

Big Data Storage and Database Services

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Schedule

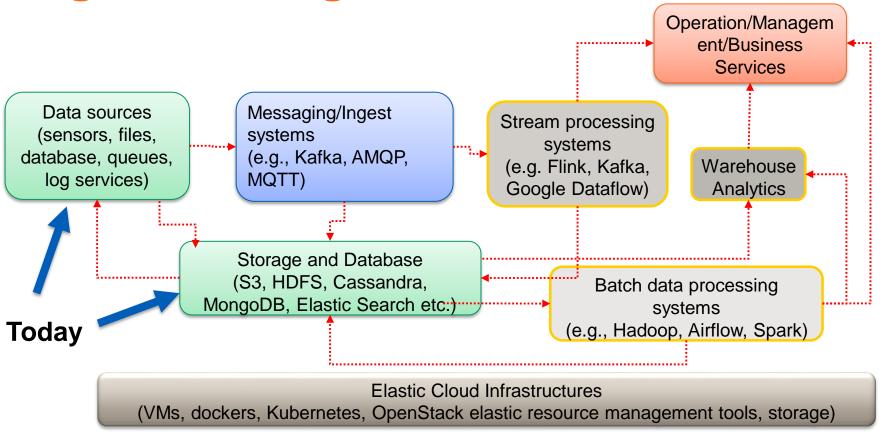
Consistency, availability and partition tolerance

Data models and data management

Polyglot persistence and making data available across systems



Big data at large-scale

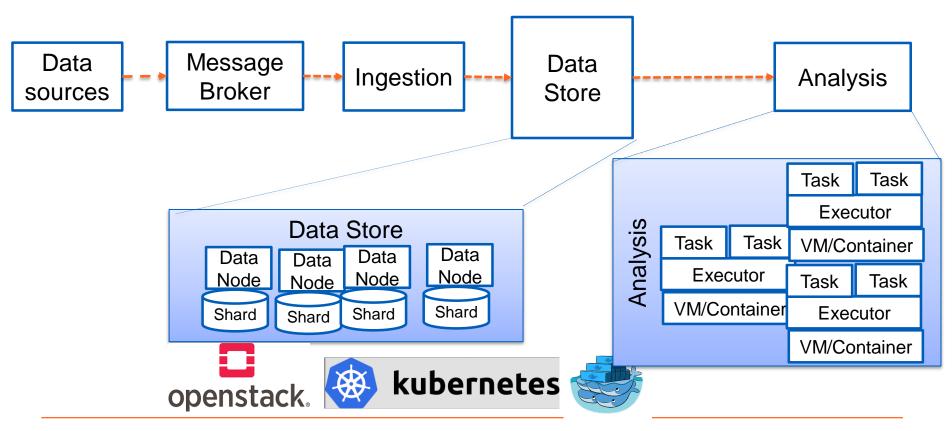




Consistency, Availability and Partition Tolerance

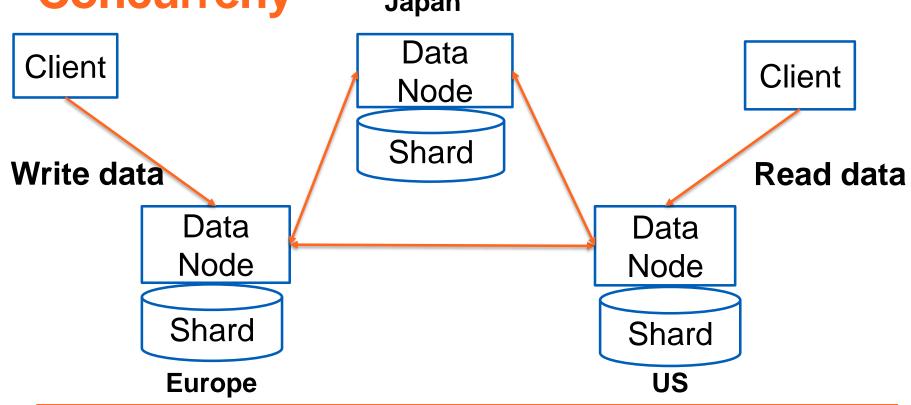


Runtime view of some components





Distribution, Replication and Concurreny Japan





Well-known ACID properties for transactional systems

- Atomicity: with a transaction
 - either all statements succeed or nothing
- Consistency:
 - transactions must ensure consistent states
- Isolation:
 - no interferences among concurrent transactions
- Durability:
 - data persisted even in the system failure



