

# Generative Adversarial Nets

## Report

**Title:** Generative Adversarial Nets

**Authors:** Ian J. Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron Courville, Yoshua Bengio

**Institution:** Universite de Montreal

**Published:** 2014

### Introduction

The paper introduces a new framework for generative models called Generative Adversarial Networks (GANs). In this framework, two models are trained simultaneously: a generative model  $G$  that captures the data distribution, and a discriminative model  $D$  that estimates the probability that a sample came from the training data rather than  $G$ . This process involves a minimax two-player game where  $G$  aims to maximize the probability of  $D$  making a mistake.

### Methodology

- **Adversarial Process:** GANs involve two neural networks: the generator  $G$  and the discriminator  $D$ .  $G$  generates new data instances, while  $D$  evaluates them.
- **Objective:**  $G$  tries to generate data that is indistinguishable from real data, while  $D$  tries to distinguish between real and generated data.
- **Training:** The training process alternates between updating  $D$  to maximize its accuracy and updating  $G$  to minimize the accuracy of  $D$ .

### Mathematical Formulation:

$$\min_G \max_D V(D, G) = \mathbb{E}_{x \sim p_{\text{data}}(x)} [\log D(x)] + \mathbb{E}_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

### Experiments and Results

The authors conducted experiments on datasets like MNIST, the Toronto Face Database (TFD), and CIFAR-10. They demonstrated that GANs could generate samples that are competitive with those produced by existing generative models.

### Theoretical Analysis

- **Optimal Discriminator:** For a fixed generator  $G$ , the optimal discriminator  $D$  is given by:

$$D^*(x) = \frac{p_{\text{data}}(x)}{p_{\text{data}}(x) + p_g(x)}$$

- **Convergence:** The training criterion allows G to recover the data-generating distribution Pdata as G and D are given enough capacity and training time.

## Advantages and Disadvantages

- **Advantages:**
  - No need for Markov chains or approximate inference networks.
  - Can represent very sharp distributions.
  - Utilizes backpropagation for training.
- **Disadvantages:**
  - No explicit representation of  $p_g(x)$ .
  - Synchronization between G and D is required during training.

## Future Directions

The paper suggests several extensions, including conditional generative models, learned approximate inference, and semi-supervised learning.

## Relevance to Synthetic Data Creation for OCR

### Context

- **Monlam AI's Data:** Contains lines of Tibetan text images and their transcription, not individual glyphs.

### Key Insights for Synthetic Data Creation

1. **Generative Model Training:**
  - GANs can be used to create synthetic data that mimics the distribution of real Tibetan text images. This synthetic data can augment existing datasets, helping to train OCR models more effectively.
2. **Data Diversity:**
  - By training a GAN on lines of Tibetan text, Monlam AI can generate a diverse set of synthetic text images. This increased diversity can improve the robustness and accuracy of OCR models by providing more varied training examples.
3. **Conditional GANs:**
  - Conditional GANs (cGANs) can generate text images conditioned on specific transcriptions, providing labeled data that is crucial for training OCR systems.

## Conclusion

The generative adversarial nets framework offers powerful methods for creating high-quality synthetic data. By leveraging GANs, Monlam AI can generate realistic and diverse Tibetan text images, enhancing the training dataset for OCR and improving overall model performance. The

insights from this paper provide valuable methodologies for addressing data scarcity and boosting the robustness of OCR systems.