

Risk analysis for
Modern IS strategy
cybersecurity & threats
operation-risk
cost

D. quality
stockholder communication

agility
Legacy integration
over-reliance

SW

IS

1980 →

Node Inst strategy
AI (gen-AI)

Foundation
auto-

agent-LLM
agent

SDLC + IS impact

Large Language
- chatbot
chat gpt

Feasib + RA
Design GUI
arch

2022
Imp & test Massive Lang
Model
Deploy & Maintenance

visu team member / AI-teammate

H-AI interaction
human-Centric-process
not ~~center~~ capabilities



governance

HCI

human
May

develop

developer

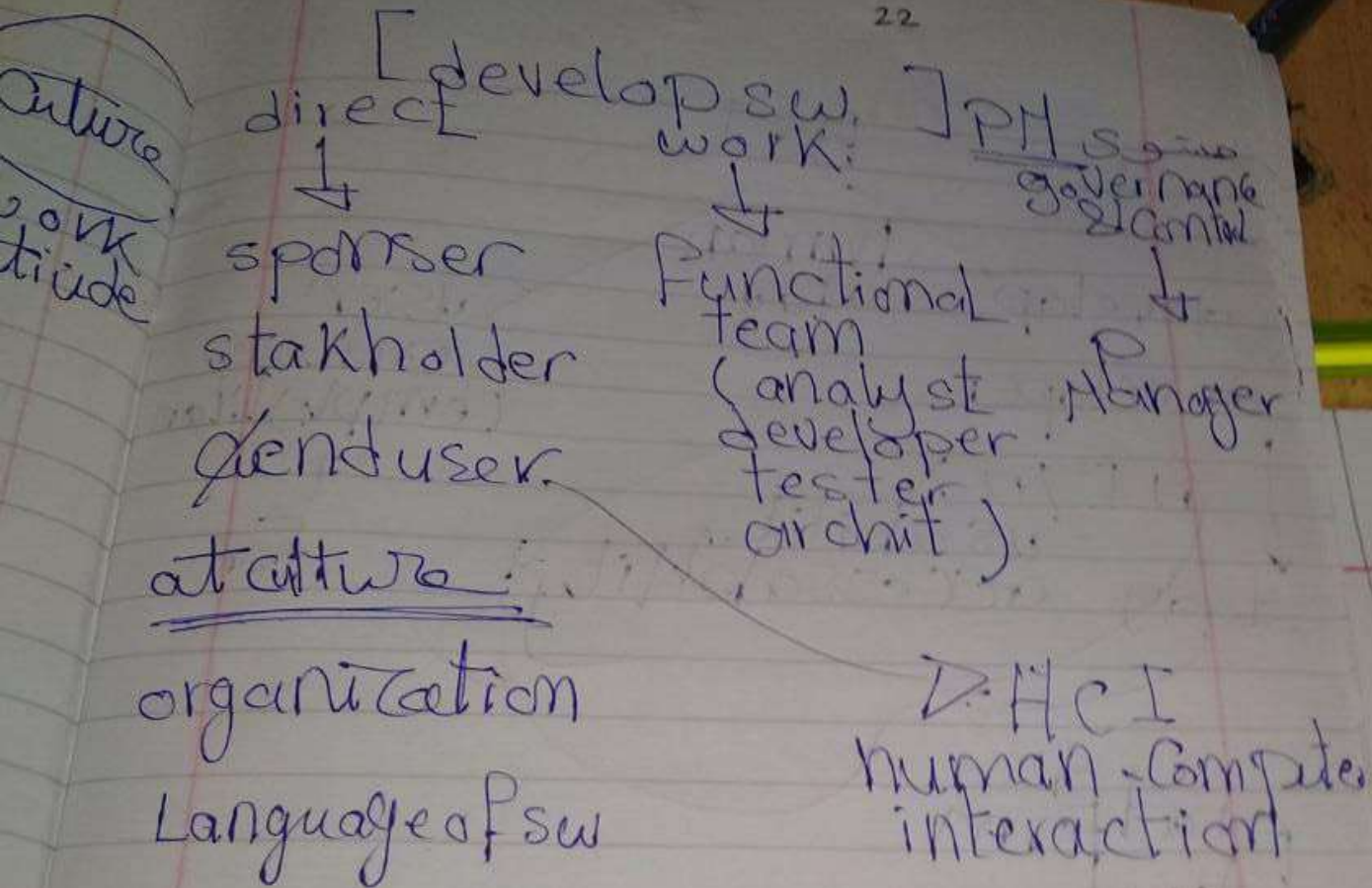
user
end user
(employee)

