

Seth Ricks

701.818.4325 | sethricks340@gmail.com | linkedin.com/in/seth-ricks | sites.google.com/view/seth-ricks | github.com/Sethricks340

EDUCATION

Bachelor's in Electrical Engineering <i>Brigham Young University - Idaho</i>	September 2022 - December 2026 Rexburg, Idaho
<ul style="list-style-type: none">Overall GPA: 4.0Scholarships: Brigham Young University-Idaho Academic Grant	

CERTIFICATIONS

- Certified SolidWorks Associate (CSWA-2025)

RELEVANT WORK EXPERIENCE

Research Assistant <i>FRoSt LAB</i>	May 2025 - July 2025 Provo, Utah
<ul style="list-style-type: none">Built a PyQt and ROS-based GUI to monitor autonomous underwater vehicles, supporting a 10-person team during multiple field testsPresented GUI updates to lab, team, and campus groups; authored a 26-page GitBook documenting projectCollaborated with team members and reported progress to team leader after weekly meetings, ensuring task completion and smooth project workflow	
Drafting Assistant <i>Engineered Systems Associates</i>	January 2025 - April 2025 Rexburg, Idaho

- Utilized AutoCAD and BlueBeam to design 5 engineering documents on average per week
- Excelled in high-pressure environments to deliver quality work under tight weekly deadlines
- Maintained productivity during slow periods by averaging 3 hours of AutoCAD training daily, reducing task completion time in peak workloads

Circuit Analysis Teaching Assistant <i>Brigham Young University - Idaho</i>	August 2024 - December 2024 Rexburg, Idaho
<ul style="list-style-type: none">Mentored a classroom of 30 students in grasping various aspects of electrical circuit analysisMonitored 15 pairs of students during lab work, offering constructive feedback and addressing challenging questions when desiredCollaborated with another TA and professor to coordinate completion of 12 student projects, ensuring grading within a 1-week turnaround	

PROJECTS

Autonomous Chess Board	February 2024 - March 2025
<ul style="list-style-type: none">Designed and printed over 20 3D models using SolidWorks, for creation of necessary moving parts of chess boardWrote and demonstrated code for STM32 microprocessor to control and receive input from 7 peripheral devicesDrafted a full report with LaTex, including test plans and results, schematics, and specifications of project	
Virtual Microprocessor Design	January 2024 - April 2024

- Applied Logisim to design and present a 4-bit microprocessor, resulting in a 8-function computing unit
- Organized regular brainstorming sessions and design reviews with 2 students, fostering a collaborative environment conducive to innovation and problem-solving
- Cultivated a culture of openness and cooperation, enabling effective knowledge sharing and problem-solving among 2 students

SKILLS

Programming Languages: Python, C#, C, ARM assembly, LaTex, System Verilog (in order of proficiency)
Software/IDEs: ROS, SolidWorks, AutoCAD, LTSpice, Logisim, Raspberry Pi, STM32Cube, Arduino
Hardware Skills: Soldering, Debugging, Troubleshooting, Testing, Circuit Analysis / Design
English (Native), Spanish (Intermediate)