Examples of ACID Implementation

Locking, multi-version concurrency control (MVCC), two-phase committed protocols, etc.

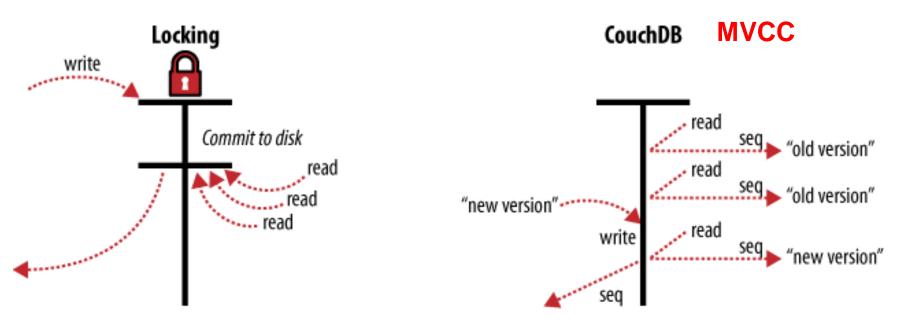


Figure source: https://docs.couchdb.org/en/stable/intro/consistency.html



Why is it hard to ensure ACID in big data platforms?

Key issues in big data management

 Can every client see the same data when accessing any node in the platform?

Can any request always receive a response?

Can the platform serve clients under network failures?

Key issues in big data management

Tolerance to Network Partition

 if any node fails, the system is still working → a very strong constraint in our big data system design

High Consistency

- every read from a client must get the most up-to-date result
- if the network fails, the newest write might not be updated to all nodes

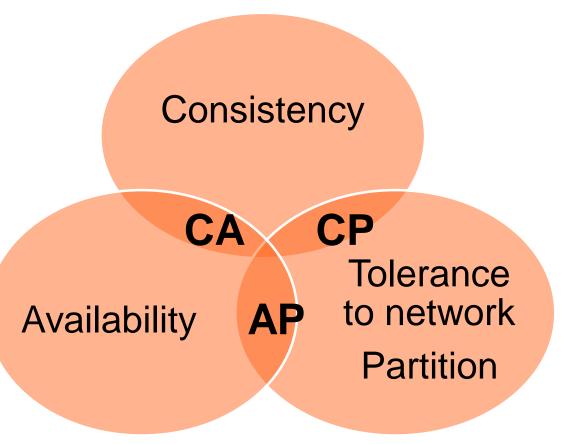
High Availability

every request must get a response (and with the most recent write)

