

RVPC

Rev.1.1 September 2024

User Manual olimex.com

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What is RVPC?

RVPC is an attempt to produce very low cost EURO 1.00 educational computer with RISC-V processor which to have everything one complete computer have: Keyboard input, VGA display output and Audio output.

The idea of RVPC evolved on TuxCon 2024 as a Lighting talk https://youtu.be/YlYE9a7zsqY.

The goal set was:

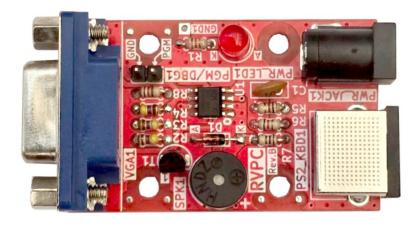
- 1. Easy to solder DIY kit
- 2. Complete all in one RISC-V computer with bare minimum Woz like monitor which will allow you to learn the RISC-V instructions by poking, peeking and disassembling the memory
- 3. Price of EUR 1.00!

Here is the result:

CH32V003 in SO8 package – for easy soldering was chosen. It has just 6 GPIOs

- PS2 takes two GPIOs
- VGA takes three GPIOs Vsync, Hsync and RGB
- Audio buzzer is connected to the last GPIO

All done in beginner friendly PTH components



Order codes for RVPC and accessories:

<u>RVPC</u> Do It Yourself soldering kit

<u>SY0605E</u> 5V power supply adapter

PS2-KEYBOARD PS2 keyboard

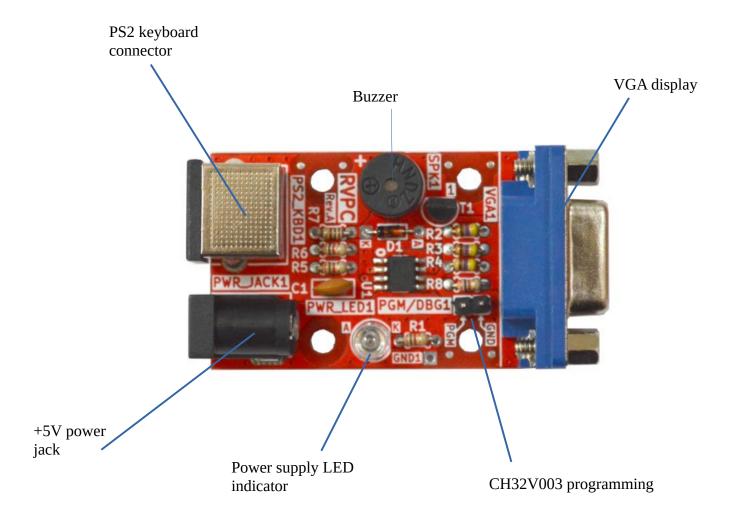
ESP32-S2-DevKitLiPo-USB ESP32-S2 development board which can be used as CH32V003

programmer

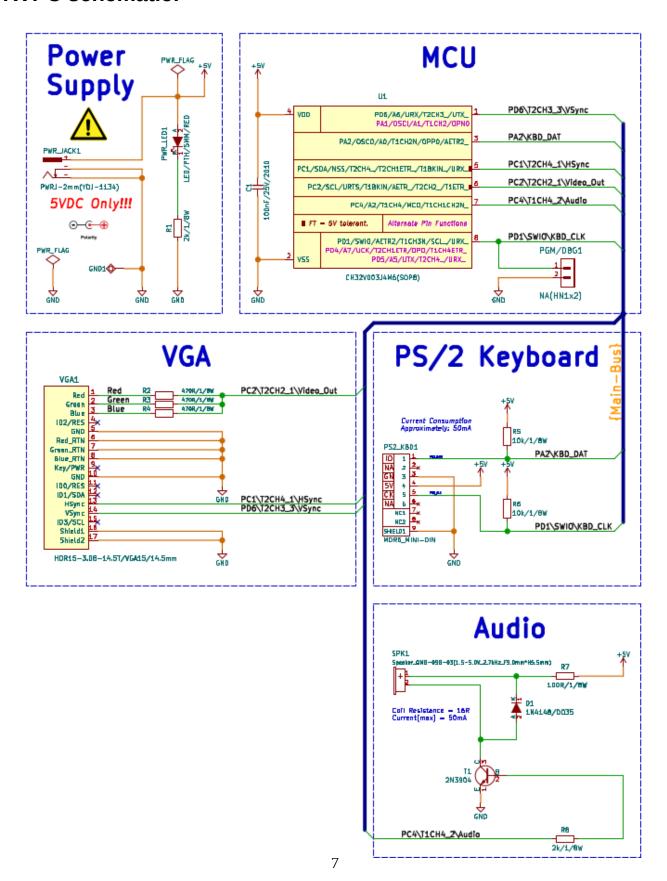
<u>USB-CABLE-A-MICRO-1.8M</u> USB cable for the programmer

HARDWARE

RVPC layout:



RVPC schematic:



SOFTWARE:

Here below is our setup under Linux:

Install - packages

\$ apt-get install build-essential libnewlib-dev gcc-riscv64-unknown-elf libusb-1.0-0-dev libudev-dev gdb-multiarch

Install - Visual Studio Code

Described here: https://code.visualstudio.com/docs/setup/linux

Install - Platform IO

Described here: https://platformio.org/install/ide?install=vscode

Install - CH32V-Platform

https://github.com/Community-PIO-CH32V/ch32-pio-projects? tab=readme-ov-file#installing-the-ch32v-platform

by default the platformio generates only .elf file, to build firmware.bin and firmware.elf select

> PlatformIO > PROJECT TASKS > Default > Advanced > Verbose build

Sample Beeper project is in RVPC repository.

Prepare the CH32V003 programmer

ESP32-S2-DevKitLiPo-USB can be used as programmer.

The firmware is <u>here</u> you can build from sources or you can download the ready built binaries from here and use this sequence to prepare the programmer:

1. hold the Boot button and connect the USB cable, the yellow LED will stay ON

check with

\$ls /dev/ttyA*

which is the ttyACM it's usually 0 or 1

execute this command:

\$ python3 ./rvpc/esptool/esptool.py -p /dev/ttyACM0 -b 460800 --before=no_reset --after=no_reset write_flash --flash_mode dio --flash_freq 80m --flash_size 4MB 0x1000 ./rvpc/esp32s2/bootloader.bin 0x10000 ./rvpc/esp32s2/usb_sandbox.bin 0x8000 ./rvpc/esp32s2/partition-table.bin

check if the programmer is already OK with

\$ dmesg

you have to see this message:

hid-generic 0003:303A:4004.0015: input,hidraw5: USB HID v1.11 Gamepad [CNLohr ESP32-S2 CH32V003Programmer] on usb-0000:00:14.0-2/input0

which means the ESP32-S2-DevKitLipo-USB now act as programmer and can be used with the demo project above from PlatformIO, but first you have to enable it with:

\$ sudo cp ./rvpc/tools/ch32v003fun/minichlink/99-minichlink.rules /etc/udev/rules.d/

\$ sudo udevadm control --reload-rules && sudo udevadm trigger

Now you can use GPIO6 and GND to connect to RVPC programming connector PGM-GND

Now CH32V003 flashing will work directly from PlatformIO but if you want to use command line this is the command:

./rvpc/tools/ch32v003fun/minichlink/minichlink -w ./firmware.bin 0x08000000

Create project:

If you create new project to enable the ESP32-S2 programmer you should edit platformio.ini and add this line

upload_protocol = minichlink

It's already added to the demo project.

RVPC monitor

This is WOZ like monitor which allow you to display memory, write to memory and execute code.

The list of all commands are displayed with "?"

Towers of Hanoi

This is original game created by Curtis Whitley who wrote the VGA display code for RVPC.

Towers of Hanoi Interractive

This is modified version which uses the keyboard so user can tell which disk to which tower go.

TETRIS

This is the very popular game made for RVPC.

Revision History

Revision 1.0 June 2024

Revision 1.1 September 2024