

# k230 human body detection

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### k230 and ESP32S3 communication

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## k230 and ESP32S3 communication

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### 1. Experimental Prerequisites

This tutorial uses the ESP32S3 development board, and the corresponding routine path is [14.export\ESP32-K230\09\_k230\_person\_detect].

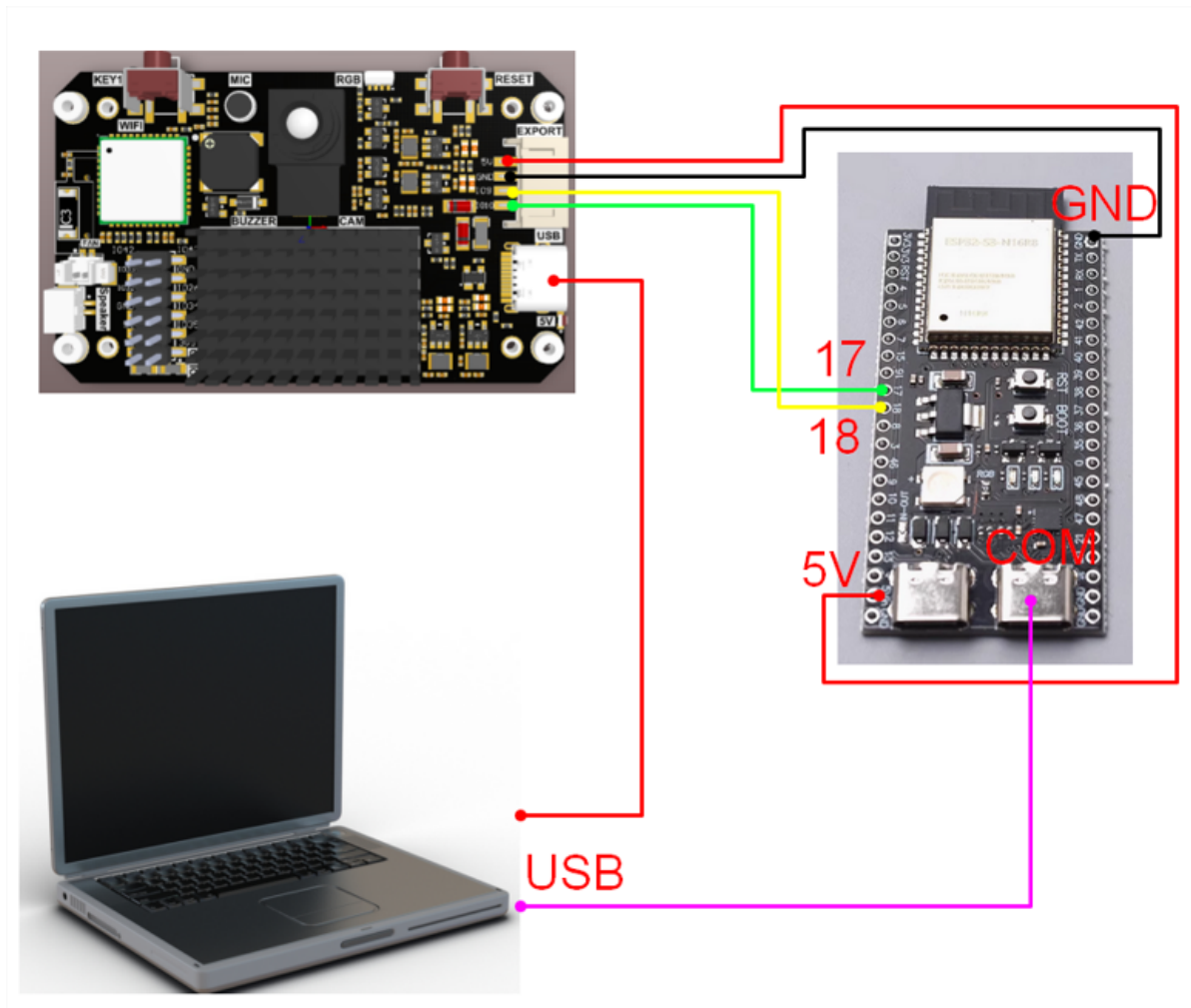
K230 needs to run the [14.export\CanmvIDE-K230\09.person\_detection.py] program to start the experiment. It is recommended to download it as an offline program.