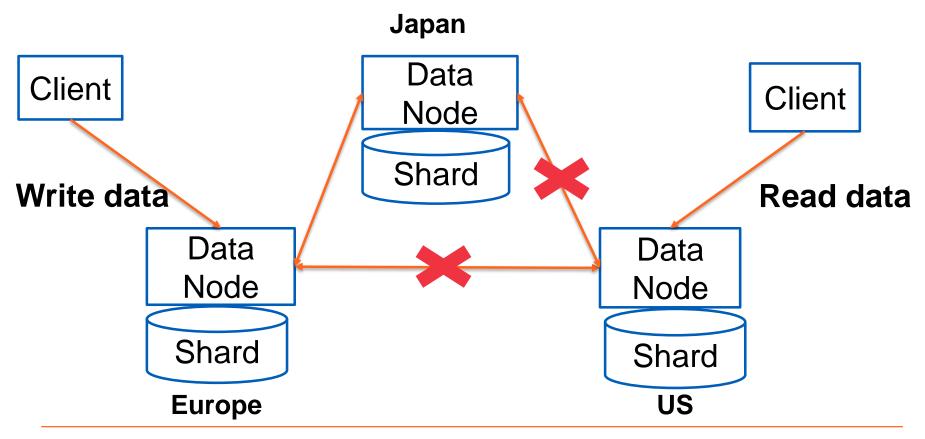


CAP Theorem

CAP theorem "you can only have 2 of out of three highly C,A,P"



Think about CAP with this simple model





BASE (Basically Available, Soft state, Eventual consistency)

Focus on balance between high availability and consistency

Key ideas

- given a data item, if there is no new update on it, eventually the system will update the data item in different places → consistent
- allow read and write operations as much as possible, without guaranteeing consistency



Programming consistency levels

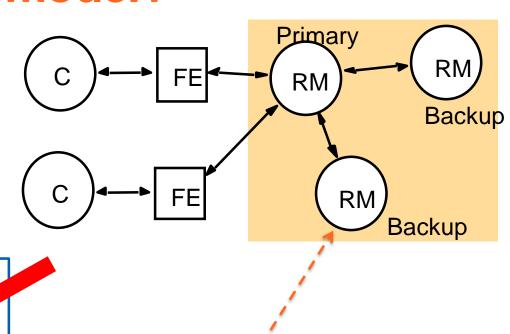
- Partition tolerance and availability are important for many big data applications
 - allow different consistency levels to be configured and programmed
- Data consistency strongly affects data accuracy and performance
 - very much depending on systems and designs



Remember this model?

Passive (Primary backup) model

Figure source: Coulouris, Dollimore, Kindberg and Blair, Distributed Systems: Concepts and Design Edn. 5



Single-leader replication architecture



Example: different levels of consistency

Consistency level for WRITE operations

- One node in the replica set is the primary node
- All writes are done at the primary node
- Write consistency is guaranteed as "majority": data has been written into a majority in the replica set, before confirming the write

Consistency levels for READ operations

- READ from a single replica
- READ from a quorum and return the most updated result
- READ from ALL replicas



Summary: key expectations for designing big data services

- Check the consistency, availability and partition tolerance when you use existing systems
 - Very hard subject!
 - Also link to partitioning, scaling, service discovery and consensus (previous lectures)
- Support the right ones when you design and implement big data systems



Summary: key expectations for designing big data services

- Designers: which one do you support?
 - ACID or BASE?
 - Support programmable consistency guarantees?
- Programmers
 - How big data management services support ACID/BASE
 - Can I program with different consistency levels?
- Able to explain why we have data accuracy problems and other tradeoffs w.r.t. performance and consistency!

Tomorrow tutorial: we play with Cassandra and consistency



Have you investigated consistency in your "mysimbdp"?

Data Models and Data Management



Understanding developer concerns

Identifying data models

- We first focus on data models representing data in big data platforms?
 - Before deciding technology that can help to implement the data model
- How many data models you need to support?
- Identifying data management technologies
 - Based on "multi-dimensional service properties" a technology for data management is selected
 - How would you design & provide your data management solutions?



Data models versus data management systems

- Data models
 - how we model and organize data elements of big data
- Data management systems
 - which techniques are used to manage big data
- The combination of both is very important for big data platforms

Common data models

- File
- Relational data model
- Key-Value data model
- Document-oriented model
- Column family model
- Graph model



Blob data

Big files:

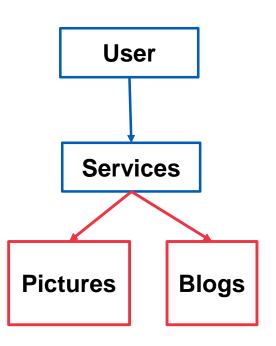
• Pictures, documents, big log files, images, video, backup data

