



Aalto University
School of Electrical
Engineering

Basic Principles in Networking

Principles of Cryptography

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Version 1.0



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Motivation (5 min)

Cyber Security – Top 10 threats



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Part I (20 min)

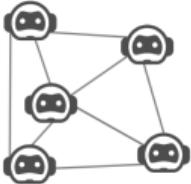
Introduction
Principles of Cryptography

Networks under attack



Malware attacks

Networks under attack



Botnet:



Virus:

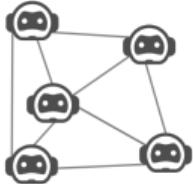


Worm:

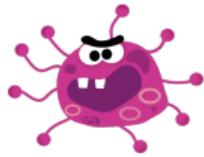


Trojan horse:

Networks under attack



Botnet: Compromised hosts, organized in a network of thousands of similarly compromised devices. Utilized for spam e-mail distribution or distributed denial-of-service attacks



Virus:

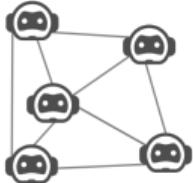


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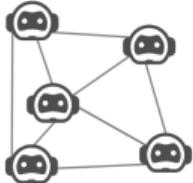


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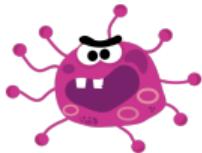


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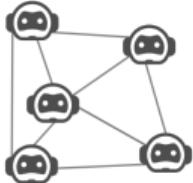


Worm: Can enter a device without explicit user interaction. Example: Running a vulnerable network application to which malware can be sent. Often self-replicating: The worm scans the network for further targets

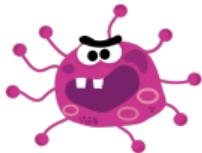


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Trojan horse: Hidden part of some otherwise useful software. Executed in the background, without notice

Networks under attack



Malware is pervasive and costly to defend against



Task: While following this course, think about what computer network designers can do to defend connected devices from malware



Bad guys perspective

Denial of Service attacks

DoS attacks

Renders a network, host or other piece of infrastructure unusable by legitimate users.

E.g. Web servers, email servers, DNS servers and institutional networks.



Bad guys perspective

Types of DoS attacks

Vulnerability attack Sending few well-crafted messages to a vulnerable application or operating system. With the right sequence of packets, the service can stop or the host can crash

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Connection flooding Establishing a large number of **half-open or fully open TCP** connections so that the host stops accepting legitimate connections due to the **high load**.

Bad guys perspective

Distributed Denial of Service attack

Denial of Service attack Attacker tries to send traffic at a rate that matches at least the Servers access rate R .



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Distributed denial of Service attack Attacker controls **multiple sources** and has each source **generate traffic** towards the target



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Distributed Denial of Service attack

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- If R is very large, such attack **might not be feasible for a single host**

Distributed denial of Service attack Attacker controls **multiple sources** and has each source **generate traffic** towards the target

- Much harder to detect and to defend against



Bad guys perspective

Packet sniffing

Security vulnerabilities through
high number of wirelessly
connected devices



Bad guys perspective

Packet sniffing

Security vulnerabilities through high number of wirelessly connected devices

- packets sent
- packet content
- private/sensitive information
- connection habits, social ties, patterns, ...

