

Definitions

Adiabatic Process A process in which no heat transfer occurs

Isothermal All points on a surface are the same temperature

Diffuse No preferred direction for outgoing rays

Specular Preferred direction for outgoing rays

Black Body Perfect Emitter and Absorber ($\varepsilon = 1, \alpha = 1$)

Gray Body Properties are independent of wavelength

Irradiance (G) Flux of energy that irradiates a surface

Radiosity (J) total flux of radiative energy away from a surface

Reflectivity (ρ) How much of the irradiance is reflected

Absorptivity (α) How much of the irradiance is absorbed

Transmissivity (τ) How much of the irradiance passes through the material

When Assumptions Can Be Made

- Steady State:
- 1D Conduction: When conduction is significant in only a single direction
- $\tau = 0$: material is opaque or thick (>1 wavelength of light)

Constants

Boltzmann Constant

$$k_B = 1.38 \times 10^{-23} \frac{J}{K}$$

Stefan-Boltzmann Constant

$$\sigma_{SB} = 5.67 \times 10^{-8} \frac{W}{m^2 K^4}$$

Governing Equation

$$E_{in} - E_{out} + E_{gen} = E_{st}$$

Conduction

Fourier Law of Heat Conduction

q'' = -k * dT/dx

Heat Diffusion Equation

Cartesian Coordinates:

d/dx (k dT/dx) + d/dy (k dT/dy) + d/dz (k dT/dz) + q''' = rho * cp * dT/dt

Cylindrical Coordinates:

1/r * d/dr (kr dT/dr) + 1/r^2 * d/dphi (k dT/dphi) + d/dz (k dT/dz) + q''' = rho * cp * dT/dt

Spherical Coordinates:

1/r^2 * d/dr (kr^2 dT/dr) + 1/(r^2 sin^2(theta)) * d/dphi (k dT/dphi) + 1/(r^2 sin(theta)) * d/dtheta (k sin(theta) dT/dtheta) + q''' = rho * cp * dT/dt

Boundary Conditions

- 1. Constant Surface Temperature: T(0, t) = Ts
- 2. Constant Surface Heat Flux
 - a. Finite Heat Flux: -k dT/dx |x=0 = qs''
 - b. Adiabatic or Insulated Surface: -k dT/dx |x=0 = 0
- 3. Convection Surface Condition: -k dT/dx |x=0 = h[Tinf - T(0, t)]

Thermal Diffusivity

The ratio of how a material conducts thermal energy to how well it stores thermal energy.

alpha = k / (rho * cp)

Circuit Analogy

Cartesian Coordinates:

Rcond = L / (k * As)

Cylindrical Coordinates:

Rcond = ln(r2/r1) / (2 * pi * k * L)

Spherical Coordinates:

Rcond = 1 / (4 * pi * k * (1/r1 - 1/r2))

Overall Heat Transfer Coefficient

Used for composite materials such as walls with different materials.

U = 1 / Rtot * As

Contact Resistance

To account for gaps due to surface roughness between mating surfaces.

Rtc'' = (TA - TB) / qx''

Porous Materials

These materials have pockets of liquid which greatly affects the thermal conductivity, so the average thermal conductivity is used to ease the calculates called keff.

Porosity (void fraction): epsilon Fluid Thermal Conductivity: kf Solid Thermal Conductivity: ks

keff,min = 1 / (1-epsilon/ks + epsilon/kf)

keff,max = epsilon * kf + (1 - epsilon) * ks

keff = [kf + 2ks - 2epsilon(ks - kf)] / [kf + 2ks + epsilon(ks - kf)] * ks

Fins (Extended Surfaces)

(Page 118 has table of fin efficiencies for various shapes Basic Heat and Mass Transfer)

m = ((hP)/(kAc))^(1/2) = ((2h)/(kt))^(1/2) = ((4h)/(kD))^(1/2)

Fin Effectiveness:

epsilon_f = ((kP)/(hAc))^(1/2)

Fin Efficiency:

eta_f = tanh(mL) / mL

Total Surface Efficiency:

eta_t = 1 - (Af/A) * (1 - eta_f)

Resistance of a Fin: The resistance for a single fin

Rt,f = 1 / (hAf*eta_f)

Thermal Resistance of Finned Surface: The resistance for an entire finned surface

R = 1 / (hA*eta_t)

Transient Conduction

Biot Number

Ratio of thermal resistances between conduction and convection. If Bi << 1 then the conduction resistance is much less than the convective resistance and it is safe to assume uniform temperature distribution.

