

RHYSMOND CHENG

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EDUCATION

National University of Singapore **Aug 2024 - May 2028**
Bachelor of Computing in Computer Science and Mathematics

- Year 2 NUS undergraduate
- Grade Point Average: 4.75/5.00
- Current National University of Singapore Merit Scholarship holder

Raffles Junior College **Jan 2020 - Dec 2021**

- H2: Physics, Chemistry, Mathematics, Economics (AAAA)
- H1: General Paper, Project Work (AA)

RELEVANT EXPERIENCE

Relevant Courses taken

- Quantitative reasoning with data
- Programming methodology
- Data structures and algorithms
- Linear algebra
- Calculus for computing

Projects

- Pokemon DLKL – Utilized Pygame to create a game that is a spinoff of the classic Pokemon together with a partner for NUS's orbital program, achieving a tier of "Apollo"
- Telestat - Collaborated in a team of 4 and updated user interface of a web application developed in React and JavaScript analyzing statistics of Telegram chats
- Personal online portfolio - Created web portfolio using React framework and typescript, adding UI elements such as a navigation bar and a dropdown menu

SKILLS

- Technical: MATLAB experience, Microsoft Office Suite (Word, PowerPoint and Excel)
- Web Development: Experience in developing React applications, proficient in front end languages HTML, CSS and JavaScript
- Coding Languages: Proficient in Java and Python
- Familiarity in object-oriented programming
- Git, Github and npm

ACTIVITIES AND INTERESTS

- Participant in Pioneer House's Programming for Kids event, providing coding tuition services for disadvantaged primary school children at Xingnan Primary school

AVAILABILITY

- Full-time availability: 5th May 2025 – 10th August 2025
- Part-time availability: 5th May 2025 – 12th December 2025