

```
class Report
    def Report.report(out, machines, robot)
        out.print "FACTORY REPORT\n"
        machines.each do |machine|
            5          out.print "Machine #{machine.name}"
            out.print "bin=#{machine.bin}" if machine.bin != nil
            out.print "\n"
        end
        out.print "\n"
        10         out.print "Robot"
        if robot.location != nil
            out.print "location=#{robot.location.name}"
        end
        15         out.print "bin=#{robot.bin}" if robot.bin != nil
        out.print "\n"
        out.print "=====\\n"
        end
    end
```

(In the code download you can find RSpec examples showing how these classes interact.)

- A. In `Report.report`, circle four blocks of code to show which functions you might extract in the process of refactoring this code.
- B. Rewrite the `report` method as four statements, as if you had done *Extract Method* for each block.
- C. Does it make sense to extract a one-line method?

See page 217 for solution ideas.

Exercise 5.3: Large Class

Consider the API for the String class in Ruby 1.8.6:

```
str % arg
str * integer
str + integer
str << fixnum
str << obj
str.concat(fixnum)
str.concat(obj)
```

```
str <=> other_str
str == obj
str =~ obj
str[fixnum]
str[fixnum, fixnum]
str[range]
str[regexp]
str[regexp, fixnum]
str[other_str]
str[fixnum] = fixnum
str[fixnum] = new_str
str[fixnum, fixnum] = new_str
str[range] = aString
str[regexp] = new_str
str[regexp, fixnum] = new_str
str[other_str] = new_str
str.capitalize
str.capitalize!
str.casecmp(other_str)
str.center(integer, padstr)
str.chomp(separator=$/)
str.chomp!(separator=$/)
str.chop
str.chop!
str.concat(fixnum)
str.concat(obj)
str.count([other_str]+)
str.crypt(other_str)
str.delete([other_str]+)
str.delete!([other_str]+>)
str.downcase
str.downcase!
str.dump
str.each(separator=$/) {|substr| block }
str.each_byte {|fixnum| block }
str.each_line(separator=$/) {|substr| block }
str.empty?
str.eql?(other)
str.gsub(pattern, replacement)
str.gsub(pattern) {|match| block }
str.gsub!(pattern, replacement)
str.gsub!(pattern) {|match| block }
str.hash
str.hex
str.include? other_str
str.include? fixnum
```

```
str.index(substring [, offset])
str.index(fixnum [, offset])
str.index(regexp [, offset])
str.insert(index, other_str)
str.inspect
str.intern
str.length
str.ljust(integer, padstr=' ')
str.lstrip
str.lstrip!
str.match(pattern)
str.next
str.next!
str.oct
str.replace(other_str)
str.reverse
str.reverse!
str.rindex(substring [, fixnum])
str.rindex(fixnum [, fixnum])
str.rindex(regexp [, fixnum])
str.rjust(integer, padstr=' ')
str.rstrip
str.rstrip!
str.scan(pattern)
str.scan(pattern) { |match, ...| block }
str.slice(fixnum)
str.slice(fixnum, fixnum)
str.slice(range)
str.slice(regexp)
str.slice(regexp, fixnum)
str.slice(other_str)
str.slice(fixnum)
str.slice(fixnum, fixnum)
str.slice(range)
str.slice(regexp)
str.slice(regexp, fixnum)
str.slice(other_str)
str.slice!(fixnum)
str.slice!(fixnum, fixnum)
str.slice!(range)
str.slice!(regexp)
str.slice!(other_str)
str.split(pattern=$;, [limit])
str.squeeze([other_str]*)
str.squeeze!([other_str]*)
str.strip
```

```
str.strip!
str.sub(pattern, replacement)
str.sub(pattern) {|match| block }
str.sub!(pattern, replacement)
str.sub!(pattern) {|match| block }
str.succ
str.succ!
str.sum(n=16)
str.swapcase
str.swapcase!
str.to_f
str.to_i(base=10)
str.to_s
str.to_str
str.to_sym
str.tr(from_str, to_str)
str.tr!(from_str, to_str)
str.tr_s(from_str, to_str)
str.tr_s!(from_str, to_str)
str.unpack(format)
str.upcase
str.upcase!
str.upto(other_str) {|s| block }
```

- A. Why does this class have so many methods?
- B. Go through the methods listed and categorize them into five to ten major areas of responsibility.
- C. Many of the methods have aliases (e.g., `next` and `succ`, `[]` and `slice`). What are the tradeoffs in having aliases?
- D. Most String methods have two versions—for example, `str.reverse` and `str.reverse!`. (The first form returns a new string; the ! form changes the existing string in place.) What are the consequences of having the two types of methods?
- E. On balance, do you consider the size of class String to be a smell?
- F. In Java, class Object has 11 methods, whereas in Ruby and Smalltalk it has many times this number. Why the difference? Talk to a Java person and consider whether you think Ruby's version smells.

See page 218 for solution ideas.