

NOMIC

Explainable & Accessible AI

Outline

1

NOMAD Projection

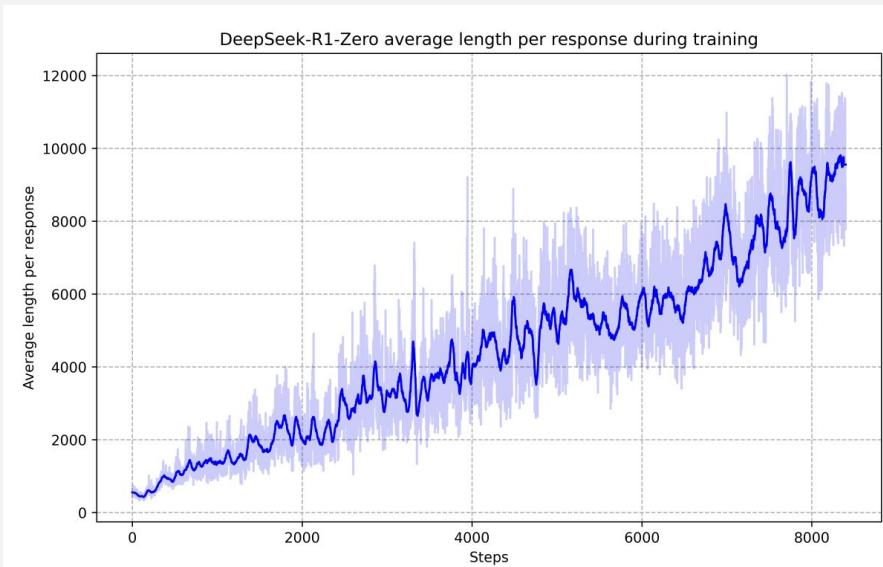
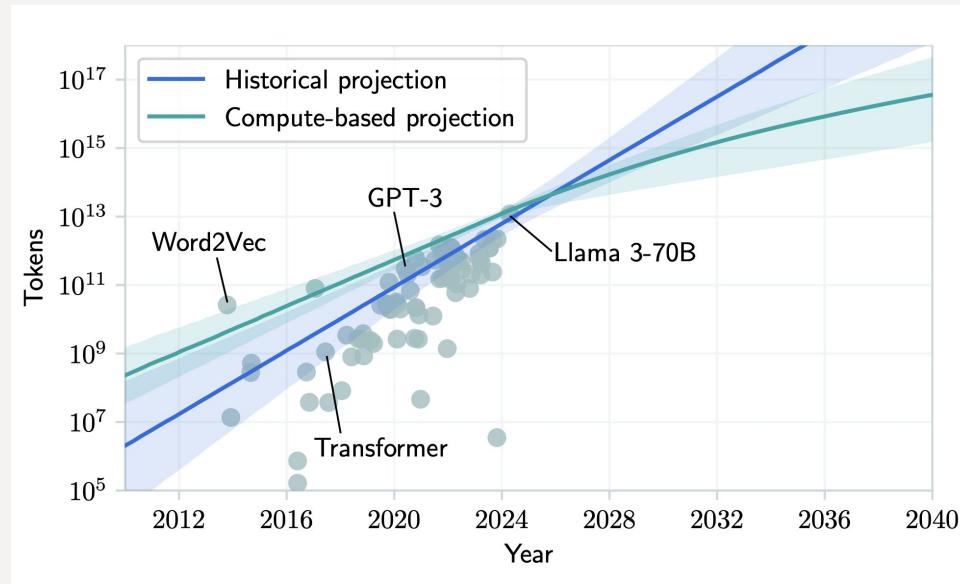
2

Interpreting Projections

3

Questions

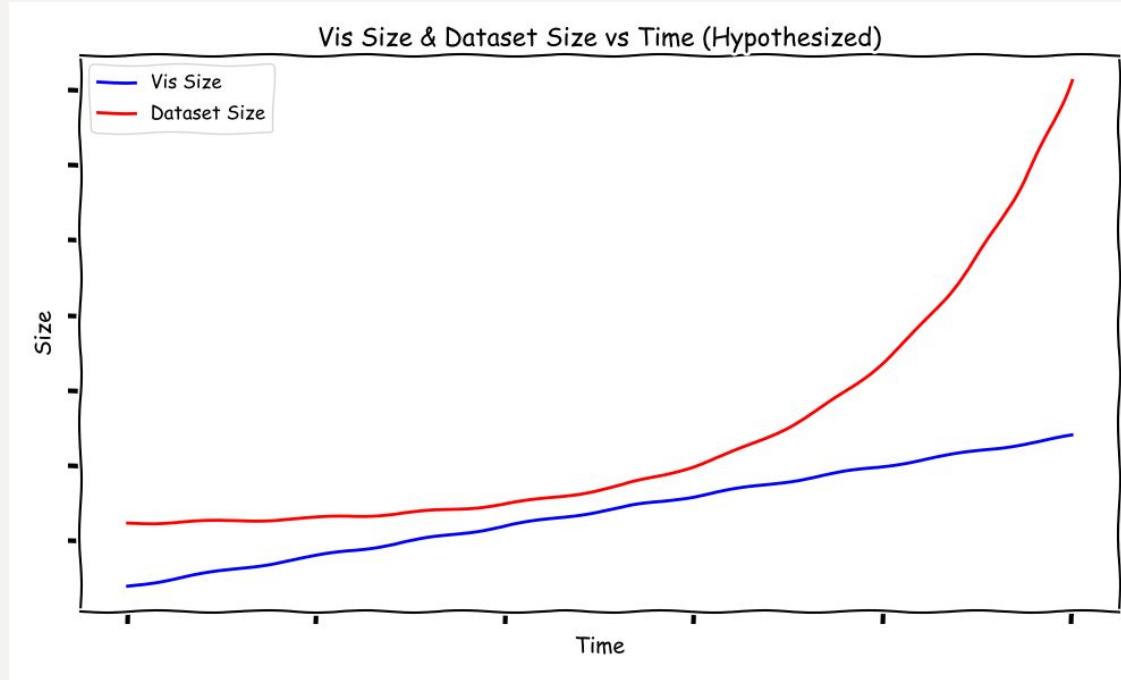
Datasets are getting Bigger!



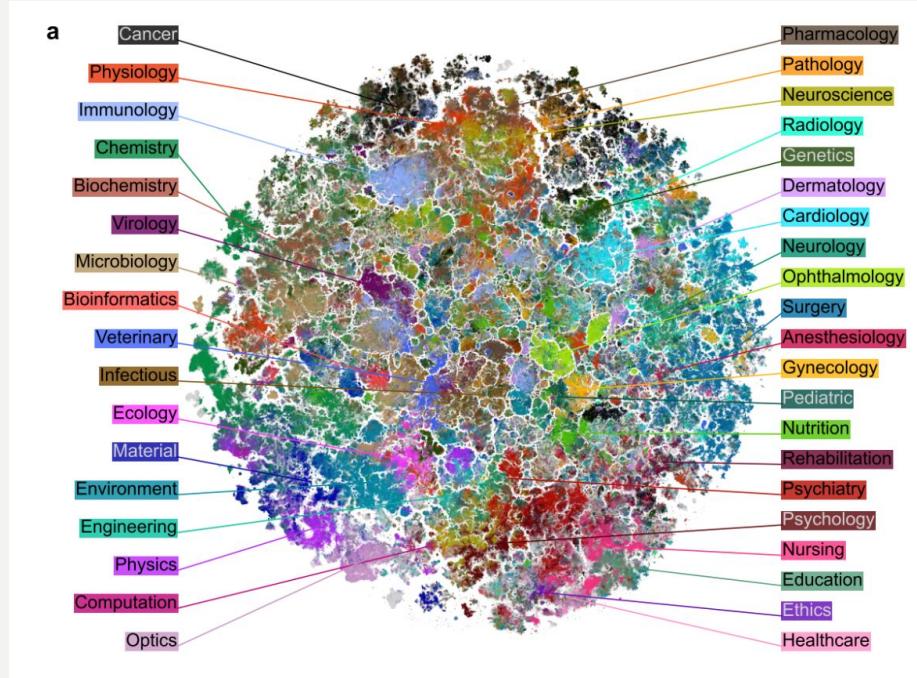
<https://arxiv.org/abs/2211.04325>

<https://arxiv.org/pdf/2501.12948>

Viz Methods Aren't Keeping Up!

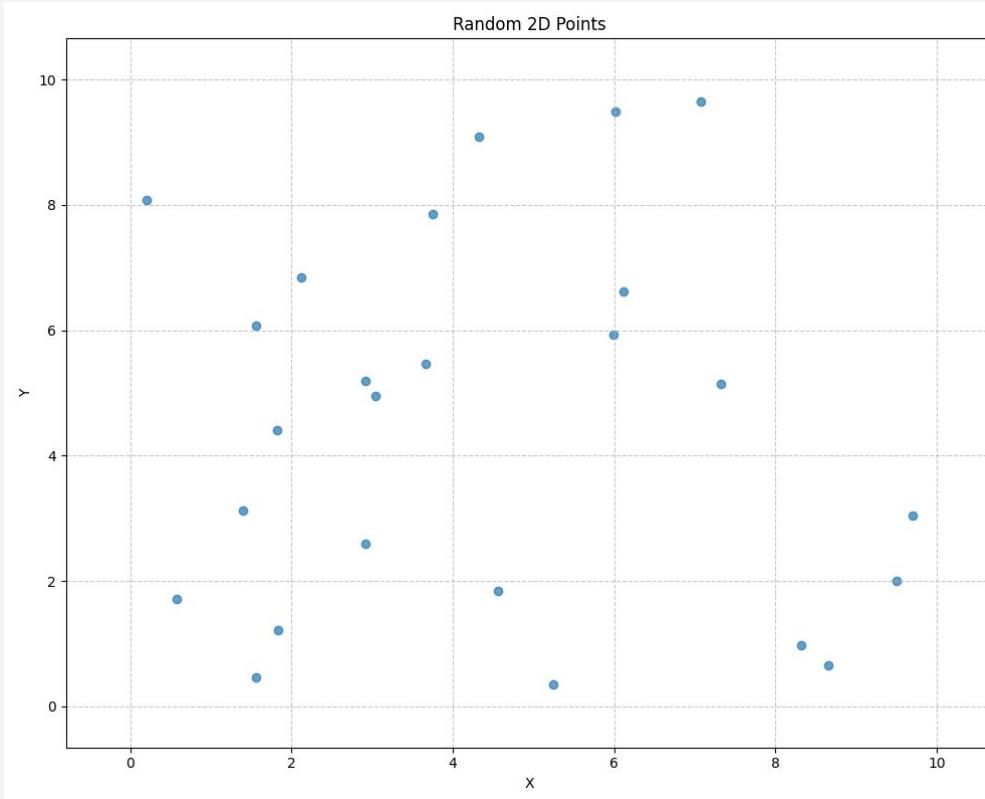


Viz Methods Aren't Keeping Up!



