

1.3 Execution Condition

Types of execution conditions

The following are the five types of execution conditions of the instructions and functions of CPU module.

Execution condition		Description
On		An instruction is executed during on. It is executed only while the precondition of the instruction is on. When the precondition is off, the instruction is not executed.
Rising edge		An instruction is executed one time when turned on. It is executed only once on the rising edge (off to on) of the precondition of the instruction and is no longer executed later even when the condition turns on.
Off		An instruction is executed during off. It is executed only while the precondition of the instruction is off. When the precondition is on, the instruction is not executed.
Falling edge		An instruction is executed one time when turned off. It is executed only once on the falling edge (on to off) of the precondition of the instruction and is no longer executed later even when the condition turns off.
Always	—	An instruction is always executed regardless of whether the precondition of the instruction is on or off. When the precondition is off, the instruction performs off processing.

Execution condition of each instruction

The execution condition varies depending on the instruction. The following table lists the execution conditions of individual instructions.

Execution condition	Applicable instruction
On	All instructions except for the following
Rising edge	<ul style="list-style-type: none"> • Instruction followed by symbol (P), (GP), and (SP) • PLS
Off	—
Falling edge	PLF
Always	LD, LDI, AND, ANI, OR, ORI, LDP, LDF, ANDP, ANDF, ORP, ORF, LDPI, LDFI, ANDPI, ANDFI, ORPI, ORFI, ANB, ORB, MPS, MRD, MPP, INV, MEP, MEF, OUT, OUT T, OUTH T, OUTHS T, OUT ST, OUTH ST, OUTHS ST, OUT C, OUT LC, MC, MCR, FEND, END, LDD□, AND□, OR□, LD□_U, AND□_U, OR□_U, LDD□, ANDD□, ORD□, LDD□_U, ANDD□_U, ORD□_U, JMP, DI, EI, IMASK, SIMASK, IRET, FOR, NEXT, RET, LD\$□, AND\$□, OR\$□, LDE□, ANDE□, ORE□, STMR, LDDT□, ANDDT□, ORDT□, LDTM□, ANDTM□, ORTM□