UI / UX
usability
accessability

study

for

platform
tool
ide



Is / sw impact

technology	Hw, sw, tool, net
process	Bus. Logic
human	HCI
economy / fin	Budget (Cost) R.
ethics	rule, regulations
society	Privacy →

strategy pattern

organization culture

hierarchy → aim - plan / work
approach - customer attitude
behaviour

in society rules, regulation

people

human

society

direct work

governance
control

client

employee

Manager

chi → chs

20

social — socio-technology

human impact factor
in technology side
when use technology

technology
impact

developer
(team sw)

use
(consumer)

Hw, sw, network, tools

- ① education / training
- ② team communication
[AI-team member
visual teamwork]
- ③ control & governance
- ④ trust
- ⑤ cognitive work

For availability achieve by

19

SDLE

1- platform (Language)

2- deploy operation

①

Load-balance

fault-tolerance

3- Backup

②

Multi-tier-server

3-regional cloud

4- scope (services common & multi used-frequently used)

5- eliminate single point of failure

6- Data redundancy (replica)

Stat-^{te}

→ Analysts
design
implem
test+maint

Criteria *performance

FT =

1-speed

= response time

= delay time

(Latency)

throughput → network

2- Computation = (Resources)
validation
(RAM, processor)

3- D. Transfer

nonfunctional requirements

- 1- availability
- 2- security
- 3- reliability
- 4- usability
- 5- scalability
- 6- maintainability

7- capacity
(load)

8- portability

9- accessibility

→ end user

task

Matrix measurements

Benchmark

-behaviour -performance

28110

16

Migration



server
node node



archi archit

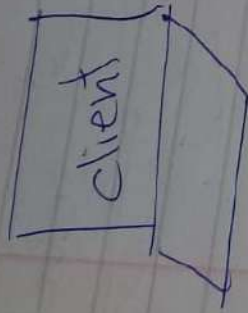
system requirements

Function

non-f
= quality

1. speed

$$\frac{1 \cdot 1 \cdot 1 \cdot 1}{1 \cdot 1 \cdot 1 \cdot 1} = 1$$



Cookies

cloud - architecture

(*) Software architecture
what is

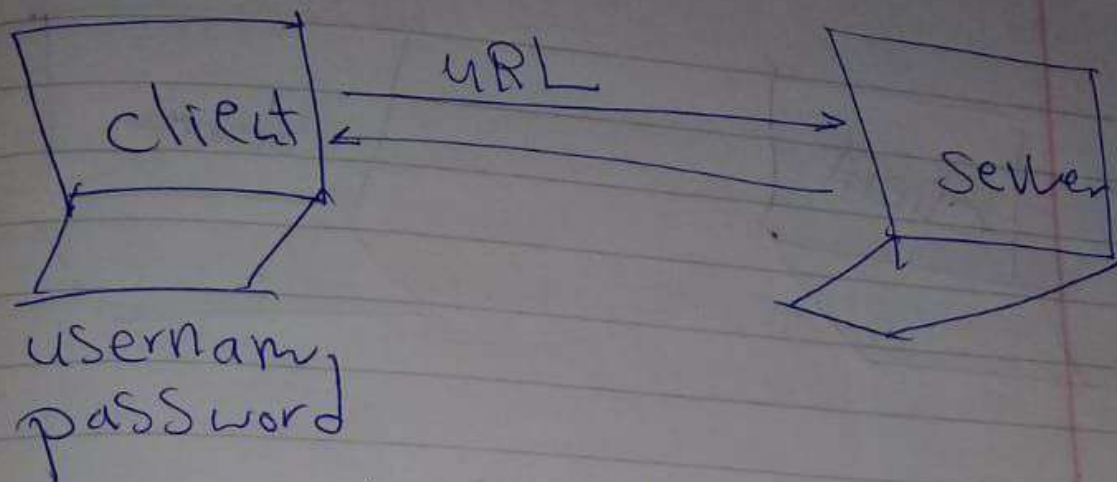
→ which systems

requirement with

~~clients~~ do handle by

Software architecture?

How?



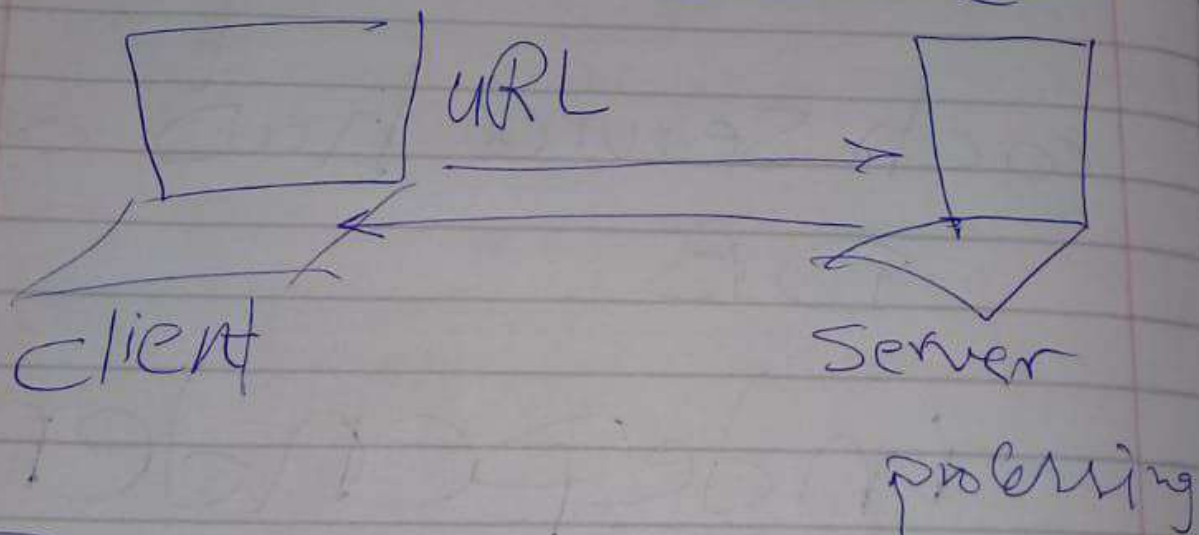
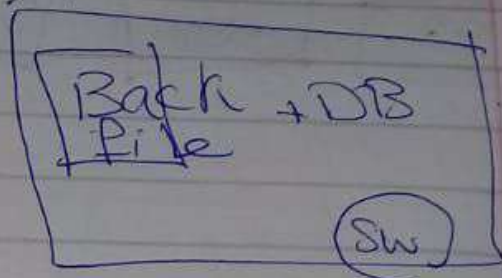
- 1 - Validation Rule input
- 2 - Validation existence Data

