

ELEC-C7420 - Basic principles in networking

Part-II Security

Assignment 5: Digital Signatures and Authentication

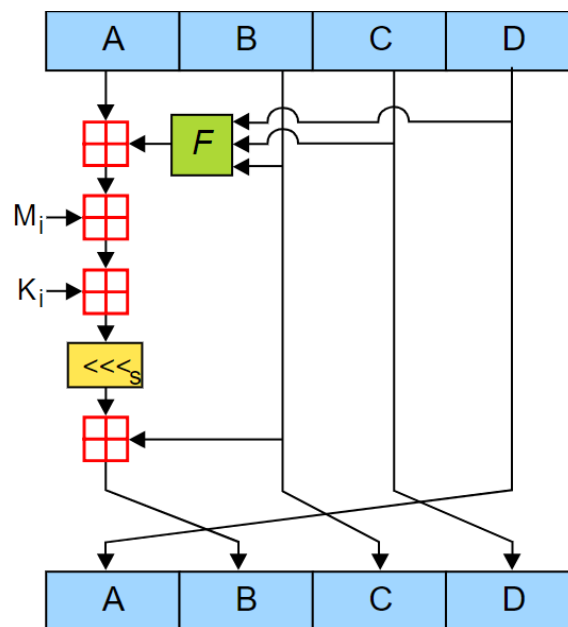
Digital Signatures

Hash functions and techniques may be used to perform digital signatures, in this experiment we will see in detail the implementation of two of these hashing techniques: MD5 and SHA-1.

1. Implement MD5

MD5 processes a variable-length message into a fixed-length output of 128 bits. The input message is broken up into chunks of 512-bit blocks (sixteen 32-bit words); the message is padded so that its length is divisible by 512. The padding works as follows: first a single bit, 1, is appended to the end of the message. This is followed by as many zeros as are required to bring the length of the message up to 64 bits fewer than a multiple of 512. The remaining bits are filled up with 64 bits representing the length of the original message, modulo 264.

The main MD5 algorithm operates on a 128-bit state, divided into four 32-bit words, denoted A, B, C, and D. These are initialized to certain fixed constants. The main algorithm then uses each 512-bit message block in turn to modify the state. The processing of a message block consists of four similar stages, termed rounds; each round is composed of 16 similar operations based on a non-linear function F, modular addition, and left rotation.



MD5 operation

(source: <https://en.wikipedia.org/wiki/MD5>)

STEP-1: Read the 128-bit plain text.

STEP-2: Divide into four blocks of 32-bits named as A, B, C and D.

STEP-3: Compute the functions f, g, h and i with operations such as, rotations, permutations, etc.

STEP-4: The output of these functions are combined together as F and performed circular shifting and then given to key round.

STEP-5: Finally, right shift of 's' times are performed and the results are combined together to produce the final output.

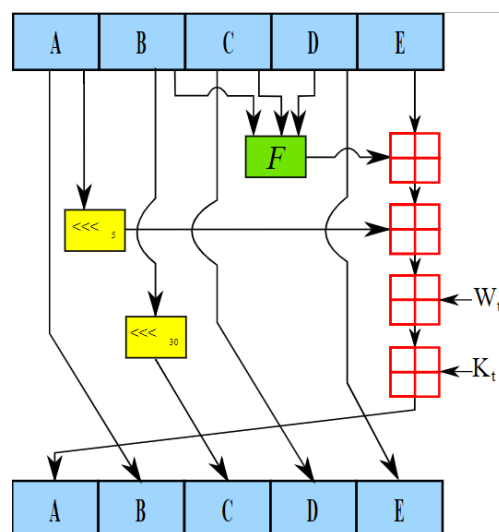
2. Implement SHA-1

[source: <https://brilliant.org/wiki/secure-hashing-algorithms/#sha-1>]

Secure Hash Algorithm 1, or SHA-1, was developed in 1993 by the U.S. government's standards agency National Institute of Standards and Technology (NIST). It is widely used in security applications and protocols, including TLS, SSL, PGP, SSH, IPsec, and S/MIME.

SHA-1 works by feeding a message as a bit string of length less than bits and producing a 160-bit hash value known as a message digest. Note that the message below is represented in hexadecimal notation for compactness.

