

DUNGEONS & DRAGONS 5E

Player Character Record

CHARACTER NAME # _____

Player: _____

Race	Class	Rogue
------	-------	-------

Campaign: _____

Character Creation Date: _____

Alignment	Size	Deity
-----------	------	-------

Current XP: _____

Next Level Goal: _____

Base Speed	Adjusted Speed	Initiative Modifier
------------	----------------	---------------------

Ability Score

Ability Modifier

Saving Throws

ARMOR CLASS



HIT POINT maximum



Current Hit Points

STR

DEX

CON

INT

WIS

CHA

Adv: _____

Disad: _____

Wis

Passive Perception

HIT DICE total

d

Available Hit Dice

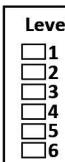
Add CON modifier to each HD.

Death Saves



Pass	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Fail	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Exhaustion



Level	Effect
<input type="checkbox"/>	1 DA on ability checks
<input type="checkbox"/>	2 Speed halved
<input type="checkbox"/>	3 DA on attacks and saves
<input type="checkbox"/>	4 HP maximum halved
<input type="checkbox"/>	5 Speed reduced to 0
<input type="checkbox"/>	6 Death

INITIATIVE INSPIRATION PROFICIENCY

PROFICIENCIES

SKILLS:

SAVES:

Dex <input type="checkbox"/>	Acrobatics $\times 2\frac{1}{2}$
Wis <input type="checkbox"/>	Animal Hndlbg $\times 2\frac{1}{2}$
Int <input type="checkbox"/>	Arcana $\times 2\frac{1}{2}$
Str <input type="checkbox"/>	Athletics $\times 2\frac{1}{2}$
Cha <input type="checkbox"/>	Deception $\times 2\frac{1}{2}$
Int <input type="checkbox"/>	History $\times 2\frac{1}{2}$
Wis <input type="checkbox"/>	Insight $\times 2\frac{1}{2}$
Cha <input type="checkbox"/>	Intimidation $\times 2\frac{1}{2}$
Int <input type="checkbox"/>	Investigation $\times 2\frac{1}{2}$
Wis <input type="checkbox"/>	Medicine $\times 2\frac{1}{2}$
Int <input type="checkbox"/>	Nature $\times 2\frac{1}{2}$
Wis <input type="checkbox"/>	Perception $\times 2\frac{1}{2}$
Cha <input type="checkbox"/>	Performance $\times 2\frac{1}{2}$
Cha <input type="checkbox"/>	Persuasion $\times 2\frac{1}{2}$
Int <input type="checkbox"/>	Religion $\times 2\frac{1}{2}$
Dex <input type="checkbox"/>	Sleight of Hand $\times 2\frac{1}{2}$
Dex <input type="checkbox"/>	Stealth $\times 2\frac{1}{2}$
Wis <input type="checkbox"/>	Survival $\times 2\frac{1}{2}$

TOOLS:

WEAPONS:

ARMOR:

OTHER:



COMBAT*

WEAPON: _____

REACH or RANGE: _____

DAMAGE TYPE: _____

Description: _____

PROFICIENCY

MAGIC

MISC.

ATTACK BONUS: _____

DAMAGE DICE: _____

↓

↓

MISC.

DAMAGE: _____

AMMO: _____

WEAPON: _____

REACH or RANGE: _____

DAMAGE TYPE: _____

Description: _____

PROFICIENCY

MAGIC

MISC.

ATTACK BONUS: _____

DAMAGE DICE: _____

↓

↓

MISC.

DAMAGE: _____

AMMO: _____

WEAPON: _____

REACH or RANGE: _____

DAMAGE TYPE: _____

Description: _____

PROFICIENCY

MAGIC

MISC.

ATTACK BONUS: _____

DAMAGE DICE: _____

↓

↓

MISC.

DAMAGE: _____

AMMO: _____

WEAPON: _____

REACH or RANGE: _____

DAMAGE TYPE: _____

Description: _____

PROFICIENCY

MAGIC

MISC.

ATTACK BONUS: _____

DAMAGE DICE: _____

↓

↓

MISC.

DAMAGE: _____

AMMO: _____



Character Background ^{and}
or Notes Overflow

CHARACTER NAME

#

Character Background ^{and}
or Notes Overflow

CHARACTER NAME

#

[REPEATED LINES FOR NOTES]

ROGUE

Level:

CHARACTER NAME #

Archetype:



Sneak Attack

of Dice Die Type

<input type="text"/>	<input type="text"/>
----------------------	----------------------

ARCANE TRICKSTER

Spell Save DC

$$8 + \boxed{} + \boxed{} + \boxed{} =$$

P.B. INT MISC.

Spell Attack Modifier

$$\boxed{} + \boxed{} + \boxed{} =$$

P.B. INT MISC.

Cantrips Known

Spells Known

Spell Slots and Castings

1st <input type="checkbox"/>	2nd <input type="checkbox"/>	3rd <input type="checkbox"/>	4th <input type="checkbox"/>
<input type="radio"/> <input type="radio"/> <input type="radio"/>			

LEGEND: INT = Intelligence Modifier, P.B. = Proficiency Bonus, MISC. = Miscellaneous or Magical Modifier



Regain spell slots after a long rest. See page 210 in the Player's Handbook for the Wizard's Spell List. (Arcane Tricksters use Wizard spells.)

Known Cantrips

Cantrip	Page	Cantrip	Page	Cantrip	Page	Cantrip	Page
<input type="text"/>							

Known Spells

LVL	Spell	Page	LVL	Spell	Page
<input type="text"/>					
<input type="text"/>					
<input type="text"/>					
<input type="text"/>					
<input type="text"/>					

Notes:

Handwriting practice lines for notes.