Nimble Data Object Visualization of a Nimble data object: features size span speed class bird1 32.700 1.100 170 hawk points <u></u> bird3 25,500 0,900 340 falcon bird5 26.400 1.100 190 hawk bird6 61.900 1.900 280 eagle

Nimble has 4 data types that share the same API.

Each use a different backend to optimize the operations based on the type of data in the object. Choosing the type that best matches the data will support more efficient operations.

Type Data Backend any data Python list Matrix all the same type NumPy array DataFrame each column has 1 type Pandas DataFrame mostly missing or 0 SciPy coo_matrix Sparse

Nimble data object acts as the container of all individual elements of your data. But for manipulating hat data, Nimble defines an API that abstracts away from the structure of how it is recorded to emphasize the meaning of how elements inter-relate.

Instead of operating on rows and columns (as with a spreadsheet or matrix), Nimble defines methods over points and features. This aligns with the goal of machine learning ready data, where each point should be a single observation of unique variables and each feature should define a single variable that has been recorded across observations. Nimble's API provides tools to tidy data towards that goal while behaving in a way that respects the observational meaning of data.

The methods of the Nimble data object control operations that apply to the entire object or the elements. The points and features properties of the object have additional methods for operations that apply along that axis of the data object.

bird1Size = X["bird1", "size"] # Access an element by specifying a point and a feature bird0bs = X.points.copy(["bird1", "bird2"]) # Operates on whole points (seen as rows in image above) labels = X.features.copy("class") # Operates on whole features (seen as columns in image above) # Operates on whole features (seen as columns in image above) duplicateObj = X.copy() # Operates on points and features simultaneously (whole object)

Note: Nimble also supports representations of higher-dimensional data by allowing multi-dimensional objects be embedded within points. For example, each point could contain a two-dimensional image

I/O **Creating Data**

nimble.data is the primary function for loading data from all accepted sources. It accepts raw python objects, strings that are paths to files or urls, and open file objects.

X = nimble.data('Matrix', '/path/to/X.mtx')

For convenience, nimble.ones, <a hr available to quickly create objects with specific data. The following create objects with 10 points and 10 features.

allOnes = nimble.ones('Matrix', 10, 10) allZeros = <u>nimble.zeros</u>('Sparse', 10, 10) identity = nimble.identity('List', 10)

nimble.random.data is available to construct an object of random data with adjustable sparsity. The following creates a Matrix object with 10 points, 10 features and 0 sparsity.

randomData = nimble.random.data('Matrix', 10, 10, 0)

Fetching

Fetching returns the local path(s) to an online dataset, downloading and saving the data if necessary.

fileLocation = <u>nimble.fetchFile</u>('https://link.to.dataset.csv') fileLocationsList = nimble.fetchFiles('UCI::iris')

Saving

Nimble data objects can be written to a csv or mtx file or saved as a pickle file. <u>TrainedLearner</u> objects can also be pickled.

X.<u>writeFile</u>('saved.csv') X.save('saved.pickle')
trainedLearner.save('saved.pickle')

Information about the data

Some information is set automatically on creation. By default automatic detection of pointNames and featureNames occurs. Data information can also be controlled by some of the parameters for nimble.data.

>>> X = <u>nimble.data</u>('DataFrame', '/path/to/X.csv') >>> X.<u>shape</u> # Always set (3, 4) >>> X.<u>path</u> # Set when source is a path '/path/to/X.csv'

>>> X. features.getNames() # Automatically detected
['h', 'w', 'd']

>>> X.points.getNames() # Automatically detected
['0k1r3', '6t3n1', '8i7i3', '0k2r2']
>>> headers = ['height', 'width', 'depth']
>>> items = ['couch', 'table', 'chair', 'love seat']
>>> X = nimble.data('Matrix', '/path/to/dataset.csv',

pointNames=items', featureNames=headers, name='furniture')

Once the object is created, the object's methods can be used to get or set information about the object. X.name
X.absolutePath
A getter and setter
X.absolutePath X.<u>relativePath</u> # A getter only X. [points/features] . getNames ()
X. [points/features] . getName (index) X.[points/features].setNames(assignments)
X.[points/features].setName(oldIdentifier, newName)

X. [points/features] .getIndex(identifier)
X. [points/features] .getIndices(names) X.[points/features].hasName(name) len(X.[points/features])