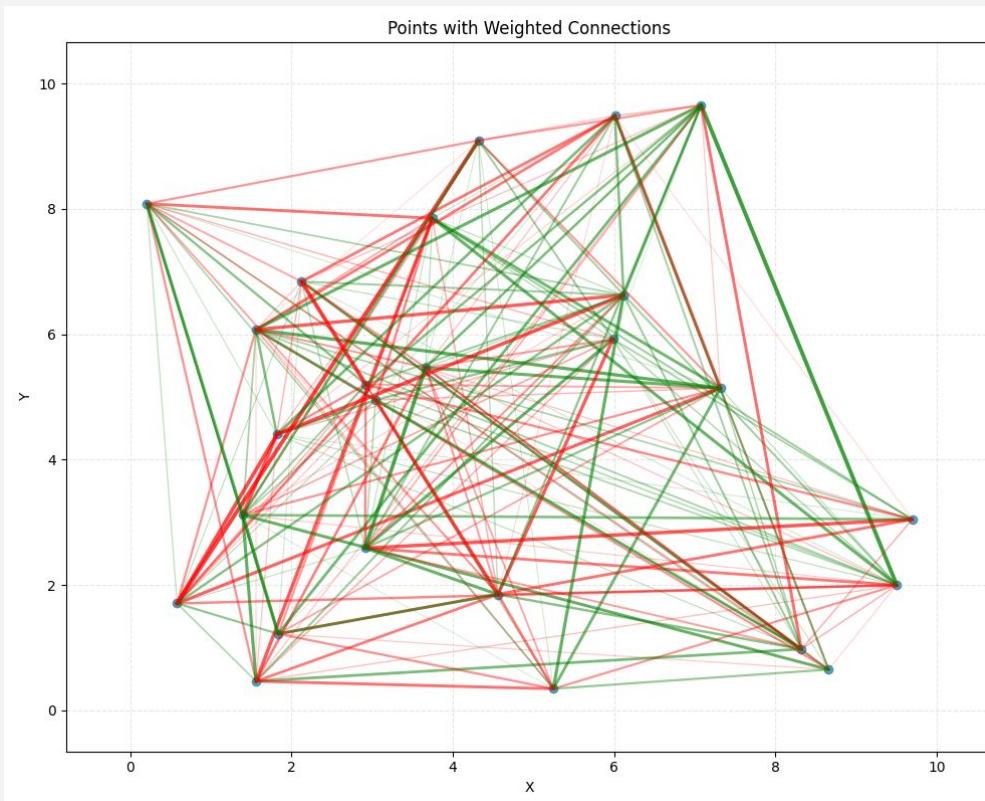
- Published in 2024
- 21M Points
- ~8 Hours Computation on CPU via OpenTSNE

Quick Review: Force Directed Layouts



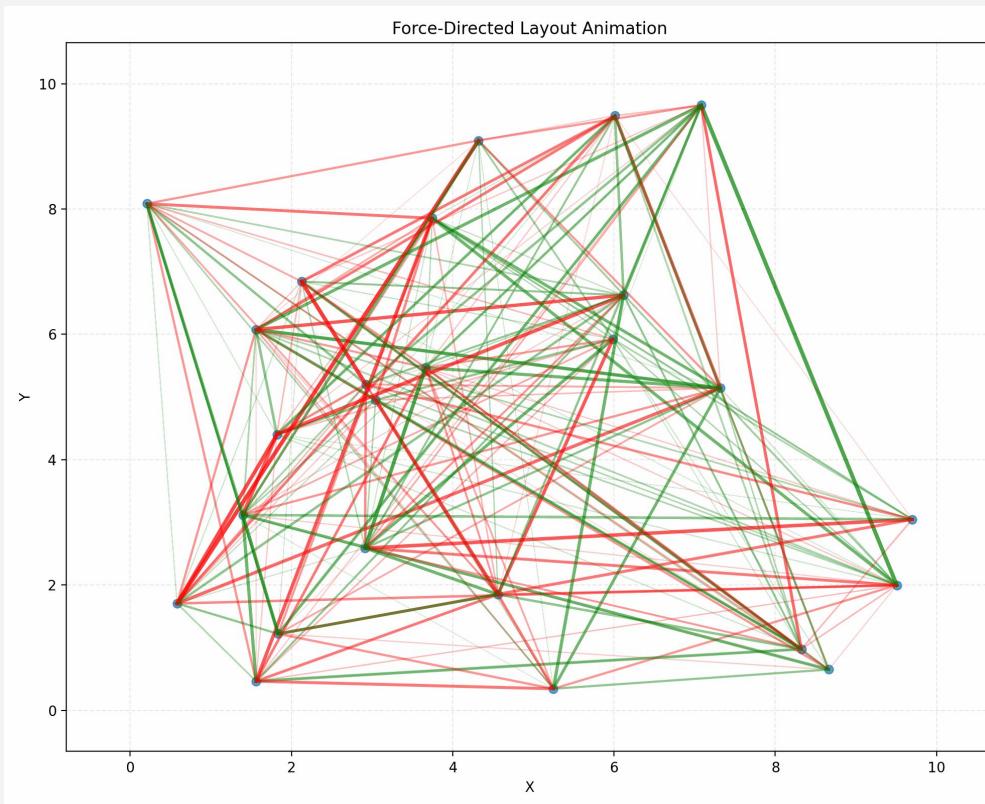
- Start with some data!

Quick Review: Force Directed Layouts



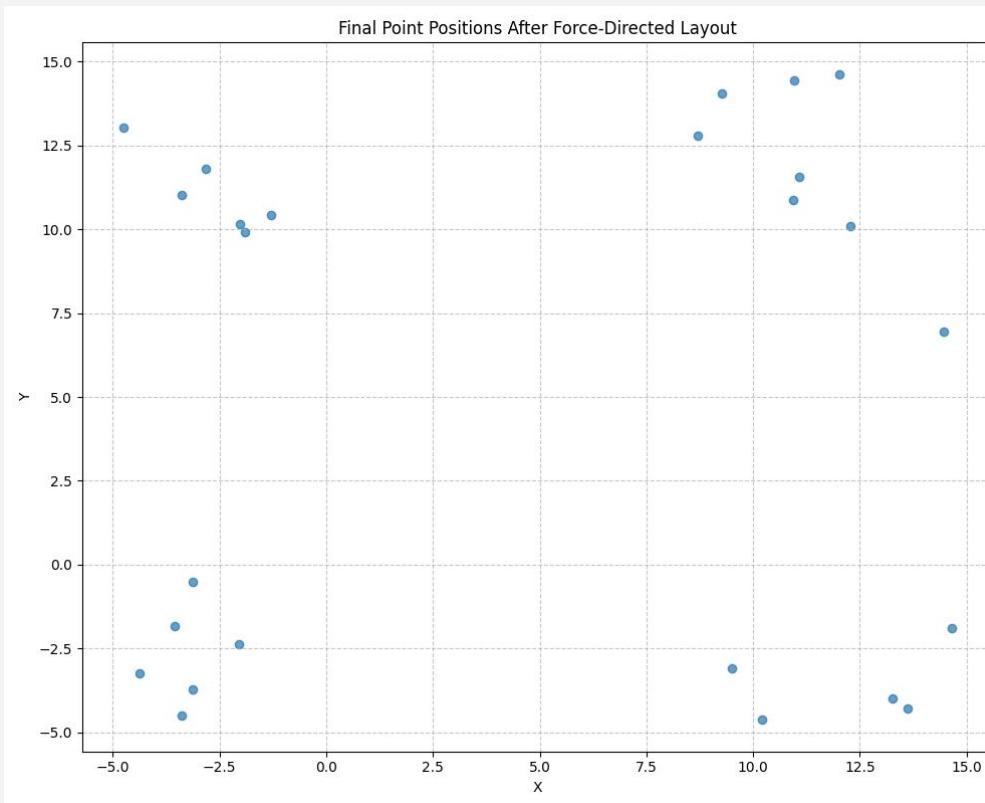
- Build a proximity structure
(🚩 quadratic)
- Usually done with embedding inner products and knn
(🚩 memory intensive)
- 25M points in 768d
= 76 GB VRAM
(H100 has 80GB VRAM)

Quick Review: Force Directed Layouts



- Run an iterative optimizer!
(🚩 lots of cycles)
- Usually compares low d proximity to high d proximity
(🚩🚩 quadratic in cycle!)
- Think of this like a spring system

Quick Review: Force Directed Layouts



- Points cluster together!

T-SNE as a Force Directed Layout

Algorithm 1: Simple version of t-Distributed Stochastic Neighbor Embedding.

Data: data set $X = \{x_1, x_2, \dots, x_n\}$,

cost function parameters: perplexity $Perp$,

optimization parameters: number of iterations T , learning rate η , momentum $\alpha(t)$.

Result: low-dimensional data representation $\mathcal{Y}^{(T)} = \{y_1, y_2, \dots, y_n\}$.

begin

 compute pairwise affinities $p_{j|i}$ with perplexity $Perp$ (using Equation 1)

$$\text{set } p_{ij} = \frac{p_{j|i} + p_{i|j}}{2n}$$

 sample initial solution $\mathcal{Y}^{(0)} = \{y_1, y_2, \dots, y_n\}$ from $\mathcal{N}(0, 10^{-4}I)$

for $t=1$ to T **do**

 compute low-dimensional affinities q_{ij} (using Equation 4)

 compute gradient $\frac{\delta C}{\delta \mathcal{Y}}$ (using Equation 5)

 set $\mathcal{Y}^{(t)} = \mathcal{Y}^{(t-1)} + \eta \frac{\delta C}{\delta \mathcal{Y}} + \alpha(t) (\mathcal{Y}^{(t-1)} - \mathcal{Y}^{(t-2)})$

end

end

Proximity
Structures

T-SNE as a Force Directed Layout

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end

end

Iterative
Optimizer

T-SNE as a Force Directed Layout

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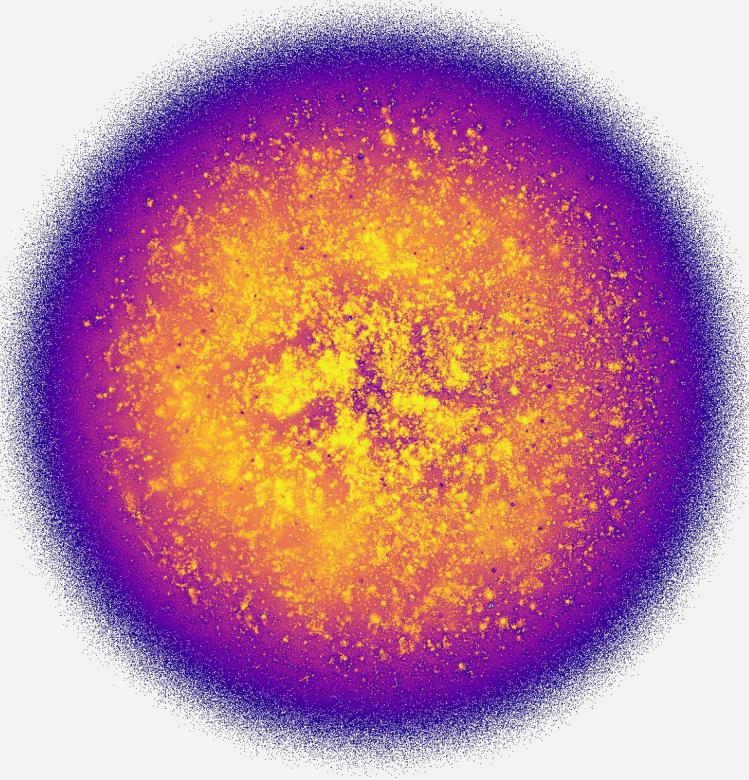
end

end

Springs

Q: How to Unlock Scaling for FDL?

- Sub-Quadratic layout algorithm
 - Ideally linear!
- Multi-GPU implementation
 - Handle VRAM bottleneck
 - Handle interconnect bottleneck
- Theoretical relation to existing methods
 - Situate it in broader literature



NOMAD Projection

- Negative Or Mean Affinity Discrimination
- Linear layout algorithm
- Multi-GPU implementation
 - Cleanly shards embedding matrix
 - Sends minimal data over interconnect
- Approximate upper bound on InfoNC-T-SNE
- Computed first map of Multilingual Wiki (61M)

InfoNC T-SNE

- Noise Contrastive Estimation (NCE) converts unsupervised density estimation problems into supervised learning problems
 - Main Idea: train a binary classifier to discriminate between data samples and noise samples
 - InfoNCE: train a multiclass classifier to discriminate between a data sample and several noise samples
- InfoNC T-SNE: Train a multiclass classifier to discriminate between a true proximities and noise proximities

InfoNC T-SNE

$$\mathcal{L} = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

InfoNC T-SNE

$$p_{ij} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma^2)}{\sum_{k \neq l} \exp(-\|x_k - x_l\|^2 / 2\sigma^2)},$$

$$q(\theta_i, \theta_j) = \frac{1}{1 + \|\theta_i - \theta_j\|^2}$$

$$\mathcal{L} = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

Uniform!

InfoNC T-SNE

Induces Positive
Springs

$$q(\theta_i, \theta_j) = \frac{1}{1 + \|\theta_i - \theta_j\|^2}$$

$$\mathcal{L} = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

Induces Negative
Springs

InfoNC T-SNE

$$\mathcal{L} = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$



Linear Negative Forces!

InfoNC T-SNE



Linear Positive Forces if Sparse?

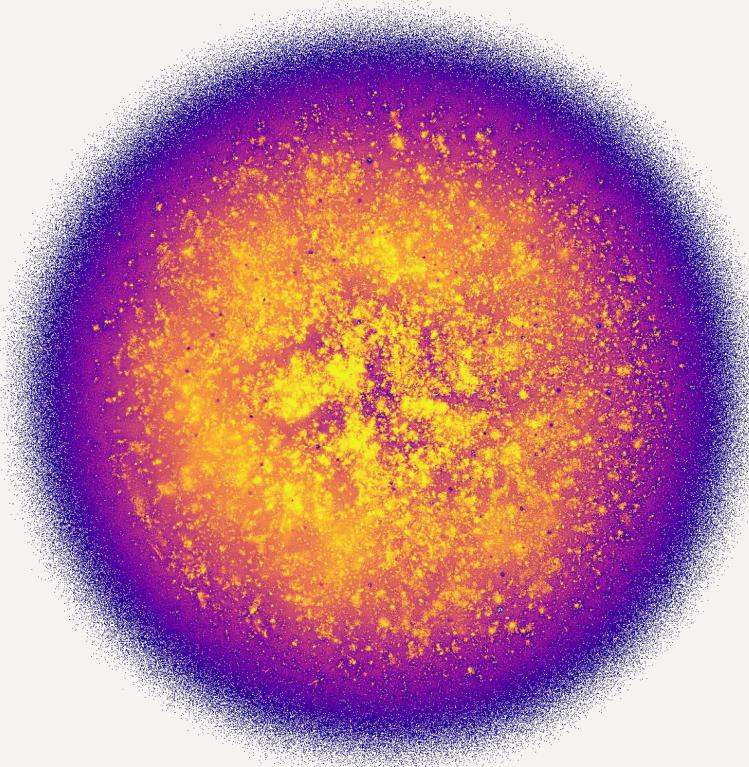


$$\mathcal{L} = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

UMAP

3.1 Graph Construction

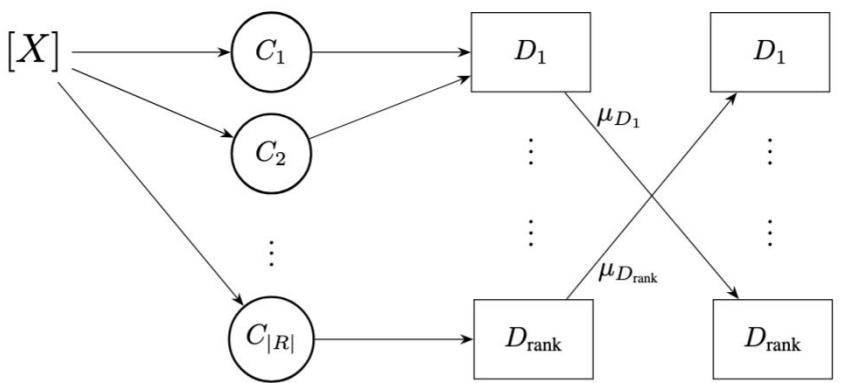
The first phase of UMAP can be thought of as the construction of a weighted k-neighbour graph. Let $X = \{x_1, \dots, x_N\}$ be the input dataset, with a metric (or dissimilarity measure) $d : X \times X \rightarrow \mathbb{R}_{\geq 0}$. Given an input hyper-



NOMAD Projection

- Use KNN to retain a linear number of positive spring forces, and sampling to retain a linear number of negative spring forces
- Approximate KNN graph so that each component is local to one device
- Approximate cross-device negative spring forces with weighted cluster means to minimize data interchange

Partitioning Strategy



- First, cluster a sample of input data
Then, compute exact nearest neighbors within each cluster
- TADA! You now have an approximate nearest neighbor index that shards cleanly by cluster
- Removes the need for exchanging data related to positive forces
- Enables shared storage of embedding matrix

Sampling Strategy

$$\mathcal{L} = -\mathbb{E}_{i \sim P_i} \left[\sum_j p(j|i) \log \left(\frac{q(ij)}{q(ij) + \tilde{\mathcal{M}} + \mathcal{M}} \right) \right]$$

$$\mathcal{L} = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

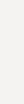
Sampling Strategy

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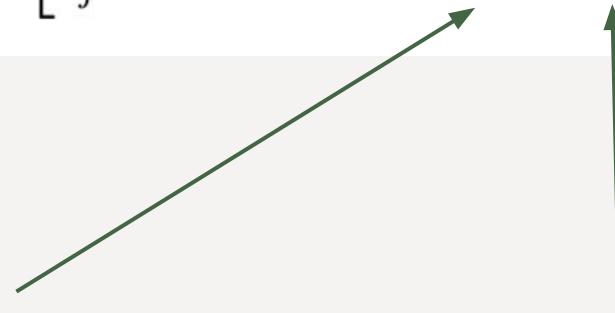
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Cluster Means as
Negative Samples

