8. Edge Detection Algorithm

8.1.1, Use

Source code launch file path: /opt/ros/noetic/share/opencv_apps/launch

Step 1: Start the camera

roslaunch ascam_visual opencv_apps.launch img_flip:=false

• img_flip parameter: whether the image needs to be flipped horizontally, the default is false.

The [usb_cam-test.launch] file opens the [web_video_server] node by default, and you can directly use the [IP:8080] web page to view the image in real time.

Step 2: Start the edge detection function of Opencv_apps

roslaunch opencv_apps edge_detection.launch # Edge detection algorithm

Each function case will have a parameter [debug_view], Boolean type, whether to use Opencv to display the image, the default is displayed.

If you don't need to display, set it to [False], for example

roslaunch opencv_apps edge_detection.launch debug_view:=False

However, after starting in this way, some cases may not be displayed in other ways, because in the source code, some [debug_view] is set to [False], which will turn off image processing.

8.1.2, Display method

rqt_image_view

Enter the following command and select the corresponding topic

rqt_image_view

opencv

The system displays by default, no processing is required.

Web viewing

(Under the same LAN) Enter IP+port in the browser, for example:

192.168.2.116:8080

For specific ip, use your current virtual machine ip.

8.1.3, Effect display

There will be a topic for subscribing to images and publishing images.

Parameter	Туре	Default	Analysis
~use_camera_info	bool	true	Subscribe to the topic [camera_info] to obtain the default coordinate system ID, otherwise use the image information directly.
~debug_view	bool	false	Whether to create a window to display the node image
~edge_type	int	0	Specify the edge detection method: 0: Sobel operator, 1: Laplacian operator, 2: Canny edge detection
~canny_threshold1	int	100	Specify the second canny threshold
~canny_threshold2	int	200	Specify the first canny threshold
~apertureSize	int	3	The aperture size of the Sobel operator.
~apply_blur_pre	bool	True	Whether to apply blur() to the input image
~postBlurSize	double	3.2	Input image aperture size
~apply_blur_post	bool	False	Whether to apply GaussianBlur() to the input image
~L2gradient	bool	False	Canny parameters
~queue_size	int	3	Queue size

Effect diagram:

