

## **RVPC**

Rev.1.2 October 2024

# User Manual olimex.com

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#### What is RVPC?

RVPC is an attempt to produce very low cost EURO 1.00 educational computer with RISC-V processor which to have everything one complete computer have: Keyboard input, VGA display output and Audio output.

The idea of RVPC evolved on TuxCon 2024 as a Lighting talk <a href="https://youtu.be/YlYE9a7zsqY">https://youtu.be/YlYE9a7zsqY</a>.

The goal set was:

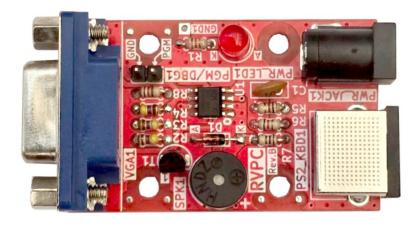
- 1. Easy to solder DIY kit
- 2. Complete all in one RISC-V computer with bare minimum Woz like monitor which will allow you to learn the RISC-V instructions by poking, peeking and disassembling the memory
- 3. Price of EUR 1.00!

Here is the result:

CH32V003 in SO8 package – for easy soldering was chosen. It has just 6 GPIOs

- PS2 takes two GPIOs
- VGA takes three GPIOs Vsync, Hsync and RGB
- Audio buzzer is connected to the last GPIO

All done in beginner friendly PTH components



#### Order codes for RVPC and accessories:

<u>RVPC</u> Do It Yourself soldering kit

<u>SY0605E</u> 5V power supply adapter

PS2-KEYBOARD PS2 keyboard

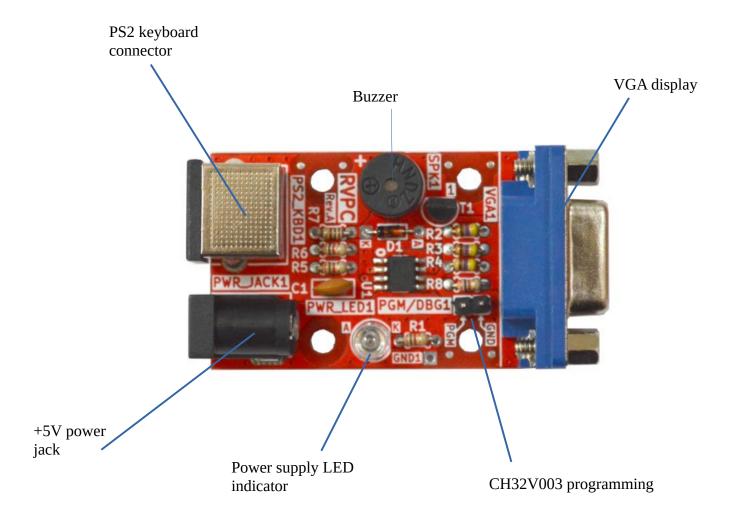
ESP32-S2-DevKitLiPo-USB ESP32-S2 development board which can be used as CH32V003

programmer

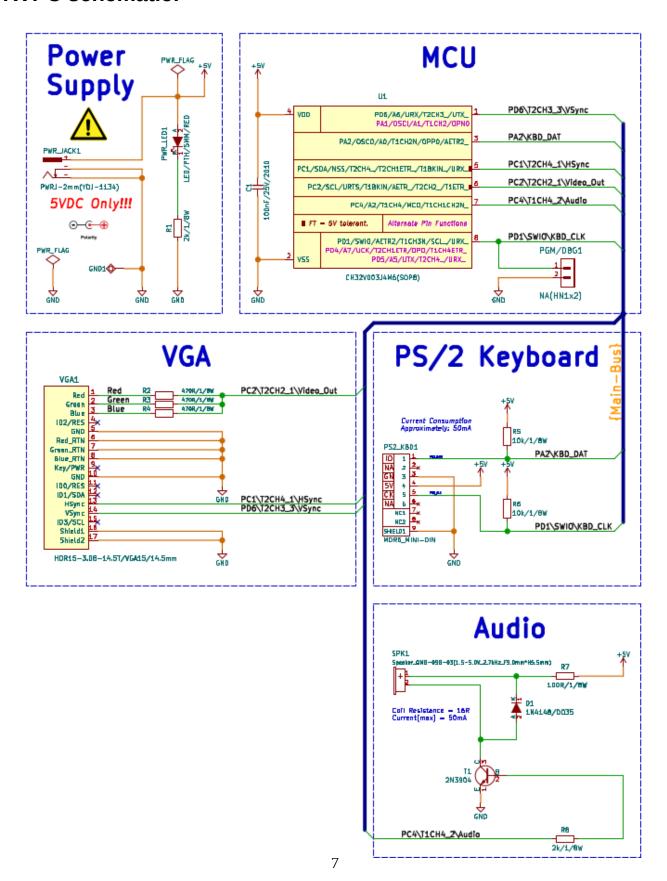
<u>USB-CABLE-A-MICRO-1.8M</u> USB cable for the programmer

## **HARDWARE**

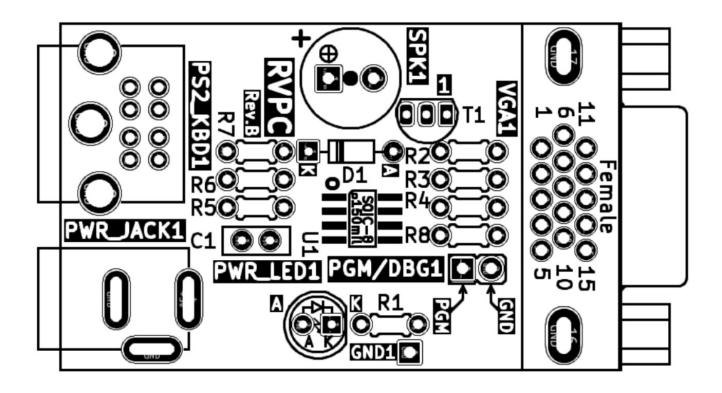
## **RVPC** layout:



#### **RVPC** schematic:



## **RPVC** assembly:



Soldering Order	Quantity	Reference	Value	Description
Oluei	Quantity			•
1	1	U1	CH32V003J4M6(SOP8)	Microcontroller point to silk point
2	1	R7	100R/1/8W	BROWN-BLACK-BROWN-GOLD
3	3	R2, R3, R4	470R/1/8W	YELLOW-PURPLE-BROWN
4	4	R1, R5, R6, R8	2k/1/8W	RED-BLACK-RED-GOLD
5	1	D1	1N4148/DO35	The black line mark to K(square pad)
6	1	C1	100nF/25V/2010	104
7	1	T1	2N3904	N-P-N transistor
8	1	PWR_LED1	LED/PTH/5MM/RED	Longest pin to A(round pad)
9	1	SPK1	QMB-09B-03(1.5-5.0V_2.7kHz)	Speaker
10	1	PGM/DBG1	HN1x2	2 pin header
11	1	PS2_KBD1	MDR6_MINI-DIN	PS2 connector
12	1	VGA1	HDR15-3.08-14.5T/VGA15	VGA connector

### **Necessary tools:**

Wire Cutters: we recommend <u>PGC-TR25</u> they are sharp and light

Twizzers: we recommend <u>PGC-00SA</u>

Soldering iron: <u>CHN-SLD802</u> is budged solution, <u>SLD-FAST-75W</u> is professional solution

Soldering wire: we recommend Solder-Wire-SAC0307-0-8

## General tips for soldering:

1. Switch On the soldering iron, setup the working temperature to 350 C. Wait until the Soldering Iron reach this temperature – there is LED indicator which will pulse when the temperature is reach.

