



# An Introduction to Web Programming

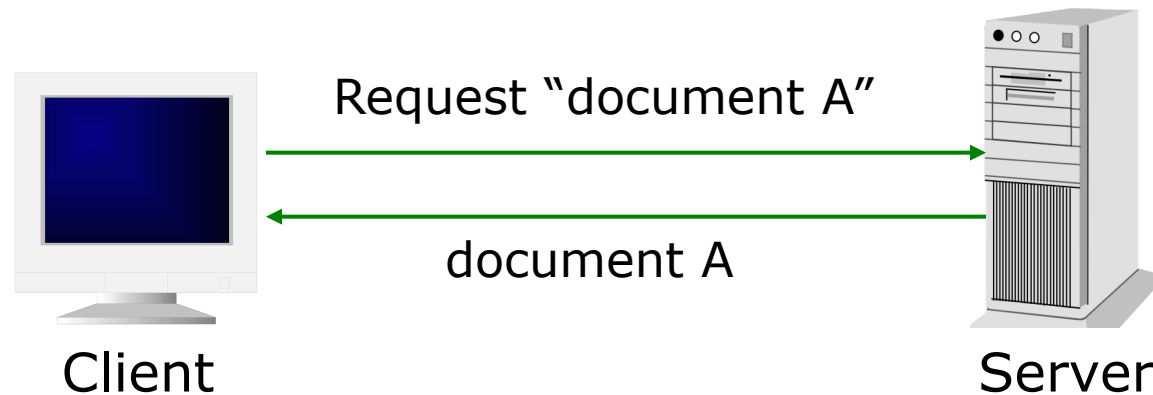
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Web Programming

## OUTLINE

- Introduction to web technologies

# WEB ESSENTIALS

- **Client:** web browsers, used to surf the Web
- **Server** systems: used to supply information to these browsers
- Computer **networks:** used to support the browser-server communication



# INTERNET V.S. WEB

- **The Internet:** a inter-connected computer networks, linked by wires, cables, wireless connections, etc.
- **Web:** a collection of interconnected documents and other resources.
- The world wide web (**WWW**) is accessible via the Internet, as are many other services including email, file sharing, etc.

# HOW DOES THE INTERNET WORK?

- Through communication protocols
- A **communication protocol** is a specification of how communication between two computers will be carried out
  - **IP** (Internet Protocol): defines the packets that carry blocks of data from one node to another
  - **TCP** (Transmission Control Protocol) and **UDP** (User Datagram Protocol): the protocols by which one host sends data to another.
  - Other application protocols: **DNS** (Domain Name Service), **SMTP** (Simple Mail Transmission Protocol), and **FTP** (File Transmission Protocol)