No.	Time	Source	Destination	Protocol	Length	Info
141	7.233...	HewlettP_66:cb:c4		ARP	62	Who has 130.233.154.96? Tell 130.233.154.254
142	7.406...	HewlettP_66:cb:c4		ARP	62	Who has 130.233.154.158? Tell 130.233.154.254
143	7.543...	130.233.154.114	13.107.6.171	TLSv1.2	102	Application Data
144	7.545...	13.107.6.171	130.233.154.114	TCP	62	443 - 51086 [ACK] Seq=47 Ack=93 Win=2052 Len=0
145	7.545...	13.107.6.171	130.233.154.114	TLSv1.2	102	Application Data
146	7.545...	130.233.154.114	13.107.6.171	TCP	56	51086 - 443 [ACK] Seq=93 Ack=93 Win=1452 Len=0
147	7.713...	HewlettP_66:cb:c4		ARP	62	Who has 130.233.154.23? Tell 130.233.154.254
148	7.909...	HewlettP_66:cb:c4		ARP	62	Who has 130.233.154.59? Tell 130.233.154.254
149	7.930...	HewlettP_66:cb:c4		ARP	62	Who has 130.233.154.185? Tell 130.233.154.254
150	8.206...	130.233.207.249	130.233.154.114	TLSv1	121	Application Data
151	8.206...	130.233.154.114	130.233.207.249	TCP	68	47858 - 3389 [ACK] Seq=1 Ack=395 Win=5830 Len=0 Tsv...
152	8.212...	fe00::32f:ffff:fe:fa:4000	ff02::1	ICMPv6	88	Router Advertisement from 30:f7:0d:fa:40:00
153	8.324...	HewlettP_66:cb:c4		ARP	62	Who has 130.233.154.37? Tell 130.233.154.254
[Frame is marked: False]						
[Frame is ignored: False]						
[Protocols in frame: sll:ethertype:ip:tcp:ssl]						
[Coloring Rule Name: TCP]						
[Coloring Rule String: tcp]						
Linux cooked capture						
Internet Protocol Version 4, Src: 13.107.6.171, Dst: 130.233.154.114						
Transmission Control Protocol, Src Port: 443, Dst Port: 51086, Seq: 47, Ack: 93, Len: 46						
Secure Sockets Layer						
TLSv1.2 Record Layer: Application Data Protocol: http-over-tls						
Content Type: Application Data (23)						
Version: TLS 1.2 (0x0303)						
Length: 41						
Encrypted Application Data: 0000000000007c01dbb9f30516c2e561e9d8a7a77715f68...						
0000	00 00 00 01 00 06 ec 9b	8b 66 cb c4 00 00 00 00			f
0010	45 00 00 56 01 f2 40 00	78 06 b1 3d 0d 6b 66 ab			E .V .@ x-> k ..	
0020	82 e9 9a 72 01 bb c7 8e	7a e2 7b 51 2e cb 6a 9a			.. r ..	z {Q .j ..
0030	50 18 08 04 79 85 00 00	17 03 03 00 29 00 00 00			P .. y ..)
0040	00 00 00 07 c0 1d bb 9f	36 51 6c 2e 56 1e 9d 8a			BQL.V ..
0050	7a 77 71 5f 68 ba 53 59	42 76 ee bf a2 53 93 27			Zwq_h .SY	BV .. S ..
0060	c2 8d 9f e7 c3 c3				

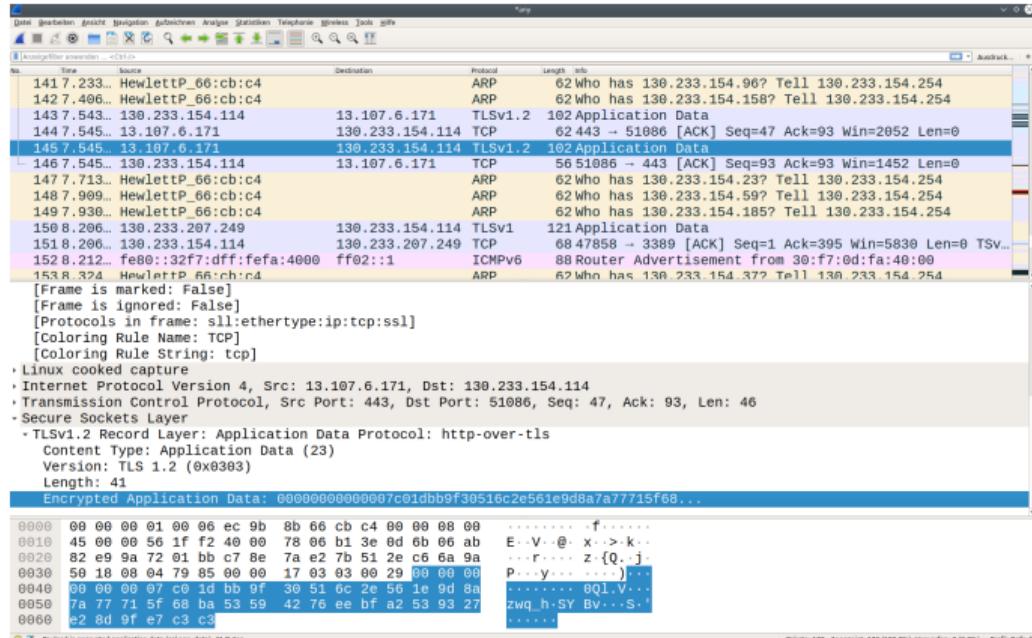
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Solution: Encryption



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Masquerading

Creating a packet with **arbitrary source address, packet content and destination address**, a receiver might be disguised of the true sender.



