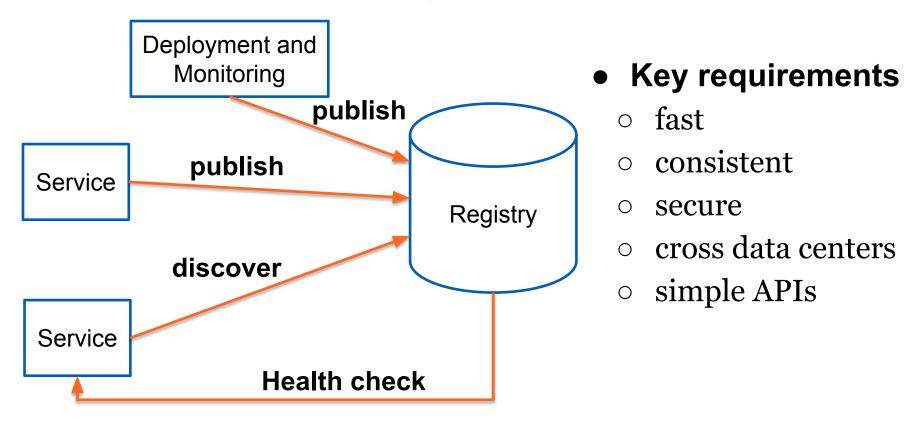
- services themselves
- monitoring component, deployment component, orchestration controllers
- Lifecycle: very dynamic in elastic environments
 - Start, run, shutdown, restart, scale



Why is it important to know the state of services and what we can do with that?



Service Discovery principle



Example:

https://github.com/rdsea/bigdataplatforms/tree/master/tutorials/servicediscovery



Consensus for big data platforms

- Consensus is about to agree on something
- Very important for replication and fault tolerance in big data platforms
 - distributed lock, master selection
- Scope
 - platform level and service component levels
 - o single data center or cross-data center
- We will have to deal with them in several frameworks for big data, e.g. Apache Spark, Hadoop and Kafka



Distributed coordination

- A lot of algorithms, etc.
 - Paxos family
- Well-known in the cloud

Notes from the paper: "server replication (SR), log replication (LR), synchronization service (SS), barrier orchestration (BO), service discovery (SD), group membership (GM), leader election (LE), metadata management (MM) and distributed queues (Q)"

What if they do not fit into your big data platforms?

TABLE 4. PATTERNS OF PAXOS USE IN PROJECTS

Project	Consensus System	Usage Patterns								
		SR	LR	SS	BO	SD	GM	LE	MM	Q
GFS	Chubby			V				V	✓	
Borg	Chubby/Paxos	V				V		V		
Kubernetes	etcd						✓		✓	
Megastore	Paxos		√							
Spanner	Paxos	V								
Bigtable	Chubby						✓	1	1	8
Hadoop/HDFS	ZooKeeper	1						1		
HBase	ZooKeeper	✓		1			✓		✓	
Hive	ZooKeeper			1					✓	W.
Configerator	Zeus								✓	
Cassandra	ZooKeeper					√		V	✓	
Accumulo	ZooKeeper		V	V					√	
BookKeeper	ZooKeeper						√		✓	
Hedwig	ZooKeeper						√		✓	
Kafka	ZooKeeper						✓	V	✓	
Solr	ZooKeeper							V	✓	1
Giraph	ZooKeeper		✓		1				✓	
Hama	ZooKeeper				1					
Mesos	ZooKeeper							V		
CoreOS	etcd					1				
OpenStack	ZooKeeper					1				
Neo4j	ZooKeeper			1				V		

Source: Ailidani Ailijiang, Aleksey Charapkoy and Murat Demirbasz, Consensus in the Cloud: Paxos Systems Demystified, http://www.cse.buffalo.edu/tech-reports/2016-02.pdf



Where are available services and data?

