

Table of Tables

(console)



ALPHA

Source code (C++) and latest "portable" download:

<https://github.com/MaximumOctopus/TableofTablesConsole>

Introduction

ToTC is a console version of the popular Windows application (found at the link below).

<https://github.com/MaximumOctopus/TableOfTables>

<https://sourceforge.net/projects/table-of-tables/files/tot.zip/download>

It allows for quick access to thousands of data tables for D&D and other popular RPGs.

ToTC doesn't need installing in the normal sense. Just copy the portable folder to a location of your choice, then run the included executable as required.

Currently in alpha, more features coming very soon!!

Command Line Parameters

None. Yet :)

Application commands

All of the main commands (`dice`, `hoard`, `name`, `npc`, `shop`, and `table`) come with the following parameters: `help`, `list`, and `stats`.

```
command [first parameter] [second parameter] [third parameter]
```

Quotes can be used when a parameter is required to contain one or more spaces.

```
Command "a long parameter"
```

Dice

Roll one or more dice.

```
dice sides count
```

Where *sides* is the number of sides on the dice to roll, and *count* is the number of dice.

E.g., to roll 4 D6s: `dice 6 4`

Hoard

Quickly calculate the volume or weight of any coin-based treasure hoard.

```
Hoard volume coin_type count
```

```
Hoard weight coin_type count
```

Where *coin_type* is either:

0 or cp	copper pieces
1 or sp	silver pieces
2 or gp	gold pieces
3 or pp	platinum pieces

Names

Generate a name.

```
name help
```

Shows commands and options available.

```
name list
```

Shows a list of top-level shop categories.

```
name stats
```

Shows useful shop statistics.

```
name category
```

Create a random name using the specified *category*. This option uses one of the random templates that come with the category.

See a list of valid categories using the *name list* command.

```
name category template
```

Create a random name using the specified category and template.

The following is a list of tokens that can be used in templates:

\$title	outputs a random title/salutation
\$name	outputs a random name
\$adjective	outputs a random adjective
\$noun	outputs a random noun
\$other	outputs a random "other"

Not all name categories contain all of the above word types. If you try to use one of these where there are no values loaded then the token will be removed.

Eg `name fantasy "$title $name $adjective"`

NPCs

Generate an NPC.

```
npc help
```

Shows commands and options available.

```
npc list
```

Shows a list of top-level shop categories.

```
npc stats
```

Shows useful shop statistics.

```
npc
```

Shop

Browse the shop's many categories and items.

```
shop help
```

Shows commands and options available.

```
shop list
```

Shows a list of top-level shop categories.

```
shop stats
```

Shows useful shop statistics.

```
shop search term
```

Search the shop for "*term*".

```
shop searchin term
```

Search for "*term*" in the previous search results.

```
shop category_id subcategory_id item_id
```

Show the item with the corresponding IDs. These values will be shown when searching.

```
shop category_name sub_category_name item_name
```

Show the item with the corresponding names. These values will be found when searching.

Tables

Browse thousands of rollable tables for any occasion.

```
table help
```

Shows commands and options available.

```
table list
```

Shows a list of top-level table categories.

```
table stats
```

Shows useful table statistics.

```
table roll table_id
```

Roll a table with the given ID. The ID can be found when using search.

```
table rollall table_id
```

Rolls all tables with the same category and subcategory IDs as the specified *table_id*. Eg, the Assassin set of tables are great for creating an assassin NPC with one easy command.

```
table rollall table_name
```

Rolls all tables under the same named subcategory.

```
table search term
```

Search for "term" within the tables.

```
table searchin term
```

Search for "term" in the previous search results

```
table searchq term
```

Quick search, only searches table titles (ignores sub-items).

```
table show table_id
```

Shows the contents of the specified table.

Special Commands

```
@ parameter
```

Credits

Programming

Paul Alan Freshney

Development Cats

Rutherford, Freeman, and Maxwell
(maximumoctopus.com/developmentcats.htm)

Icon

<https://icon-icons.com/>

Based on content from

<https://www.reddit.com/r/BehindTheTables/wiki/index>

<https://github.com/nickolusroy/npc-generator>

https://docs.google.com/spreadsheets/d/1G_PmUM9ONAND7qwiS2ZPHxst4Le1A8ts9Ig2c18VAHc/edit#gid=796186040

All of my software is free and open source.

Please donate to your local cat charity or shelter, thanks.



paul@freshney.org

<https://github.com/MaximumOctopus/TableofTablesConsole>