

Given we have to partition into 4 equal intervals

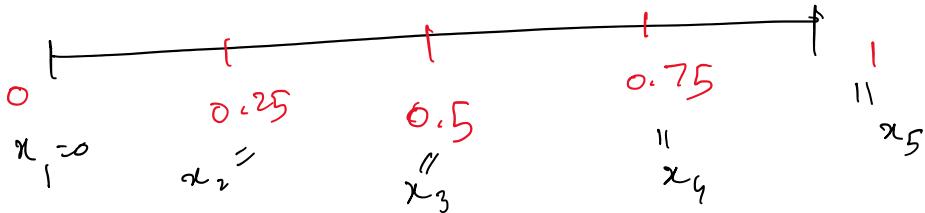
from $[0, 1]$

$$\ell_{\text{int}} = \frac{\ell_{\text{tot}}}{n_{\text{int}}} = \frac{l}{4} = 0.25$$

$| x_1 = 0$

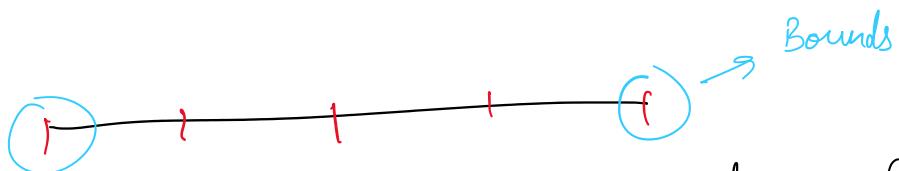
\therefore interval every 0.25

$$\text{pts} = x_1 + n(0.25), \text{ where } n = \{0, 1, \dots, 4\}$$



Hat functions:

The Domain we have



Hat functions are partial at bounds i.e (only 1 part exists)

$x_a \neq x \in \{1, 2, \dots, 5\}$ & hat functions are N_a at bounds.

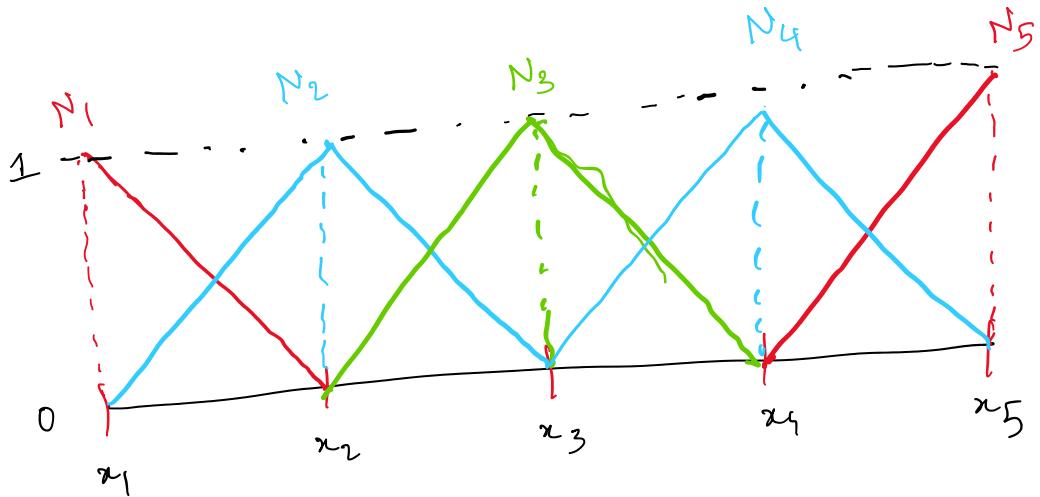
$$N_1 = \begin{cases} \frac{x - x_2}{x_1 - x_2}, & x_1 \leq x \leq x_2 \\ 0, & x_2 < x \end{cases}$$

$$N_5 = \begin{cases} \frac{x - x_4}{x_5 - x_4}, & x_4 \leq x \leq x_5 \\ 0, & x < x_4 \end{cases}$$

for internal nodes $a = \{2, 3, 4\}$

$$N_a = \begin{cases} 0, & x < x_{a-1} \\ 0, & x \geq x_{a+1} \\ \frac{x - x_{a-1}}{x_a - x_{a-1}}, & x_{a-1} \leq x < x_a \\ \dots & \dots \\ 0, & x_a \leq x < x_{a+1} \end{cases}$$

$$\left\{ \frac{x - x_{a+1}}{x_a - x_{a+1}}, \quad x_a \leq x < x_{a+1} \right.$$



The problem we have is

$$u \in \mathcal{S} = \{ u : [0, 1] \rightarrow \mathbb{R} \text{ smooth} \mid u(0) = 0 \}$$

$$\forall w \in \mathcal{V} = \mathcal{S}$$

$$\therefore u(0) = w(0) = 0$$

$$a(u, w) = l(w) \quad \text{where} \quad l(w) = \int_0^1 w x^2 dx + w(1)$$

$$a(u, w) = \int_0^1 (\omega_x u_x + \lambda w u) dx + w(1) u(1)$$

a is symmetric bilinear

$$\text{we have } m = n_{\text{el}} + 1 = 5$$

From this we can build $\mathcal{S}_h \times \mathcal{V}_h$

$$\mathcal{V}_h = \text{span}(N_1, \dots, N_5) \quad \text{given}$$

$$\mathcal{V}_h = \mathcal{S}_h = \{ v_h \in W_h \mid v_h(0) = 0 \}$$

$$= \{ v_1 N_1 + v_2 N_2 + \dots + v_5 N_5 \mid v_1, v_2, \dots, v_5 \in \mathbb{R} \}$$

here $v_i = 0$ as $v_h(0) = v_1 = 0$ from BC

$$\mathcal{V}_h, \mathcal{S}_h = \text{span}(N_1, N_2, N_3, N_4, N_5)$$

$$c_1, 2, \dots, n = \{ 2, \dots, 5 \}$$

on, on

$$\text{so } \eta_g = \{1\}, \quad \eta_a = \{2, \dots, 5\}$$

finally identifying \bar{u}_a

$$u_h \in \mathcal{S}_h \quad \text{from above} \quad \mathcal{S}_h$$

$$\bar{u}_1 = 0$$

\therefore as $\bar{u}_h \in \mathcal{S}_h$ we can choose

$$\bar{u}_h = (0)N_1 = 0 \quad \text{or}$$

$$\bar{u}_h = (0)N_1 + N_2 = N_2$$

Galerkin of the problem :

