

# Generic Events Management System (GEMS)

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## Overall User Interface (UI)

GEMS was built on JavaFX and is resizable to a certain extent. The application has a minimized toolbar with tooltips to provide very basic info regarding the tabs. Additionally, the top bar is also custom-made.

## Monitor Tab

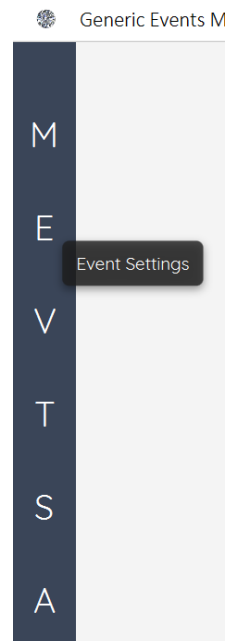
Staff Appreciation Day  
M20307 Classroom B5-05

☒ Check In  
☐ Check Out

Prannaya Gupta already in M20307 Classroom

SCAN  
Mass Checkout

Capacity  
Max Capacity: 24  
Current Capacity: 2  
8.3% filled



The texts shown are much more detailed, with the names of both locations and visitors being factored in. One can simply press scan to process a .png file and pseudo-scan it into the event. Additionally, mass checkout allows everyone to leave at once. This feature is auto-initialized upon closing of the window.

## Events, Venues and Ticket Settings Tabs

These tabs remained mostly like the original, although I decided to add a separate tab for venues to avoid a very crowded user interface. Additionally, for the Ticket Settings, I also employed multithreading to ensure that the UI does not lag.

Venue: School Library  
Room Number: 1  
Max Capacity: 40

Venue Id	Venue	Room No	Max Capacity
00042	Clean Energy Lab	1	30
00043	Basketball Court	1	30
00044	Tennis Court	1	30
00045	Tennis Court	2	30
00046	Lower Concourse	1	30
00047	Upper Concourse	1	30
00048	Student Lounge	1	30
00049	School Hall	1	60
00050	Student Library	1	40
00051	Music Studio	1	30
00052	Art Room	1	30
00053	Art Room	2	30
00054	Art Studio	1	30

Add Edit Delete Save

## Trace Tab

Trace and Ticket settings both had authentication to ensure that no unauthorised personnel can access this information. Additionally, since both these tabs required authentication on part of the user, I added a feature such that if you log in to one of the tabs, the other login page will automatically obtain the login details. These will also automatically logout once the window is closed.



## About Tab

I employed animation to rotate the image, a top view of a gem, clockwise. The about pane can also be accessed by pressing on the icon in the top bar of the application.



## Reflection

### Obstacles Faced

I faced many obstacles, mainly because I had not worked on such a large-scale UI before in JavaFX. I didn't understand many of the features like JAR creation very well and one of the main hardships I faced was that my laptop's Java Runtime Environment was very outdated, and I had to go through a lot of work to fix this issue.

### Learning Points

I learnt that while JavaFX may be very difficult to create, the overall product is very good. I was pleased by how good a UI it could create with the right amount of dedication. I am now very appreciative towards IntelliJ, which is a great IDE that can auto-generate code very seamlessly.

### Improvements

This application could be made more role-based, i.e. a separate UI for the on-site scanner, admin and tracer. This would improve the overall usefulness of the application because the application will not be too difficult to use. Additionally, as for the task, there should be options to make events multi-day events. This would be useful because this would be a more real-world option – events don't necessarily just run for a day but can span multiple days. This feature, if employed will thus be much more useful.