Storage

File systems or blob storage

Implementations

- File systems: NFS, GPFS, Lustre (http://lustre.org/)
- Storage: Amazon S3, Azure Blob storage, OpenStack Swift
- Simple API for direct access



Example - Amazon S3

Store blob files and their metadata

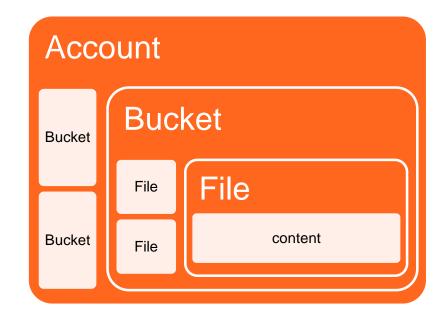
- Max 5TB per file
- A File is identified by a key

Structure

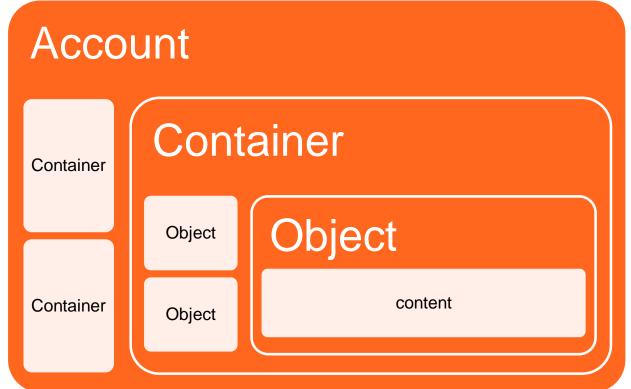
- File = Object
- Object: name and metadata
- Objects are organized into Buckets

Simple APIs

REST



OpenStack Swift



http://docs.openstack.org/developer/swift/



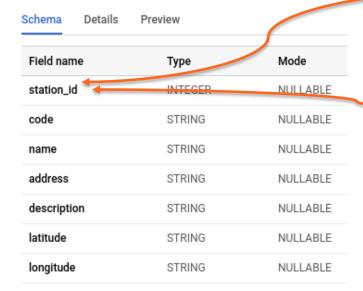
Relational Model

- Well-known, long history
- Tables with rows and columns
 - Strict schema requirements
- Powerful querying & strong consistency support
 - E.g.: Oracle Database, MySQL Server, PostgreSQL

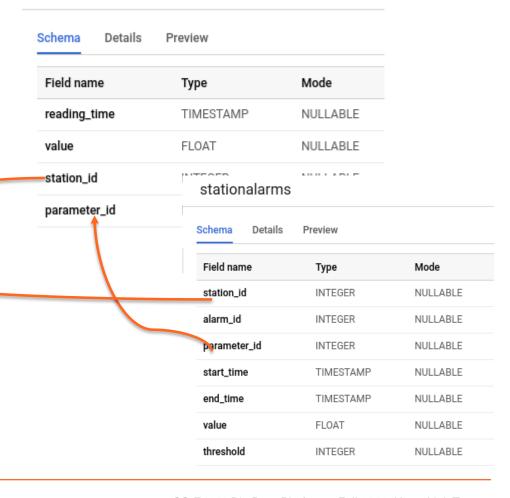


Example: Alarm

stationdescription



stationparameters





Relational Databases for big data scenarios

Relational database at very large-scale

Amazon Aurora, Microsoft Azure SQL Data Warehouse

We said ACID is hard with big data

 relational big database must address replication, distribution, and scalability issues

Examples of Amazon Aurora (reading list)

 based on MySQL/InnoDB but change the architecture, separate storage from engine, support cloud scale and replication, etc.