Normal Negative
Samples



Sampling Strategy

$$\mathcal{L} = -\mathbb{E}_{i \sim P_i} \left[\sum_j p(j|i) \log \left(\frac{q(ij)}{q(ij) + \tilde{\mathcal{M}} + \mathcal{M}} \right) \right]$$

- Let R be a partition of the ANN graph
- Let \tilde{R} be the partition cells that we wish to approximate

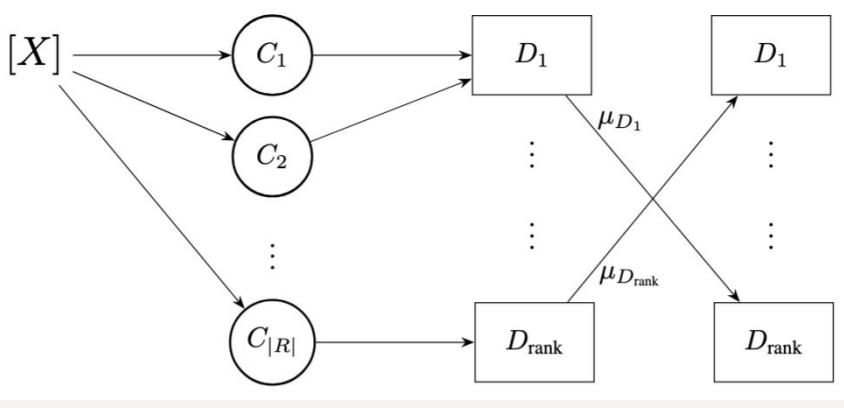
Sampling Strategy

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$$\tilde{\mathcal{M}} = |M| \sum_{r \in \tilde{R}} p(m \in r) q(i\mu_r)$$

$$\mathcal{M} = \sum_{r \in R \setminus \tilde{R}} \mathbb{E}_{M \sim \xi} \left[\sum_{m \in M_r} q(im) \right]$$

Sampling Strategy

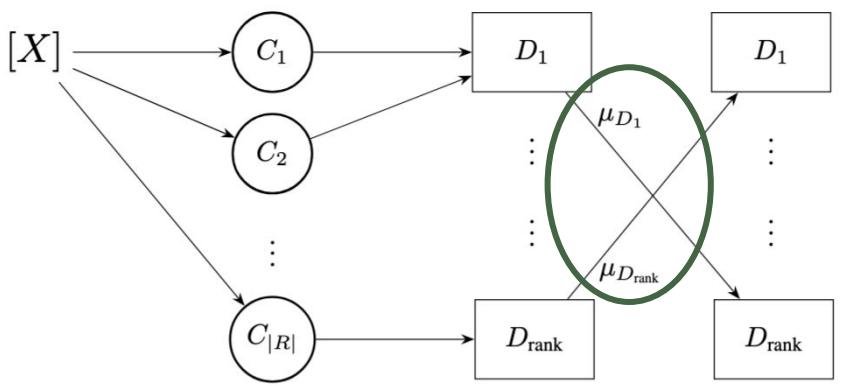


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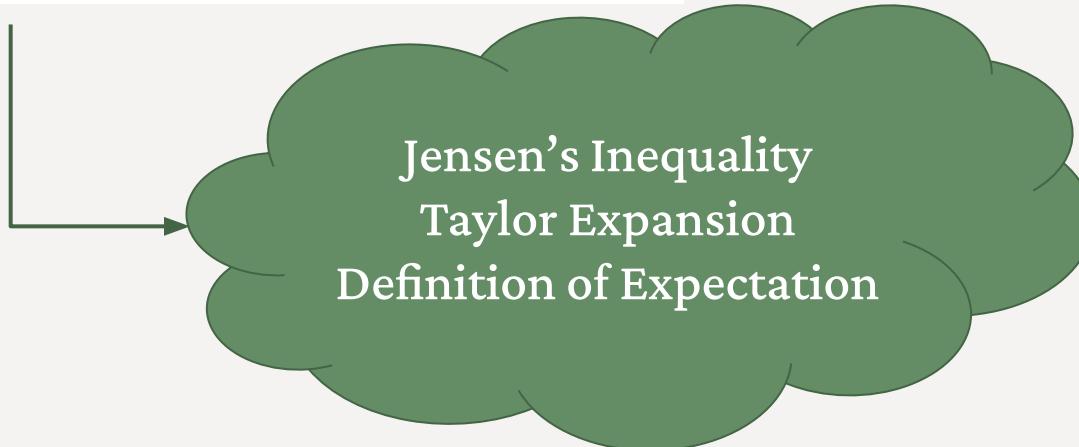
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Relationship to InfoNC-T-SNE

$$\mathcal{L}^I = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

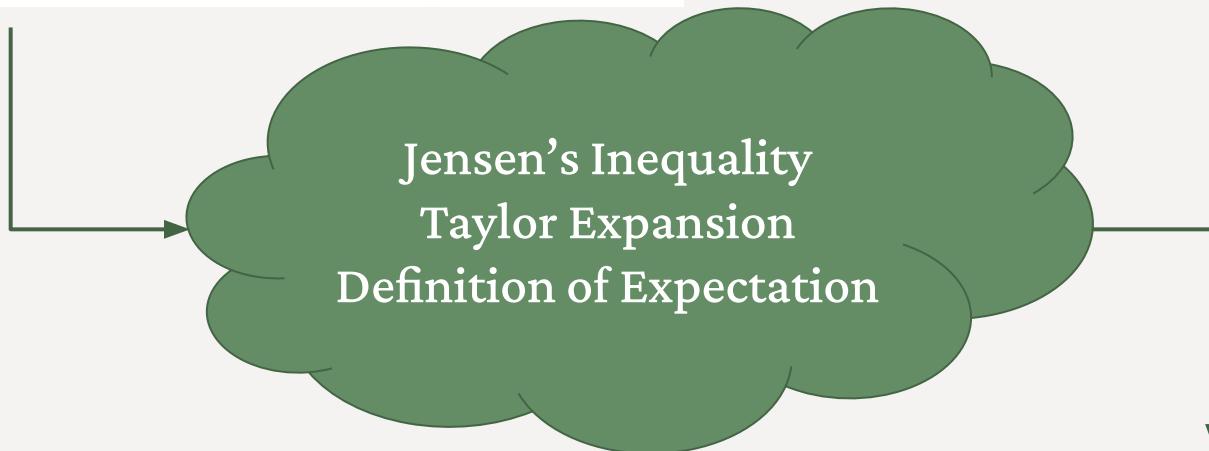
Relationship to InfoNC-T-SNE

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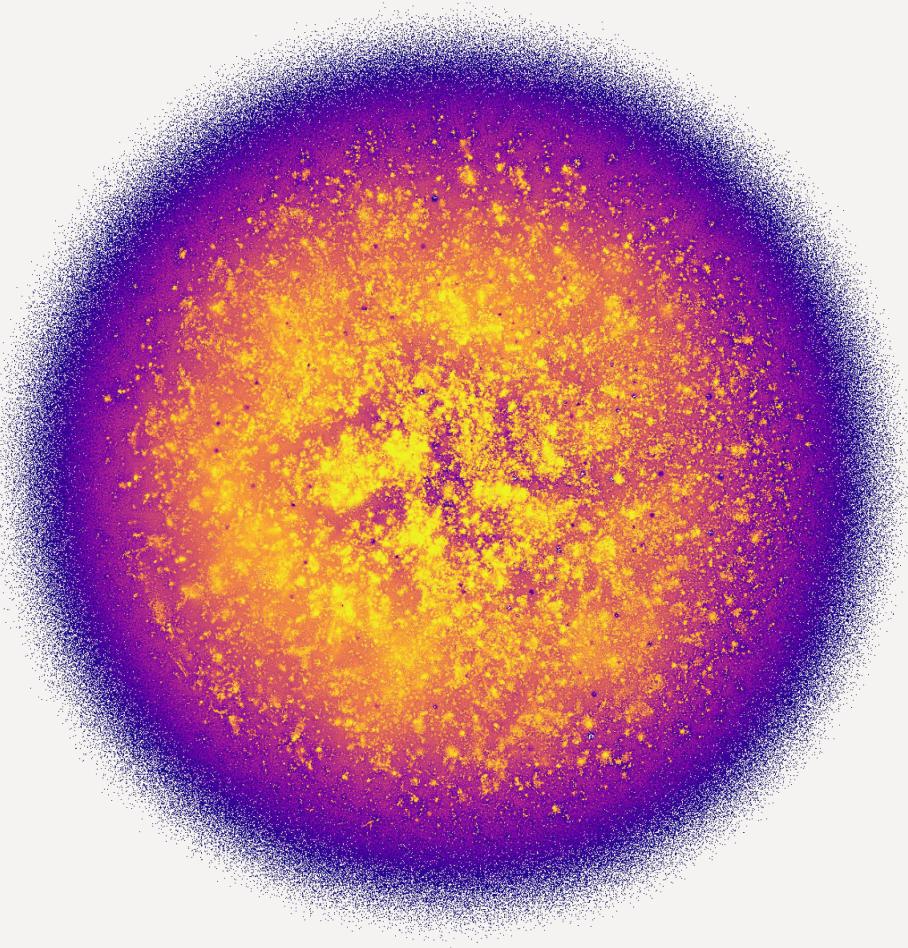
Relationship to InfoNC-T-SNE

$$\mathcal{L}^I = -\mathbb{E}_{\substack{ij \sim P \\ M \sim \xi}} \left[\log \left(\frac{q(ij)}{q(ij) + \sum_{m \in M} q(im)} \right) \right]$$

