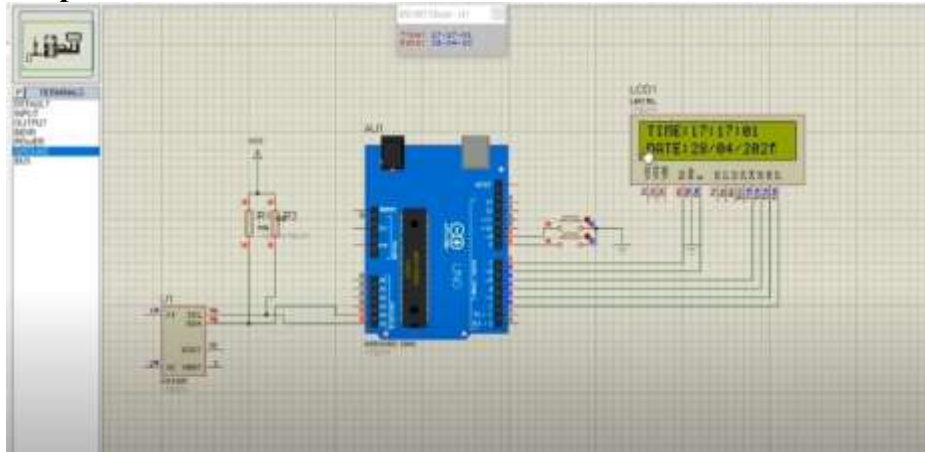


# ASSIGNMENT 01

## Muhammad Usman Hussain 12439

**Output:**



**Code:**

```
#include<LiquidCrystal.h>
#include<Wire.h> // needed for I2C protocol.

LiquidCrystal lcd(12,11,5,4,3,2);

void setup() {
  pinMode(8,INPUT_PULLUP);
  pinMode(9,INPUT_PULLUP);
  lcd.begin(16,2);
  Wire.begin(); //join i2c bus
  // put your setup code here, to run once:
}

char Time[] = "TIME:  : : ";
char Calendar[]="DATE:  / /20 ";
byte i,second,minute,hour,date,month,year;
void DS3231_display(){
  //convert BCD to decimal
  second=(second>>4)*10+(second & 0x0F);
  minute = (minute>>4)*10+(minute & 0x0F);
  hour=(hour>>4)*10+(hour & 0x0F);
  date = (date>>4)*10+(date & 0x0F);
  month = (month>>4)*10+(month & 0x0F);
  year = (year>>4)*10+(year & 0x0F);
```

```

//end conversion
Time[13] = second % 10+48;
Time[12] = second / 10+48;
Time[10] = minute % 10+48;
Time[9] = minute / 10+48;
Time[7] = hour % 10+48;
Time[6] = hour / 10+48;
Calendar[15] = year % 10+48;
Calendar[14] = year / 10+48;
Calendar[10] = month % 10+48;
Calendar[9] = month / 10+48;
Calendar[7] = date % 10+48;
Calendar[6] = date / 10+48;
lcd.setCursor(0,0);
lcd.print(Time);
lcd.setCursor(0,1);
lcd.print(Calendar);
}

void blink_parameter(){
  byte j=0;
  while(j<10 && digitalRead(8) && digitalRead(9)){
    j++;
    delay(25);
  }
}

byte edit(byte x,byte y, byte parameter){
  char text[15];
  while(!digitalRead(8)); //wait until button pin#8 released
  while(true){
    while(!digitalRead(9)){ //if button pin#9 is pressed
      parameter++;
      if(i==0 && parameter > 23){ //if hour>23 => hours =0
        parameter=0;
      }
      if(i==1 && parameter > 59){ //if minute>59 => minute =0
        parameter=0;
      }
      if(i==2 && parameter > 31){ //if date>31 => date=1
        parameter=1;
      }
      if(i==3 && parameter > 12){ //if month > 12 => months =1
        parameter=1;
      }
      if(i==4 && parameter > 99){ //if year> 99 => years =0

```

```

    parameter=0;
}
sprintf(text,"%02u",parameter); //The %02u says to write the integer using 2 characters,
adding leading 0's if needed.
lcd.setCursor(x,y);
lcd.print(text);
delay(200);
}
lcd.setCursor(x,y);
//lcd.print(" "); //display two spaces
blink_parameter();
sprintf(text,"%02u",parameter);
lcd.setCursor(x,y);
lcd.print(text);
blink_parameter();
if(!digitalRead(8)){ //if button pin 8 pressed
    i++; // increment 'i' for the next parameter
    return parameter; //return parameter value and exit
}
}
}
void loop() {
    // put your main code here, to run repeatedly:
    if(!digitalRead(8)){
        i=0;
        hour = edit(6,0, hour);
        minute= edit(9,0, minute);
        date = edit(6,1,date);
        month = edit(9,1, month);
        year = edit(14,1, year);
        //convert decimal to BCD
        minute = ((minute / 10)<<4)+ (minute % 10);
        hour = ((hour / 10)<<4)+(hour % 10);
        date = ((date / 10<<4)) + (date % 10);
        month = ((month / 10)<<4) + (month % 10);
        year = ((year / 10)<<4) + (year % 10);
        //End conversion
        //Write date to DS3231 RTC
        Wire.beginTransmission(0x68); // start I2C protocol with DS3231 address
        Wire.write(0); //send register address
        Wire.write(0); //reset sensor and start oscillator.
        Wire.write(minute); //write minute
        Wire.write(hour);
        Wire.write(1);
        Wire.write(date);
        Wire.write(month);
    }
}

```

```
Wire.write(year);
Wire.endTransmission(); // stop transmission and release the I2C bus
delay(200);
}
Wire.beginTransmission(0x68);
Wire.write(0);
Wire.endTransmission(false); // I2C restart
Wire.requestFrom(0x68, 7); //Request 7 bytes from DS3231 and release I2C bus at end of
readinhg
second = Wire.read(); // Read second from register 0
minute = Wire.read(); // Read minute from register 1
hour = Wire.read(); // Read hour from register 2
Wire.read(); //Ready day from register 3 (not used)
date = Wire.read(); // Read date from register 4
month = Wire.read(); // Read month from register 5
year = Wire.read(); // Read second from register 6
DS3231_display(); // Display time & calendar
delay(50); //wait 50ms
}
```