Things you need:

Windows computer, ESP32S3 development board, K230 visual module (including TF card with burned image), two type-C data cables, Connection cable

### 2. Experimental wiring

k230 vision module	ESP32S3 Development Board
5V	5V
GND	GND
TXD(IO9)	18
RXD(IO10)	17



### 3. Main code explanation

```
void Pto_Data_Parse(uint8_t *data_buf, uint8_t num)
{
    uint8_t pto_head = data_buf[0];
    uint8_t pto_tail = data_buf[num-1];
    if (!(pto_head == PTO_HEAD && pto_tail == PTO_TAIL))
    {
        printf("pto error:pto_head=0x%02x , pto_tail=0x%02x\n", pto_head,
pto_tail);
        return;
    }
    uint8_t data_index = 1;
    uint8_t field_index[PTO_BUF_LEN_MAX] = {0};
    int i = 0;
    int values[PTO_BUF_LEN_MAX] = {0};
    for (i = 1; i < num-1; i++)
    {
        if (data_buf[i] == ',')
        {
            data_buf[i] = 0;
            field_index[data_index] = i;
            data_index++;
        }
    }

    for (i = 0; i < data_index; i++)
    {
```

```

        values[i] = Pto_Char_To_Int((char*)data_buf+field_index[i]+1);
    }

    uint8_t pto_len = values[0];

    if (pto_len != num)
    {
        printf("pto_len error:%d , data_len:%d\n", pto_len, num);
        return;
    }
    uint8_t pto_id = values[1];
    if (pto_id != PTO_FUNC_ID)
    {
        printf("pto_id error:%d, func_id:%d\n", pto_id, PTO_FUNC_ID);
        return;
    }
    int x = values[2];
    int y = values[3];
    int w = values[4];
    int h = values[5];
    printf("person:x:%d, y:%d, w:%d, h:%d\n", x, y, w, h);
}

```

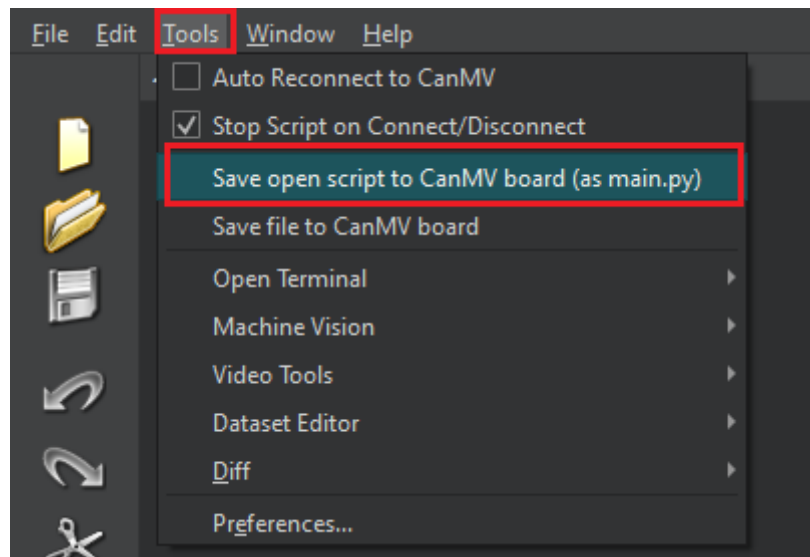
The above functions are for parsing K230 data. Only when they meet specific protocols can the corresponding data be parsed.