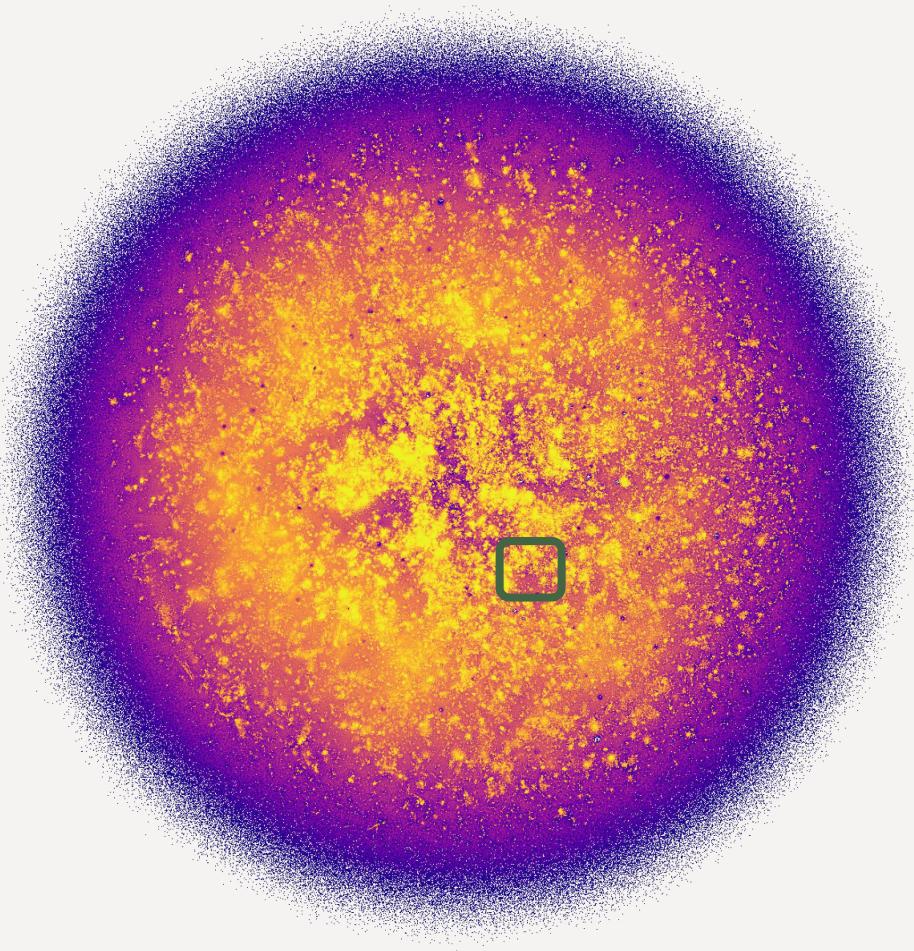


$$\mathcal{L}^I \lesssim -\mathbb{E}_{i \sim P_i} \left[\sum_j p(j|i) \log \left(\frac{q(ij)}{q(ij) + \tilde{\mathcal{M}} + \mathcal{M}} \right) \right]$$

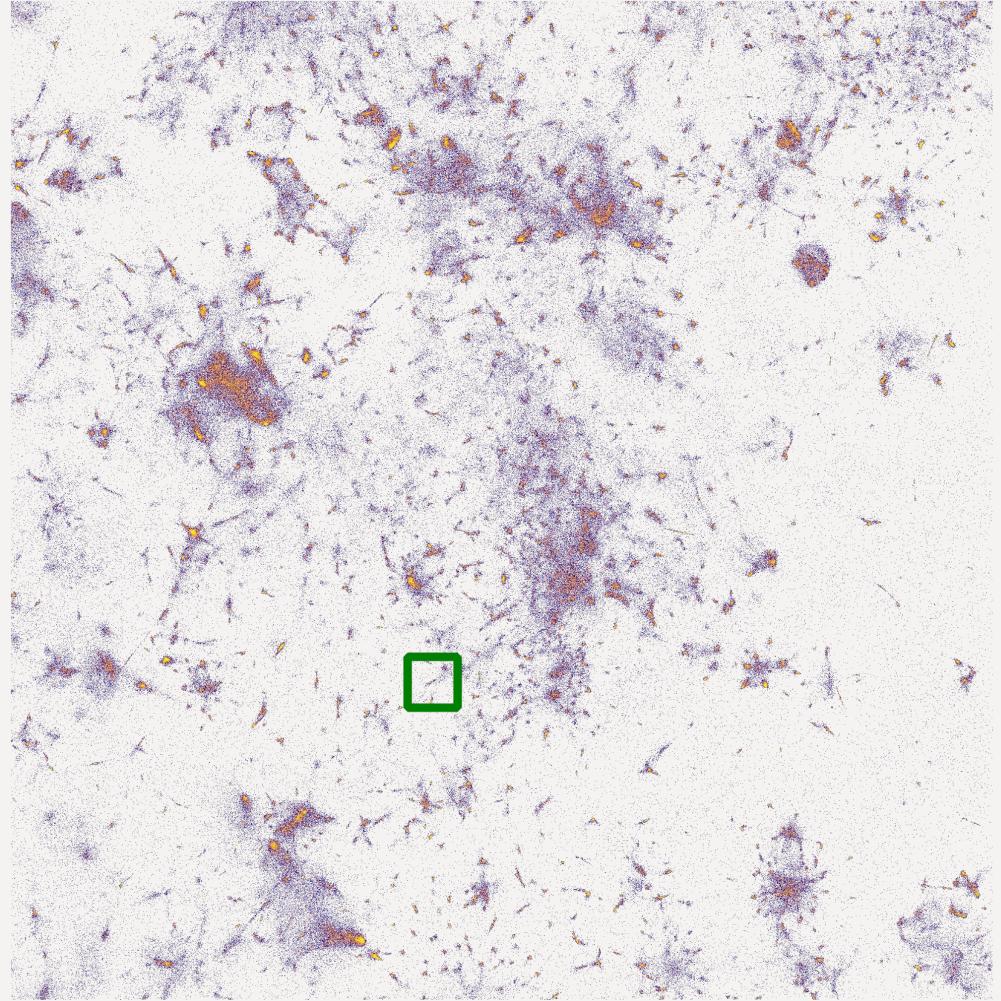
Wikipedia Map



Let's zoom
in



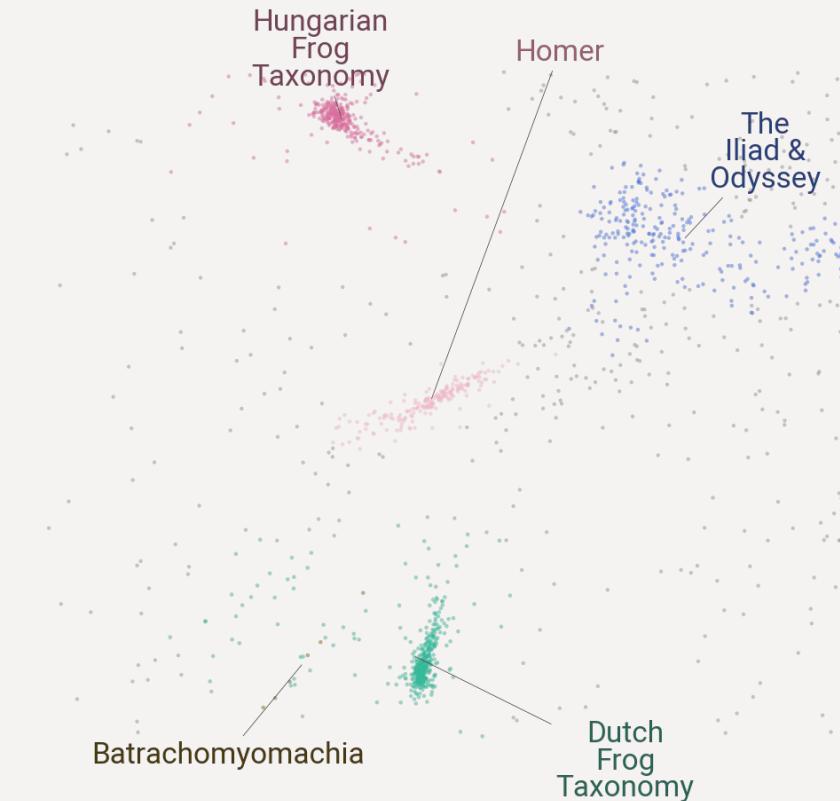
Again!

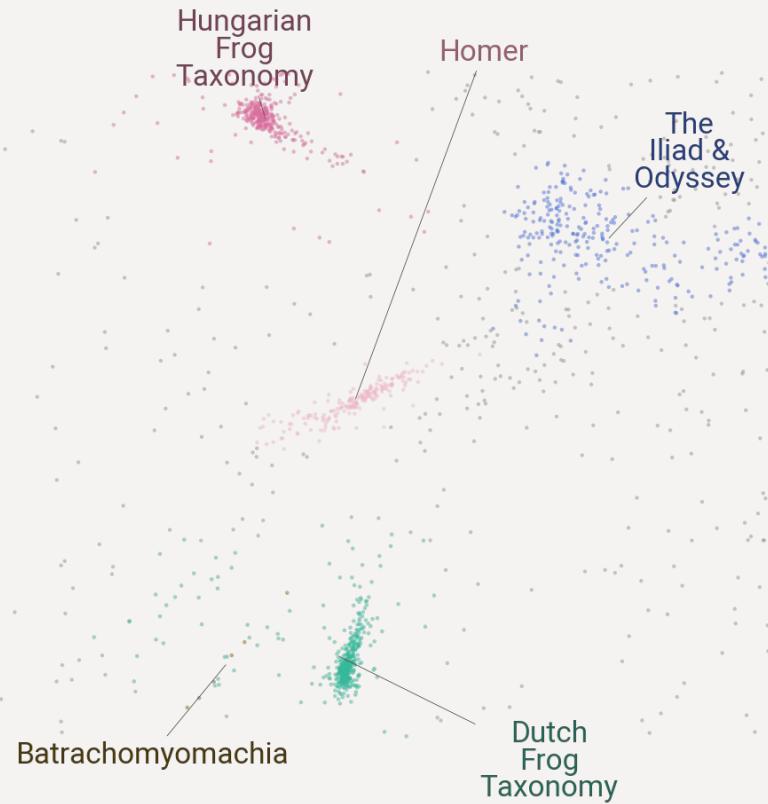
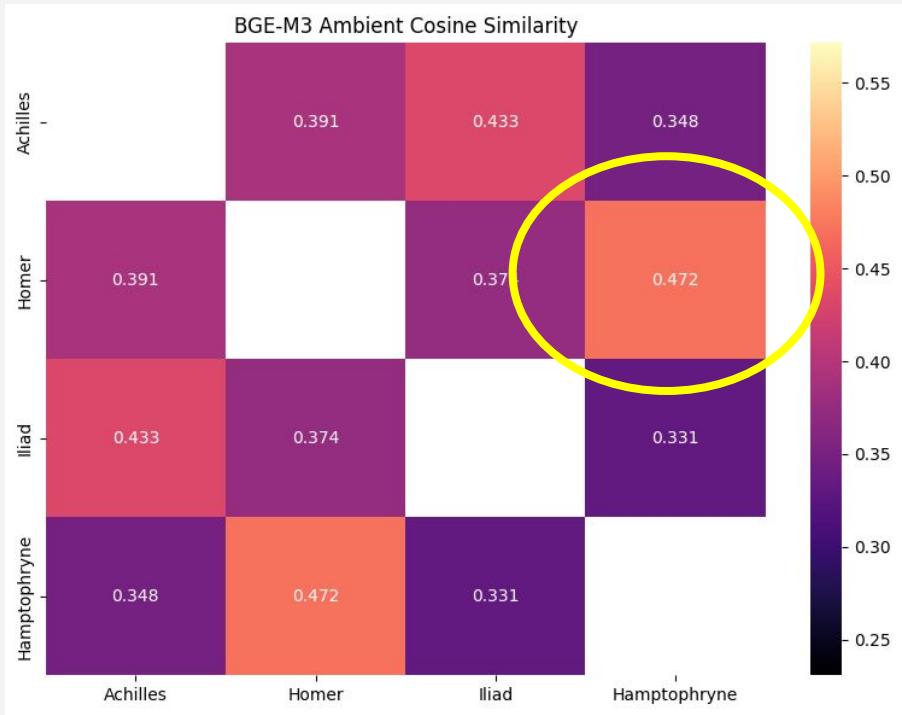


Here are the articles about homer

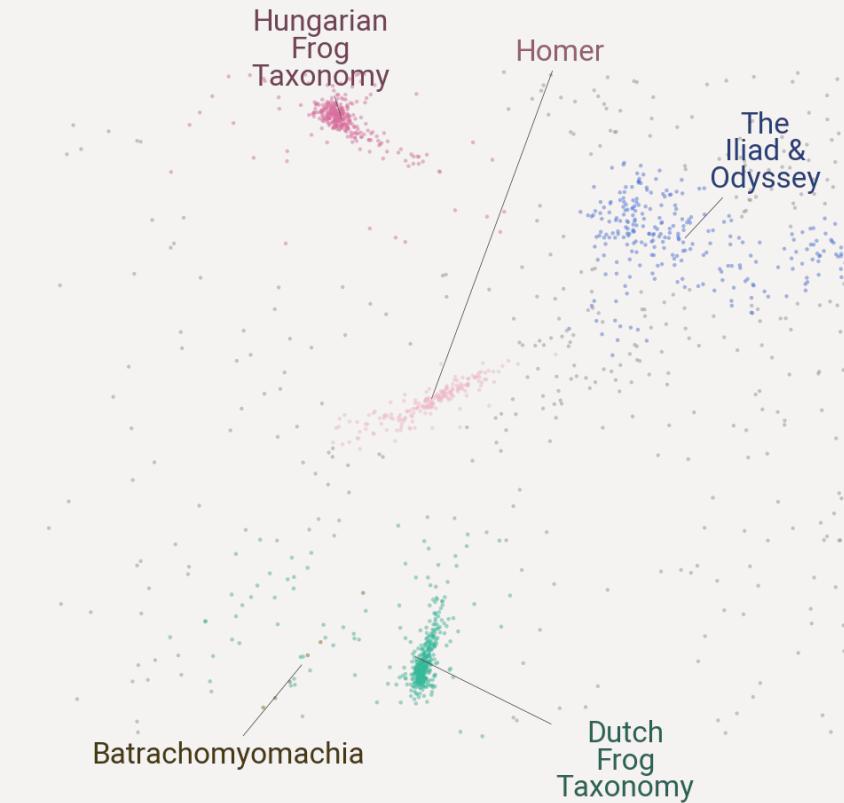
Гомериды	Homérides	Omeru
Homero de Bizancio	Homéros	Homêrs
Epigramma Homerica	Homér	Thestorides of Phocaea
Брыедзінес	Gomer	Homér
	Хомер Византиски	Testorid iz Fokeje
	Homérides de la Homéri pseudoherodotiana	Fokejida
	Odissea (Livio Andronico)	

What are these frogs doing near Homer?





What is Batrachomyomachia?



Batrachomyomachia

文 A 28 languages ▾

Article Talk

Read Edit View history ☆

From Wikipedia, the free encyclopedia

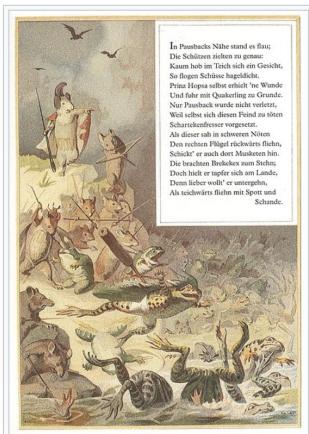
"Frog-mouse war" redirects here. For the 20th-century controversy in the foundations of mathematics, see [Brouwer–Hilbert controversy](#).

The **Batrachomyomachia** (Ancient Greek: Βατραχομυομαχία, from βάτραχος, "frog", μῦς, "mouse", and μάχη, "battle") or **Battle of the Frogs and Mice** is a comic epic, or a [parody](#) of the [Iliad](#).

The word *batrachomyomachia* has come to mean "a trivial altercation". Both the Greek word and its German translation, *Froschmäusekrieg*, have been used to describe disputes such as the one between the [ideologues](#) and [pragmatists](#) in the Reagan administration.^[1]

Plot [edit]

Psicharpax, the Mouse-Prince, having escaped a hunting cat, stops by the shore of a lake to drink, and encounters the Frog King Physignathus. Physignathus offers to show Psicharpax his kingdom, on the other side of the lake, and the Mouse agrees. Psicharpax climbs onto the Frog King's back, and Physignathus