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Injecting packets with false source address into the internet



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Injecting packets with false source address into the internet

Solution: End-point authentication



Bad guys perspective

Man-in-the-middle attacks

An attacker might reside in one node within the communication path

- a compromised router,
- a software module on one of the end-hosts at a lower layer in the protocol stack



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MitM capabilities

Sniffing packets; inject, modify or delete packets



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Solution: Establish data integrity

Why is the internet such an insecure place?

Bruce Schneider

Why is the internet such an insecure place?

Historical perspectives



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Historical perspectives

1961-1972: Development of packet switching Telephone network being the dominant communication network, first computer connections were circuit switched; packet-switching over multiple hops just evolving



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2000-today New applications, content distribution, internet telephony, wireless access, security, P2P networking



Desirable properties of secure communication

Principles of Cryptography

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Confiden-
tiality

Message
integrity

End-point
Authenti-
cation

Operational
security

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Desirable properties of secure communication

Confidentiality Only the sender and receiver should be able to understand the contents of a message

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Encryption

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Message integrity

Content of the communication is not altered

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Confidentiality	Only the sender and receiver should be able to understand the contents of a message	Encryption
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Operational security	Firewalls and Intrusion Detection Systems	firewalls, packet inspection



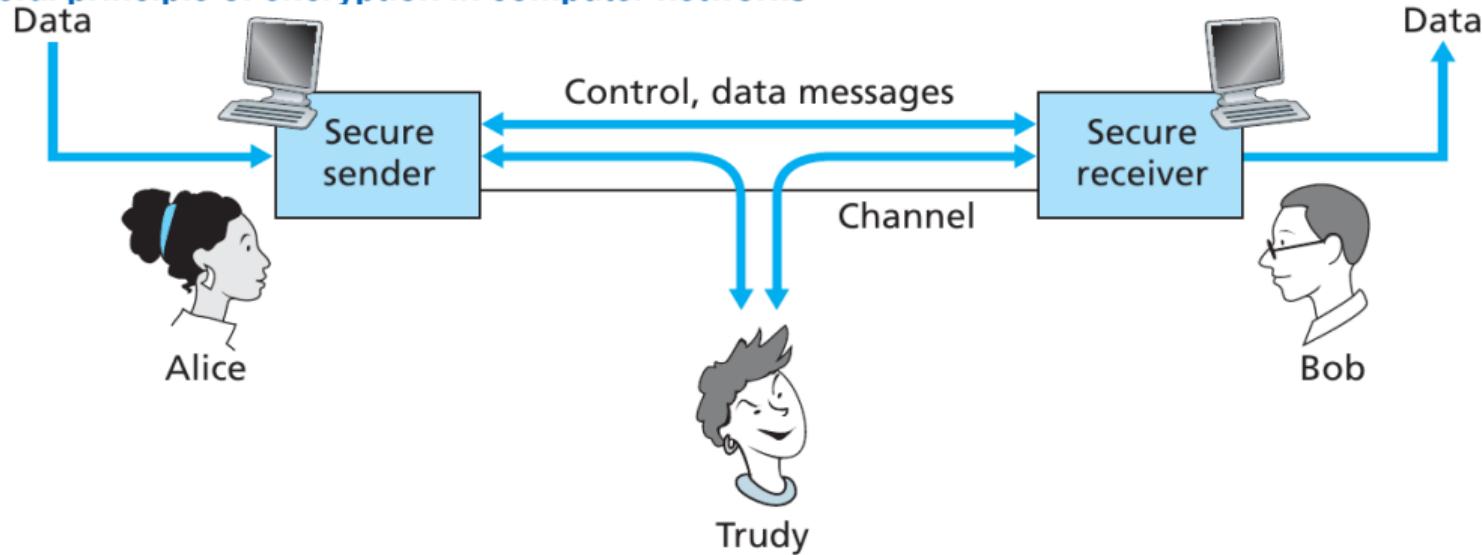
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Part II (20 min)

