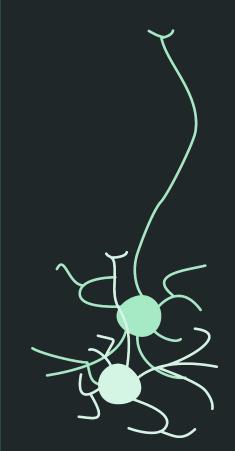


Python for Neuroscientists

Before we get started, please add your home institution and pronouns to your name on Zoom!



Schedule for today

Day 1 — Programming Fundamentals

On this first day of the workshop, we'll introduce the approaches and tools that we'll use, the basics of programming in Python, as well as the motivation for learning how to code for future neuroscientists.

Time (PST)	Time (EST)	Description	Instructor
10-10:30 am	1-1:30 pm	Welcome 01 - Introduction to Course & Tools	Ashley
10:30-11:15 am	1:30-2:15 pm	02 - Variables, Expression, and Syntax	JC
11:15 am - 12:30 pm	2:15-3:30 pm	03 - Conditionals	Liz
12:30 -1 pm	3:30 pm - 4 pm	Break	
1-2 pm	4-5 pm	04 - Data Structures	Grant

Objectives for this first session

- Introduce the teaching staff, students, and class
- Motivate learning how to code as a neuroscience researcher
- Discuss workshop logistics, expectations, & tools

What does coding have to do with neuroscience?
Why you, right now?

Why should I learn how to code?

- Coding is useful for:
 - Data acquisition (controlling hardware, image acquisition, etc)
 - Data analysis & visualization
 - Computational modeling
- Beyond research, there are more and more jobs for software engineers, and they pay well

(see report by Burning Glass:

https://www.burning-glass.com/research-project/codi ng-skills/

SCIENCE

Scientists use computer programming to analyze the results of their experiments.



DATA ANALYST

Data analysts use computer programming to analyze data and solve problems in business and finance.

INFORMATION

IT professionals write software that is used for everything from creating apps to driving cars.

CODING JOBS

ARE AVAILABLE ACROSS

MANY CAREERS

ENGINEERING

Engineers use programming to design and test new products and conduct research.



Designers use digital tools to create websites and design the physical products we buy.

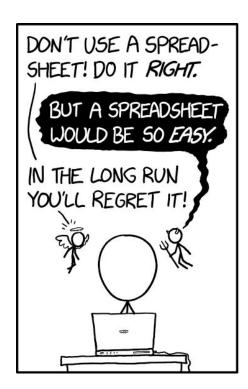
FNDURF PYTHON ● 5

Excel can only handle datasets with **"1 million rows,** and **"16,000 columns** — many datasets in biology are much larger than this!

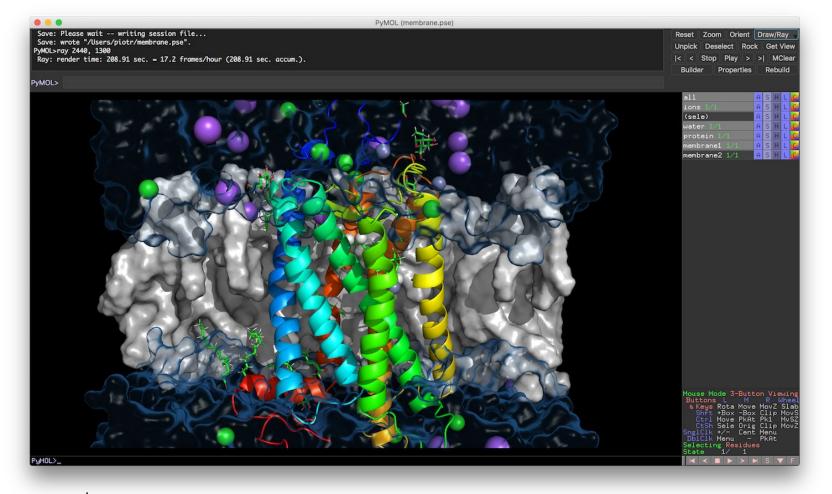
You can automate analyses in Excel, but this is quite limited.

