



Contact

Phone

+48 791-616-256

Email

michal.bros1@gmail.com

Address

Kraków, Poland

Github

github.com/MBrosik/

LinkedIn

linkedin.com/in/michal-bros

Programming

Proficient:

JavaScript • TypeScript • HTML • CSS
SCSS • SQL • C#

Experienced:

Kotlin • Python • PHP

Familiar:

C • C++ • Java

Frameworks, Libraries

Proficient:

React • React Native • Next.js
Node.js • Express.js • Unity

Experienced:

Three.js • WebGL • Svelte

Familiar:

Vue.js • Angular

Tools, Platforms

Git • GitHub • Webpack • Heroku
Postman

Languages

Polish | NATIVE • English | B2

Michał Broś

Full-Stack Developer

Experience

- October 2022 - Present | Kraków**
AGH Code Industry | Scientific Club
Game Developer
 - Game development in Unity
- September 2020 - November 2020 | Kraków**
Expander Integrator IT
IT Technician
 - Configuration of switches, routers and Cramer equipment
- March 2020 - April 2020 | Kraków**
MPK S.A.
IT Technician
 - Responsive web development
 - Configuration of switches and routers
 - HTTPS, DNS, FTP setup in Windows Server
- Hackatons / Gamejams / CTF**
 - Volt CTF (1st place) | **March 2024**
 - Sheep Your Hack 5 | **December 2023**
 - Steelworks Game Jam | **October 2023**
 - HackYeah | **September 2023**
 - HackAGH (3rd place) | **April 2023**
 - Hacknarok Game Jam | **April 2023**
 - Steelworks Jam: Hi-Tech Edition (3rd place) | **February 2023**
 - SheepYourHack | **December 2022**

Education

- October 2022 - Present | Kraków**
AGH University of Science and Technology
Computer Science and Intelligent Systems
- September 2018 - April 2022 | Kraków**
Upper Secondary School of Communications
IT Technician

Projects

- River Raid**
 - Simple port of the retro game made with Typescript
 - Recreated the layout and most of the mechanics from the original game
- Rummikub**
 - Clone of the 2d multiplayer game called Rummikub
 - Made with Javascript and Kotlin