Symmetric Key Cryptography
Block ciphers

Symmetric key cryptography

General principle of encryption in computer networks

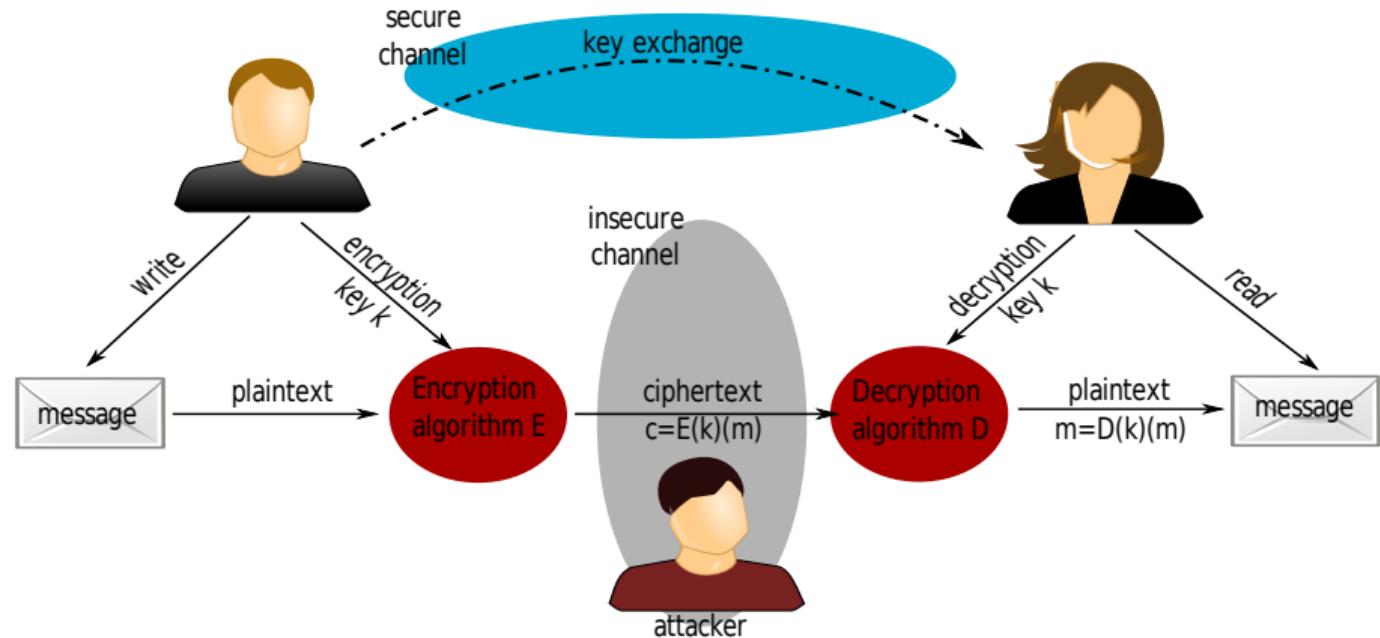


- Encryption technique known, published and standardized

Source: Computer Networking - A top-down approach; Kurose, Ross. Addison Wesley 2012.

Symmetric key cryptography

Symmetric Encryption



Symmetric key cryptography

Historical encryption algorithms: Caesar Cipher



Symmetric key cryptography

Historical encryption algorithms: Caesar Cipher

Algorithm: Cyclic shift of letters in the alphabet by k letters

Key: k

Caesar cipher with $k = 3$

Plaintext	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
Ciphertext	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c



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Example ere, l oryh brx. dolfh



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ere, l oryh brx. dolfh
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Possible Key values



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Possible Key values 25 (easy to brute-force if algorithm known)



Symmetric key cryptography

Historical encryption algorithms: Monoalphabetic Cipher

Algorithm: Permutation π of the alphabet

Key: π

Monoalphabetic Cipher

Plaintext	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
Ciphertext	m	n	b	v	c	x	z	a	s	d	f	g	h	j	k	l	p	o	i	u	y	t	r	e	w	q



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Example

nkn, s gktc wky. mgsbc

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Possible Key values $26!$ (approx. 10^{26}) (*still vulnerable to statistical analysis*)



Symmetric key cryptography

Historical encryption algorithms: Polyalphabetic encryption

Algorithm: Concatenation of simple encryption schemes C_1, \dots, C_n

Key: $\{C_j | j \in \{1, \dots, n\}\}^m$

Polyalphabetic (here: Concatenation of Caesar-) ciphers: C_1, C_2, C_2, C_1, C_2

Plaintext a b c d e f g h i j k l m n o p q r s t u v w x y z

$C_1(k=5)$ f g h i j k l m n o p q r s t u v w x y z a b c d e

$C_2(k=19)$ t u v w x y z a b c d e f g h i j k l m n o p q r s



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$C_1(k = 5)$	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e
$C_2(k = 19)$	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s

Example bob, i love you. alice



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$C_1(k=5)$ f g h i j k l m n o p q r s t u v w x y z a b c d e

$C_2(k=19)$ t u v w x y z a b c d e f g h i j k l m n o p q r s

Example bob, i love you. alice
ghu, n etox dhz. tenvj



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Plaintext	a b c d e f g h i j k l m n o p q r s t u v w x y z
$C_1(k = 5)$	f g h i j k l m n o p q r s t u v w x y z a b c d e
$C_2(k = 19)$	t u v w x y z a b c d e f g h i j k l m n o p q r s

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Key: $\{C_j | j \in \{1, \dots, n\}\}^m$

Polyalphabetic (here: Concatenation of Caesar-) ciphers: C_1, C_2, C_2, C_1, C_2

Plaintext	a b c d e f g h i j k l m n o p q r s t u v w x y z
$C_1(k = 5)$	f g h i j k l m n o p q r s t u v w x y z a b c d e
$C_2(k = 19)$	t u v w x y z a b c d e f g h i j k l m n o p q r s

Example bob, i love you. alice
 ghu, n etox dhz. tenvj

Possible Key values 25^m



Symmetric key cryptography

Cryptographic attacks



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Ciphertext-only Intruder has access **only to the ciphertext** with no certain information about the contents of the plaintext message (e.g. statistical analysis).



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Known-plaintext Intruder knows some of the plaintext that is to be found in the ciphertext (e.g. names, protocol headers, ...)

Chosen-plaintext Intruder is able to choose the plaintext message and obtain its corresponding ciphertext (The quick brown fox jumps over the lazy dog)

Block Ciphers

Block ciphers are employed, for instance, in PGP (secure e-mail), SSL (securing TCP connections), IPsec (securing network-layer transport)

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Concept of block ciphers

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- One-to-one mapping for each block

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input	0	1	0		1	1	0		0	0	1		1	1	1
output															

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input	0	1	0	1	1	0	0	0	1	1	1	1
output	1	0	1	0	0	0	1	1	1	0	0	1