- 2. Before soldering clean the Soldering tip with wet sponge from the black resedues.
- 3. Never touch the heated soldering tip or body.
- 4. Do not leave the Soldering Iron unattended.
- 5. Be careful to not touch cables, table, cloths with the soldering iron heated body or tip.
- 6. Place the electronic component on it's place, watch out if there is polarity.
- 7. Touch the component pad which you want to solder and wait 3-4 seconds to heat up.
- 8. Feed a little from the soldering wire until the component lead is flooded with tin and it's shinny and glossy.
- 9. If the soldering is not shinny but dull please re-solder with colophony.

#### **SOFTWARE:**

Here below is our setup under Linux:

#### Install - packages

\$ apt-get install build-essential libnewlib-dev gcc-riscv64-unknown-elf libusb-1.0-0-dev libudev-dev gdb-multiarch

#### Install - Visual Studio Code

Described here: https://code.visualstudio.com/docs/setup/linux

#### **Install - Platform IO**

Described here: https://platformio.org/install/ide?install=vscode

#### Install - CH32V-Platform

https://github.com/Community-PIO-CH32V/ch32-pio-projects? tab=readme-ov-file#installing-the-ch32v-platform

by default the platformio generates only .elf file, to build firmware.bin and firmware.elf select

> PlatformIO > PROJECT TASKS > Default > Advanced > Verbose build

Sample Beeper project is in RVPC repository.

#### Prepare the CH32V003 programmer

ESP32-S2-DevKitLiPo-USB can be used as programmer.

The firmware is <u>here</u> you can build from sources or you can download the ready built binaries from here and use this sequence to prepare the programmer:

1. hold the Boot button and connect the USB cable, the yellow LED will stay ON

check with

\$ls /dev/ttyA\*

which is the ttyACM it's usually 0 or 1

execute this command:

\$ python3 ./rvpc/esptool/esptool.py -p /dev/ttyACM0 -b 460800 --before=no\_reset --after=no\_reset write\_flash --flash\_mode dio --flash\_freq 80m --flash\_size 4MB 0x1000 ./rvpc/esp32s2/bootloader.bin 0x10000 ./rvpc/esp32s2/usb\_sandbox.bin 0x8000 ./rvpc/esp32s2/partition-table.bin

check if the programmer is already OK with

\$ dmesg

you have to see this message:

hid-generic 0003:303A:4004.0015: input,hidraw5: USB HID v1.11 Gamepad [CNLohr ESP32-S2 CH32V003Programmer] on usb-0000:00:14.0-2/input0

which means the ESP32-S2-DevKitLipo-USB now act as programmer and can be used with the demo project above from PlatformIO, but first you have to enable it with:

\$ sudo cp ./rvpc/tools/ch32v003fun/minichlink/99-minichlink.rules /etc/udev/rules.d/

\$ sudo udevadm control --reload-rules && sudo udevadm trigger

Now you can use GPIO6 and GND to connect to RVPC programming connector PGM-GND

Now CH32V003 flashing will work directly from PlatformIO but if you want to use command line this is the command:

./rvpc/tools/ch32v003fun/minichlink/minichlink -w ./firmware.bin 0x08000000

## **Create project:**

If you create new project to enable the ESP32-S2 programmer you should edit platformio.ini and add this line

upload\_protocol = minichlink

It's already added to the demo project.

#### **RVPC** monitor

This is WOZ like monitor which allow you to display memory, write to memory and execute code.

The list of all commands are displayed with "?"

## **Towers of Hanoi**

This is original game created by Curtis Whitley who wrote the VGA display code for RVPC.

## **Towers of Hanoi Interractive**

This is modified version which uses the keyboard so user can tell which disk to which tower go.

## **TETRIS**

This is the very popular game made for RVPC.

## **Revision History**

Revision 1.0 June 2024

Revision 1.1 September 2024

Revision 1.2 September 2024 add assembly instructions