done
by
client
by
server

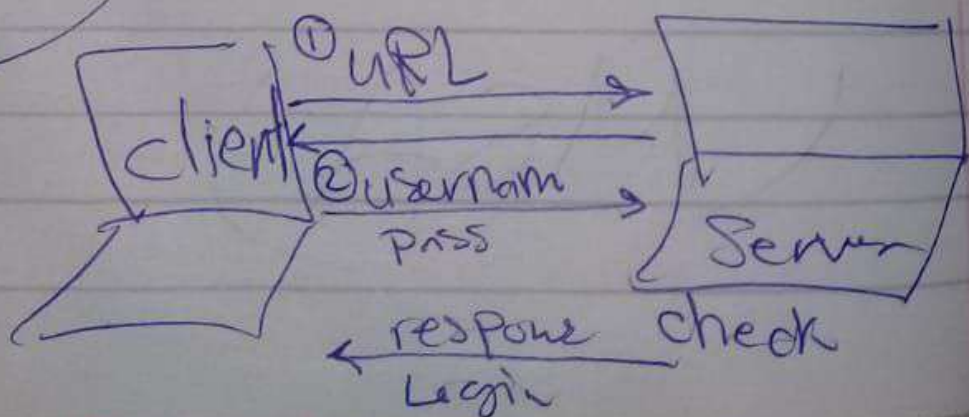
web application

client-server architecture

web 0.1 → static



web 0.2 → Dynamic



DB

DB

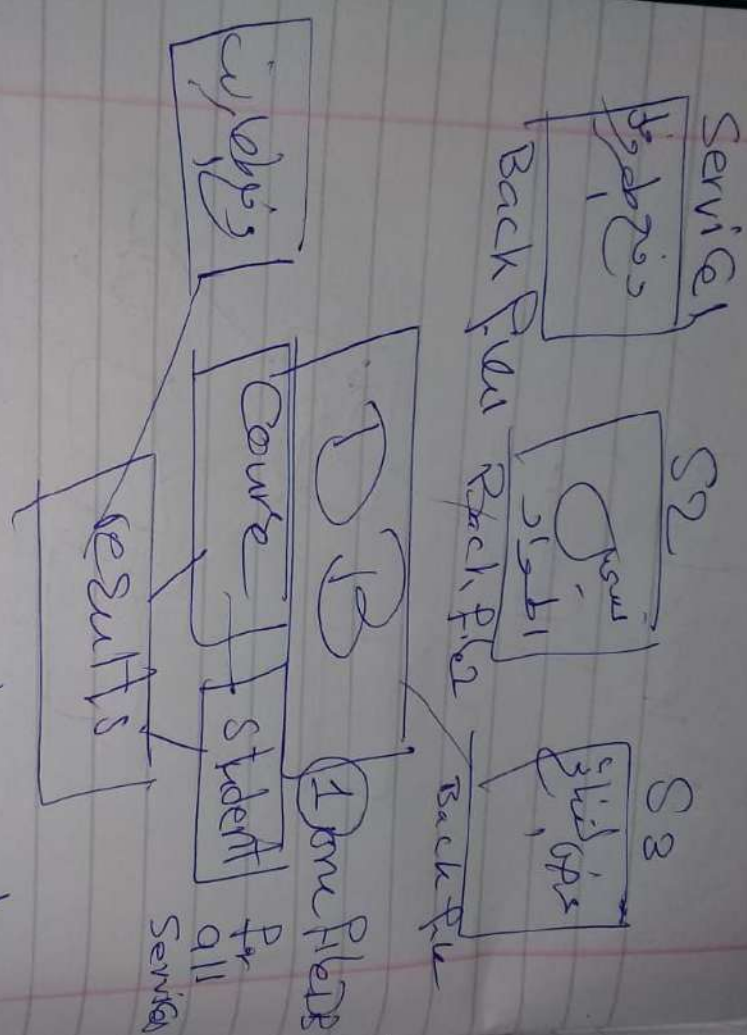


each service has own
DB

independent

microservice Arch

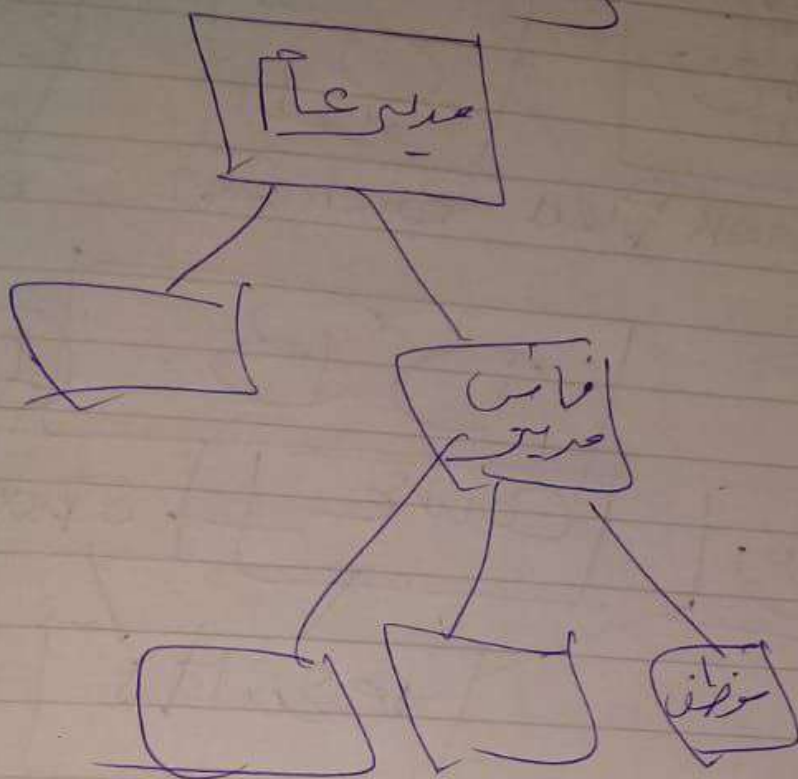
(MSA)



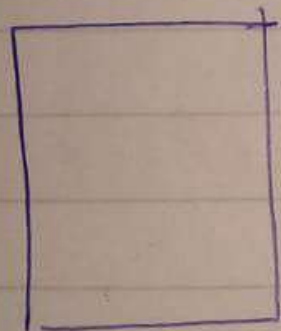
Service-oriented Arch

SOA

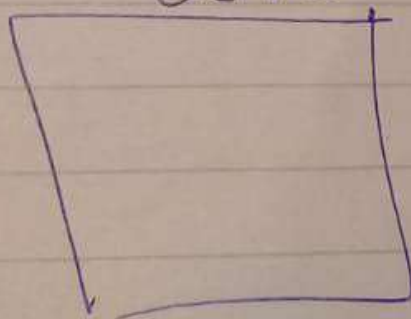
hierarchy



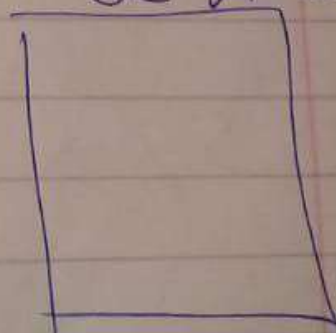
کود / اندر S W قه Service



File



File



File

Service-oriented architecture
(SOA)

8
One File for
Solution (Business
Logic
B-Rule)

Legacy sys.

monolith architecture

Σ departments

= Σ domains
فكر

خدمات

= Σ services // functions

requirements

non funct
R.

functional
R.

