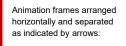


## **Sprite Parts**



## Facing south

- Idle (1)
- Walk (2)

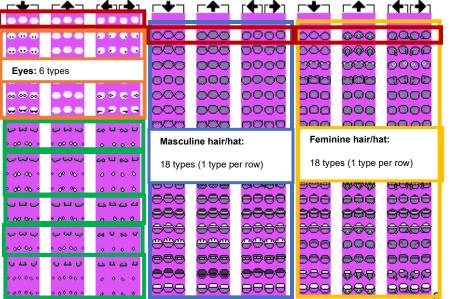
### Facing north

- Idle(1)
- Walk(2)

#### Facing sideways Idle (2)

- Walk (2)
- 60 C 60 C 00 90 0000 00 00 0000 <u>ں تا ن</u> 24 V 15 V □ □ □ □

Eyes: 6 types

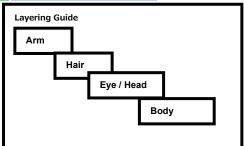


#### Body: 5 types

- 1. Unisex
- 2. Masculine
- 3. Robe/Cloak (Male)
- 4. Feminine
- 5. Robe/Cloak (Fem)

#### Arm: 7 types

The rows right below each body are just the standard arm combination but may be mixed and match accordingly



## **Built Character Samples**

These are just sample combinations of eyes, body, arm, and hair combinations.

# Future pipeline:

- More individual parts
- Colored versions

