

```

loop2:  move $t0,$a0          # p = address of array[0]
        sw$zero,0($t0)       # Memory[p] = 0
        addi $t0,$t0,4       # p = p + 4
        sll  $t1,$a1,2       # $t1 = size * 4
        add  $t2,$a0,$t1     # $t2 = address of array[size]
        slt  $t3,$t0,$t2     # $t3 = (p<&array[size])
        bne  $t3,$zero,loop2 # if (p<&array[size]) go to loop2

```

Unn Fig. 2-50.