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useContext

useContext is a React Hook that lets you read and subscribe to context from your component.

```
const value = useContext(SomeContext)
```

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Reference

useContext(SomeContext)

Call `useContext` at the top level of your component to read and subscribe to context.

```
import { useContext } from 'react';

function MyComponent() {
  const theme = useContext(ThemeContext);
  // ...
}
```

See more examples below.

Parameters

- `SomeContext` : The context that you've previously created with `createContext` . The context itself does not hold the information, it only represents the kind of information you can provide or read from components.

Returns

`useContext` returns the context value for the calling component. It is determined as the `value` passed to the closest `SomeContext.Provider` above the calling component in the tree. If there is no such provider, then the returned value will be the `defaultValue` you have passed to `createContext` for that context. The returned value is always up-to-date. React automatically re-renders components that read some context if it changes.

Caveats

- `useContext()` call in a component is not affected by providers returned from the same component. The corresponding `<Context.Provider>` needs to be **above** the component doing the `useContext()` call.
- React automatically re-renders all the children that use a particular context starting from the provider that receives a different `value` . The previous and the next values are compared with the `Object.is` comparison. Skipping re-

- renders with `memo` does not prevent the children receiving fresh context values.
- If your build system produces duplicates modules in the output (which can happen with symlinks), this can break context. Passing something via context only works if `SomeContext` that you use to provide context and `SomeContext` that you use to read it are **exactly the same object**, as determined by a `===` comparison.
-

Usage

Passing data deeply into the tree

Call `useContext` at the top level of your component to read and subscribe to context.

```
import { useContext } from 'react';

function Button() {
  const theme = useContext(ThemeContext);
  // ...
```

`useContext` returns the context value for the context you passed. To determine the context value, React searches the component tree and finds **the closest context provider above** for that particular context.

To pass context to a `Button`, wrap it or one of its parent components into the corresponding context provider:

```
function MyPage() {
  return (
    <ThemeContext.Provider value="dark">
      <Form />
```

```
</ThemeContext.Provider>
);
}

function Form() {
// ... renders buttons inside ...
}
```

It doesn't matter how many layers of components there are between the provider and the `Button`. When a `Button` *anywhere* inside of `Form` calls `useContext(ThemeContext)`, it will receive "dark" as the value.

⚠ Pitfall

`useContext()` always looks for the closest provider *above* the component that calls it. It searches upwards and **does not** consider providers in the component from which you're calling `useContext()`.

App.js

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```
import { createContext, useContext } from 'react';

const ThemeContext = createContext(null);

export default function MyApp() {
  return (
    <ThemeContext.Provider value="dark">
      <Form />
    </ThemeContext.Provider>
  )
}
```

▼ Show more

Updating data passed via context

Often, you'll want the context to change over time. To update context, combine it with `state`. Declare a state variable in the parent component, and pass the current state down as the context value to the provider.

```
function MyPage() {
  const [theme, setTheme] = useState('dark');
  return (
    <ThemeContext.Provider value={theme}>
      <Form />
      <Button onClick={() => {
        setTheme('light');
      }}>
        Switch to light theme
      </Button>
    </ThemeContext.Provider>
  );
}
```

Now any `Button` inside of the provider will receive the current `theme` value. If you call `setTheme` to update the `theme` value that you pass to the provider, all `Button` components will re-render with the new 'light' value.

Examples of updating context

1. Updating a value via context 2. Updating an object via context 3.



Example 1 of 5:

Updating a value via context

In this example, the `MyApp` component holds a state variable which is then passed to the `ThemeContext` provider. Checking the "Dark mode" checkbox updates the state. Changing the provided value re-renders all the components using that context.

App.js

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```
import { createContext, useContext, useState } from 'react';

const ThemeContext = createContext(null);

export default function MyApp() {
  const [theme, setTheme] = useState('light');
  return (
    <ThemeContext.Provider value={theme}>
      <Form />
      <label>
        <input
          type="checkbox"

```

▼ Show more

Note that `value="dark"` passes the "dark" string, but `value={theme}` passes the value of the JavaScript `theme` variable with [JSX curly braces](#). Curly braces also let you pass context values that aren't strings.

[Next Example](#)

Specifying a fallback default value

If React can't find any providers of that particular [context](#) in the parent tree, the context value returned by `useContext()` will be equal to the [default value](#) that you specified when you [created that context](#):

```
const ThemeContext = createContext(null);
```

The default value **never changes**. If you want to update context, use it with state as [described above](#).

Often, instead of `null`, there is some more meaningful value you can use as a default, for example:

```
const ThemeContext = createContext('light');
```

This way, if you accidentally render some component without a corresponding provider, it won't break. This also helps your components work well in a test environment without setting up a lot of providers in the tests.

In the example below, the “Toggle theme” button is always light because it's **outside any theme context provider** and the default context theme value is `'light'`. Try editing the default theme to be `'dark'`.