There are also specialized biological data analysis software programs, but often these are limited in how much they can be customized.

Code is *infinitely* customizable.



https://xkcd.com/2180/



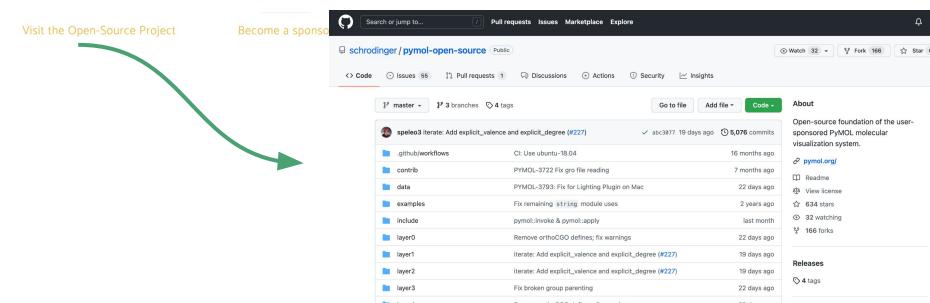
Open-Source Philosophy

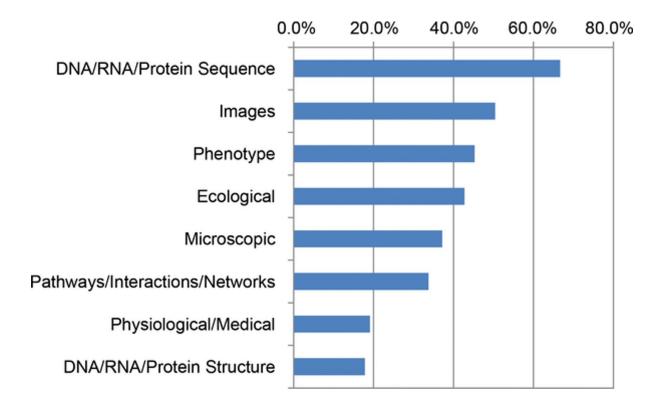
PyMOL is a commercial product, but we make most of its source code freely available under a permissive license. The open source project is maintained by Schrödinger and ultimately funded by everyone who purchases a PyMOL license.

Open source enables open science.

This was the vision of the original PyMOL author Warren L. DeLano.

AND many software packages for biologists can be modified... if you know how to code!





Major data types used by National Science Foundation (NSF) Biological Sciences Directorate (BIO) principal investigators (PIs). Neuroscience has more data than it knows what to do with right now.

And we have the computing power to make some sense of it!



First step: let's drop our ideas of what it means to be a *coder*.

Programming, like learning a language, takes time.









May 12, 2020

2 peer comments

https://massivesci.com/articles/programming-math-language-python-women-in-science/, summarizes this article: https://www.nature.com/articles/s41598-020-60661-8

Previous studies have shown that math and logic problems seem to rely mainly on the multiple demand regions in the left hemisphere, while tasks that involve spatial navigation activate the right hemisphere more than the left. The MIT team found that reading computer code appears to activate both the left and right sides of the multiple demand network, and ScratchJr activated the right side slightly more than the left. This finding goes against the hypothesis that math and coding rely on the same brain mechanisms.

https://news.mit.edu/2020/brain-reading-computer-code-1215 about this study: https://elifesciences.org/articles/58906



29A @ @StuxnetStudios · 14h

New programming student:

"I'm not very good at this. When I type out the code, I have to fix lots of errors. And I have to look up how to do most of it."

Instructor:

"You're doing it right."

0

29

1 275

W

1.4K



Historical sidenote: why is it called a bug?

In 1947, computer scientist & legend **Grace Hopper** found a *literal bug* in their computer, causing it to produce many errors.



Interview with Grace Hopper:

Photo # NH 96566-KN (Color) First Computer "Bug", 1947 92 1000 Relay #70 Panel F (moth) in relay. 1545 15/60 antagent started.

https://www.youtube.com/wa tch?v=QA33wW5LaNY

ENDURE PYTHON • 15

https://www.nationalgeographic.org/thisday/

sep9/worlds-first-computer-bug/

What is programming, anyway?

