

Method body			
Move parameters	move	\$s2, \$a0	# copy parameter \$a0 into \$s2 (save \$a0)
Test ptr null	beq	\$a0, \$zero, NullPointer	# if \$a0==0, goto Error
Get array length	lw	\$s3, 4(\$a0)	# \$s3 = length of array v
Outer loop	for1tst:	move \$s0, \$zero slt \$t0, \$s0, \$s3 beq \$t0, \$zero, exit1	# i = 0 # reg \$t0 = 0 if \$s0 ≤ \$s3 (i ≤ n) # go to exit1 if \$s0 ≤ \$s3 (i ≤ n)
Inner loop start	for2tst:	addi \$s1, \$s0, -1 slti \$t0, \$s1, 0 bne \$t0, \$zero, exit2	# j = i - 1 # reg \$t0 = 1 if \$s1 < 0 (j < 0) # go to exit2 if \$s1 < 0 (j < 0)
Test if j too big	slt beq	\$t0, \$s1, \$s3 \$t0, \$zero, IndexOutOfBounds	# Temp reg \$t0 = 0 if j ≥ length # if j ≥ length, goto Error
Get v[j]	sll add lw	\$t1, \$s1, 2 \$t2, \$s2, \$t1 \$t3, 0(\$t2)	# reg \$t1 = j * 4 # reg \$t2 = v + (j * 4) # reg \$t3 = v[j]
Test if j+1 < 0 or if j+1 too big	addi slt bne slt beq	\$t1, \$s1, 1 \$t0, \$t1, \$zero \$t0, \$zero, IndexOutOfBounds \$t0, \$t1, \$s3 \$t0, \$zero, IndexOutOfBounds	# Temp reg \$t1 = j+1 # Temp reg \$t0 = 1 if j+1 < 0 # if j+1 < 0, goto Error # Temp reg \$t0 = 0 if j+1 ≥ length # if j+1 ≥ length, goto Error
Get v[j+1]	lw	\$t4, 4(\$t2)	# reg \$t4 = v[j + 1]
Load method table	lw	\$t5, 0(\$a0)	# \$t5 = address of method table
Get method addr	lw	\$t5, 8(\$t5)	# \$t5 = address of first method
Pass parameters	move move	\$a0, \$t3 \$a1, \$t4	# 1st parameter of compareTo is v[j] # 2nd param. of compareTo is v[j+1]
Set return addr	la	\$ra, L1	# load return address
Call indirectly	jr	\$t5	# call code for compareTo
Test if should skip swap	L1: slt beq	\$t0, \$zero, \$v0 \$t0, \$zero, exit2	# reg \$t0 = 0 if 0 ≤ \$v0 # go to exit2 if \$t4 ≤ \$t3
Pass parameters and call swap	move move jal	\$a0, \$s2 \$a1, \$s1 swap	# 1st parameter of swap is v # 2nd parameter of swap is j # swap code shown in Figure 2.34
Inner loop end	addi j	\$s1, \$s1, -1 for2tst	# j -= 1 # jump to test of inner loop
Outer loop	exit2: j	addi \$s0, \$s0, 1 for1tst	# i += 1 # jump to test of outer loop

FIGURE e2.15.12 MIPS assembly version of the method body of the Java version of sort. The new code is highlighted in this figure. We must still add the code to save and restore registers and the return from the MIPS code found in Figure 2.27. To keep the code similar to that figure, we load v.length into \$s3 instead of into a temporary register. To reduce the number of lines of code, we make the simplifying assumption that compareTo is a leaf procedure and we do not need to push registers to be saved on the stack.