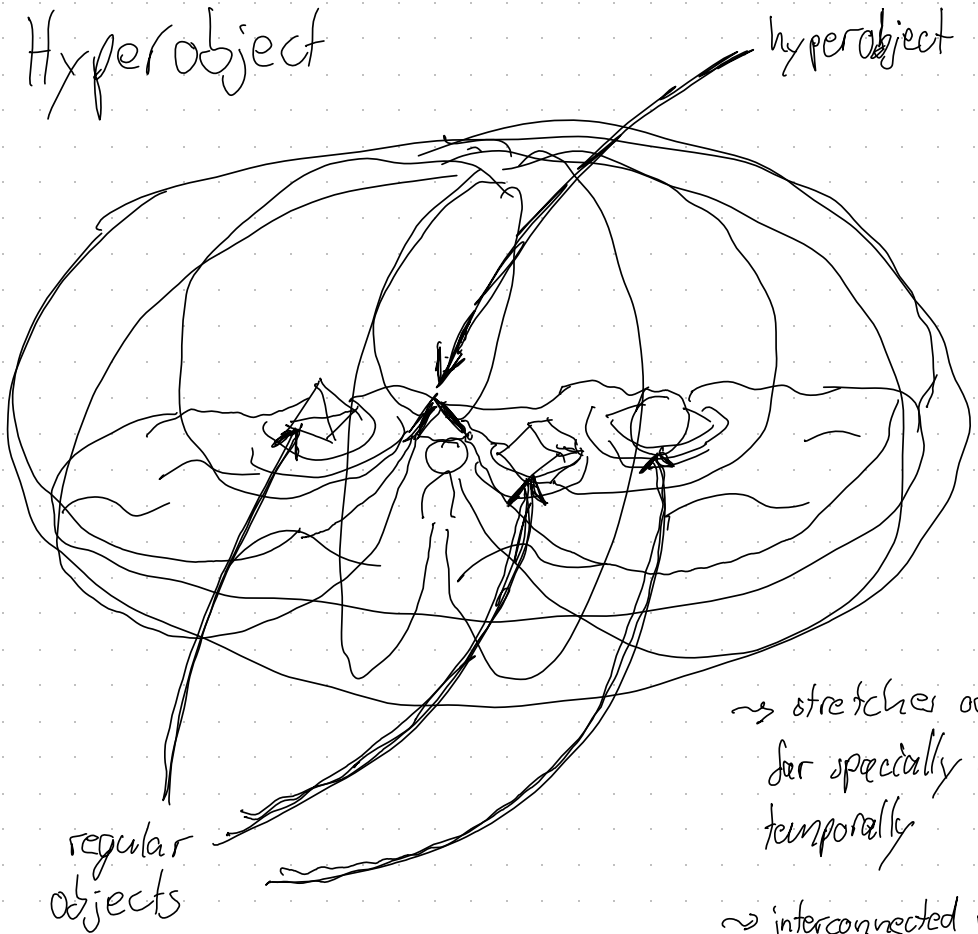
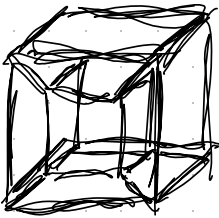


Hyperobject



regular
objects



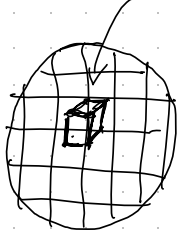
hypercube
→ higher dimensional

→ stretches out
for spatially and
temporally

→ interconnected with
entire landscape

→ can't be singled
out

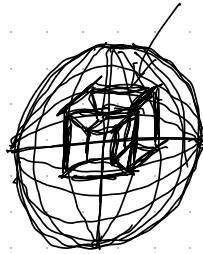
finite object



singled out
by finite
border

Border

hyper object



enveloped by
infinite horizon

Horizon