Find $u_h \in \mathcal{V}_h$ such that

$$a(u_h, v_h) = l(v_h) \quad \forall v_h \in \mathcal{V}_h$$

where

$$a(u, v) = \int_0^1 (v_x u_x + \lambda u v) dx + v^{(1)} u^{(1)}$$

$$l(v) = \int_0^1 v x^2 dx + v^{(1)}$$

Stiffness Matrix :-

$$\text{given } \lambda = 2, \quad \eta_a = \{2, \dots, 5\}, \quad \eta = \{1, \dots, 5\}$$

$$\eta_g = \{1\}$$

$$a(u, v) = \int_0^1 (u''v'' - 2uv') dx + u(1)v(1)$$

N_a & N_b are our hat functions

$$K_{ba} = a(N_a, N_b) = \int_0^1 (N_{a,n} N_{b,n} + 2 N_a N_b) dx + N_a(1) N_b(1)$$

$$\text{if } a \in \eta_a \times b \in \eta$$

And we also have

$$k_{ab} = f_{ab} \quad \forall a \in \eta_g \times b \in \eta$$

Then we obtain k_{ab} as (shown in code)

$$f_a = l(N_a) = \int_0^1 N_a(x^2) dx + N_a(1) \quad \forall a \in \mathcal{N}_a$$

$$f_a = \bar{u}_a = 0 \quad \forall a \in \mathcal{N}_g$$

We get

$$\Rightarrow f_a = l = \begin{bmatrix} 0 \\ 0.0182 \\ 0.0651 \\ 0.1432 \\ 1.1055 \end{bmatrix}$$

The solution of system is

$$K u = f$$

$$u = K^{-1} f = \begin{bmatrix} 0 \\ 0.1044 \\ 0.2175 \\ 0.3417 \\ 0.4730 \end{bmatrix}$$

The galerkin approximate solution is

$$u_h = 0.1044 N_2 + 0.2175 N_3$$

$$+ 0.3417 N_4 + 0.4730 N_5$$

5, 6, 7 code

28 January 2022 20:42

```

m = 5;
K = zeros(m, m);
L = zeros(m, 1);
syms x
N = [hatF.N1(x), hatF.N2(x), hatF.N3(x), hatF.N4(x), hatF.N5(x)];
N_1 = [hatF.N1(1), hatF.N2(1), hatF.N3(1), hatF.N4(1), hatF.N5(1)];
for a = 1:m
    for b = 1:m
        if a == 1
            L(a) = 0;
        if b == 1
            K(a, b) = 1;
        end
    else
        L(a) = alFuncOne.lV(x, N(a)) + N_1(a);
        K(a, b) = alFuncOne.aUV(N(a), N(b)) + N_1(a)*N_1(b);
    end
end
K
L
%disp(K)
%disp(L)
Solution = inv(K)*L;
Solution

```

K =

1.0000	0	0	0	0
-3.9167	8.3333	-3.9167	0	0
0	-3.9167	8.3333	-3.9167	0
0	0	-3.9167	8.3333	-3.9167
0	0	0	-3.9167	5.1667

L =

0
0.0182
0.0651
0.1432
1.1055

Solution =

0
0.1044
0.2175
0.3417
0.4730

Hat Function

28 January 2022 20:42

```
classdef    hatF
methods      ( Static = true )
    function    outf = N1(x)
        outf = triangularPulse(-0.25, 0, 0.25, x);
        return
    end

    function    outf = N2(x)
        outf = triangularPulse(0, 0.25, 0.5, x);
        return
    end

    function    outf = N3(x)
        outf = triangularPulse(0.25, 0.5, 0.75, x);
        return
    end

    function    outf = N4(x)
        outf = triangularPulse(0.5, 0.75, 1.0, x);
        return
    end

    function    outf = N5(x)
        outf = triangularPulse(0.75, 1.0, 1.25, x);
        return
    end
end
```

```
ans =
hatF with no properties.
```

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a, l - functions

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```
classdef alFuncOne
methods ( Static = true )
    function outf = aUV(Na, Nb)
        outf = int((diff(Na)*diff(Nb) + 2*Na*Nb), 0, 1);
        return
    end

    function outf = lV(x, Na)
        outf = int((Na* x^2), 0, 1);
        return
    end
end
```

