DATATHON 2024

Overview

Datathon is a collaborative event where data scientists, developers, designers, and project managers work intensively to create innovative software solutions. These events focus on hands-on learning and practical application, with specific themes or open exploration depending on the event's goals. The diversity of expertise and collaboration during Datathons contribute to a dynamic and creative atmosphere.

DATATHON 2024 will be a 24-hour overnight event on the 3rd and 4rd of February 2024. It is a team event with each team having 2 - 4 members. This will be an open hack with no hard-defined problem statements. The teams are expected to create software solutions to these problems. One and a half days shall be provided to the participating teams to come up with innovative solutions and build a prototype. The latter half of the second day is spent on judging and top 10 teams will be announced by the end of the day. These Top 10 teams will have to give 5 min pitch on Sunday (4th February) and then the final results will be announced. The most innovative solution is deemed as the winner. The teams shall be provided with a high-speed internet connection. They must make arrangements for the required development software on their own.

Rules and Regulations

- Each participant must be a student of a college at the time of the contest in order to be eligible.
- It is not necessary for all the members of a team to belong to the same college.
- A team should consist of a minimum of 2 members, and a maximum of 4 members.
- Each participant is expected to prepare and bring any software they might require during the hackathon on their own.
- All code must be hosted on a code-sharing site, on a public repo. (Preferably GitHub)

- All code must be written during the period of the hackathon only. Any code written otherwise and used (excluding APIs) shall be discounted and the team disqualified.
- All teams must present a proof of concept alongside the presentation in order to be considered for the prize.

Judging Criteria

Judging will be done in two rounds. During the first round, there is a short video pitch to be submitted on the Dev Folio platform. For the second and final round of judging. The Top 10 selected teams will have to give 10 minutes pitch and then the final results will be announced. Judging rounds will be conducted in an online mode.

The judges will look at...

- **Viability**: Has the project a realistic chance of being implemented by partners, is the idea scalable and applicable to more industries. Is it realistic to further develop the project?
- **Originality**: Is your project creative, new, and innovative? Is it something we already know or is the idea disruptive?
- **UX**: How is the design and user experience of your project? Is it easy to understand and use?
- **Peculiarity**: Can you amaze the judges with new use-cases, big opportunities, or surprises? How much did you achieve during the hackathon?
- **Completion**: Whether the amount of work that was speculated has been implemented or not.

Code of Conduct

The Quick version

Our hackathon is dedicated to providing a safe and comfortable environment and harassment-free experience for everyone, regardless of the following:

- gender

- gender identity and expression
- age
- sexual orientation
- disability
- physical appearance
- body size
- race
- ethnicity
- nationality
- religion
- political views
- previous hackathon attendance or lack of
- computing experience or lack of
- chosen programming language or tech stack

We do not tolerate harassment of hackathon participants in any form. Sexual language and imagery are not appropriate at any of the hackathon events, this includes the following:

- hacks
- talks, presentations, or demos
- workshops
- any parties associated with the hackathon
- social media
- any other online media

Miscellaneous Rules which the participants must abide by:

- Any kind of narcotics, or alcohol will not be allowed inside the campus.
- Parking vehicles inside the campus is prohibited.
- No roaming around or loitering in the campus premises after 10:00 PM.
- All the participants are requested to wear masks inside the campus.
- Littering on the campus will not be entertained.
- Maintain decorum of the campus and the Hacking Arena.
- Mandatory for the participants to carry their college identifications along with their Government IDs.
- Must not indulge in hazardous activities like hanging off the railings, mishandling flammable items etc.

Hackathon participants violating these rules may be sanctioned or

expelled from the hackathon without a refund (if applicable) at the discretion of the hackathon organizers.

The Less Quick Version

Harassment includes offensive verbal comments related to gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, nationality, religion or political views, sexual images in public spaces, deliberate intimidation, stalking, following, photography or audio/video recording against reasonable consent, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention.

Photography is encouraged, but other participants must be given a reasonable chance to opt out from being photographed. If they object to the taking of their photograph, comply with their request. It is inappropriate to take photographs in contexts where people have a reasonable expectation of privacy.

Participants asked to stop any harassing behavior are expected to comply immediately.

As this is a hackathon, we like to explicitly note that the hacks created at our hackathon are equally subject to the anti-harassment policy.

Sponsors and partners are also subject to the anti-harassment policy. In particular, sponsors should not use sexualised images, activities, or other material. Sponsor representatives (including volunteers) should not use sexualised clothing/uniforms/costumes, or otherwise create a sexualised environment.

If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact a member of hackathon staff immediately.

Hackathon staff will be happy to help participants contact local law enforcement, provide escorts, or otherwise assist those experiencing harassment to feel safe for the duration of the hackathon. We value your attendance.

If a participant engages in harassing behavior, the hackathon organizers may take any action they deem appropriate. This includes warning the offender, expulsion from the hackathon with no refund (if applicable), or reporting their behavior to local law enforcement.

We expect participants to follow these rules at hackathons and

workshops and hackathon-related social events.

Healthcare and Emergencies

- Participants must convey their medical conditions beforehand and bring their own medicines and medical devices.
- An ambulance will remain on standby inside the campus premises in case of medical emergencies.
- First aid and basic medication will be provided for minor injuries, strains, stomach ache, nausea etc.
- Participants must inform the supervisor in case of short-circuits or fires.
- Fire extinguishers are installed on every corner of the floor, which can be used for controlling the fire.

Disqualification Criteria

- Plagiarism in any form will not be tolerated and the team involved in such activities will be disqualified.
- Participants not abiding by the security and behavioral protocols as stated by Datazen will be sanctioned or expelled from the hackathon without a refund (if applicable) at the discretion of the hackathon organizers.

Prizes and certificates

Over Rs. 1 Lakh Worth of Cash Prizes to be won.
Along with cash prizes we have Vouchers, Stickers, and a lot of swag for all the winners as well as the participants of the Hackathon.
All other participants will be given participation certificates on successful submission of their project on Devfolio.

Contact Details:

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Note: The organizers have the final say in case of any discrepancies.