App.js

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```
import { createContext, useContext, useState } from 'react';

const ThemeContext = createContext('light');

export default function MyApp() {
  const [theme, setTheme] = useState('light');
  return (
    <>
      <ThemeContext.Provider value={theme}>
        <Form />
      </ThemeContext.Provider>
      <Button onClick={() => {
        setTheme(theme === 'light' ? 'dark' : 'light');
      }}>Toggle theme</Button>
    </>
  );
}
```

▼ Show more

Overriding context for a part of the tree

You can override the context for a part of the tree by wrapping that part in a provider with a different value.

```
<ThemeContext.Provider value="dark">  
  ...  
  <ThemeContext.Provider value="light">  
    <Footer />  
  </ThemeContext.Provider>  
  ...  
</ThemeContext.Provider>
```

You can nest and override providers as many times as you need.

Examples of overriding context

1. Overriding a theme
2. Automatically nested headings



Example 1 of 2:

Overriding a theme

Here, the button *inside* the Footer receives a different context value ("light") than the buttons outside ("dark").

App.js

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```
import { createContext, useContext } from 'react';

const ThemeContext = createContext(null);

export default function MyApp() {
  return (
    <ThemeContext.Provider value="dark">
      <Form />
    </ThemeContext.Provider>
  )
}
```

▼ Show more

Next Example

Optimizing re-renders when passing objects and functions

You can pass any values via context, including objects and functions.

```
function MyApp() {
  const [currentUser, setCurrentUser] = useState(null);

  function login(response) {
    storeCredentials(response.credentials);
    setCurrentUser(response.user);
  }

  return (
    <AuthContext.Provider value={{ currentUser, login }}>
      <Page />
    </AuthContext.Provider>
  );
}
```

Here, the context value is a JavaScript object with two properties, one of which is a function. Whenever `MyApp` re-renders (for example, on a route update), this will be a *different* object pointing at a *different* function, so React will also have to re-render all components deep in the tree that call `useContext(AuthContext)`.

In smaller apps, this is not a problem. However, there is no need to re-render them if the underlying data, like `currentUser`, has not changed. To help React take advantage of that fact, you may wrap the `login` function with `useCallback` and wrap the object creation into `useMemo`. This is a performance optimization:

```
import { useCallback, useMemo } from 'react';

function MyApp() {
  const [currentUser, setCurrentUser] = useState(null);

  const login = useCallback((response) => {
    storeCredentials(response.credentials);
    setCurrentUser(response.user);
  }, []);

  const contextValue = useMemo(() => ({
    currentUser,
    login
}), [currentUser, login]);

  return (
    <AuthContext.Provider value={contextValue}>
      <Page />
    </AuthContext.Provider>
  );
}
```

As a result of this change, even if `MyApp` needs to re-render, the components calling `useContext(AuthContext)` won't need to re-render unless `currentUser` has changed.

Read more about [useMemo](#) and [useCallback](#).

Troubleshooting

My component doesn't see the value from my provider

There are a few common ways that this can happen:

1. You're rendering `<SomeContext.Provider>` in the same component (or below) as where you're calling `useContext()`. Move `<SomeContext.Provider>` *above and outside* the component calling `useContext()`.
2. You may have forgotten to wrap your component with `<SomeContext.Provider>`, or you might have put it in a different part of the tree than you thought. Check whether the hierarchy is right using [React DevTools](#).
3. You might be running into some build issue with your tooling that causes `SomeContext` as seen from the providing component and `SomeContext` as seen by the reading component to be two different objects. This can happen if you use symlinks, for example. You can verify this by assigning them to globals like `window.SomeContext1` and `window.SomeContext2` and then checking whether `window.SomeContext1 === window.SomeContext2` in the console. If they're not the same, fix that issue on the build tool level.

I am always getting undefined from my context although the default value is different

You might have a provider without a `value` in the tree:

```
// 🔴 Doesn't work: no value prop
<ThemeContext.Provider>
  <Button />
</ThemeContext.Provider>
```

If you forget to specify `value`, it's like passing `value={undefined}`.

You may have also mistakenly used a different prop name by mistake:

```
// 🔴 Doesn't work: prop should be called "value"
<ThemeContext.Provider theme={theme}>
  <Button />
```

```
</ThemeContext.Provider>
```



In both of these cases you should see a warning from React in the console. To fix them, call the prop `value`:

```
// ✅ Passing the value prop
<ThemeContext.Provider value={theme}>
  <Button />
</ThemeContext.Provider>
```

Note that the `default value` from your `createContext(defaultValue)` call is only used if there is no matching provider above at all. If there is a `<SomeContext.Provider value={undefined}>` component somewhere in the parent tree, the component calling `useContext(SomeContext)` will receive `undefined` as the context value.

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NEXT

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