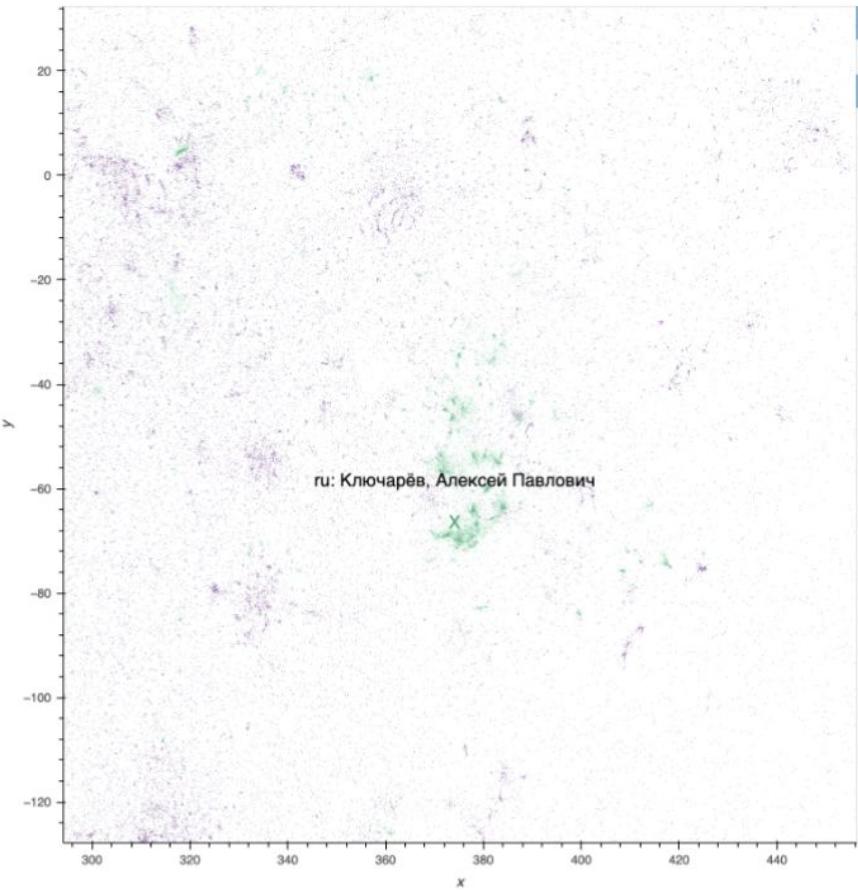
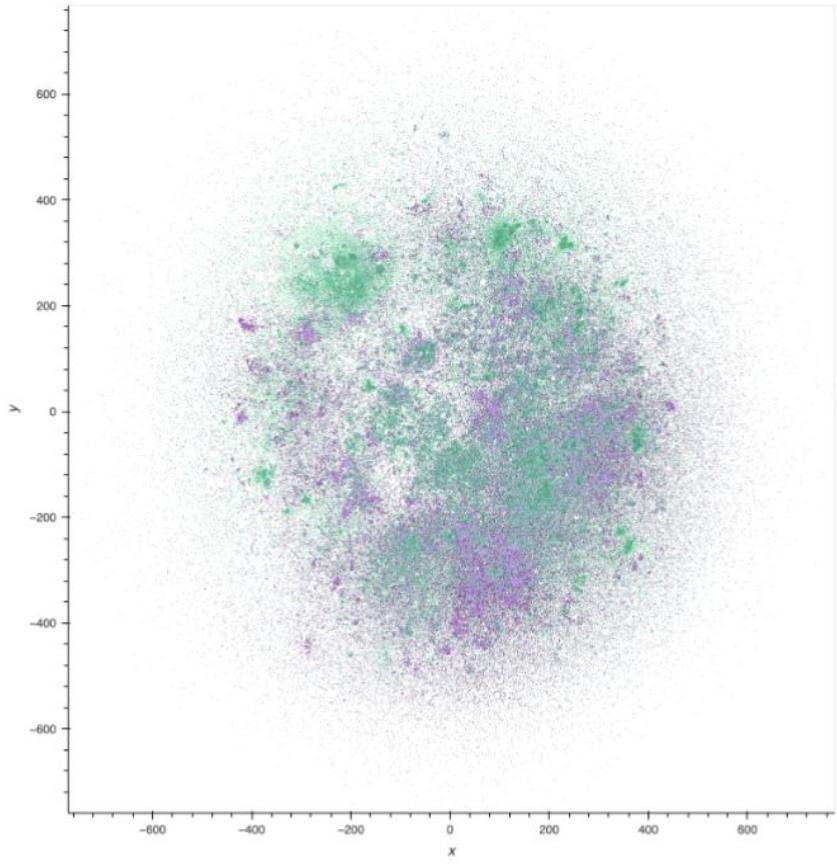
Hungarian
Frog
Taxonomy

Homer

The
Iliad &
Odyssey

Batrachomyomachia

Dutch
Frog
Taxonomy



Алексей Павлович Ключарёв



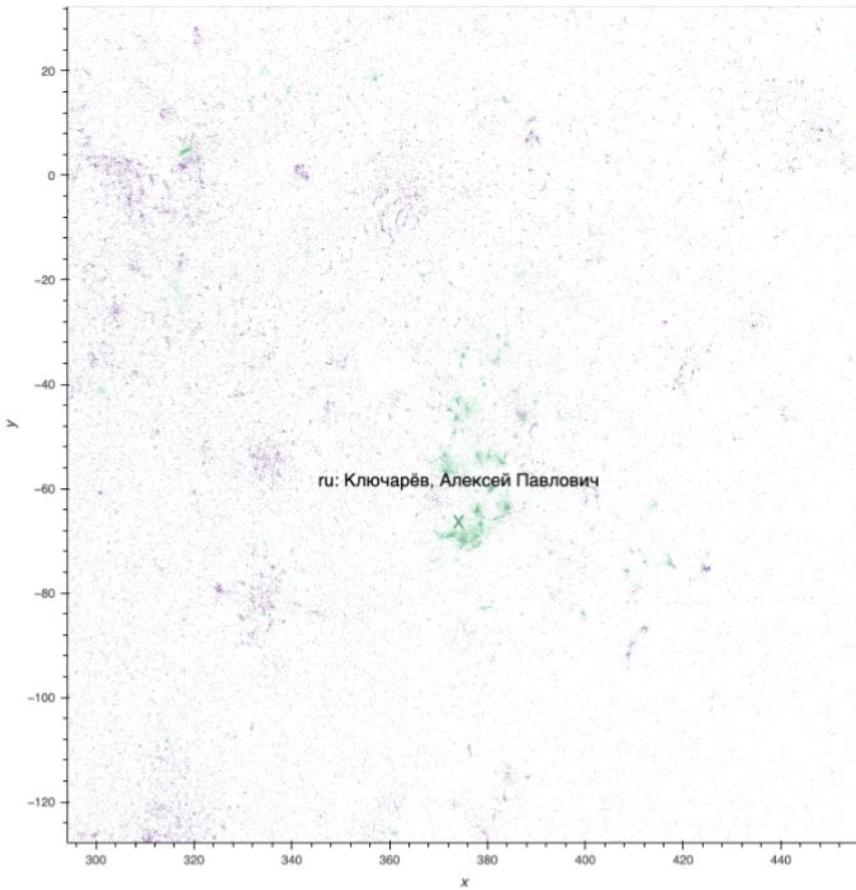
Дата рождения 15 (28) сентября 1910

Место рождения с. Соловьёво, Елецкий
уезд, Орловская губерния

Дата смерти 24 июня 1997 (86 лет)

Место смерти Харьков

“...in 1943-1944, he was the head of the physics department at the Kharkov Engineering and Technical Institute...”



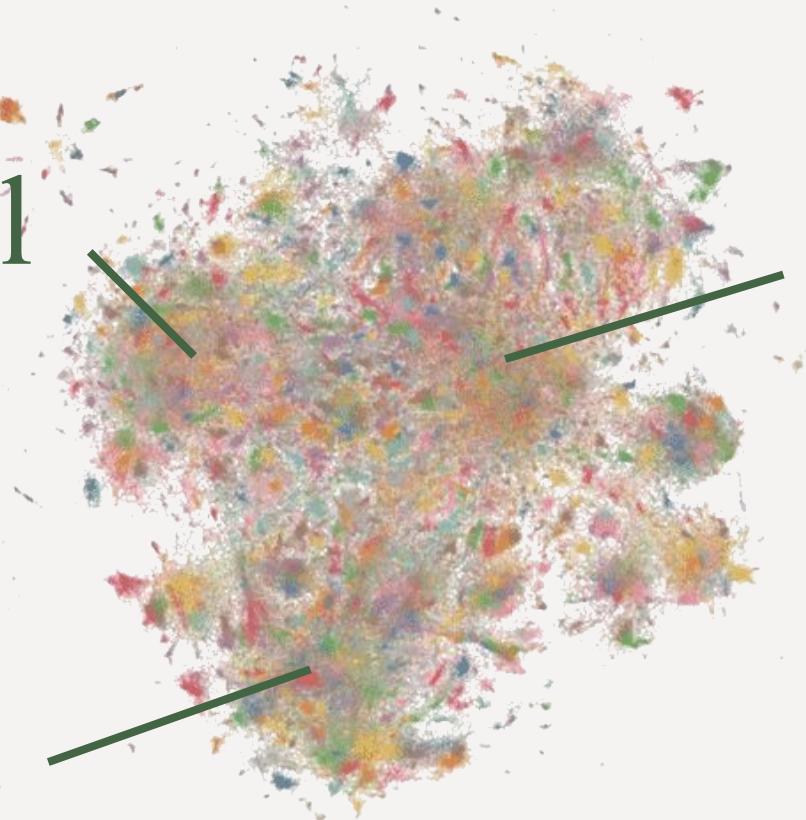
Twitter (prelon)



