```
move $t0,$a0  # p = address of array[0] sll $t1,$a1,2  # $t1 = size * 4 add $t2,$a0,$t1  # $t2 = address of array[size] loop2: sw$zero,0($t0)  # Memory[p] = 0 addi $t0,$t0,4  # p = p + 4 slt $t3,$t0,$t2  # $t3 = (p<&array[size]) bne $t3,$zero,loop2 # if (p<&array[size]) go to loop2
```

Unn Fig. 2-51.

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