

# The Hypertext Markup Language (HTML) – Part II

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Web Programming

# OUTLINE

- HTML Structures
  - Tables
  - Forms
- New HTML5Elements
- Summary

# **HTML** Tables

#### **TABLES**

- Tables are created with tag
- Each table is divided into rows 
   table data

#### HEADERS AND CAPTIONS

Tables can have headers and captions

```
<caption>Presidents</caption>
 \langle t.r \rangle
  First Name
  Last Name
 <t.r>
  Hassan
  Rohani
                       Presidents
 <t.r>
                    First Name Last Name
  Barack
                          Rohani
                    Hassan
  Obama
                    Barack
                          Obama
```

## TABLE PARTS

```
<thead>
 Item
  Price
 </thead>
Notepad
  $100
 <tfoot>
 Total
  $100
 </tfoot>
```

### **COLUMN GROUPS**

```
<colgroup>
  <col style="background-color: yellow" />
  <col style="background-color: lightgray" />
 </colgroup>
 <t.r>
  First Name
  Last Name
 Hassan
  Rohani
 First Name Last Name
 Barack
                            Rohani
                      Hassan
  Obama
                      Barack
                            Obama
```

# HTML Forms

### **FORMS**

- HTML forms are used to get user input
- Form elements include:
  - Text Fields
  - Buttons
  - Menus
  - Checkboxes
  - Radio Buttons

## FORM DEFINITION

Forms are defined using <form> tag

```
<form>
  First name:
    <input type="text" name="fname"><br>
    Last name:
        <input type="text" name="lname"><br>
        </form>
```

First name:

Last name:

#### **FORMACTION**

- Submit button is used to send data to server
- The form tag attributes:
  - action: a URL to which the information is sent
  - method: HTTP method for sending data (get or post)

```
<form action="get-form.py" method="get">
  First name:
    <input type="text" name="fname"><br>
    Last name:
    <input type="text" name="lname"><br>
     <input type="submit" value="Submit">
     </form>
```

#### FORM INPUTS

- The <input> tag is multipurpose
- Input type is specified using type attribute
  - text, password, checkbox, radio, button, submit, ...
- They should all have name attribute
- Their initial state can be set by value attribute
- They can be disabled by disabled attribute

#### **CHECKBOXES**

- <input type="checkbox" ...>
- The name attribute names the checkbox
- The value attribute specifies the value bound to name if checkbox is submitted (default = on)
- The checked attribute indicates a pre-checked checkbox

```
<form action="" method="get">
     <input type="checkbox" name="device"
      value="iPhone">iPhone<br>
      <input type="checkbox" name="device"
      value="iPad">iPad<br>
      <input type="submit" value="Submit">
      </form>
```

#### RADIO BUTTONS

- <input type="radio" ...>
- Used to select one of many options
- Radio buttons with same name form a group of mutually exclusive options

```
<form action="" method="get">
    <input type="radio" name="device"
     value="iPhone">iPhone<br>
     <input type="radio" name="device"
     value="iPad">iPad<br>
     <input type="submit" value="Submit">
     </form>
```

#### **TEXT BOXES**

- <input type="text" ...>
- The size attribute specifies the width in characters
- The maxlength attribute specifies the maximum number of characters

```
Your Full Name:
<input type="text" name="fullname"
size="30" maxlength="50">
```

#### **PASSWORDS**

- <input type="password" ...>
- Identical to a text box, but text typed into the box is not readable on browser
- Useful for submitting sensitive information, like passwords, but not secure at all

Password: <input type="password" name="pass">

# HIDDEN OBJECTS

- <input type="hidden" ...>
- Represents a hidden input, invisible to the user
- Useful for sending hidden data to server, or keeping track of data as user traverses a collection of pages

<input type="hidden" name="id" value="a84re">

#### BUTTONS

- <input type="submit" ...>
  - A button that submits the form to the server
- <input type="reset" ...>
  - A button that resets all form fields to their default state
- <input type="button" ...>
  - A button that does nothing!

#### **BUTTON TAG**

- The <button> tag can be alternatively used to create buttons
- The type attribute specifies the type of button
  - can be button, submit, reset
- Inside button element you can put text or image
  - this is the main difference with input buttons

<button type="button">Click Here!</button>

#### **TEXTAREAS**

- The <textarea> is used for multiline text input
- The rows and cols attributes specify the number of rows and columns

```
<textarea rows="30" cols="50" name="text">
This is the text that you will see
and can edit in the area.
</textarea>
```

#### **MENUS**

- The <select> tag is used to create menus
- Each option is enclosed in an option tag
- The size attribute determines how many options to be displayed at once

```
<select name="device">
    <option value="iPhone">iPhone</option>
    <option value="iPad">iPad</option>
    <option value="iMac">iMac</option>
    </select>
```

#### LABELS

- The <label> tag defines a label for an input element
- The for attribute of the label must be equal to the id attribute of the input element

```
<input type="checkbox" name="iPhone" id="iPhone">
<label for="iPhone">I like iPhone</label><br>
<input type="checkbox" name="iPad" id="iPad">
<label for="iPad">I like iPad</label>
```