Visualization Printing Nimble provides several ways to print or stringify the data, with varying levels of flexibility. $\mbox{\#}$ A representation of the data object that conforms to Python's repr standards # A pretty-printed represenation of the data object $\text{X.} \underline{\text{show}}$ (description, ...) # Pretty-print the object with customized parameters Plotting Nimble provides basic plotting functions using the matplotlib package on the backend. X.plotFeatureAgainstFeature(x, y, ...) # A scatter plot showing one feature plotted against another feature # A rolling average of one feature plotted against another feature # Plot a histogram of the distribution of values in a feature X.plotFeatureAgainstFeatureRollingAverage(x, y, ...) X.plotFeatureDistribution(feature, ...) .plotFeatureGroupMeans (feature, groupFeature, ...) $\ensuremath{\mathtt{\#}}$ Plot the means of a feature grouped by another feature X.plotFeatureGroupStatistics(statistic, feature, # Plot an aggregate statistic for each group of a feature groupFeature, ...) # Display a heat map of the data X.plotHeatMap(...) # Bar chart comparing points/features # Plot means with 95% confidence interval bars K.[points/features].plot(identifiers, ...) X.[points/features].plotMeans(identifiers, ...) X.[points/features].plotStatistics(statistic,) # Bar chart comparing an aggregate statistic between points/features

Iteration

teration can occur over elements, points, or features

>>> for element X.<u>iterateElements</u>(order, only): # A single value print(element)

>>> for point in X.points:

print(point) >>> for feature in X.features: print(feature)

New Nimble data object containing the data from a single point

identifiers,

New Nimble data object containing the data from a single feature

X.<u>flatten</u>(order, ...)

X.groupByFeature (by, ...)

X.unflatten (dataDimensions, order, ...)

X.[points/features].extract(toExtract, ...)
X.[points/features].delete(toDelete, ...)

X.[points/features].retain(toRetain, ...)
X.[points/features].mapReduce(mapper, reducer)

X X.[points/features].append(toAppend)
X X.[points/features].insert(insertBefore, toInsert, ...)

X.[points/features].repeat (totalCopies, copyOneByOne)

Machine Learning

X. trainAndTestSets (testFraction, ...)

Indexing imble uses INCLUSIVE indexes to support consistent behavior when using names or indices as identifiers. Indexing can be performed from the data object or the

Data Cleaning

Element Modification

oints and features attributes. data['bird2', 'speed'] data[1, 2] data['bird2':'bird4', [0, 2]]

X.<u>features</u>["span"] X.<u>features</u>[2] X.points['bird4']

X.features[:'speed']

Querying

Data Querying

Many methods provide information about the data within a Nimble data object. The following functions provide information or perform calculations on the data, but they do not modify the data in the object or return a new Nimble data object.

X.<u>countElements</u>(condition) # The number of elements satisfying the query # Values and counts of unique elements ...ountUniqueElements (...) # True if any elements are equal to zero, otherwise False X.<u>containsZero</u>() # Information describing the contents of the object .<u>report</u>() X. [points/features].count(condition)
X. [points/features].matching(function) # Number of points/features satisfying the query # Identify points/features satisfying the query K.[points/features].similarities(function) # Similarity calculations on each point/feature # Statistics calculations on each point/feature # Removal of duplicate points/features [points/features].statistics(function, ...) X.[points/features].unique() X. <u>features.report</u> (basicStatistics, # Statistical information about each feature extraStatisticFunctions)

Query Strings

For convenience, simple functions can be represented with strings. The strings must include a comparison operator (==, !=, >, <, >=, <=) or "is". An "is" (or "is not") must be followed by a nimble.match function or Python True, False, or None. See QueryString. function Element Query numGreaterThan10 = X.countElements("> 10")
numNonMissing = X.countElements("is not missing")

Axis Query (using feature names from the example) pigSpan = X.points.count("span > 30") eagles = X.points.extract("class == eagle") fast = X.points.copy("speed > 200")

Math Python operators can be used between a Nimble data object and a scalar or two ${ m Nimble}$ data objects. The objects must be the same shape for elementwise operations and compatible shapes for matrix multiplication. X ** Y Elementwise Power X + Y Elementwise Addition X - Y Elementwise Subtraction X * Y Elementwise Multiplication X % Y Elementwise Modulo X @ Y Matrix Multiplication X / Y <u>Elementwise Division</u> The <u>stretch</u> property allows for expanded (broadcasting) computation with one-dimensional data objects. The one-dimensional object is stretched (repeated) to match the shape of the other object. # 2D + 1D X + Y.<u>stretch</u> # 1D / 2D Linear algebra functions can also be applied to Nimble data objects. X.matrixMultiply(other) # (same as using @ operator) X. <u>matrixPower</u> (power) # A square matrix raised to 'power' power # The inverse of the matrix X.inverse() K. solveLinearSystem(b) # Find the solution to a linear system # Returns the transposed object Copying and Reordering X.copy(to) X. [points/features].copy(toCopy, ...) X. [points/features].permute(order) X.[points/features].sort(by, ...)

