

# CONTACT

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## **SKILLS**

#### Softs

















## Programming languages











# LANGUAGES

- French (Native)
- English (B1)

# HOBBIES

- Climbing
- Piano
- Video Game

# **Hugo Roche**

#### **GAMEPLAY PROGRAMMER**

"MAGIC ARISES FROM THE HARMONY BETWEEN CODE, ART AND CREATIVITY."

# **EDUCATION**

#### Esma - Game

License in Game Design | 2021 - Currently

NIRVANA & - FPS Bullet Hell - UE5 (1)



- Team Project Gameplay Programmer / Technical GD / Tools Programmer /VFX
- Code optimization
- · Creating a good first person feeling
- · Adapting to the evolutions encountered in project and team management

**UNCHAINED** Ø - First Person Horror - UE5



- Team Project Gameplay Programmer / Technical GD
- Advanced use of gameplay physics in Unreal
- Group work organization

YLMO @ - 2D Platformer - Web



- Individual Project -
- Learning a complete creation pipeline for a video game.

# OTHER PROJECTS

🔘 Block Run 🔗 - Casual Game - Unity 👔



- Personal Project -
- Reflection on the mobile user experience
- · Working on the "juice" for easy fun.



- Jam Project Gameplay Programmer / Technical GD
- Thinking quickly about simple and effective gameplay loops.
- See More On My Website 🔗

# **WORK EXPERIENCE**

## **Campsite Cleaner**

Grau-Du-Roi . France | Summer 2023 & 2022

- Work effectively in a group.
- · Establishing an efficient organization.