Bi = hL / k

Fourier Number

Dimensionless Time

Fo = alpha * t / Lc^2

Lumped Thermal Capacitance

Condition: Bi < 0.1 (error associated with method is negligible)

theta / theta_i = (T - Tinf) / (Ti - Tinf) = exp(-Bi * Fo)

Problem-Solving Strategy

(Page 209 Basic Heat and Mass Transfer)

- 1. Calculate Bi and if Bi < 0.1 then use Lumped Thermal Capacitance
- 2. Calculate Fourier Number. If Fo < 0.05 then Eqn 3.61 (pg. 194)
- 3. Calculate Fourier Number. If 0.05 < Fo < 0.2 then Eqn 3.72 and 3.73 (pg. 205)
- 4. Calculate Fourier Number. If Fo > 0.2 then Eqn 3.75 - 3.77 (pg. 206)

Convection

$$q_{\text{local}} = hA(T_s - T_{\infty})$$

$$q_{\text{global}} = UA(T_s - T_{\infty})$$

Thermal Resistance

$$R = \frac{1}{hA}$$

Reynold's Number

$$\text{Re}_x = \frac{\rho u_{\infty} x}{\mu} = \frac{u_{\infty} x}{\nu}$$

Nusselt Number

$$\text{Nu} \equiv \frac{hL}{k_f}$$

Flat plate in Laminar Flow:

$$\text{Nu} = 0.664 \text{Re}_L^{\frac{1}{2}} \text{Pr}^{\frac{1}{3}}$$

Prandtl Number

$$\text{Pr} \equiv \frac{\nu}{k}$$

Convective Heat Transfer Coefficient

$$h = -\frac{k_f}{T_s - T_{\infty}} \frac{\partial T}{\partial y} \Big|_{y=0}$$

Radiation

Stefan-Boltzmann Law

dq = dU + PdV

Energy Density (ϵ)
Internal Energy (U) = ϵV
Pressure (P) = 1/3 ϵ

Spectral Energy Density

E(λ) = (k_B T) / λ^4

E(f) = (k_B T / c^3) f^3

Boltzmann Const (k_B) = 1.38 × 10^-23 J/K

Total Radiative Energy

E = ∫_0^∞ E(λ) dλ = ∫_0^∞ E(f) df

Emissivity (Emittance)

The fraction of emissive power a real body (E(T)) emits compared to a black body (E_b(T)).

ε ≡ E(T) / E_b(T)

Emissive Power

E(T) = εσ_SB T^4

Kirchoff’s Law

A body in thermodynamic equilibrium must emit as much energy as it absorbs in each direction at each wavelength. This is to avoid violating the 2nd Law of Thermodynamics.

ε_λ(T, θ, φ) = α_λ(T, θ, φ)

Diffuse Form:

ε_λ(T) = α_λ(T)

Diffuse and Gray Form:

ε(T) = α(T)

Wiens Displacement Relation

λ_peak T = const = 2898 μmK

View Factors

The view factor is a correction to the Stefan-Boltzmann constant for black bodies. The view factor is a function of the surface area of two materials, the angle between the normals of each surface and the ray of radiation (β_1, β_2), and the distance between the two surfaces. (See page 561 in AHTT for table of view factors)

F_{1-2} = 1/A_1 ∫_{A_1} ∫_{A_2} (cos(β_1) cos(β_2) / π s^2) dA_2 dA_1

Q_net(1-2) = A_1 F_{1-2} σ_SB (T_1^4 - T_2^4)

A_1 F_{1-2} = A_2 F_{2-1}

Irradiance

The flux of energy that irradiates a surface.

