

```

loop1:  move    $t0,$zero          # i = 0
        sll     $t1,$t0,2         # $t1 = i * 4
        add     $t2,$a0,$t1       # $t2 = address of array[i]
        sw      $zero, 0($t2)     # array[i] = 0
        addi    $t0,$t0,1         # i = i + 1
        slt     $t3,$t0,$a1       # $t3 = (i < size)
        bne     $t3,$zero,loop1   # if (i < size) go to loop1

```

Unn Fig. 2-49.