```
ans =
alFuncOne with no properties.
```

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1a

Wednesday, January 26, 2022 12:26 PM

Given Mesh of Lagrange P_k -elements
 $n_{el} = 3$, equal length in interval $[0, 3]$

given L_6 Map

$$L_6 = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \end{bmatrix}$$

from L_6 Map we can say we have 3

basis functions N_1, N_2, N_3 & 3 elements

for $k = 3$, P_k element \Rightarrow we have 4 D.O.F
degree of freedom

So for 1st element $\rightarrow \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \}$ 4 D.O.F

If we split $[0, 1]$ into 3 parts

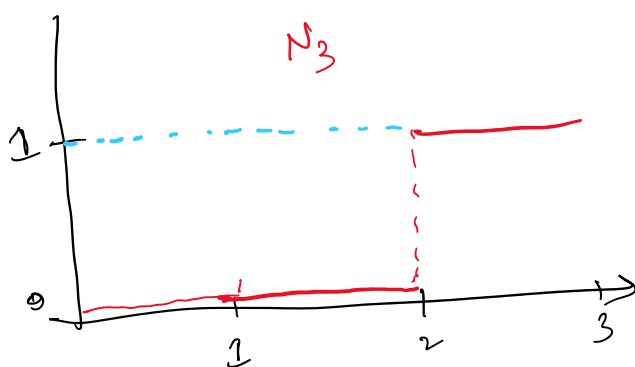
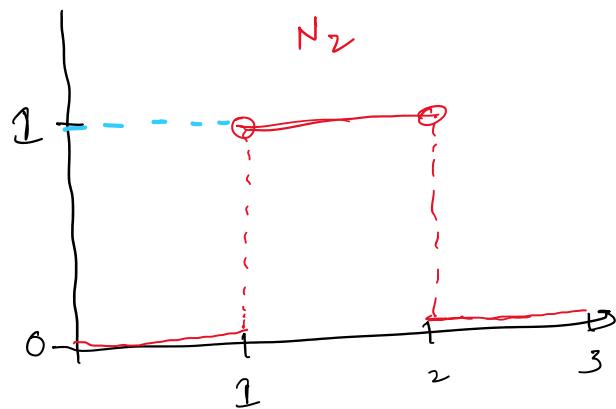
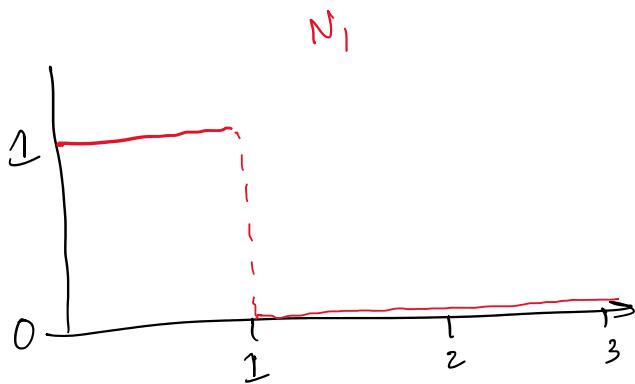
$N_1^1, N_2^1, N_3^1, N_4^1 \rightarrow$ All shape functions
correspond to element 1 & self

$$\text{so } N_1^1 + N_2^1 + N_3^1 + N_4^1 = 1 \quad \forall x \in [0, 1]$$

similarly for 2 & 3

$$N_2 = 1 \quad \forall x \in [1, 2]$$

$$N_3 = 1 \quad \text{if } x \in [2, 3]$$



1b

Wednesday, January 26, 2022 12:41 PM

$$L_G = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 1 \\ 5 & 6 & 6 \end{bmatrix}$$

0 to 1 2 to 2 2 to 3

from 0 to 1 we have (each element has 3 DOF)

$$N_1^1, N_2^1, N_3^1, N_5^1$$

consider equal - interval x from left to right

$$x_1^1 = 0, x_2^1 = 0.333, x_3^1 = 0.667, x_5^1 = 1$$

$$N_1^1(x) = \frac{(x - x_2^1)(x - x_3^1)(x - x_5^1)}{(x_1^1 - x_2^1)(x_1^1 - x_3^1)(x_1^1 - x_5^1)}$$

$$N_2^1(x) = \frac{(x - x_1^1)(x - x_3^1)(x - x_5^1)}{(x_2^1 - x_1^1)(x_2^1 - x_3^1)(x_2^1 - x_5^1)}$$

$$N_3^1(x) = \frac{(x - x_1^1)(x - x_2^1)(x - x_5^1)}{(x_3^1 - x_1^1)(x_3^1 - x_2^1)(x_3^1 - x_5^1)}$$

$$N_5^1(x) = \frac{(x - x_1^1)(x - x_2^1)(x - x_3^1)}{(x_5^1 - x_1^1)(x_5^1 - x_2^1)(x_5^1 - x_3^1)}$$

Sum of all 4 functions should be = 1

Plots included in matlab file

Similarly $N_i^2(x)$ & $N_j^3(x)$ can be

Similarly $N_i^2(x)$ & $N_j^3(x)$ can be
calculated

