

## Mathematics 327

### Orthogonal bases

In this activity, it will be really helpful to remember that distributive property of dot products:

$$(c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2) \cdot \mathbf{w} = c_1 \mathbf{v}_1 \cdot \mathbf{w} + c_2 \mathbf{v}_2 \cdot \mathbf{w}.$$

1. Consider the vectors

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \quad \mathbf{v}_3 = \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix}.$$

Check that they form an orthogonal basis of  $\mathbb{R}^3$ .

Suppose that  $\mathbf{b} = \begin{bmatrix} 2 \\ 4 \\ -4 \end{bmatrix}$  and that we would like to find weights  $c_1$ ,  $c_2$ , and  $c_3$  so that

$$\mathbf{b} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3.$$

Of course, we could do that by forming the augmented matrix  $[\mathbf{v}_1 \ \mathbf{v}_2 \ \mathbf{v}_3 \mid \mathbf{b}]$  and row reducing. Instead, take the dot product of both sides of the equation above with  $\mathbf{v}_1$ :

$$\mathbf{b} \cdot \mathbf{v}_1 = c_1 \mathbf{v}_1 \cdot \mathbf{v}_1 + c_2 \mathbf{v}_2 \cdot \mathbf{v}_1 + c_3 \mathbf{v}_3 \cdot \mathbf{v}_1.$$

What does this give for the coefficient  $c_1$ ?

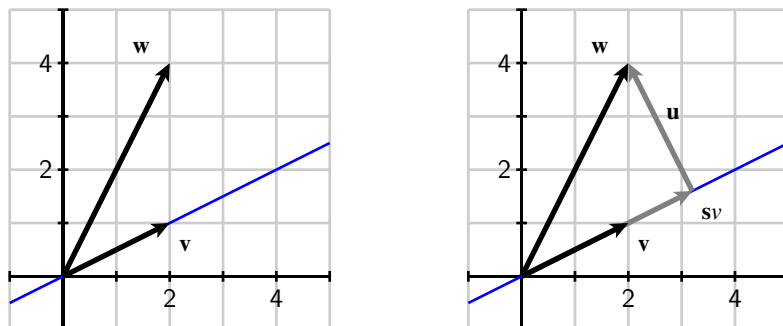
Find the coefficients  $c_2$  and  $c_3$  in the same way.

Now check that  $\mathbf{b} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3$ .

2. Suppose that  $\mathbf{b}$  is some other vector. Explain why

$$\mathbf{b} = \frac{\mathbf{b} \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1 + \frac{\mathbf{b} \cdot \mathbf{v}_2}{\mathbf{v}_2 \cdot \mathbf{v}_2} \mathbf{v}_2 + \frac{\mathbf{b} \cdot \mathbf{v}_3}{\mathbf{v}_3 \cdot \mathbf{v}_3} \mathbf{v}_3.$$

3. Shown below on the left are two vectors  $\mathbf{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$  together with the line  $L$  defined by  $\mathbf{v}$ . We would like to find the vector on  $L$  that is closest to  $\mathbf{w}$ . Because this vector will be a scalar multiple of  $\mathbf{v}$ , we call it  $s\mathbf{v}$  as seen on the right below.



The closest point  $s\mathbf{v}$  to  $\mathbf{w}$  on  $L$  is found by noting that  $\mathbf{u} = \mathbf{w} - s\mathbf{v}$  is perpendicular to  $\mathbf{v}$ . What does this mean about  $\mathbf{u} \cdot \mathbf{v}$ ?

Use this fact and the fact that  $\mathbf{u} = \mathbf{w} - s\mathbf{v}$  to find the scalar  $s$ .

What is the vector  $s\mathbf{v}$ ? We call this vector the *projection of  $\mathbf{w}$  onto the line  $L$* .

Suppose you have general vectors  $\mathbf{v}$  and  $\mathbf{w}$ . Find the expression for the orthogonal projection of  $\mathbf{w}$  onto  $L$ .

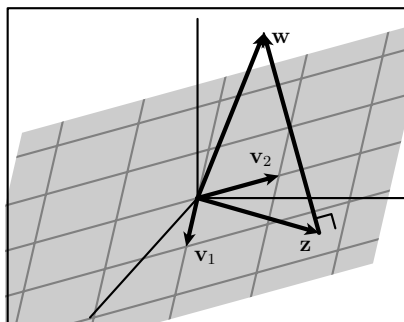
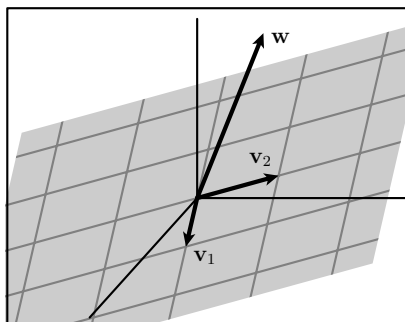
Under what conditions is the projection 0?

4. Consider the vectors

$$\mathbf{v}_1 = \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix},$$

which define a plane  $P$  in  $\mathbb{R}^3$ . Check that  $\mathbf{v}_1$  and  $\mathbf{v}_2$  form an orthogonal basis for  $P$ .

Suppose that  $\mathbf{w} = \begin{bmatrix} 3 \\ 2 \\ 2 \end{bmatrix}$  is another vector as shown on the left below and suppose that we want to find  $\mathbf{z}$ , the vector in the plane closest to  $\mathbf{w}$ , as shown on the right. We call  $\mathbf{z}$  the orthogonal projection of  $\mathbf{w}$  onto  $P$ .



Because  $\mathbf{z}$  is in the plane, we can write it as a linear combination of  $\mathbf{v}_1$  and  $\mathbf{v}_2$ :

$$\mathbf{z} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2.$$

Because  $\mathbf{z}$  is closest to  $\mathbf{w}$ , we know that

$$\mathbf{w} - \mathbf{z} = \mathbf{w} - c_1 \mathbf{v}_1 - c_2 \mathbf{v}_2$$

is orthogonal to the plane  $P$  and hence  $\mathbf{v}_1$  and  $\mathbf{v}_2$ . Use this fact to find both  $c_1$  and  $c_2$ .

If  $\mathbf{w}$  is another vector in  $\mathbb{R}^3$ , find the expression for the orthogonal projection of  $\mathbf{w}$  onto  $\mathbf{z}$ .

5. If  $\mathbf{v} = \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}$ , find a vector  $\mathbf{u}$  that is parallel to  $\mathbf{v}$  and whose length is one. To get started, you can write  $\mathbf{u} = s\mathbf{v}$  for some scalar. What should the scalar be?