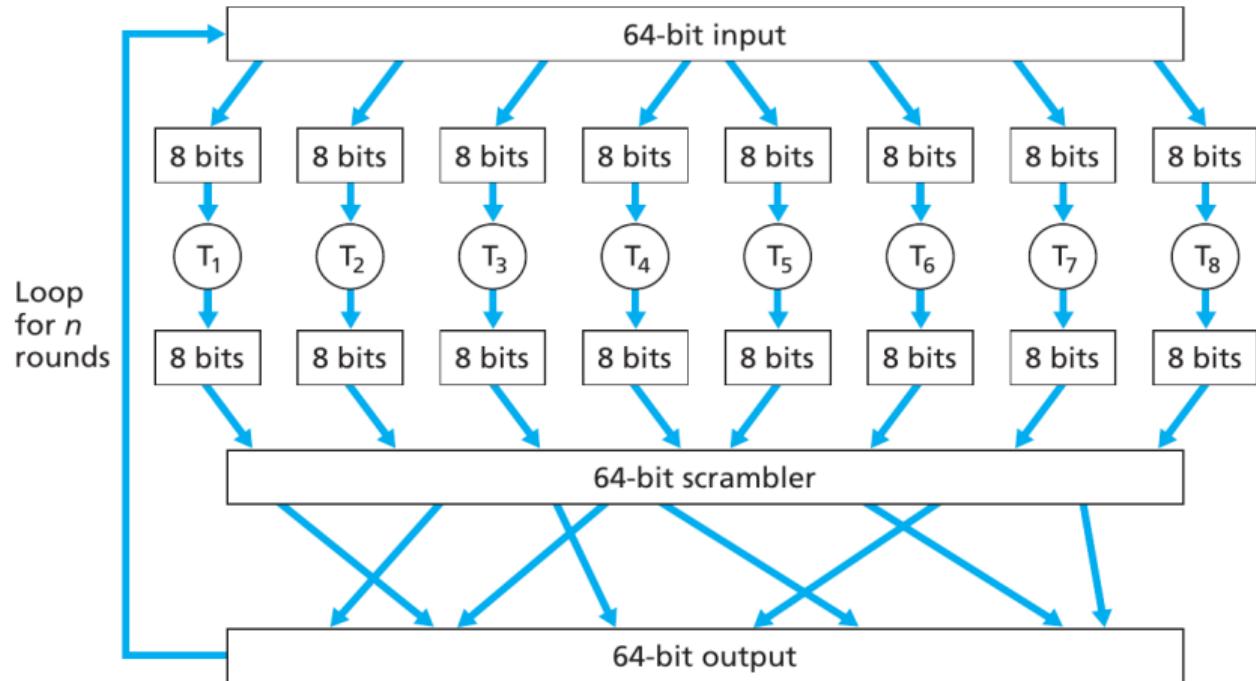
Block Ciphers

Example for a full block cipher

Using 64 bit input
 $(2^{64}$ different mappings)

Encryption includes n cycles

Popular block ciphers today: e.g.
DES, 3DES, AES



Source: Computer Networking - A top-down approach; Kurose, Ross. Addison Wesley 2012.

Cipher block chaining

Problem with plain block ciphers:

Repetition of text fragments might disclose information on the cipher.

For instance: “HTTP/1.1”

How to resolve this problem?

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- ③ Ciphertext for the i-th block: $c(i) = K_S(m(i) \oplus c(i - 1))$

Cipher block chaining – example

Example:	input	000	001	010	011	100	101	110	111
	output	110	111	101	100	011	010	000	001

input	0	1	0	0	1	0	0	1	0
$c(0)$	0	0	1						

output

Cipher block chaining – example

Example:	input	000	001	010	011	100	101	110	111
	output	110	111	101	100	011	010	000	001

input	0	1	0	0	1	0	0	1	0
$c(0)$	0	0	1						
$m(1) \oplus c(0)$	0	1	1						
output									

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	output	110	111	101	100	011	010	000	001

input	0	1	0	0	1	0	0	1	0
$c(0)$	0	0	1						
$m(1) \oplus c(0)$	0	1	1						
$c(1)$				1	0	0			
$m(2) \oplus c(1)$				1	1	0			
output	1	0	0						

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$c(1)$				1	0	0			
$m(2) \oplus c(1)$				1	1	0			
$c(2)$							0	0	0
$m(3) \oplus c(1)$							0	1	0
output	1	0	0	0	0	0			

Cipher block chaining – example

Example:	input	000	001	010	011	100	101	110	111
	output	110	111	101	100	011	010	000	001

input	0	1	0	0	1	0	0	1	0
$c(0)$	0	0	1						
$m(1) \oplus c(0)$	0	1	1						
$c(1)$				1	0	0			
$m(2) \oplus c(1)$				1	1	0			
$c(2)$							0	0	0
$m(3) \oplus c(1)$							0	1	0
output	1	0	0	0	0	0	1	0	1



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Video (5 min)

They are working for us



Aalto University
School of Electrical
Engineering

Exercise briefing (15 min)

Cryptography

Exercise briefing

- Additional practical guidance
- Setting you up for the exercises
- Q&A



Questions?

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Literature

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