(a) when $n_d = 3 \Rightarrow P_3$ elements $\rightarrow 4$ DOF each

Each basis function zero in minimum no. of elements

1 possible way is when moving from 1

element to another the function should

continue i.e. correspond to same basis

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \\ 4 & 7 & 10 \end{bmatrix}$$

here $\{1, 2, 3, 5, 6, 8, 9, 10\}$
are zero in 2 elements
 $\{4, 7\}$ are zero in 1 element.

(b) for P_4 elements 5 DOF in each element

$$L_{G_1} = \begin{bmatrix} 1 & 5 & 9 \\ 2 & 6 & 10 \\ 3 & 7 & 11 \\ 4 & 8 & 12 \\ 5 & 9 & 13 \end{bmatrix}$$

or

$$L_{G_2} = \begin{bmatrix} 1 & 5 & 1 \\ 2 & 4 & 2 \\ 3 & 3 & 3 \\ 4 & 2 & 4 \\ - & - & 1 \end{bmatrix}$$

\rightarrow if ordered properly
all basis functions will
be present in all elements

$$\begin{bmatrix} 4 & 2 & 4 \\ 5 & 1 & 5 \end{bmatrix} \quad \text{on } \Gamma$$

$0-1 \quad 1-2 \quad 2-3$

$$N_5^1 = N_5^2 = 1 \quad \text{at } x=1$$

$$N_5^1 = N_5^2 = 0 \quad \text{at } x=1$$

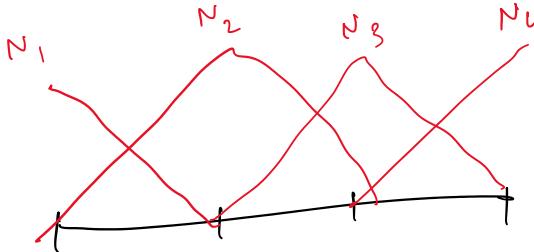
&

so on

But there can still be sharp corners
on the function

Solutions for both $P_3 \times P_4$
are published in Matlab.

Given $k=1$ so $n_d = 3$ & $u(0) = u(3)$



$$N_1 = N_1^1 \quad \xrightarrow{\frac{x-1}{-1}} = 1-x$$

$$N_2 = N_2^1 + N_2^2$$

$$N_2^1 = \frac{x-0}{1-0} = x$$

$$N_3 = N_2^2 + N_3^3$$

$$N_2^2 = \frac{x-2}{-1} = 2-x$$

$$N_4 = N_2^3$$

$$N_3^3 = \frac{x-1}{1} = x-1$$

$$N_1^3 = \frac{x-3}{-1} = 3-x$$

$$N_2^3 = \frac{x-2}{1} = x-2$$

let us say $u = \sum_{i=1}^4 c_i N_i$
 $= c_1 N_1 + c_2 N_2 + c_3 N_3 + c_4 N_4$

$$u(0) = c_1 + 0, \quad u(3) = c_4$$

$$u(0) = u(3) \Rightarrow c_1 = c_4$$

$$u = c_1(N_1 + N_4) + c_2 N_2 + c_3 N_3$$

By this we can group $N_1 + N_4$ in 1

basis function
 $s_b \quad N_1 = N_1^1 + N_2^3$

& our L.G. Map will be

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix}$$

here we assumed continuous functions
as $n=1$

dimension of the space = 3
as $m=3 \rightarrow N_1, N_2, N_3$

given P_3 elements so

