

sw	\$s0,	16(\$sp)	# x
move	\$s0,	\$a0	
sw	\$s1,	20(\$sp)	# y
move	\$s1,	\$a1	
sw	\$s2,	24(\$sp)	# z
move	\$s2,	\$a2	
sw	\$s3,	28(\$sp)	# temporary