in

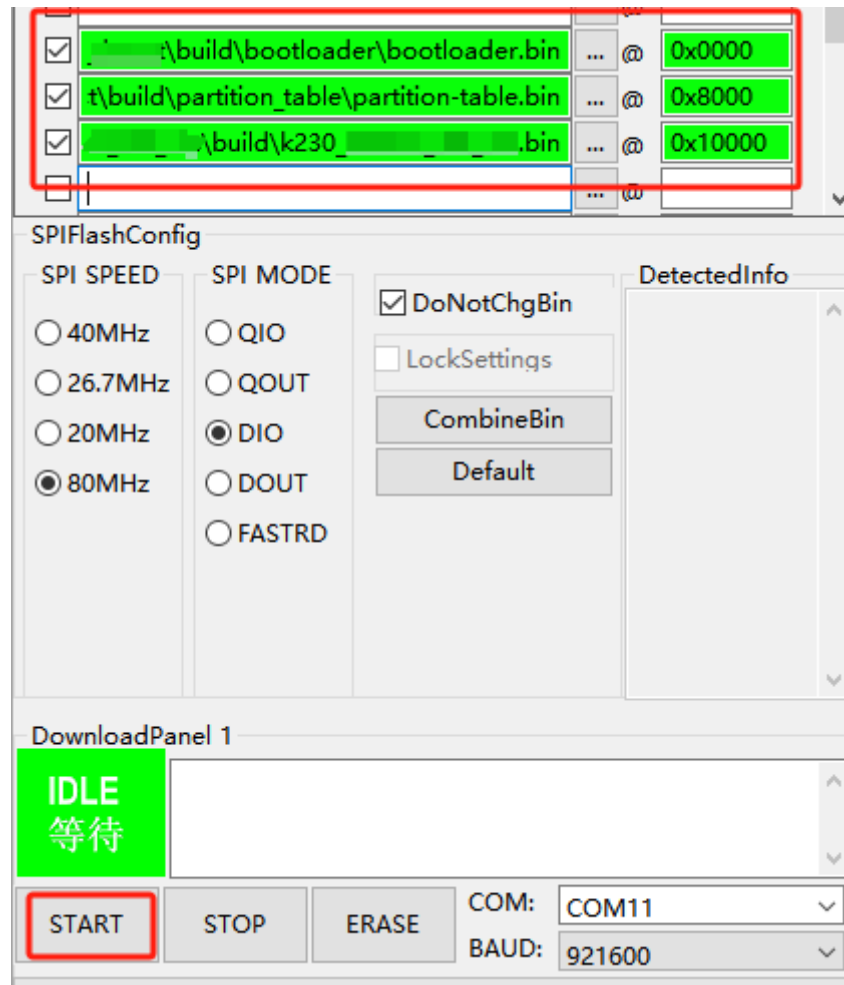
- x: is the horizontal coordinate of the upper left corner of the recognized box
- y: is the vertical coordinate of the upper left corner of the recognized box
- w: is the width of the recognized frame
- h: is the length of the recognized frame

## 4. Experimental Phenomenon

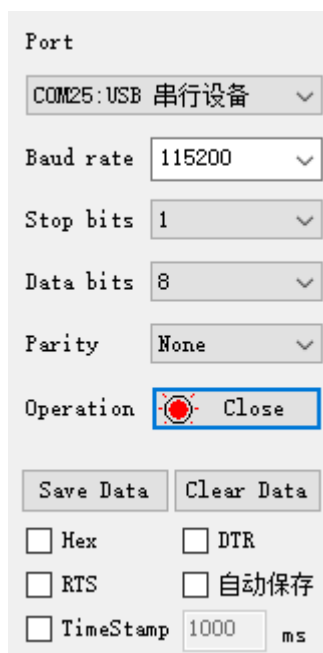
1. After connecting the cables, the k230 visual module runs offline. After K230 is connected to Canmv IDE, open the corresponding program, click [Save open script to CanMV board (as main.py)] on the toolbar, and then restart K230.



- The bin file generated by the ESP32S3 burning routine. Open the ESP32S3 burning tool, configure it according to the figure below, click the [START] button, and download the bin file to the ESP32S3 development board.



- Set the serial port assistant to the interface shown in the figure and open the serial port of ESP32S3.



- When the K230 camera recognizes a human body, the serial port assistant will print out the information transmitted from K230 to ESP32S3.

in

- x: is the horizontal coordinate of the upper left corner of the recognized box
- y: is the vertical coordinate of the upper left corner of the recognized box
- w: is the width of the recognized frame
- h: is the length of the recognized frame

As shown in the figure below

```

person:x:283, y:56, w:73, h:353
person:x:280, y:54, w:82, h:353
person:x:284, y:54, w:74, h:353
person:x:281, y:54, w:83, h:353
person:x:280, y:54, w:82, h:353
person:x:284, y:54, w:74, h:353
person:x:284, y:56, w:74, h:353
person:x:286, y:54, w:73, h:353
person:x:286, y:52, w:73, h:353
person:x:280, y:52, w:82, h:353
person:x:280, y:52, w:82, h:353
person:x:286, y:52, w:73, h:353
person:x:280, y:54, w:82, h:353
person:x:280, y:54, w:82, h:353
person:x:286, y:49, w:73, h:364
person:x:277, y:49, w:83, h:364
person:x:278, y:54, w:86, h:353

```