$$N_i^e(x) = \frac{(x - x_i^e)(x - x_3^e)(x - x_6^e)}{(x_1^e - x_i^e)(x_i^e - x_3^e)(x_1^e - x_6^e)}$$

this is the form of our basis functions in each element.

If we take a CG Map of

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \\ 4 & 7 & 10 \end{bmatrix}$$

$$f(x) = \sum_{i=1}^{10} c_i N_i^e$$

at each local node of element the equation

should satisfy

$$\text{All elements} = [0, 0.33, 0.66, 1, 1.33, 1.66, 2, 2.33, 2.66, 3]$$

Code in Matlab

1b code

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```

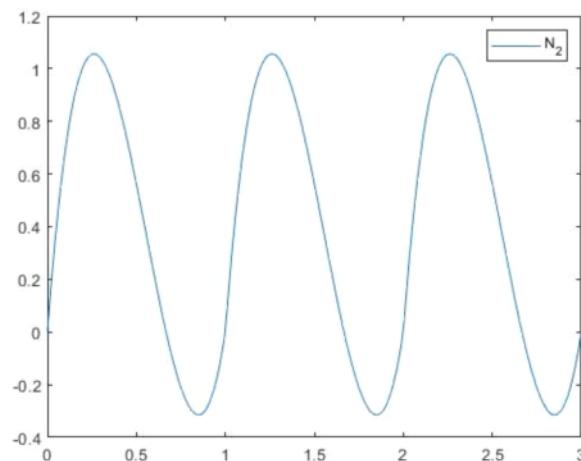
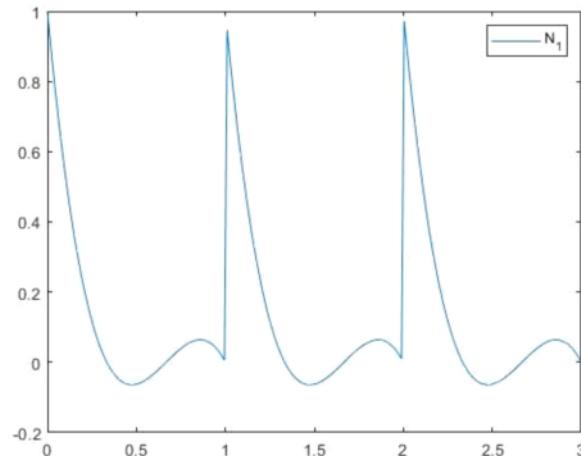
y_1 = linspace(0, 1, 4);
y_2 = linspace(1, 2, 4);
y_3 = linspace(2, 3, 4);

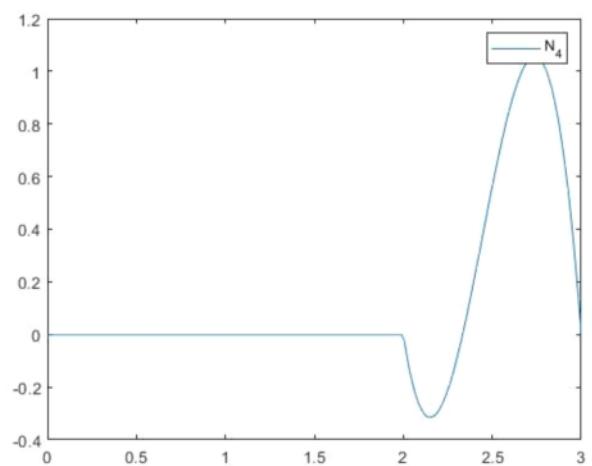
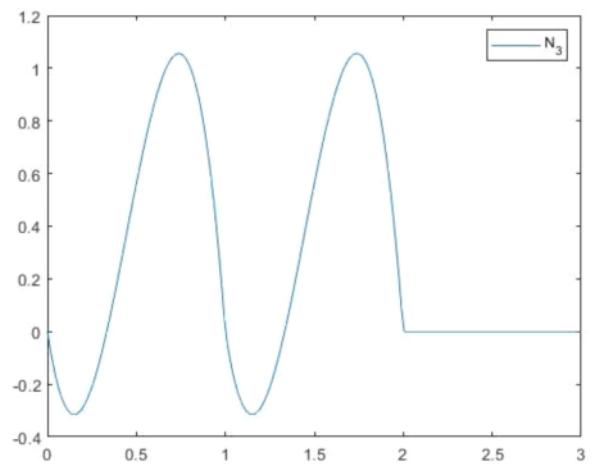
x_a = linspace(0, 3, 200);

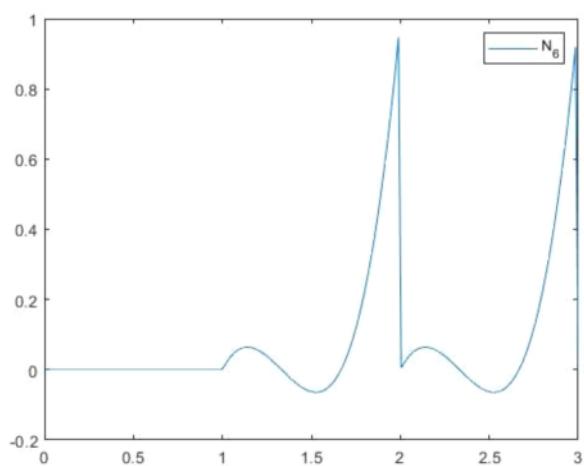
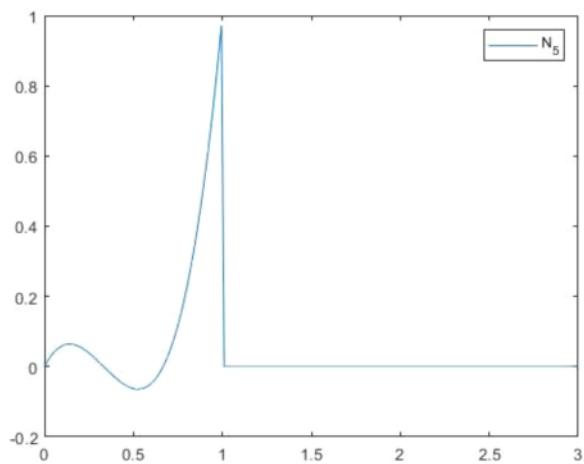
N1 = P3_func(x_a, y_1(1), y_1(2), y_1(3), y_1(4), 1) + P3_func(x_a, y_2(1), y_2(2), y_2(3), y_2(4), 2) + P3_func(x_a, y_3(1), y_3(2), y_3(3), y_3(4), 3);
N2 = P3_func(x_a, y_1(2), y_1(1), y_1(3), y_1(4), 1) + P3_func(x_a, y_2(2), y_2(1), y_2(3), y_2(4), 2) + P3_func(x_a, y_3(2), y_3(1), y_3(3), y_3(4), 3);
N3 = P3_func(x_a, y_1(3), y_1(2), y_1(1), y_1(4), 1) + P3_func(x_a, y_2(3), y_2(2), y_2(1), y_2(4), 2);
N4 = P3_func(x_a, y_1(4), y_1(3), y_1(2), y_1(1), 1);
N5 = P3_func(x_a, y_2(4), y_2(3), y_2(2), y_2(1), 2) + P3_func(x_a, y_3(4), y_3(3), y_3(2), y_3(1), 3);
N6 = P3_func(x_a, y_2(2), y_2(3), y_2(1), 2) + P3_func(x_a, y_3(2), y_3(3), y_3(1), 3);

figure(1);
plot(x_a,N1, 'DisplayName','N_1', 'LineStyle','-')
legend
figure(2);
plot(x_a,N2, 'DisplayName','N_2', 'LineStyle','-')
legend
figure(3);
plot(x_a,N3, 'DisplayName','N_3', 'LineStyle','-')
legend
figure(4);
plot(x_a,N4, 'DisplayName','N_4', 'LineStyle','-')
legend
figure(5);
plot(x_a,N5, 'DisplayName','N_5', 'LineStyle','-')
legend
figure(6);
plot(x_a,N6, 'DisplayName','N_6', 'LineStyle','-')
legend