There are two methods to encrypt messages using SHA-1. Although one of the methods saves the processing of sixty-four 32-bit words, it is more complex and time-consuming to execute, so the simple method is shown in the example below. At the end of the execution, the algorithm outputs blocks of 16 words, where each word is made up of 16 bits, for a total of 256 bits.



SHA-1 operation

[source: <https://en.wikipedia.org/wiki/SHA-1>]

STEP-1: Read the 256-bit key values.

STEP-2: Divide into five equal-sized blocks named A, B, C, D and E.

STEP-3: The blocks B, C and D are passed to the function F.

STEP-4: The resultant value is permuted with block E.

STEP-5: The block A is shifted right by 's' times and permuted with the result of step-4.

STEP-6: Then it is permuted with a weight value and then with some other key pair and taken as the first block.

STEP-7: Block A is taken as the second block and the block B is shifted by 's' times and taken as the third block.

STEP-8: The blocks C and D are taken as the block D and E for the final output.

3. Please answer the following questions in detail in the report

- Of the two mentioned hash function, which one should be used for Security Application? Provide explanation.
- Provide a comparison between MD5 and SHA-1. Overall, which one do you think performs better than the other one?

Assessment Criteria (Total 7 Points)

- Implementing MD5 (3 Points)
- Implementing SHA-1 (3 Points)
- Answers of given questions (1 Point)

*****[Please, note that, for Arduino there are built in modules to implement hash functions. You can use these modules to ease up the pain.]**

Some useful links

Online hash generator

<https://www.md5hashgenerator.com/>

How does MD5 works

<https://paginas.fe.up.pt/~ei10109/ca/md5.html>

How hash function works?

<https://youtu.be/xsp--srKWKw>

Authentication

End Point Authentication

Endpoint authentication is a security mechanism designed to ensure that only authorized devices can connect to a given network, site or service. The approach is also known as device authentication. In this context, the endpoint most often considered is a mobile computing device, like a laptop, smart phone or tablet but it could be any connected hardware device on a TCP/IP network. The possibilities include desktop computers, printers, servers and specialized hardware such as POS terminals, smart meters and other smart devices. Endpoint Security Management is becoming increasingly important in the expanding areas of machine-to-machine (M2M) communications and Internet of Things (IoT) Endpoint fingerprint is one method of enabling authentication on non-traditional network endpoints such as smartcard readers, HVAC systems, medical equipment and IP-enabled door locks.

In human communications, endpoint authentication is often used in conjunction with user authentication for greater security. Authenticating both the user and the device can provide two-factor authentication (2FA). For a smartphone, there are apps that provide one-time password tokens, allowing the phone itself to serve as the physical device to satisfy the possession factor. The password response sent from the registered device verifies that the user is connecting from an authorized endpoint.

Sketch

This sketch scans for 802.11b/g network with one of the boards that support this library. Your Arduino Software (IDE) serial monitor will print out information about the board and the networks it can see, with the encryption type. It will connect to a network via authentication.

Steps

- Create a sketch that prints the board's MAC address.
- It scans for the available encrypted WiFi networks every 10 seconds and prints the WiFi channel and BSSID on the serial monitor.
- After 3 cycles (10 seconds/cycle) it connects to the provided SSID.
- It connects to the network via authentication (Password)

You can use your cellphone personal hotspot to carry out the authentication.

Questions

- Which authentication methods did you find and mention their applications?
- Please describe three authentication methods in 802.11

Assessment Criteria (Total 3 Points)

- Successfully print MAC address of board, wifi channel and BSSID of scanned networks (1 Points)
- Successfully connects to the network, mention the used method (1 Points)
- Answers of given questions (1 Point)

Report Structure

Please submit a written report. Suggested template for the report-

- Section 1: Goals of the experiment (What is the purpose and motivation behind the experiment).
- Section 2: Experimental Setup (Details of the experimental setup step by step)
- Section 3: Results & Conclusion (Please include snaps for each step containing proof of the successful implementation)
- Section 4: Answer of the given questions.
- Section 5: Annex (Please paste your sketches in this section)

Note: Under each section you can mention both digital signatures and authentication part. No need to write a separate report for authentication. Please limit your report to 2-3 pages.