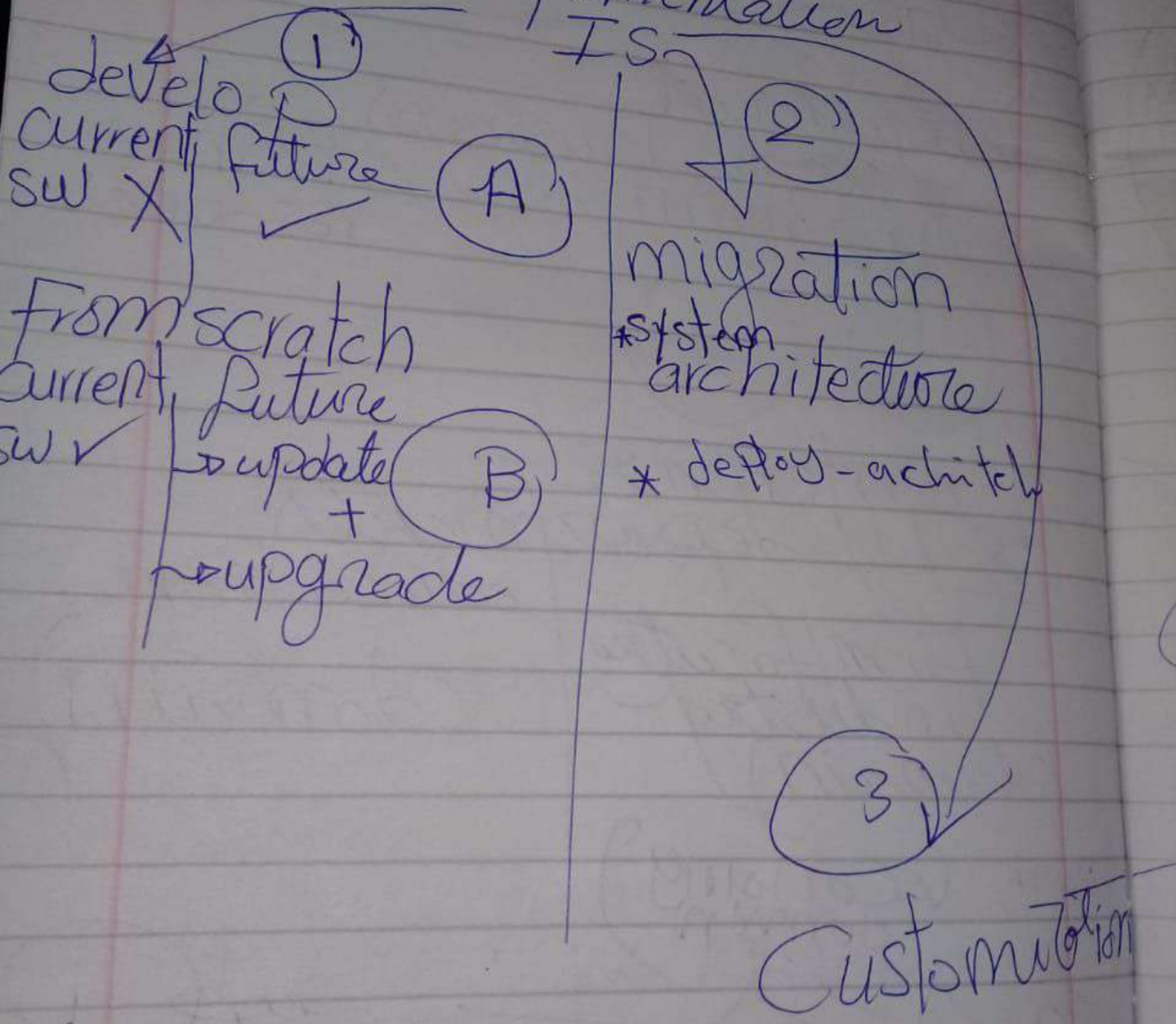
available? 2 3
Reliab? 1 2
Secu? 2 1
(Faculty) 3 1

(Bank)