```







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3 P3

28 January 2022 20:38

```

y_1 = linspace(0, 1, 4);
y_2 = linspace(1, 2, 4);
y_3 = linspace(2, 3, 4);

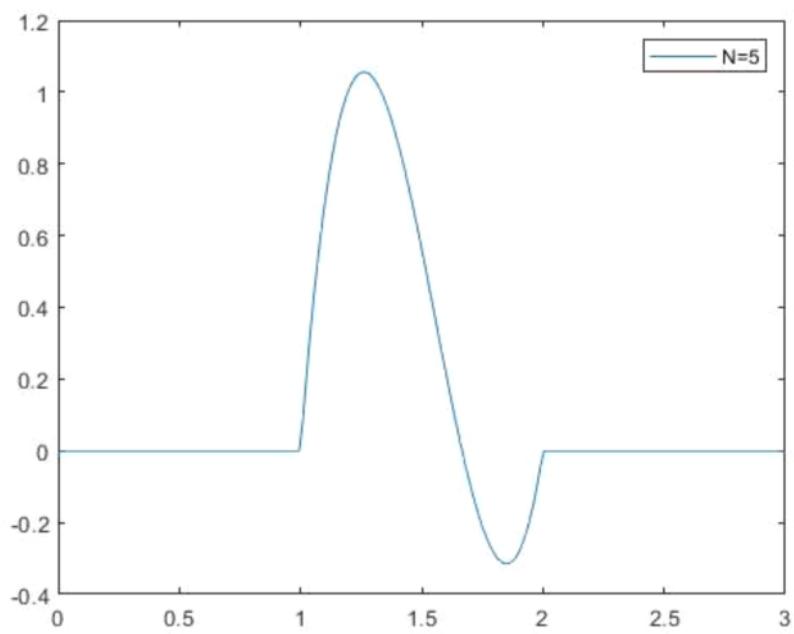
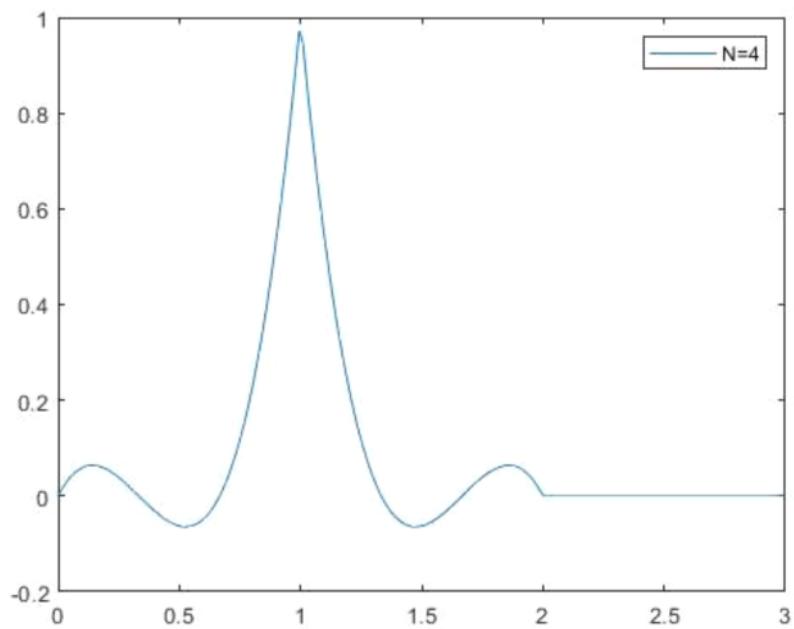
x_a = linspace(0, 3, 200);

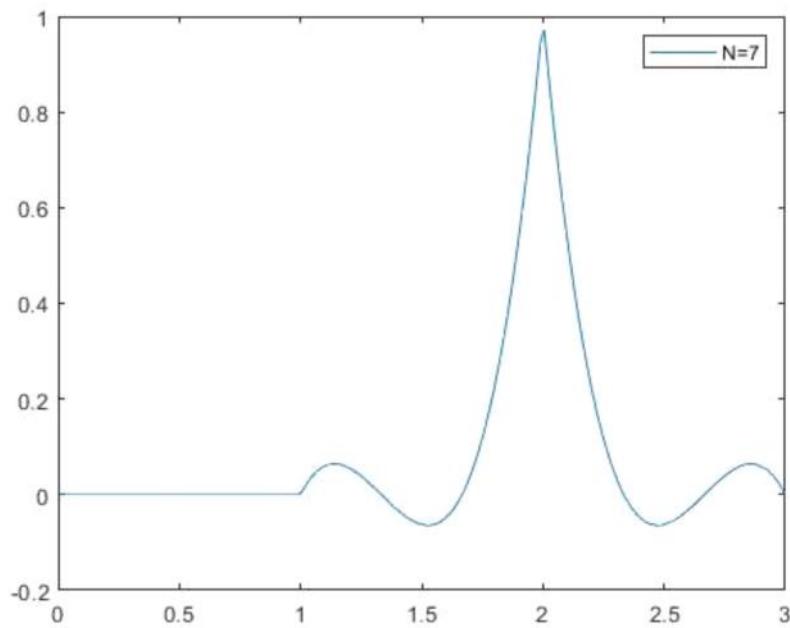
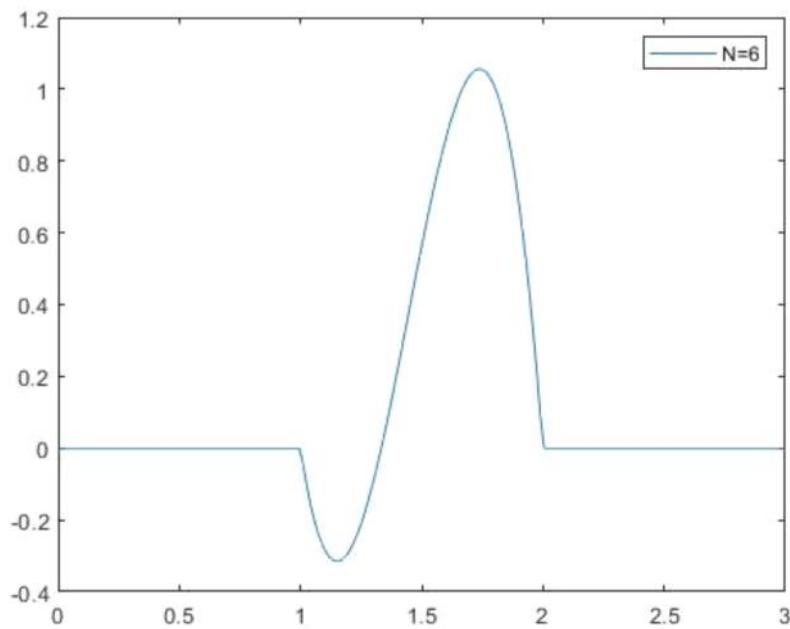
N_all = zeros([4, 200]);

N_all(1,:) = P3_func(x_a, y_1(4), y_1(2), y_1(3), y_1(1), 1) + P3_func(x_a, y_2(1), y_2(2), y_2(3), y_2(4), 2);
N_all(2,:) = P3_func(x_a, y_2(2), y_2(1), y_2(3), y_2(4), 2);
N_all(3,:) = P3_func(x_a, y_2(3), y_2(2), y_2(1), y_2(4), 2);
N_all(4,:) = P3_func(x_a, y_2(4), y_2(2), y_2(3), y_2(1), 2) + P3_func(x_a, y_3(1), y_3(4), y_3(3), y_3(2), 3);

for jj = 1:4
    figure(jj);
    plot(x_a,N_all(jj,:), 'DisplayName',strcat('N=',num2str(jj+3)), 'LineStyle','-')
    legend
end

