

Method

Defining a method:

Methods are defined with the `def` keyword, followed by the method name and an optional list of parameter names in parentheses. The Ruby code between `def` and `end` represents the body of the method.

```
def hello(name)
  "Hello, #{name}"
end
```

A method invocation specifies the method name, the object on which it is to be invoked (sometimes called the receiver), and zero or more argument values that are assigned to the named method parameters.

```
hello("World")
# => "Hello, World"
```

When the receiver is not explicit, it is `self`.

Because Ruby is a purely object-oriented language, all methods are true methods and are associated with at least one object.

```
self
# => main

self.hello("World")
# => "Hello, World"
```

We do not declare the return type; a method returns the value of the last statement executed in the method. The parentheses around a method's arguments are optional. When a method has arguments and omit them when it doesn't. In Rails, you will see methods calls with no parentheses.

```
def test
  'Hello'
end

puts test

result:Hello
=> nil
```

```
# Method with an argument - arity=1
def test1(name)
  'Hello ' + name
end
puts(test1('nuts'))

result: Hello nuts
=> nil
```

```
def test2 name2
  'Hello ' + name2
end
puts(test2 'nuts')

result:Hello nuts
=> nil
```

Default parameters:

Ruby lets you specify default values for a method's arguments-values that will be used if the caller doesn't pass them explicitly. Parameter defaults are evaluated when a method is invoked rather than when it is parsed.

```
def method(arg1="nuts", arg2="neil")
  "#{arg1} #{arg2}"
end
#String interpolation calls to_s method on object and returns the string
value
```

```
puts method
result: nuts neil
```

```
puts method("daniel")
result: daniel neil
```

However, it's not possible to supply the second without also supplying the first. Instead of using positional parameters, try keyword parameters:

keyword parameters:

```
puts method(arg1: "daniel") # Duck typing, A hash without braces
is sometimes called a bare hash
```

```
result: daniel neil
```

Splat Operator:

```
def welcome_guests(*guests)
  guests.each { |guest| puts "Welcome #{guest}!" }
end
welcome_guests('Tom')
Welcome Tom!
=> ["Tom"]
welcome_guests('Tom', 'Tim', 'Lucas')
Welcome Tom!
Welcome Tim!
Welcome Lucas!
=> ["Tom", "Tim", "Lucas"]
```

Aliasing Method:

```
alias test_method method
```

When a method is aliased, the new name refers to a copy of the original method's body

```
def oldMethod
  "old method definition"
end
alias newMethod oldMethod
```

```

def oldMethod
  "old method improvised"
end
puts oldMethod
result:
old method improvised
=> nil
puts newMethod
result:
old method definition
=> nil

```

Methods Evaluation:

1. `meth == other_meth` → true or false
`eq?(other_meth)` → true or false

Two method objects are equal if they are bound to the same object and refer to the same method definition and their owners are the same class or module.

```

def method1
  puts "testing....."
end

```

```

def method2
  puts "hello....."
  puts "testing....."
end

```

```

method1 == method2
result : true

```

```

method1.object_id == method2.object_id
result : true

```

2. `meth[args, ...]` → obj click to toggle source

Invokes the meth with the specified arguments, returning the method's return value.

```

m = 12.method("+")

```

```
m.call(3)      #=> 15
m.call(20)     #=> 32
```

3. arity → fixnum

Returns an indication of the number of arguments accepted by a method. Returns a non-negative integer for methods that take a fixed number of arguments

```
class C
  def two(a); end
  def three(*a); end
  def four(a, b); end
  def five(a, b, *c); end
  def six(a, b, *c, &d); end
end
=> :six
```

```
c = C.new
=> #<C:0x000000019556b8>
```

```
c.method(:two).arity      #=> 1
=> 1
c.method(:three).arity    #=> -1
=> -1
c.method(:four).arity     #=> 2
=> 2
c.method(:five).arity     #=> -3
=> -3
c.method(:six).arity      #=> -3
=> -3
```

```
"cat".method(:size).arity  #=> 0
"cat".method(:replace).arity  #=> 1
"cat".method(:squeeze).arity  #=> -1
"cat".method(:count).arity    #=> -1
```

4. clone → new_method

```
class A
  def foo
```

```
    return "bar"
  end
end
```

```
m = A.new.method(:foo)
=> #<Method: A#foo>
m.call # => "bar"
n = m.clone.call # => "bar"
```

```
m.object_id != n.object_id
New method is created, not referencing to the same method.
```

5. inspect → string

Returns the name of the underlying method.

```
"cat".method(:size).inspect
=> "#<Method: String#size>"
```

6.name → symbol

Returns the name of the method.

```
"cat".method(:size).name
=> :size
```

7. original_name → symbol

Returns the original name of the method.

```
"cat".method(:size).original_name
=> :size
```

8. owner → class_or_module

Returns the class or module that defines the method.

```
"cat".method(:size).owner
=> String
```

9. parameters → array

Returns the parameter information of this method.

```
"cat".method(:size).parameters
=> []
```

10. receiver → object

Returns the bound receiver of the method object.

```
"cat".method(:size).receiver  
=> "cat"
```

11. Yielding to blocks

```
def method(arg1,arg2)  
  puts "First we are here:  #{arg1}"  
  yield  
  puts "Finally we are here:  #{arg2}"  
  yield  
end  
method('start Method','end Method') { puts "Inside the yield" }
```

```
#> First we are here:  start Method  
#> Inside the yield  
#> Finally we are here:  end  
#> Inside the yield
```

```
def simple(arg)  
  puts "Before yield"  
  yield(arg)  
  puts "After yield"  
end  
simple('Nuts') { |name| puts "My name is #{Nuts}" }
```

```
#> Before yield  
#> My name is Nuts  
#> After yield
```

12. Construction of Iteration using yield

This is how iterators works:

```
def forEach(num)  
  num.times do |i|  
    yield(i)
```

```
end
end
```

```
forEach(5) { |i| puts "number #{i}" }
number 0
number 1
number 2
number 3
number 4
```

In fact, it is with `yield` that things like `foreach`, `each` and `times` are generally implemented in classes

13. `block_given?`

If you want to find out if you have been given a block or not, use `block_given?`

```
class Person
  def names
    result = []
    @persons.each do |per|
      if block_given?
        yield(per.name)
      else
        result.push(per.name)
      end
    end
    result
  end
end
```

This example assumes that the `Person` class has an `@persons` list that can be iterated with `each` to get objects that have person names using the `name` method. If we are given a block, then we'll yield the name to the block, otherwise we just push it to an array that we return.

15. Capturing undeclared keyword arguments (double splat)

The `**` operator works similarly to the `*` operator but it applies to keyword parameters.


```
def method(required_key:, optional_key: nil, **other_options)
  other_options
end
```

```
method(required_key: 'Test', foo: 'Foo', bar: 'Bar')
#> { :foo => "Foo", :bar => "Bar" }
```

In the above example, if the `**other_options` is not used, an `ArgumentError: unknown keyword: foo, bar` error would be raised.

```
def method(required_key:, optional_key: nil)
  puts "Testing...."
end
```

```
method(required_key: 'Test', foo: 'Foo', bar: 'Bar')
#> ArgumentError: unknown keywords: foo, bar
```

Global Methods

Instance Methods

Operator Methods

```
def plus(other)
  # Define binary plus operator: x+y is x.+(y)
  self.concat(other)
end
```

```
> "a".plus("n")
=> "an"
```