# IZABEL

## LIND I AM A FRONTEND DEVELOPER

I AM CREATIVE FRONTEND DEVELOPER COMING FROM FINE ARTS, WHICH HAS LED ME TO A SPECIAL INTEREST IN UX/UI DESIGN. I AM NOT AFRAID OF BROADENING MY HORIZONS SINCE ONE OF MY GREATEST ASSET IS MY STRONG WILL AND AN EAGERNESS TO LEARN NEW THINGS.



## **WORKING EXPERIENCE**

#### STUDIO IZABEL LIND

FREELANCE FRONTEND DEVELOPER

'23 - '25

I have been designing websites since 2019 but started my own frontend development business 2023 where I design and build fullstack/frontend websites on demand.

#### STUDIO IZABEL LIND

FREELANCE ARTIST & DESIGNER '14 - '25

I build sculptures, digital art and paint for commissioned public and private art, both locally and abroad.

#### **HAGSÄTRA COLLECTIVE**

MANAGER '22 - '25

I manage this artistic association, where I organize and project lead art events, creative activities and exhibitions through collaborations with Stockholms Stad and ABF.

#### **IKEA**

SALES & CUSTOMER SERVICE '20 - '23 Enjoyed working with people and focusing on helping the customers at IKEA Barkarby.

## **EDUCATION**

#### **TECHNIGO**

FRONTEND DEVELOPMENT

'24

To boost my web development portfolio I did this high intensity Frontend bootcamp, including some basic backend courses. We built 19 websites, worked solo and in teams and collaborated with UX designers.

#### KUNGLIGA KONSTHÖGSKOLAN

BACHELOR & MASTER OF FINE ARTS

'14 - '20

I have been studying sculpting and digital arts at KKH, both as my Bachelor and Masters program. I focused on welding, casting, 3D and VR as my main subjects.

## **COURSES**

#### HÖGSKOLAN KRISTIANSSTAD

WEB DEVELOPMENT

'23 - '24

Focus on HTML & CSS, a basic course for deep foundational understanding of code to quickstart web development.

#### **TECHNIGO**

**DIGITAL MARKETING** 

'23-'24

YH-course focusing on SMM and SEO.

#### LINNÉUNIVERSITETET

**TYPOGRAPHY** 

'19

Graphic design theory, tools and techniques for typography

#### KUNGLIGA KONSTHÖGSKOLAN

3D & JAVASCRIPT FOR VR

'19

An artistic course focused on scanning and building 3D environments for VR experiences in art, with basics of programming.

## **MY SKILLS**

**JAVASCRIPT** 

**REACT** 

CSS3 + TAILWIND CSS

**NODE.JS** 

VITE

COMMUNICATION

**GIT** 

**CREATIVITY** 

**REST API** 

**FIGMA** 

VITE

**TYPOGRAPHY** 

STYLED COMPONENTS

**EXPRESS.JS** 

HTML5

MONGODB

**MONGOOSE** 

**TYPESCRIPT** 

**POSTMAN** 

**DESIRE TO LEARN MORE** 

## **CONTACT ME, HERE!**

+46 729632973 CONTACT@IZABELLIND.COM

**IZABELLIND.COM**