Program IS sw = $\sum 3 \text{File}$

development implementation IS



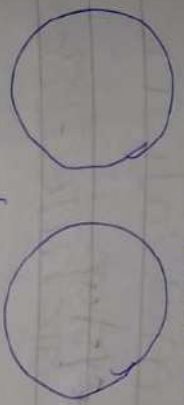
⑤

Human Centered Approach
IS → Social system

* Requirement

→ People, Business
Domain

human
resources

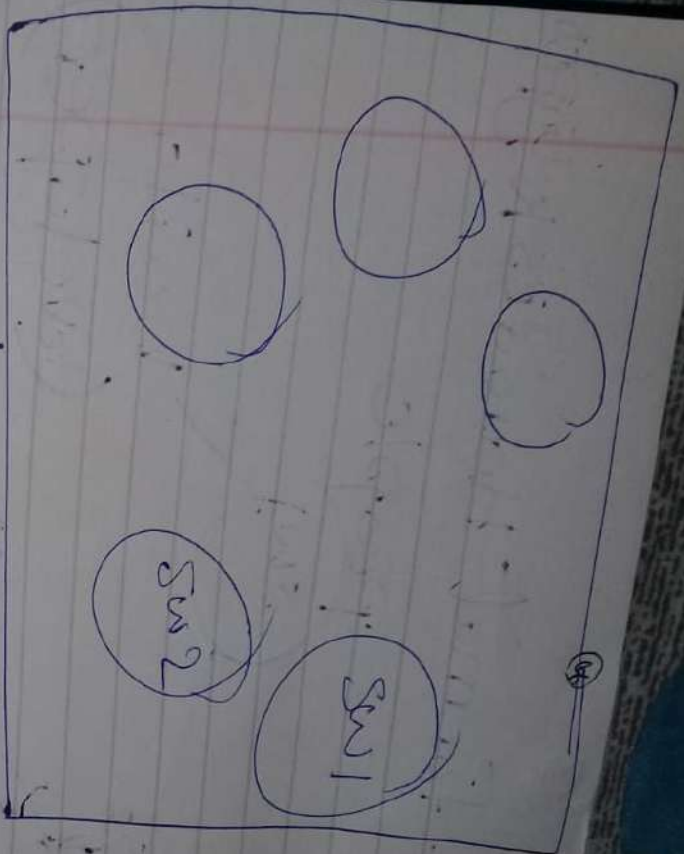


Enterprise
departments

Firm/factory
industry
(domain)
education
(domain)

Bank (economy
domain)

Ans 1)