ρ + α + τ = 1

Radiosity

The total flux of radiative energy away from a surface.

J = E + ρG = εE_b + ρG

Circuit Analogy

Surface Resistance for a diffuse, gray surface:

R_surf = (1 - ε) / (εA)

Geometrical Resistance for a diffuse, gray surface:

R_geo = 1 / (A_1 F_{1-2})

Total Heat Flux between two diffuse, gray surfaces:

Q_net1-2 = (σ_SB (T_1^4 - T_2^4)) / (R_surf1 + R_geo1-2 + R_surf2)

Heat Pipes

Saturated liquids evaporate by absorbing heat from a higher temperature and saturated vapors condense by releasing heat to a lower temperature.

ΔP_capillary - ΔP_gravitational = ΔP_L + ΔP_V

Effective Length of a Heat Pipe

L_eff = L_A + 1/2 (L_E + L_C)

Capillary Pressure

Pore Radius (r_p) Surface Tension (γ)

ΔP_capillary = 2γ [cos(θ_E) / r_p - cos(θ_C) / r_p]

Gravitational Pressures

Angle of Heat Pipe (φ)

ΔP_gravitational = ρg(L_eff sin(φ))

Darcy Relation

Flow Rate (Q_f) Permeability (K_p) Effective Wick Area (A_w)

Q_f = - (K_p / μ) A_w [ΔP_L / L_eff]

Liquid Phase Change Pressure Drop

ΔP_L = (μ L_eff / (K_p A_w)) (ṁ, ρ_L)

Vapor Related Pressure Drop

ΔP_V = (1/2 ρ_v v^2) (64 / Re) [L_eff / (4 A_w / ρ)]

Heat Pipe Equation

q · L_eff = (ρ_L γ h_fg / μ_L) [K_p A_w] [2 / r_p]

Weber Number

We = (ρ v^2 l) / γ

Issues with Heat Pipes

- 1. Sonic limit (liquid metal heat pipes)
- 2. Entrainment -> dry out
- 3. Boiling limitation (bubbles in wick)
- 4. Chokig of vapor flux

Heat Exchangers

$$\mathbb{C}_h = \dot{m}_h C_h$$

$$\mathbb{C}_c = \dot{m}_c C_c$$

Power Lost

$$dq = -\dot{m}_h C_h dT_h$$

Power Gained

$$dq = \dot{m}_c C_c dT_c$$

Log-Mean Temperature Difference

$$\Delta T_{\text{LMTD}} = \frac{\Delta T_2 - \Delta T_1}{\ln\left(\frac{\Delta T_2}{\Delta T_1}\right)}$$

Heat Flux

$$\ln\left(\frac{\Delta T_2}{\Delta T_1}\right) = -UA\left[\frac{1}{\dot{m}_c C_c} + \frac{1}{\dot{m}_h C_h}\right]$$