Key-Value Model

- Tuple = (key, value)
 - Values can be base on different structures
- Scalable and performance
- Primary use case: caching (pages, sessions, frequently access data, distributed lock)
 - Simple, very efficient but limited querying capabilities
- Implementation:
 - Memcached, Riak, Redis



Example: Redis

- http://redis.io/
- In-memory cache service
 - Store (key,value) tuples in memory but persistent back to database
- Simple APIs
 - Well support with many programming languages
 - Widely used in big data ecosystems
- Learning
 - https://redislabs.com/ provides a free account



Example: Redis

http://redis.io/topics/benchmarks



Document-oriented model – simple analogy Collection **Personal Document** File Record Server log **Document** File **Document** Data **JSON Object**



Document-oriented Model

Documents

- flexible schema (schemaless) with flexible content
- all values are schema-free and typically complex
- use collections, each collection is a set of documents

Primary use cases

- large amounts of semi-structured data
- collection of data with different structures



Examples: MongoDB.Atlas

https://www.mongodb.com/cloud/atlas



Graph-oriented model

Data is represented as a graph

- nodes or vertices represent objects
- an edge describes a relationship between nodes
- properties associated with nodes and edge provide other information

Use cases

 when searching data is mainly based on relations (social networks, asset relationship, knowledge graph)



Working with graph databases

Graph databases

 Auze CosmosDB, ArgangoDB, Titan, Grakn.AI, Neo4J, OrientDB

• Query languages:

Gremlin, SPARQL, Cypher

Graph computing frameworks

Apache TinkerPop, Apache Spark GraphX



https://grakn.ai/



Column-family data model

Motivation: scalable, distributed storage for multi-dimensional sparse sorted map data

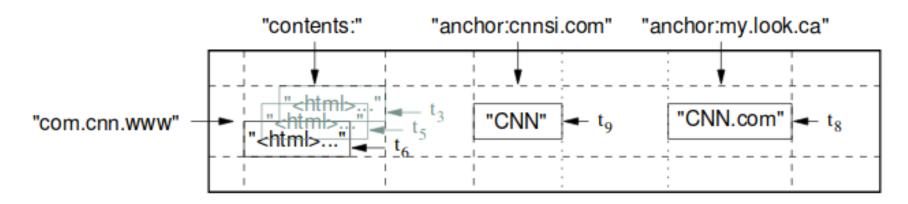


Figure source: Fay Chang, Jeffrey Dean, Sanjay Ghemawat, Wilson C. Hsieh, Deborah A. Wallach, Mike Burrows, Tushar Chandra, Andrew Fikes, and Robert E. Gruber. 2006. Bigtable: a distributed storage system for structured data. In Proceedings of the 7th symposium on Operating systems design and implementation (OSDI '06). USENIX Association, Berkeley, CA, USA, 205-218.



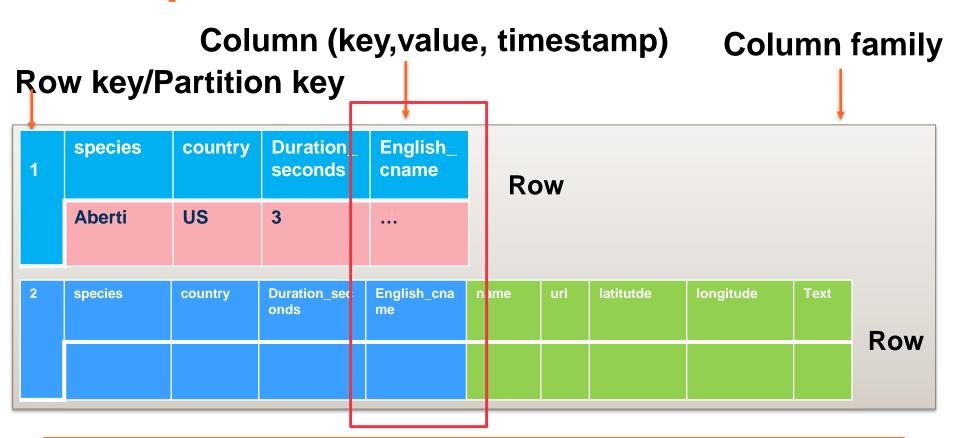
Column-family data model

Data Model

- Table consists of rows
- Row consists of a key and one or more columns
- Columns (column name, value, timestamp)
- Columns are grouped into column families
- Column families can be grouped into a row