- Programming is the way humans communicate with computers
 - o It's a language!
- The instructions we give the computer are taken literally and sequentially.



What is programming, anyway?

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Capitalization matters: print() ≠ Print()

$$b = a * 2$$

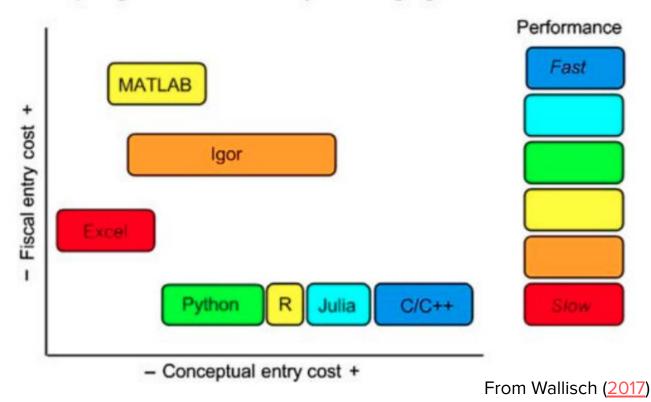
$$a = 2$$

computer: what is a?

Considerations for choosing a programming language

- Fiscal & conceptual entry
- Usage in particular field or profession

Comparing features of commonly used languages in neuroscience



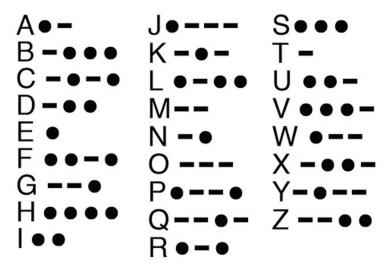
All coding languages eventually need to talk to the computer in binary:

(hello)

Learn How To Write Your Name In Binary Code

There are many types of binary code, beyond computers





Braille https://www.afb.org/blindness-and-low-vision/bra ille/what-braille

Morse code

https://www.discoveryworld.org/about/blog/discover at home/morse-code/

In this workshop, we'll use Python

- Programming language, development led by Python Software Foundation (<u>www.python.org</u>)
- Uses concise structure & wording similar to human language
- An interpreted language it doesn't speak directly to the computer
- Can be used for many purposes, from web programming, to creating games, to analyzing & visualizing data
 - File extension: '.py'
- We'll interact wth Python in Jupyter/Colab Notebooks
 - File extension '.ipynb'



Workshop Objectives

- Write and edit Python code, particularly in Jupyter/Colab Notebooks
- Manipulate and create different data structures in Python
- Import different types of data files into Python
- Visualize and describe simple datasets in Python

Take Home Assignments

The take home tasks are an extra chance for you to test your understanding.

Tasks for both days are in "ENDURE_TakeHomeAssignment"

We'll discuss the first one tomorrow

— it would be beneficial for you to give it a shot!



Community guidelines

- Be kind and respectful of each other's ideas and experiences acknowledge that we're all coming in with slightly different experience levels
- Lean into and honor your discomfort and frustration these feelings are the first step towards growth
- Ask questions when you have them especially in breakout rooms. Use the "Raise your hand" function.
- Be present. As you're willing, please have your camera on!
- Not all knowledge is contained here. Learning continues after the workshop.

Oh yeah, what about chatGPT (or other LLMs)?

You can and should use it to learn!

How you use it in future courses is at the discretion of your professor.





Let's discuss in Ω breakout rooms Ω



In the breakout room, please introduce yourself & tell everyone what kind of research you're doing *or hope to do*.

How do I stay connected to others during and after this course?

Join the ENDURE Python Discord! https://discord.gg/q8b3z4ag

The ENDURE linkedin! https://www.linkedin.com/groups/14009543/

Let's code!

http://github.com/STARTneuro/ENDURE2023

How To Use These Materials

The easiest way to use these materials is to open them in Colab, using the link below!