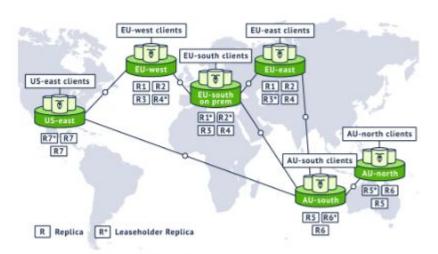


Figure 1: A global CockroachDB cluster

Figure source: Taft et al., CockroachDB: The Resilient Geo-Distributed SQL Databaset, https://dl.acm.org/doi/pdf/10.1145/3318464.3386134

"At the time of writing, our largest Druid cluster deployment uses more than 100 nodes for Historical processes and about 75 nodes for MiddleManager processes.

We ingest over three million events per second and respond to over 250 queries per second. We keep seven days of queryable data in Druid Historical nodes and two years of data retention in S3 deep storage."

Source: November 8, 2021, https://www.confluent.io/blog/scaling-apache-druid-for-real-time-cloud-analytics-at-confluent/



Technology choices: ZooKeeper

- https://zookeeper.apache.org/
- Support service discovery, configuration information and distributed synchronization
- Centralized registry service
- Data is organized into a shared hierarchical name space
 - small data size
- Highly available and reliable



ZooKeeper Service

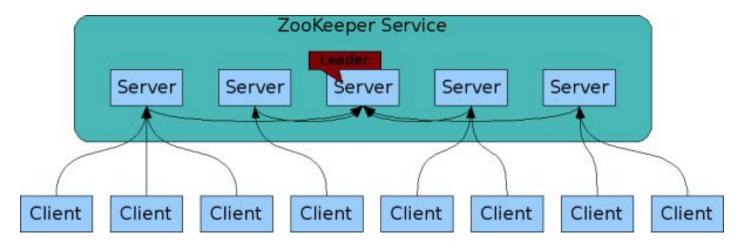


Figure source: https://zookeeper.apache.org/doc/r3.4.10/zookeeperOver.html

ZooKeeper data -- znodes

- Data nodes called znodes
- Missing data in a znode ⇒
 problems with the entity that the
 znode represents
- Persistent znode
 - /path deleted only through a delete call
- Ephemeral znode, deleted when
 - the client created it crashed
 - session expired

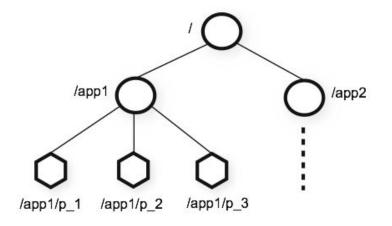


Figure source:

https://zookeeper.apache.org/doc/r3.4.10/zookeeperOver.html

Technology choices: Consul

- https://www.consul.io
- Cross data centers
- End-to-end service discovery
 - include health check

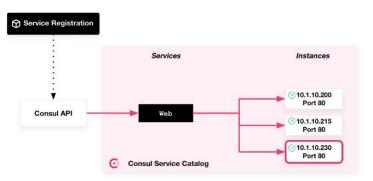


Figure source:

https://developer.hashicorp.com/consul/docs/concepts/service-discovery

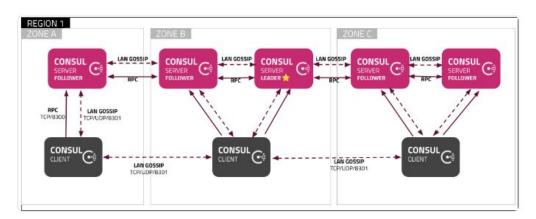


Figure source:

https://developer.hashicorp.com/consul/tutorials/production-deploy/reference-ar chitecture



Technology choices: etcd

- Consistent, distributed key-value store
- Allow monitor changes of keys/directories
 - enable reactive actions based on changes
- Widely used for
 - service discovery and state/configuration management
 - distributed key locking
 - e.g. in Kubernetes



What you should do this week

- Look at the list of data sources and start think which data sources you will use for your study
- Lambda and Kappa architecture styles
- Check and play with basic ingestion: simple queue,
 MQTT/AMQP (from the cloud background)
- Brush up patterns for scaling and failure handling
- Look at how service discovery and consensus are implemented in big data systems

Note: materials/links are in our git and slides



Thanks!

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rdsea.github.io

