

Save state				
Save GPR	addi	\$k1,\$sp, -XCPSIZE	# save space on stack for state	
	sw	\$sp, XCT_SP(\$k1)	# save \$sp on stack	
	sw	\$v0, XCT_V0(\$k1)	# save \$v0 on stack	
	...		# save \$v1, \$a1, \$s1, \$t1,... on stack	
	sw	\$ra, XCT_RA(\$k1)	# save \$ra on stack	
Save hi, lo	mfhi	\$v0	# copy Hi	
	mflo	\$v1	# copy Lo	
	sw	\$v0, XCT_HI(\$k1)	# save Hi value on stack	
	sw	\$v1, XCT_LO(\$k1)	# save Lo value on stack	
Save exception registers	mfc0	\$a0, \$cr	# copy cause register	
	sw	\$a0, XCT_CR(\$k1)	# save \$cr value on stack	
	...		# save \$v1,....	
	mfc0	\$a3, \$sr	# copy status register	
	sw	\$a3, XCT_SR(\$k1)	# save \$sr on stack	
Set sp	move	\$sp, \$k1	# sp = sp - XCPSIZE	
Enable nested exceptions				
	andi	\$v0, \$a3, MASK1	# \$v0 = \$sr & MASK1, enable exceptions	
	mtc0	\$v0, \$sr	# \$sr = value that enables exceptions	
Call C exception handler				
Set \$gp	move	\$gp, GPINIT	# set \$gp to point to heap area	
Call C code	move jal	\$a0, \$sp xcpt_deliver	# arg1 = pointer to exception stack # call C code to handle exception	
Restoring state				
Restore most GPR, hi, lo	move	\$at, \$sp	# temporary value of \$sp	
	lw	\$ra, XCT_RA(\$at)	# restore \$ra from stack	
	...		# restore \$t0,....., \$a1	
	lw	\$a0, XCT_A0(\$k1)	# restore \$a0 from stack	
Restore status register	lw	\$v0, XCT_SR(\$at)	# load old \$sr from stack	
	li	\$v1, MASK2	# mask to disable exceptions	
	and	\$v0, \$v0, \$v1	# \$v0 = \$sr & MASK2, disable exceptions	
	mtc0	\$v0, \$sr	# set status register	
Exception return				
Restore \$sp and rest of GPR used as temporary registers	lw	\$sp, XCT_SP(\$at)	# restore \$sp from stack	
	lw	\$v0, XCT_V0(\$at)	# restore \$v0 from stack	
	lw	\$v1, XCT_V1(\$at)	# restore \$v1 from stack	
	lw	\$k1, XCT_EPC(\$at)	# copy old \$epc from stack	
	lw	\$at, XCT_AT(\$at)	# restore \$at from stack	
Restore ERC and return	mtc0	\$k1, \$epc	# restore \$epc	
	eret	\$ra	# return to interrupted instruction	

FIGURE 5.33 MIPS code to save and restore state on an exception.