# **HTML5** New Elements

#### HTML5 MAIN FEATURES

- 2D graphics with <canvas> and <svg>
- New media elements
- Support for local storage
- Drag and drop support
- New content-specific elements
- New form controls, like calendar and data list

# NEW MEDIA ELEMENTS

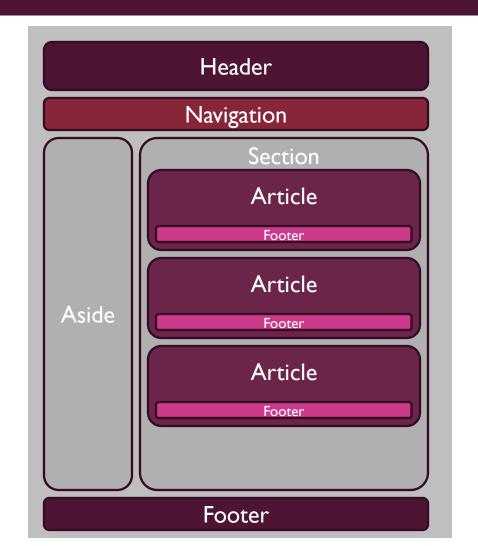
<audio></audio>	Defines sound content
<video></video>	Defines a video or movie
<source/>	Defines multiple media resources for <video> and <audio></audio></video>
<embed/>	Defines a container for an external application or interactive content (a plug-in)
<track/>	Defines text tracks for <video> and <audio></audio></video>

## NEW INPUTELEMENTS

- date
- number
- range 0 100
- color
- search
- email
- url
- •

## **NEW SEMANTICELEMENTS**

- <header>
- <nav>
- <section>
- <article>
- <aside>
- <figure>
- <footer>



#### FIRST LOOK AT HTML5

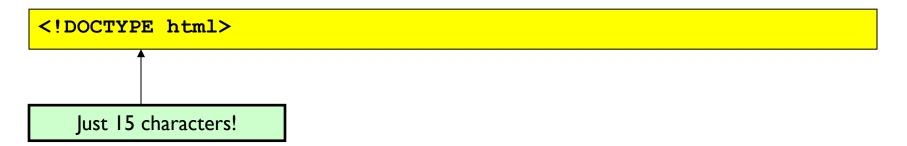
- Built-in audio and video support (without plugins)
- Enhanced form controls and attributes
- The Canvas (a way to draw directly on a web page)
- Drag and Drop functionality
- Support for CSS3 (the newer and more powerful version of CSS)
- More advanced features for web developers, such as data storage and offline applications.

#### THE <HTML> ELEMENT

Remember the DOCTYPE declaration from XHTML?

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
    "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
```

In HTML5, there is just one possible DOCTYPE declaration and it is simpler:



The DOCTYPE tells the browser which type and version of document to expect. This should be the last time the DOCTYPE is ever changed. From now on, all future versions of HTML will use this same simplified declaration.

#### THE <HEAD> SECTION

Here is a typical XHTML <head> section:

```
<head>
    <meta http-equiv="Content-type" content="text/html; charset=UTF-8" />
    <title>My First XHTML Page</title>
    k rel="stylesheet" type="text/css" href="style.css" />
    </head>
```

And the HTML5 version:

```
<head>
  <meta charset="utf-8">
  <title>My First HTML5 Page</title>
  <link rel="stylesheet" href="style.css">
  </head>
```

Notice the simplified character set declaration, the shorter CSS stylesheet link text, and the removal of the trailing slashes for these two lines.

#### BASIC HTML5 WEB PAGE

Putting the prior sections together, and now adding the <body> section and closing tags, we have our first complete web page in HTML5:

Let's open this page in a web browser to see how it looks...

#### **EXAMPLE: MAKEYOUR CONTENT EDITABLE**

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="utf-8">
  <title>untitled
  </title>
</head>
<body>
  <h2> To-Do List</h2>
```

```
<|i> GurpreetKaur(155) 
 MeeruGupta
 JyotiBatra 
 JaskiranKaur 

</body>
</html>
```

### To-Do List

- Gurpreet Kaur(1
- Meeru Gupta
- Jyoti Batra
- Jaskiran Kaur
- Presentati

#### **EXAMPLE: HTML VIDEO & AUDIO**

```
<!DOCTYPE html>
<html>
<body>
   <div>
       <video width="400" controls>
        <source src="mov_bbb.mp4"</pre>
type="video/mp4">
        Your browser does not support
HTML5 video.
       </video>
   </div>
                                              </html>
```

```
<div>
        <audio controls>
         <source src="horse.ogg"</pre>
type="audio/ogg">
         <source src="horse.mp3"</pre>
type="audio/mpeg">
            Your browser does not support
the audio element.
        </audio>
    </div>
</body>
```

#### **SUMMARY**

- HTML5 has introduces lots of new features:
  - 2D drawing
  - Media playback
  - Input controllers
  - Web storage
  - Semantic, ...
- HTML5 is still a work in progress
- Some features are not yet supported by major browsers

#### REFERENCES

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