Data Manipulation X.replaceFeatureWithBinaryFeatures(featureToReplace) X. replaceRectangle (replaceWith, pointStart, featureStart, ...) X.[points/features].replace(data, ...) X.[points/features].transform(function, ...) X.[points/features].calculate(function, ...) X.<u>features.normalize</u>(function, ...)

Replace a section of the data with other data $\ensuremath{\mathsf{Replace}}$ # Change elements to new values # Apply a calculation to each element Map unique values to an integer and replace each element with the integer value # Replace elements in points/features with a different value(s)
Replace points/features with a new points/features # Modify the elements within points/features # Apply a calculation to the elements within points/features # Apply provided normalization function to features (optionally apply same normalization to the features of a second object) Structural Changes # Remove points/features from the object

Invert the points and features of this object (inplace) # Deconstruct this data into a single point # Expand a one-dimensional object into a new shape # Separate the data into groups based on the value in a single feature # Separate the data into a training set and a testing set # Add additional points/features to the end of the object # Add additional points/features at a given index # Remove points/features from the object and place them in a new object # Keep certain points/features of the object # Apply a mapper and reducer function to each point/feature # Make a repeated copies of the object \mathtt{W} indicates an in-place operation that modifies the original data object rather than returning a copy

Replace a categorical feature with one-hot encoded features

Interfaces Nimble interfaces with popular machine learning packages, to apply their algorithms within our API Interfaces are used by providing "package.learnerName". For example: nimble.train ("nimble.RidgeRegression", ...) sklearn.KNeighborsClassifier", ...) nimble.trainAndTest ("keras.Sequential", ...) The interfaces and learners available to Nimble are dependent on the packages installed in the current nimble.showAvailablePackages() nimble.learnerNames() nimble.showLearnerNames() TrainedLearner The <u>nimble.train</u> function returns a <u>TrainedLearner</u> (referred to as "tl" below"). # The name of learner used for training # The arguments used for training tl.arguments tl.randomSeed # The randomSeed applied for training tl.crossValidation tl.<u>apply</u>(testX, ...) tl.getAttributes() # Dictionary with attributes generated by the learner # The scores for all labels for each data point tl.<u>getScores</u>(testX, ...) tl.incrementalTrain(trainX, trainY, ...) # Continue to train with additional data tl.<u>retrain</u>(trainX, trainY, ...) # Train the learner again on different data tl.save(outPath) # Save the learner for future use. tl.<u>test</u>(testX, testY, # Evaluate the accuracy of the learner on testing data

Learner Arguments Find the parameters and any default values for a learner. # A list of parameters that the learner accepts nimble.learnerParameters(name) nimble.showLearnerParameters (name) # Print parameters of the learner imble.learnerParameterDefaults(name) # A dictionary of parameters and their default values nimble.showLearnerParameterDefaults(name) # Print the default values of the learner Training, Applying, and Testing The same API is available for any available learner. trainedLearner = nimble.train(learnerName, trainX, trainY, ...) # Learn from the training data. Returns a TrainedLearner predictedY = nimble.trainAndApply(learnerName, trainX, trainY, testX, ...) # Make predictions on new data performance = nimble.trainAndTest(learnerName, trainX, trainY, testX, testX, # Evaluate the accuracy of the predictions on the $\verb|performanceFunction, ...|$ testing data performance = nimble.trainAndTestOnTrainingData (learnerName, trainX, trainY, # Evaluate the accuracy of the predictions on the performanceFunction, ...) data used for training kFoldCrossvalidator = <u>nimble.crossValidate</u>(learnerName, X, Y, # Evaluate the accuracy with varying arguments performanceFunction, normalizedX = nimble.normalizeData(learnerName, trainX, ...) # Transform the training (and optionally testing) data using the learnerName specified normalization filledX = nimble.fillMatching(learnerName, matchingElements, trainX, ...) # Replace matching elements in points/features with provided or calculated values

Arguments can be set in two ways: by using the arguments parameter in the nimble function or by passing the learner object's parameters as keyword arguments. Cross-validation can also be triggered using a nimble.CV object.

>>> tl = <u>nimble.train("sklearn.KNeighborsClassifier'</u>, trainX, trainY, arguments={'n_neighbors': 7}) nimble.train("sklearn.KMeans', trainX, trainY, n_clusters=7) >>> tl = nimble.train ("sklearn.Ridge', trainX, trainY, alpha=nimble.CV([0.1, 1.0]))

Helper Modules

- $\ensuremath{\text{\#}}$ Support for random data and random control within Nimble
- imble.calculate # Common calculation functions such as statistics and performance functions nimble.match # Common functions for determining if data satisfies a certain condition $\ensuremath{\text{\#}}$ Common functions for replacing missing data with another value

performanceFunction, ...)

- nimble.learners
 - # Nimble's prebuilt custom learner algorithms nimble.exceptions # Nimble's custom exceptions types