```





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3 P4

28 January 2022 20:39

```

y_1 = linspace(0, 1, 5);
y_2 = linspace(1, 2, 5);
y_3 = linspace(2, 3, 5);

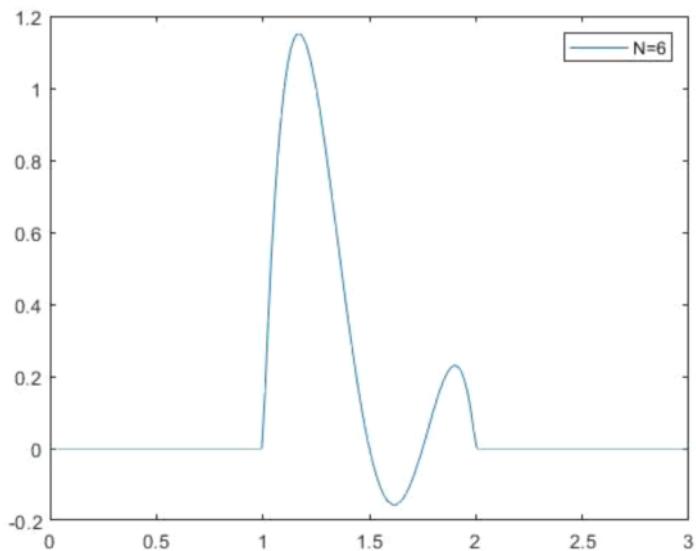
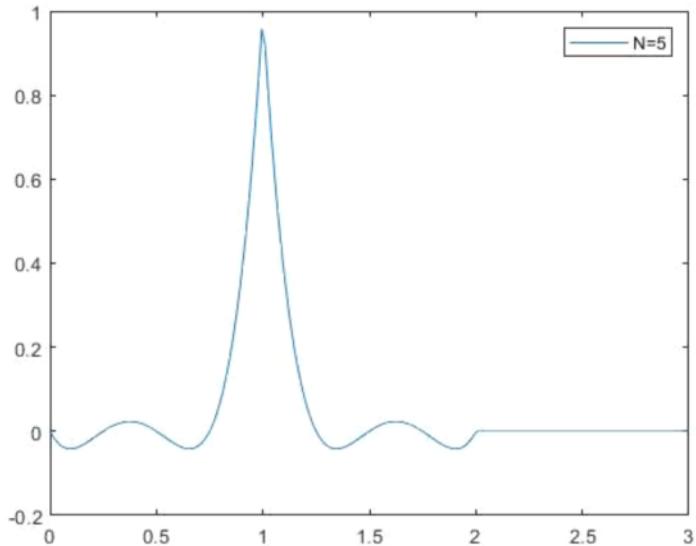
x_a = linspace(0, 3, 200);

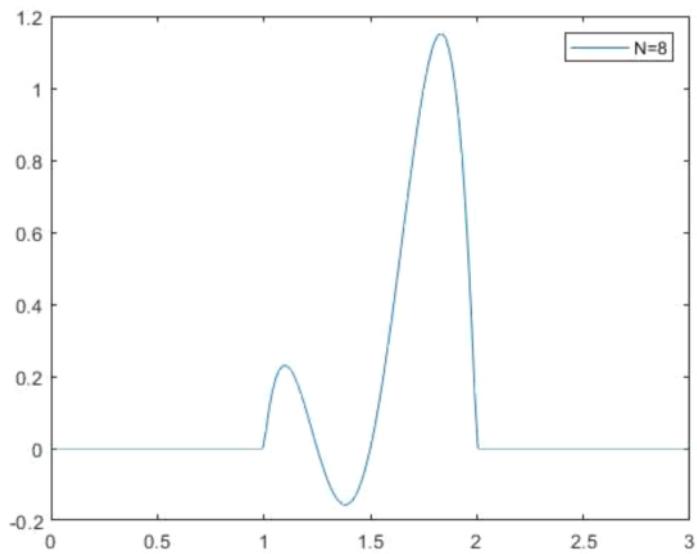
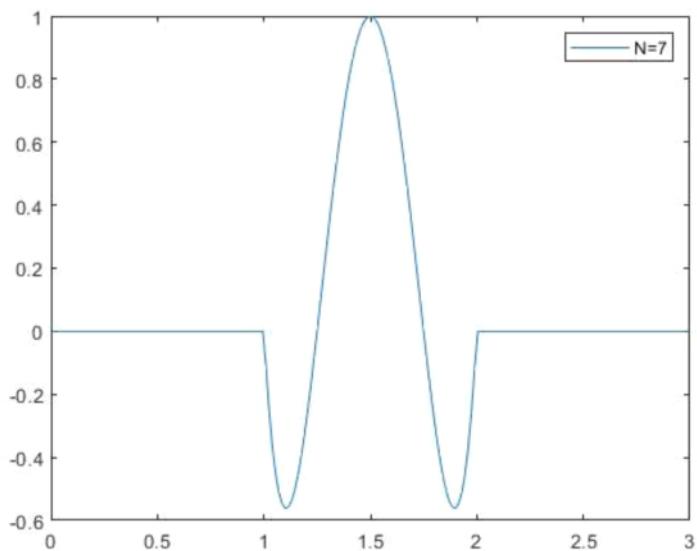
N_all = zeros([5, 200]);

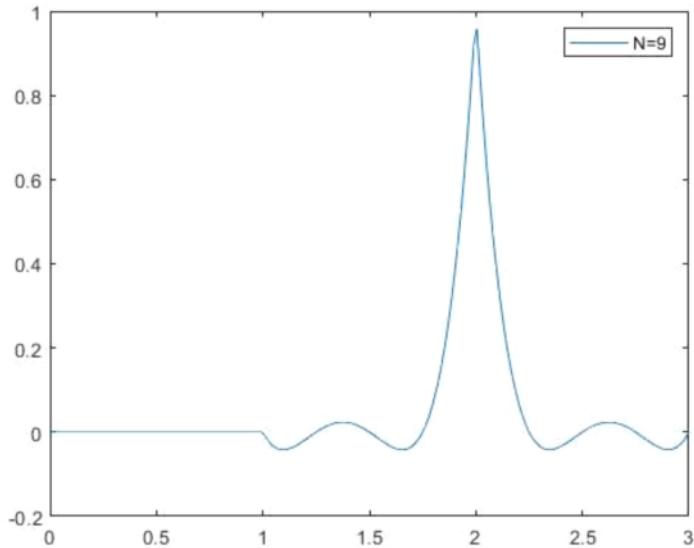
N_all(1,:) = P4_func(x_a, y_1(5), y_1(2), y_1(3), y_1(1), y_1(4), 1) + P4_func(x_a, y_2(1), y_2(2), y_2(3), y_2(4), y_2(5), 2);
N_all(2,:) = P4_func(x_a, y_2(2), y_2(1), y_2(3), y_2(4), y_2(5), 2);
N_all(3,:) = P4_func(x_a, y_2(3), y_2(2), y_2(1), y_2(4), y_2(5), 2);
N_all(4,:) = P4_func(x_a, y_2(4), y_2(2), y_2(1), y_2(3), y_2(5), 2);
N_all(5,:) = P4_func(x_a, y_2(5), y_2(2), y_2(1), y_2(3), y_2(4), 2) + P4_func(x_a, y_3(1), y_3(4), y_3(3), y_3(2), y_3(5), 3);

for jj = 1:5
    figure(jj);
    plot(x_a,N_all(jj,:), 'DisplayName',strcat('N=',num2str(jj+4)), 'LineStyle','-')
    legend
end