$$q = UA\Delta T_{\text{LMTD}}$$

Max Heat Flux

$$q_{\text{max}} = \mathbb{C}_{\text{min}}(T_{\text{hi}} - T_{\text{ci}})$$

Heat Exchanger Effectiveness

$$\varepsilon = \frac{q}{q_{\text{max}}}$$

Number of Transfer Units

$$\text{NTU} = \frac{UA}{\mathbb{C}_{\text{min}}}$$

Parallel Flow

$$\Delta T_1 = T_{\text{hi}} - T_{\text{ci}}$$

$$\Delta T_2 = T_{\text{ho}} - T_{\text{co}}$$

Counter Flow

$$\Delta T_1 = T_{\text{hi}} - T_{\text{co}}$$

$$\Delta T_2 = T_{\text{ho}} - T_{\text{ci}}$$

Thermal Electrics

$$m = \frac{R}{\mathbb{R}}$$

$$Z = \frac{S^2}{K\mathbb{R}}$$

Seebeck Effect

$$S = \frac{\Delta V}{\Delta T}$$

Heat Engine

Carnot Efficiency

$$\eta_{\text{carnot}} = \frac{T_H - T_C}{T_H}$$

Carzon-Ahlborn Efficiency

$$\eta_{c-a} = 1 - \sqrt{\frac{T_C}{T_H}}$$

Thermal Conductance

$$K = \frac{k_1A_1}{l_1} + \frac{k_2A_2}{l_2}$$

Resistance of Materials

$$\mathbb{R} = \frac{\rho_1l_1}{A_1} + \frac{\rho_2l_2}{A_2}$$

Current

$$I = \frac{S(T_H - T_C)}{R + \mathbb{R}}$$

Thermal Electric Efficiency

$$\eta_{\text{TE}} = \eta_{\text{carnot}} \left[\frac{\left(\frac{m}{m+1}\right)}{1 + \frac{K\mathbb{R}}{S^2}\left(\frac{m+1}{T_H}\right) - \frac{1}{2}\eta_{\text{carnot}}\left(\frac{1}{m+1}\right)} \right]$$

Geometric Constraint

$$\sqrt{\frac{k_2\rho_1}{k_1\rho_2}} = \frac{A_1}{A_2}$$

Optimal m

$$m_{\text{optimal}} = \sqrt{1 + \frac{1}{2}Z(T_H + T_C)}$$

Peltier Cooler

$$q_{\Pi} = q_o + q_T = \Pi I$$

$$q_T = \frac{1}{2}I^2\mathbb{R} + K(T_H - T_C)$$

Coefficient of Perfomance

$$\text{COP} = \frac{T_C}{T_H - T_C}$$

Peltier Coefficient

$$\Pi = ST_C$$

Critical Current

$$I_C = \frac{ST_C}{\mathbb{R}}$$

General Equations of Usefulness

$$L_c = \frac{V}{A_s}$$

Hyperbolic Functions

$$\sinh x = \frac{e^x - e^{-x}}{2}$$

$$\cosh x = \frac{e^x + e^{-x}}{2}$$

$$\tanh x = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

Surface Area of a Sphere

$$A_s = 4\pi r^2$$

Volume of a Sphere

$$V = \frac{4}{3}\pi r^3$$

Surface Area of a Cylinder

$$A_s = 2\pi r h$$

Volume of a Cylinder

$$V = \pi r^2 h$$

Error Function

$$\operatorname{erf}(\eta) = \left(\frac{2}{\pi^{\frac{1}{2}}}\right) \int_0^\eta e^{-u^2} du$$

Complimentary Error Function:

$$\operatorname{erfc}(\eta) = 1 - \operatorname{erf}(\eta)$$

Mass Flow Rate

$$\dot{m} = Q_f \cdot \rho_f$$

Differential Equations

First Order ODE

$$\frac{\partial f}{\partial t} + p(t)f(t) = g(t)$$

1. Find $\mu(t)$

$$\mu(t) = \exp\left(\int p(t)dt\right)$$

2. Multiply by $\mu(t)$

$$\frac{d}{dt}(\mu(t)f(t)) = \mu(t)g(t)$$

3. Integrate Both Sides

$$\int \frac{d}{dt}(\mu(t)f(t)) dt = \int \mu(t)g(t) dt$$

$$\mu(t)f(t) = \int \mu(t)g(t) dt$$

$$f(t) = \frac{1}{\mu(t)} \int \mu(t)g(t) dt$$

Second Order ODE

$$\frac{\partial^2 y(t)}{\partial t^2} + p(t)\frac{\partial y(t)}{\partial t} + q(t)y(t) = g(t)$$

1. Find the two roots (assume $y = \exp(rt)$)

$$\frac{\partial y(t)}{\partial t} = r \exp(rt)$$

$$\frac{\partial^2 y(t)}{\partial t^2} = r^2 \exp(rt)$$

$$r_1, r_2 = \frac{-p(t) \pm \sqrt{p(t)^2 - 4 \cdot q(t)}}{2}$$

2. Subsitute roots into general solution

$$y(t) = c_1 \exp(r_1 t) + c_2 \exp(r_2 t)$$

3. Use Initial Conditions to find c_1 and c_2