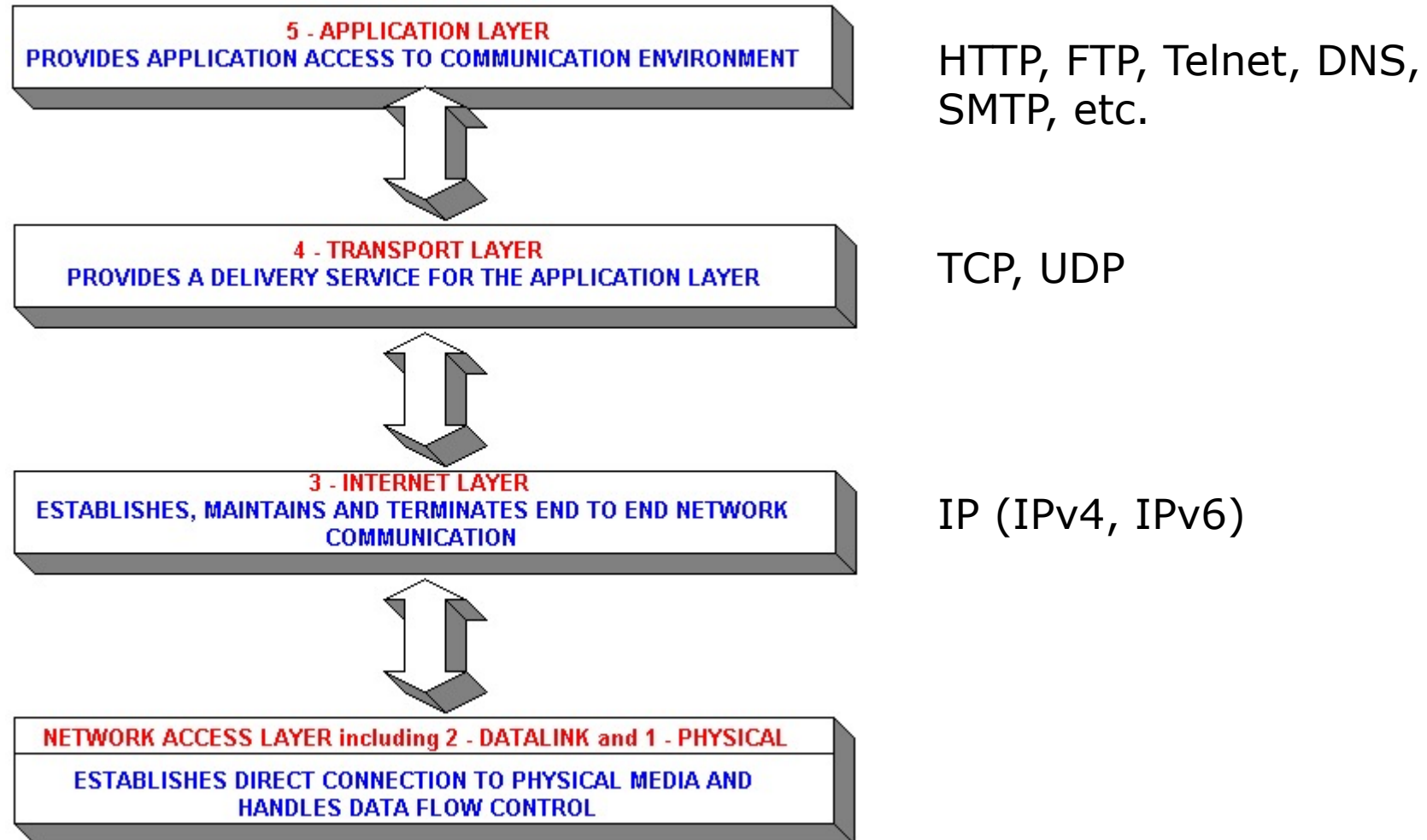
# THE INTERNET PROTOCOL (IP)

- A key element of IP is **IP address**, a 32-bit number
- The Internet authorities assign ranges of numbers to different organizations
- IP is responsible for moving **packet** of data from node to node
- A packet contains information such as the data to be transferred, the source and destination IP addresses, etc.
- Packets are sent through different local network through **gateways**
- A **checksum** is created to ensure the correctness of the data; corrupted packets are discarded

# THE TRANSMISSION CONTROL PROTOCOL (TCP)

- TCP is a higher-level protocol that extends IP to provide additional functionality: **reliable** communication
- TCP adds support to detect errors or lost data and to trigger **retransmission** (إعادة الإرسال) until the data is correctly and completely received

# TCP/IP PROTOCOL SUITES





# THE WORLD WIDE WEB (WWW)

- **WWW** is a system of interlinked, hypertext documents that runs over the Internet
- Two types of software:
  - **Client**: a system that wishes to access the information provided by servers must run client software (e.g., web browser)
  - **Server**: an internet-connected computer that wishes to provide information to others must run server software
  - Client and server applications communicate over the Internet by following a protocol built on top of TCP/IP – **HyperText Transport Protocol (HTTP)**

## BASICS OF THE WWW

- **Hypertext**: a format of information which allows one to move from one part of a document to another or from one document to another through **hyperlinks**
- Uniform Resource Locator (**URL**): unique identifiers used to locate a particular resource on the network
- **Markup language**: defines the structure and content of hypertext documents

# WEB CLIENT: BROWSER

- Makes HTTP requests on behalf of the user
  - Reformat the URL entered as a valid HTTP request
  - Use DNS to convert server's host name to appropriate IP address
  - Establish a TCP connection using the IP address
  - Send HTTP request over the connection and wait for server's response
  - Display the document contained in the response
    - If the document is not a plain-text document but instead is written in HTML, this involves rendering the document (positioning text, graphics, creating table borders, using appropriate fonts, etc.)