```







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5 code

28 January 2022 20:39

```

y_1 = linspace(0, 1, 4);
y_2 = linspace(1, 2, 4);
y_3 = linspace(2, 3, 4);
for jj = 1:3
    x_a = linspace(0, 3, 10);
    n = jj*2;
    func = sin(n*x_a);

    x_a = linspace(0, 3, 200);
    N_all = zeros([10, 200]);

    N_all(1,:) = P3_func(x_a, y_1(1), y_1(2), y_1(3), y_1(4), 1);
    N_all(2,:) = P3_func(x_a, y_1(2), y_1(1), y_1(3), y_1(4), 1);
    N_all(3,:) = P3_func(x_a, y_1(3), y_1(1), y_1(2), y_1(4), 1);
    N_all(4,:) = P3_func(x_a, y_1(4), y_1(1), y_1(3), y_1(2), 1) + P3_func(x_a, y_2(1), y_2(4), y_2(3), y_2(2), 2);

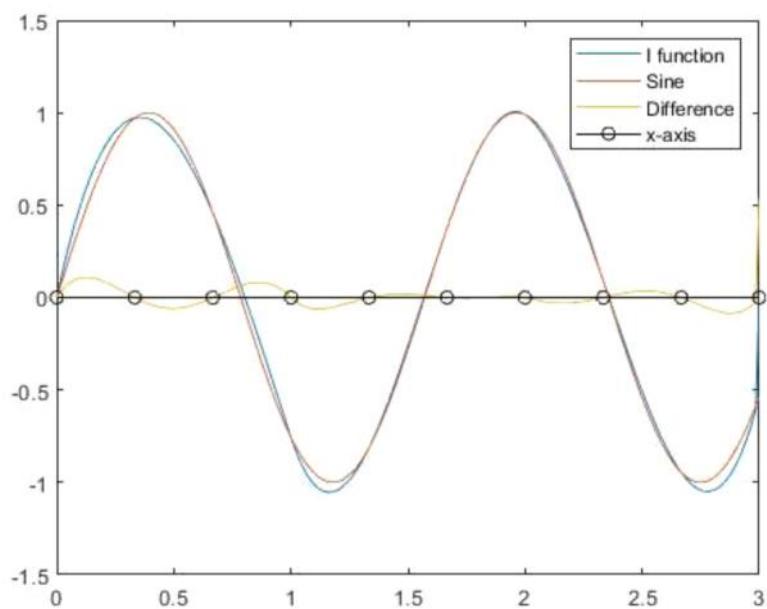
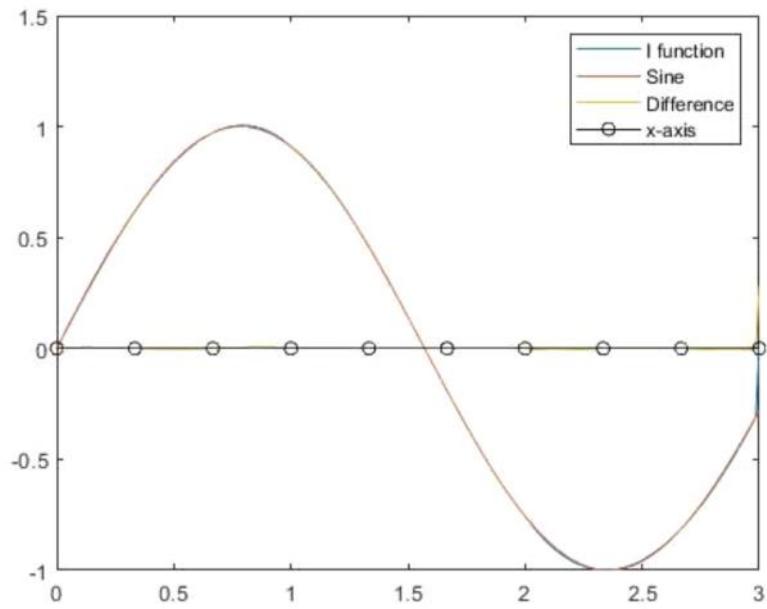
    %N_all(1,:) + N_all(2,:) + N_all(3,:) + N_all(4,:);

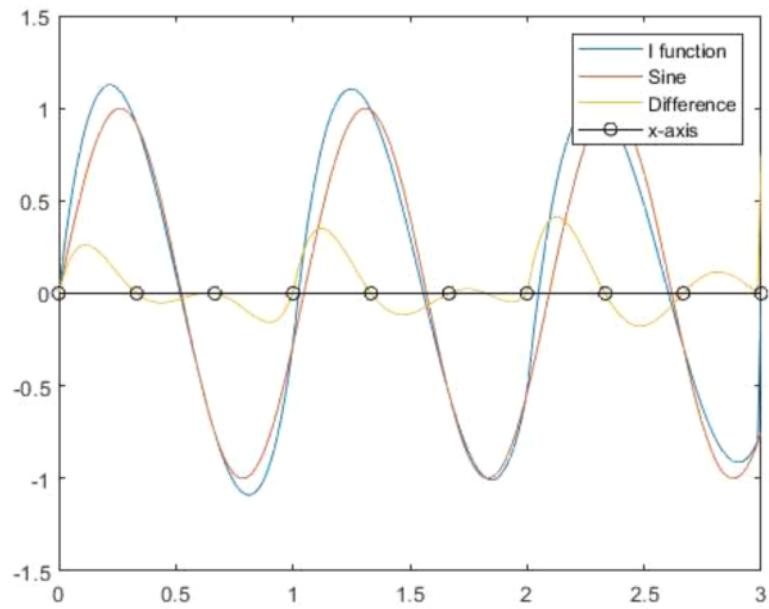
    N_all(5,:) = P3_func(x_a, y_2(2), y_2(4), y_2(3), y_2(1), 2);
    N_all(6,:) = P3_func(x_a, y_2(3), y_2(4), y_2(2), y_2(1), 2);
    N_all(7,:) = P3_func(x_a, y_2(4), y_2(2), y_2(3), y_2(1), 2) + P3_func(x_a, y_3(1), y_3(2), y_3(3), y_3(4), 3);

    N_all(8,:) = P3_func(x_a, y_3(2), y_3(1), y_3(3), y_3(4), 3);
    N_all(9,:) = P3_func(x_a, y_3(3), y_3(1), y_3(2), y_3(4), 3);
    N_all(10,:) = P3_func(x_a, y_3(4), y_3(1), y_3(3), y_3(2), 3);

    Ifunc = zeros([1, 200]);
    for ii = 1:10
        Ifunc = Ifunc + func(ii)*N_all(ii,:);
    end
    y_true = zeros([1, 10]);
    figure(jj);
    plot(x_a,Ifunc, 'DisplayName','I function', 'LineStyle','-')
    hold on
    func = sin(n*x_a);
    plot(x_a,func, 'DisplayName','Sine', 'LineStyle','-')
    hold on
    plot(x_a,-func + Ifunc, 'DisplayName','Difference', 'LineStyle','-')
    hold on
    x_line = linspace(0, 3, 10);
    plot(x_line,y_true, 'DisplayName','x-axis', 'LineStyle','-','Marker','o','Color', 'k')
    legend
end

```





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P3 elements code

28 January 2022 20:40

```

function [outcome] = P3_func(x, x1, x2, x3, x4, ele)
    sz = size(x);
    outcome = zeros(sz);
    if ele==1
        for ii = 1:sz(2)
            if x(1, ii) < 1
                outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4))/(((x1-x2)*(x1-x3)*(x1-x4)));
                %disp(outcome(1, ii))
            end
        end
    elseif ele==2
        for ii = 1:sz(2)
            if x(1, ii) < 2 && x(1, ii) > 1
                outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4))/(((x1-x2)*(x1-x3)*(x1-x4)));
                %disp(outcome(1, ii))
            end
        end
    else
        for ii = 1:sz(2)
            if x(1, ii) < 3 && x(1, ii) > 2
                outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4))/(((x1-x2)*(x1-x3)*(x1-x4)));
                %disp(outcome(1, ii))
            end
        end
    end
    return
end

```

Not enough input arguments.

Error in P3_func (line 2)
 sz = size(x);

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P4 elements code

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```

function [outcome] = P4_func(x, x1, x2, x3, x4, x5, ele)
sz = size(x);
outcome = zeros(sz);
if ele==1
    for ii = 1:sz(2)
        if x(1, ii) < 1
            outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4)*(x(1, ii)-x5))/(((x1-x2)*(x1-x3)*(x1-x4)*(x1-x5)));
            %disp(outcome(1, ii))
        end
    end
elseif ele==2
    for ii = 1:sz(2)
        if x(1, ii) < 2 && x(1, ii) > 1
            outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4)*(x(1, ii)-x5))/(((x1-x2)*(x1-x3)*(x1-x4)*(x1-x5)));
            %disp(outcome(1, ii))
        end
    end
elseif ele==3
    for ii = 1:sz(2)
        if x(1, ii) < 3 && x(1, ii) > 2
            outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4)*(x(1, ii)-x5))/(((x1-x2)*(x1-x3)*(x1-x4)*(x1-x5)));
            %disp(outcome(1, ii))
        end
    end
else
    for ii = 1:sz(2)
        if x(1, ii) < 4 && x(1, ii) > 3
            outcome(1, ii) = ((x(1, ii)-x2)*(x(1, ii)-x3)*(x(1, ii)-x4)*(x(1, ii)-x5))/(((x1-x2)*(x1-x3)*(x1-x4)*(x1-x5)));
            %disp(outcome(1, ii))
        end
    end
end
return
end

```

Not enough input arguments.

Error in P4_func (line 2)
`sz = size(x);`

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