Example of a data model in Cassandra





Examples

Column (name, value, timestamp)

```
english_cname | writetime(english_cname)

Black-tailed Gnatcatcher | 1569966171073228

(1 rows)
```

Examples of rows

```
cassandra@cqlsh> select * from tutorial12345.bird2;
 Row 1
species
                  melanura
                 | Mexico
country
duration seconds | 29
english cname
                  Black-tailed Gnatcatcher
file_id
                  71907
latitude
                  32.156
longitude
                 -115.793
 Row 2
species
                 | melanura
                 | United States
country
duration_seconds |
                  Black-tailed Gnatcatcher
english cname
file_id
                 358907
latitude
                  33.7329
longitude
                  -115.8023
```



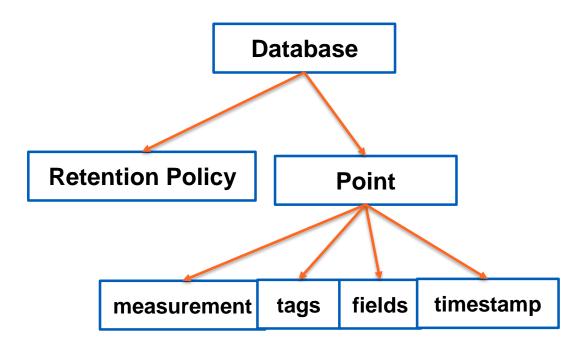
Time Series Database

- So many types of data in big data are time series
 - IoT measurements, session data, log, etc.
- Of course you can also use other databases
 - e.g., Cassandra, ElasticSearch, BigTable
- Time Series Databases specially designed for time series data
 - examples: Riak TS (Time Series), InfluxDB, Apache Druid



Example: InfluxDB

- https://www.influxdat a.com/
- High-level query, SQL-alike Language
- Retention policy for data storage, sharding and replication



An example of InfluxDB

```
> show measurements
name: measurements
name
stationalarm
stationaparameter
> select * from stationalarm;
name: stationalarm
                                                       valueThreshold
time
          alarm_id datapoint_id
                                   station id
                                               value
1487444343000000
                   308
                           121
                                   1161115016 240
                                                       240
```



In-memory databases

- Databases use machine memory for storage
 - Persist data on disks
 - Require very powerful machines
- In principle it is not just about data models but also data management, data processing, software and hardware optimization, e.g.,
 - SAP HANA, VoltDB: in memory relational databases
- Why are in-memory databases important?



Summary: some important aspects when designing data models

- Structured data, semi-structured data and unstructured data
 - diverse types of data
- Schema flexibility and extensibility
 - cope with change
- Normalization and denormalization
 - do we have to normalize data when storage is cheap?
 - but data consistency maybe a problem!
- Mapping into large-scale computing infrastructure?
 - data is for analytics



Polyglot persistence and making data available across systems

Polyglot Big Data models/systems

- A platform might need to provide multiple support for different types of data
 - single, even complex, storage/database/data service cannot support very good multiple types of data
- A single application/service is complex and it needs multiple types of data
 - examples: logs of services, databases for customers, real-time log-based messages,

Polyglot persistence is inevitable for many use cases



Design choices

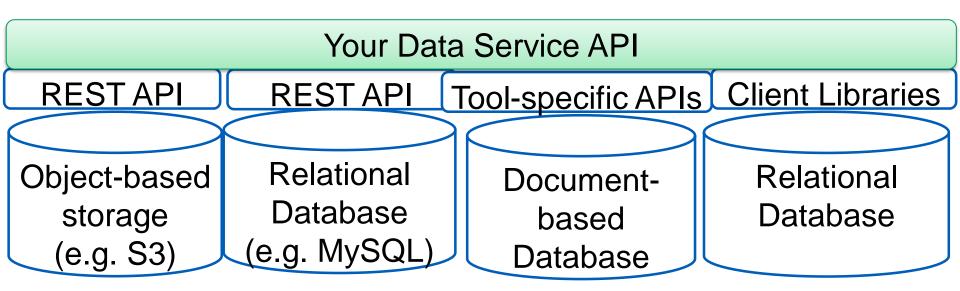
Using different databases/storages

- different types of data must be linked
 - Each type requires a different model
- provide a collection of APIs
- Multi-model database services
 - the same service that can host different data models



