

Bounds check		
swap:	<pre> beq \$a0,\$zero,NullPointer #if \$a0==0,goto Error lw \$t2,-4(\$a0) # Temp reg \$t2 = length of array v slt \$t0,\$a1,\$zero # Temp reg \$t0 = 1 if k < 0 bne \$t0,\$zero,IndexOutOfBounds # if k < 0, goto Error slt \$t0,\$a1,\$t2 # Temp reg \$t0 = 0 if k >= length beq \$t0,\$zero,IndexOutOfBounds # if k >= length, goto Error addi \$t1,\$a1,1 # Temp reg \$t1 = k+1 slt \$t0,\$t1,\$zero # Temp reg \$t0 = 1 if k+1 < 0 bne \$t0,\$zero,IndexOutOfBounds # if k+1 < 0, goto Error slt \$t0,\$t1,\$t2 # Temp reg \$t0 = 0 if k+1 >= length beq \$t0,\$zero,IndexOutOfBounds # if k+1 >= length, goto Error </pre>	
Method body		
	<pre> sll \$t1,\$a1,2 # reg \$t1 = k * 4 add \$t1,\$a0,\$t1 # reg \$t1 = v + (k * 4) # reg \$t1 has the address of v[k] lw \$t0,8(\$t1) # reg \$t0 (temp) = v[k] lw \$t2,12(\$t1) # reg \$t2 = v[k + 1] # refers to next element of v sw \$t2,8(\$t1) # v[k] = reg \$t2 sw \$t0,12(\$t1) # v[k+1] = reg \$t0 (temp) </pre>	
Procedure return		
	<pre> jr \$ra # return to calling routine </pre>	

FIGURE e2.15.11 MIPS assembly code of the procedure swap in Figure 2.24.