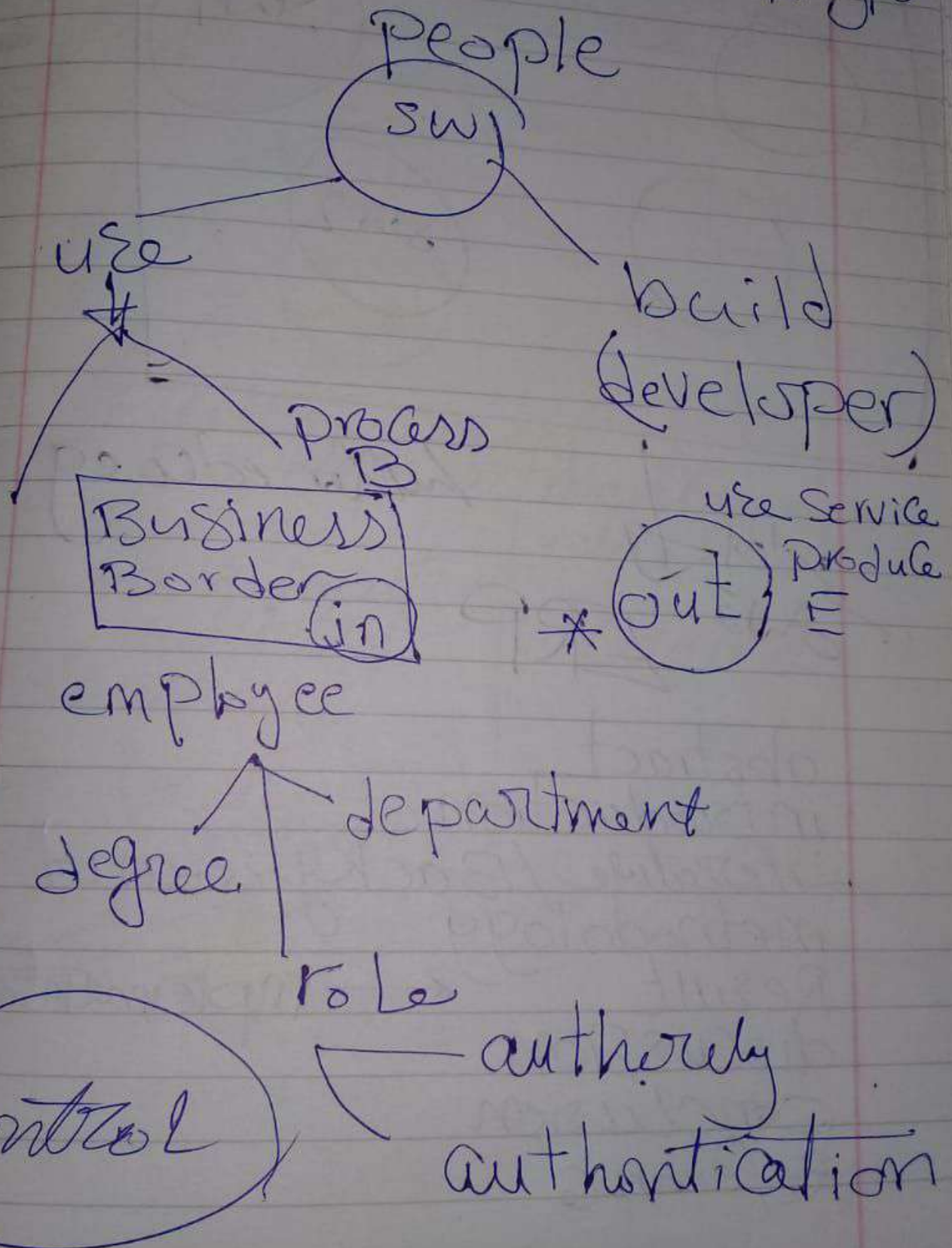
author.edu.eg

2/12/21
 ERF

abstract
 introduction
 literature / Background
 methodology
 Result
 discussion
 conclusion
 References
 ← implementation

(3)

— Format Harddisk types



②

Coffee

①

Branches
system

②

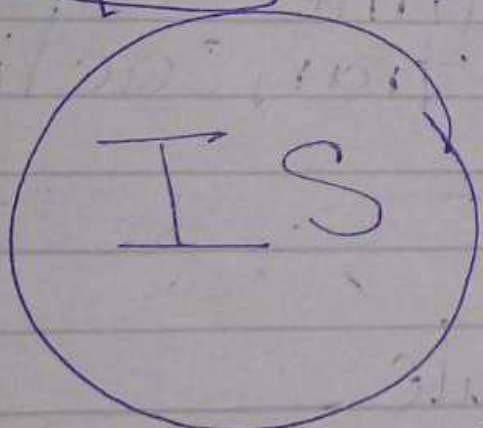
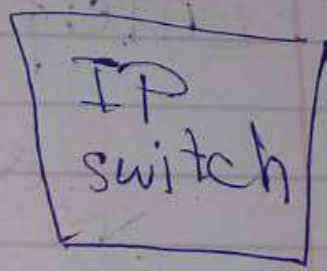
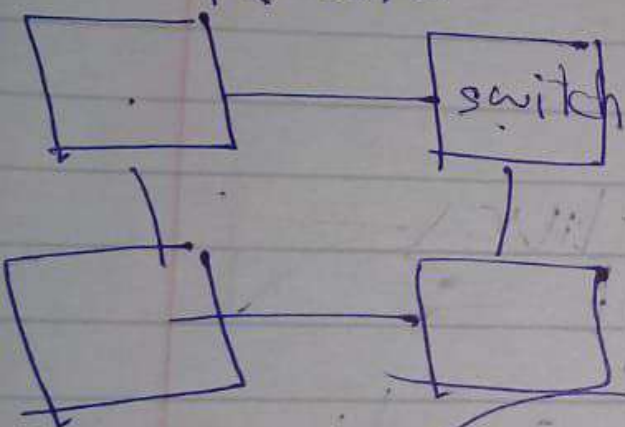
sy

Distributed

Centralized

Router

i.T-network
Data
solution



How
Sw
network

people
Business

①

IS strategy

Long term

innovation idea / تسخير افكار Plan

i T + Business

strategy

competition

Enterprise

achieve objectives
(goal)
+ Time
+ transaction

مخطط
البنية
horizontal
vertical

(+)

scale

switch/Router

network types/topology