Multi databases/services

Data access APIs can be built based on welldefined interfaces



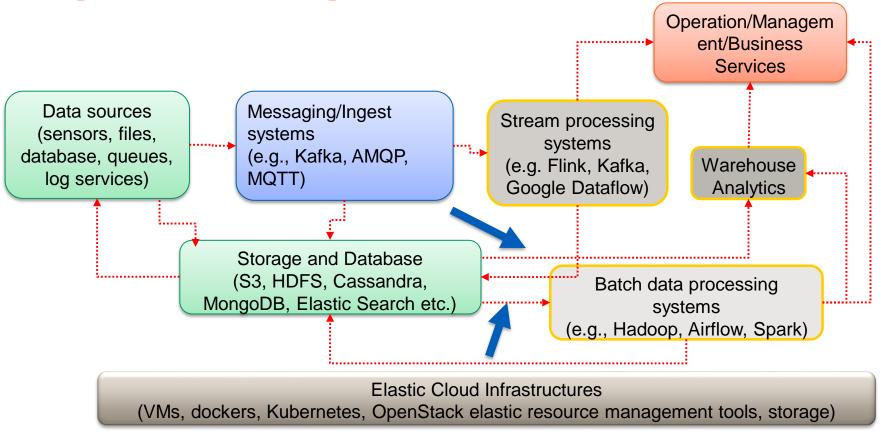


Large-scale multi-model database services

- Able to store different types of data models
 - Relational tables, documents, graphs, etc.
- Benefits
 - the same system (query, storage engine)
- Example
 - Microsoft Azure Cosmos, OrientDB, ArangoDB,
 Virtuoso



Big data at large-scale





Mapping to the analytics

- Data layer must map/provide data to processing layer
 - maximize the analytics possibilities

Key issues

- avoid data movement as much as possible
- avoid contention between data management and analytics

Techniques

 "mount", specific connectors/drivers, copy-processremove activities



Mount/"Fuse"

- Mapping a remote storage as a local file system
 - Blobfuse (Microsoft Azure), gcsfuse (Google Storage)
 - the network performance is important

Connectors

ODBC or other specific protocol connectors

Your Service Storage and Database CONNECTOR

Your customer processing systems/BI (e.g., Airflow, Spark, Drill)

Example

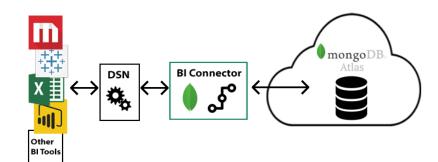


Figure source: https://docs.mongodb.com/bi-connector/master/



"Copy and Process"

Client libraries are used to move data from storages and databases to processing places

Examples:

```
import pandas as pd
from sklearn.tree import DecisionTreeClassifier
from cassandra.cluster import Cluster

cluster = Cluster(contact_points=hosts, port=9042,auth_provider=auth_provider)
session = cluster.connect("tutorial12345")
sql_query = "SELECT * FROM tutorial12345.bird1234;"
df = pd.DataFrame()
rows= session.execute(sql_query)
df = rows._current_rows
print(df)
```



Summary: multiple types of data available across systems

- Real-world applications need different types of databases!
 - It is easy to use a single type of database, but it might not work for real projects
- Strong set of APIs, connectors and client libraries
 - for providing data to different analytics frameworks



Thanks!

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rdsea.github.io