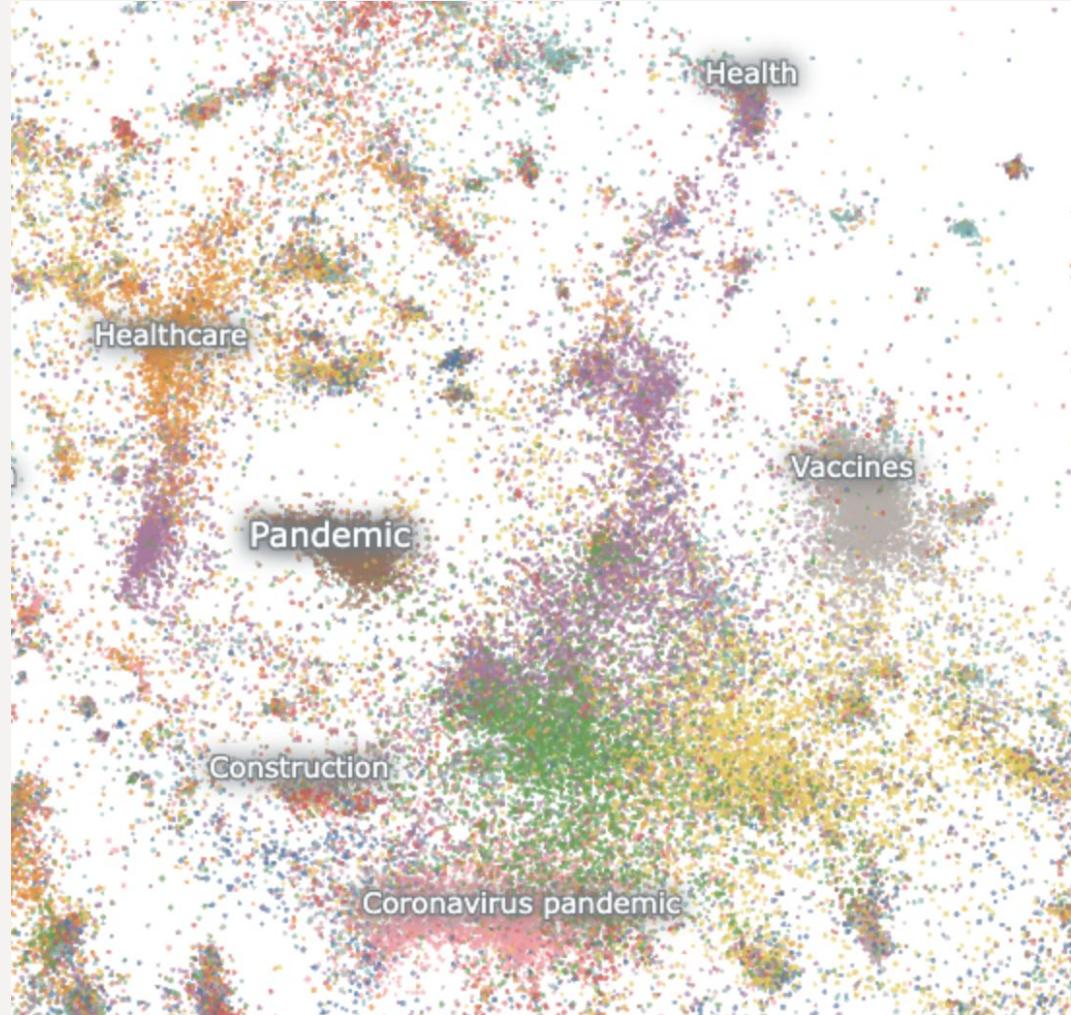
Inter-
personal

commercial
media

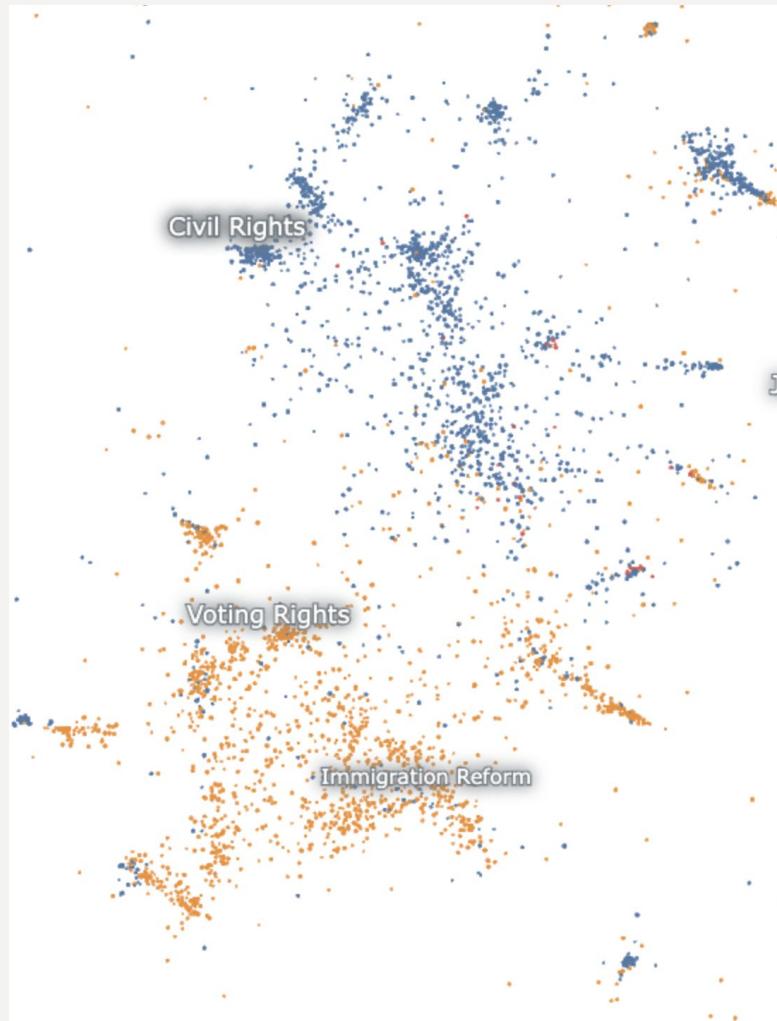
politics



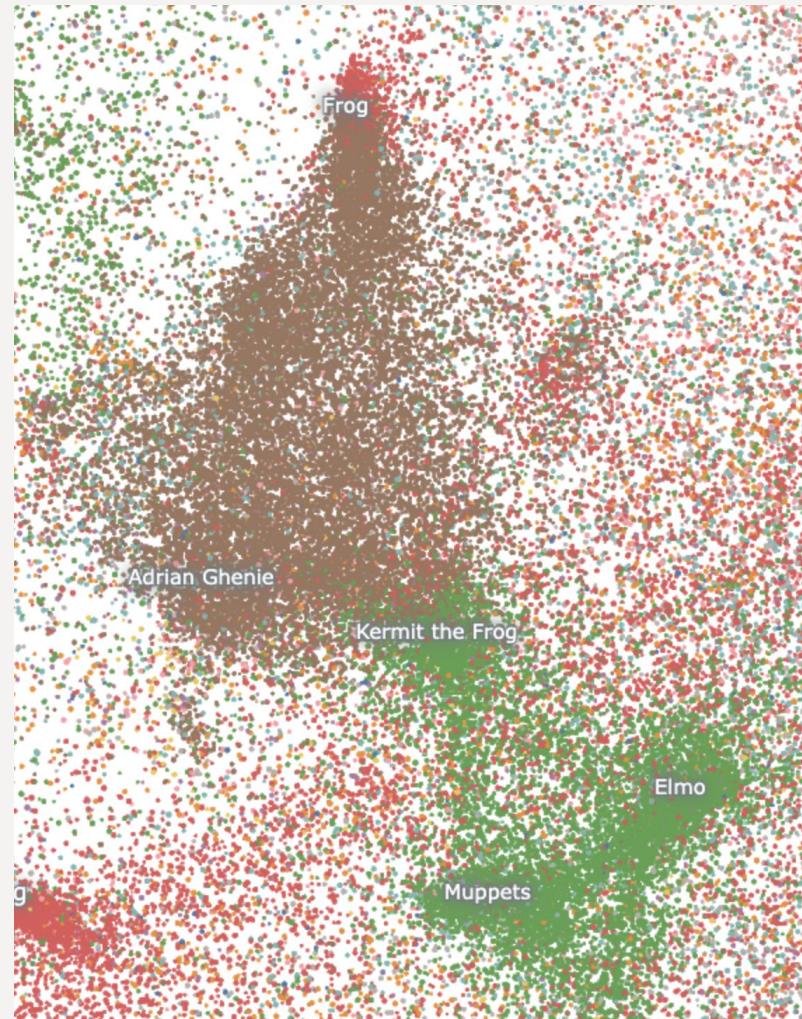
Query Stream Analysis



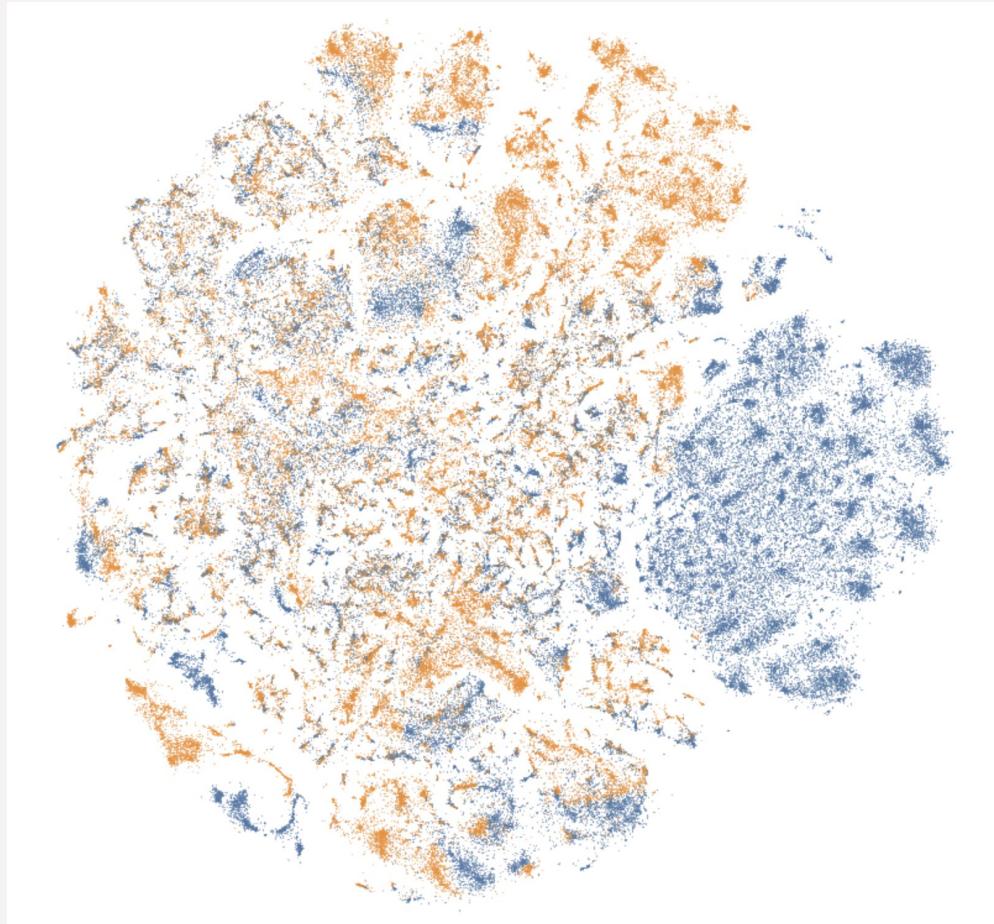
Axes of Variation



The Muppet Axis



Encoder Dependence



Questions?