# WEB SERVERS

- Main functionalities:
  - Server waits for connect requests
  - When a connection request is received, the server creates a new process to handle this connection
  - The new process establishes the TCP connection and waits for HTTP requests
  - The new process invokes software that maps the requested URL to a resource on the server
  - If the resource is a file, creates an HTTP response that contains the file in the body of the response message
  - If the resource is a program, runs the program, and returns the output

# STATIC WEB: HTML/XHTML, CSS

- **HTML** stands for **H**yper**T**ext **M**arkup **L**anguage
  - It is a text file containing small markup tags that tell the Web browser how to display the page
- **XHTML** stands for e**X**tensible **H**yper**T**ext **M**arkup **L**anguage
  - It is identical to HTML 4.01
  - It is a stricter and cleaner version of HTML
- **CSS** stands for **C**ascading **S**tyle **S**heets
  - It defines how to display HTML elements

# WHY PROGRAMMABILITY?

- What's the drawback to simple document model?
  - Static
  - Assume that documents are created before they are requested
- What are examples of information that might be part of web documents that may not be known before they are requested?

# CLIENT-SIDE PROGRAMMABILITY

- Scripting language: a lightweight programming language
- Browser scripting: **JavaScript**
  - Designed to add interactivity to HTML pages
  - Usually embedded into HTML pages
  - What can a JavaScript Do?
    - Put dynamic text into an HTML page
    - React to events
    - Read and write HTML elements
    - Validate data before it is submitted to a server
    - Create cookies
    - ...

# SERVER-SIDE PROGRAMMABILITY

- The requests cause the response to be generated
- Server scripting:
  - **CGI/Perl:** Common Gate Way Interface (\*.pl, \*.cgi)
  - PHP: Open source, strong database support (\*.php)
  - ASP: Microsoft product, uses .Net framework (\*.asp)
  - Java via JavaServer Pages (\*.jsp)
  - ...



# Three Tiers Architecture

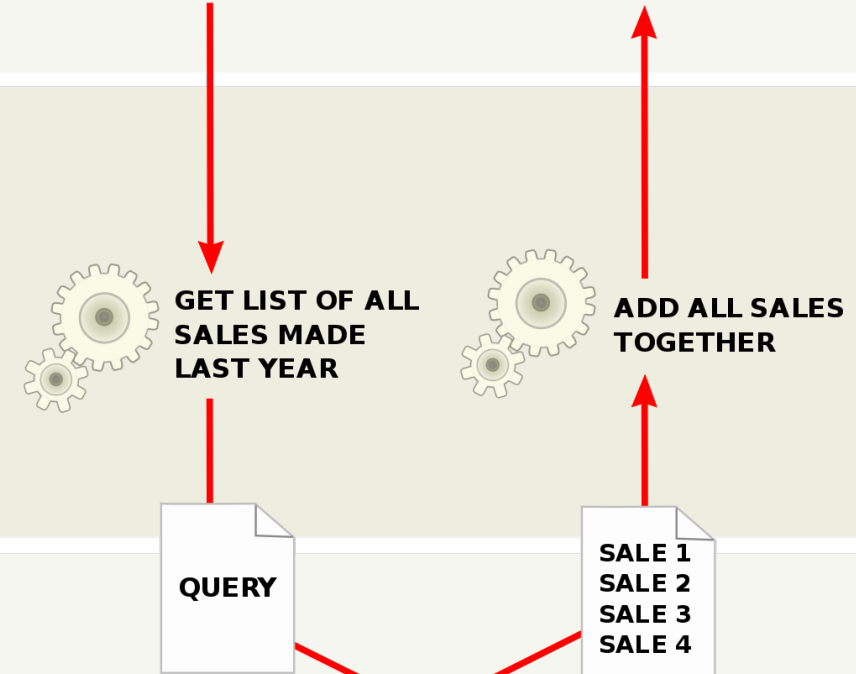
## Presentation tier

The top-most level of the application is the user interface. The main function of the interface is to translate tasks and results to something the user can understand.



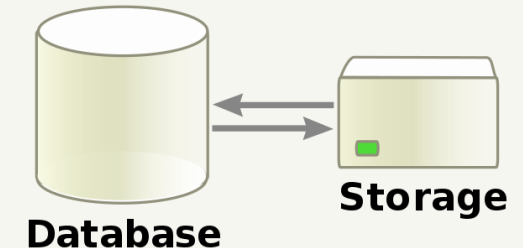
## Logic tier

This layer coordinates the application, processes commands, makes logical decisions and evaluations, and performs calculations. It also moves and processes data between the two surrounding layers.



## Data tier

Here information is stored and retrieved from a database or file system. The information is then passed back to the logic tier for processing, and then eventually back to the user.



# Most Popular Programming Languages of 2018

