

## 5. Face recognition

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### 5.1. Introduction

MediaPipe is an open-source data stream processing machine learning application development framework developed by Google. It is a graph-based data processing pipeline used to build data sources in various forms, such as video, audio, sensor data, and any time series data. MediaPipe is cross-platform and can run on embedded platforms (such as Raspberry Pi), mobile devices (iOS and Android), workstations and servers, and supports mobile GPU acceleration. MediaPipe provides cross-platform, customizable ML solutions for real-time and streaming media. The core framework of MediaPipe is implemented in C++ and provides support for languages such as Java and Objective C. The main concepts of MediaPipe include packets, streams, calculators, graphs, and subgraphs.

Features of MediaPipe:

- End-to-end acceleration: built-in fast ML inference and processing can be accelerated even on ordinary hardware.
- Build once, deploy anywhere: unified solution for Android, iOS, desktop/cloud, web, and IoT.
- Ready-to-use solution: cutting-edge ML solution that showcases the full capabilities of the framework.
- Free and open source: framework and solution under Apache 2.0, fully extensible and customizable.

### 5.2, Face recognition

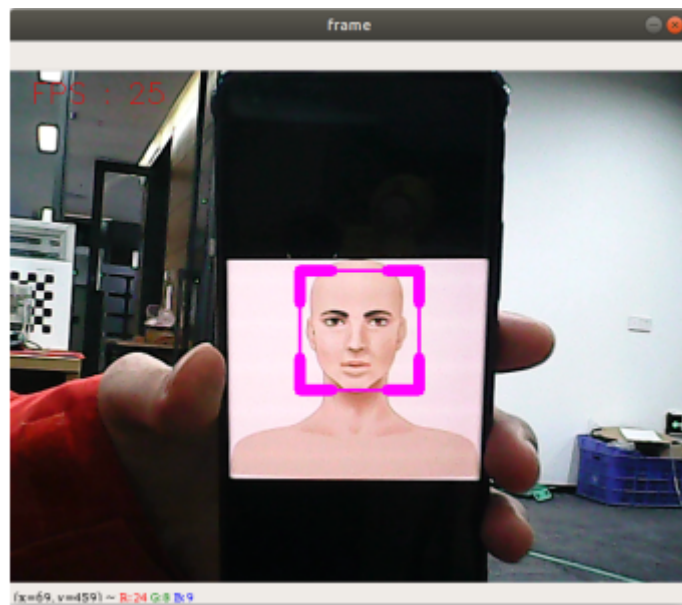
#### 5.2.1, Start

Start the camera

```
ros2 launch ascamera hp60c.launch.py
```

Terminal input,

```
ros2 run yahboomcar_mediapipe 05_FaceEyeDetection
```



### 5.2.2, Source code

Source code location:

~/ascam\_ros2\_ws/src/yahboomcar\_mediapipe/yahboomcar\_mediapipe/05\_FaceEyeDetection.py

```
#!/usr/bin/env python3
# encoding: utf-8

import rclpy
from rclpy.node import Node
from geometry_msgs.msg import Point
import mediapipe as mp
from cv_bridge import CvBridge
from sensor_msgs.msg import Image
from yahboomcar_msgs.msg import PointArray
import cv2 as cv
import numpy as np
import time
import os

print("import done")

class FaceEyeDetection(Node):
    def __init__(self, name):
        super().__init__(name)
        self.bridge = CvBridge()
        self.eyeDetect = cv.CascadeClassifier("/home/yahboom/ascam_ros2_ws/src/yahboomcar_mediapipe/yahboomcar_mediapipe/file/haarcascade_eye.xml")
        self.faceDetect = cv.CascadeClassifier("/home/yahboom/ascam_ros2_ws/src/yahboomcar_mediapipe/yahboomcar_mediapipe/file/haarcascade_frontalface_default.xml")
        self.pub_rgb = self.create_publisher(Image, "/FaceEyeDetection/image", 500)

        self.pTime = 0
        self.content_index = 0
        self.content = ["face", "eye", "face_eye"]
        self.subscription = self.create_subscription(
```

```

        Image,
        '/ascamera_hp60c/camera_publisher/rgb0/image',
        self.image_callback,
        10 # QoS profile
    )
    self.subscription # prevent unused variable warning

def image_callback(self, msg):
    # Convert ROS 2 image messages to OpenCV format
    frame = self.bridge.imgmsg_to_cv2(msg, desired_encoding='bgr8')

    # Select processing method based on current content index
    if self.content[self.content_index] == "face":
        frame = self.face(frame)
    elif self.content[self.content_index] == "eye":
        frame = self.eye(frame)
    else:
        frame = self.eye(self.face(frame))

    cTime = time.time()
    if self.pTime != 0:
        fps = 1 / (cTime - self.pTime)
        text = "FPS : " + str(int(fps))
        cv.putText(frame, text, (20, 30), cv.FONT_HERSHEY_SIMPLEX, 0.9, (0,
0, 255), 1)
    self.pTime = cTime
    cv.imshow('frame', frame)

    #Detecting key events
    key = cv.waitKey(1) & 0xFF
    if key == ord('f') or key == ord('F'):
        self.content_index += 1
        if self.content_index >= len(self.content):
            self.content_index = 0
    elif key == ord('q') or key == ord('Q'):
        self.get_logger().info('Q pressed, exiting...')
        self.cancel()
        rclpy.shutdown()

# Publish the processed image
self.pub_img(frame)

def face(self, frame):
    gray = cv.cvtColor(frame, cv.COLOR_BGR2GRAY)
    faces = self.faceDetect.detectMultiScale(gray, 1.3)
    for face in faces:
        frame = self.faceDraw(frame, face)
    return frame

def eye(self, frame):
    gray = cv.cvtColor(frame, cv.COLOR_BGR2GRAY)
    eyes = self.eyeDetect.detectMultiScale(gray, 1.3)
    for eye in eyes:

```

```

        cv.circle(frame, (int(eye[0] + eye[2] / 2), int(eye[1] + eye[3] /
2)), int(eye[3] / 2), (0, 0, 255), 2)
    return frame

def faceDraw(self, frame, bbox, l=30, t=10):
    x, y, w, h = bbox
    x1, y1 = x + w, y + h
    cv.rectangle(frame, (x, y), (x + w, y + h), (255, 0, 255), 2)
    # Draw the boundary line
    cv.line(frame, (x, y), (x + l, y), (255, 0, 255), t)
    cv.line(frame, (x, y), (x, y + l), (255, 0, 255), t)
    cv.line(frame, (x1, y), (x1 - l, y), (255, 0, 255), t)
    cv.line(frame, (x1, y), (x1, y + l), (255, 0, 255), t)
    cv.line(frame, (x, y1), (x + l, y1), (255, 0, 255), t)
    cv.line(frame, (x, y1), (x, y1 - l), (255, 0, 255), t)
    cv.line(frame, (x1, y1), (x1 - l, y1), (255, 0, 255), t)
    cv.line(frame, (x1, y1), (x1, y1 - l), (255, 0, 255), t)
    return frame

def pub_img(self, frame):
    self.pub_rgb.publish(self.bridge.cv2_to_imgmsg(frame, "bgr8"))

def cancel(self):
    self.get_logger().info('Publisher canceled')
    face_eye_detection.destroy_node()
    rclpy.shutdown()
    cv.destroyAllWindows()

def main(args=None):
    rclpy.init(args=args)
    face_eye_detection = FaceEyeDetection('face_eye_detection')

    try:
        rclpy.spin(face_eye_detection)
    except KeyboardInterrupt:
        pass
    finally:
        face_eye_detection.destroy_node()
        rclpy.shutdown()
        cv.destroyAllWindows()

if __name__ == '__main__':
    main()

```