

Streaming Algorithms

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Schedule

Tuesday	Friday
Today	Jun 1 Appl. of L_0 -samplers.
Jun 5 No class. OH (EC 336)	Jun 8 Proposal. 10:10 - 12:40
Jun 12 Supporting Materials.	Jun 15 Supporting Materials.
Jun 19 No class. OH (EC336)	Jun 22 Presentation. 10:10-12:40

Final Project Grading

The final project is a **personal** project and worth **30%** of your final grade.

1. Propose a plan in class on Jun 8.
2. Present your project in class on Jun 22.

- * Everyone has ≤ 12 minutes to present.
- * Ask your classmates ≥ 2 questions while they are presenting.
- * You need to prepare slides for the presentation, and you "may" like to demo your program as well.
- * Upload your slides to newe3 before your presentation.

Ex1. App of L_0 -samplers

You are given a sequence of point insertions and deletions. Output a cricle to cover at least $(1-\epsilon)n$ points, where n is the number of points in the final set of points.

- * What is the space usage?
- * What is the running time?
- * One query or multiple queries.

Any other ideas?

Ex2. App of L_0 -samplers

You are given a sequence of edge insertions and deletions. If the final graph G has at least T triangles, output one of them.

- * What is T ?
- * What is the space usage and the running time?
- * Weighted triangle?

Any other settings?

Ex3. App of Communication Protocols

We know that $EQ(n)$ can be decided w.h.p. by transmitting $O(\log n)$ bits.

Recall that $GT(n)$ can be reduced to $O(\log n)$ copies of $EQ(n)$ so that $GT(n)$ can be decided w.h.p. by transmitting $O(\log^2 n)$ bits.

- * Sorting?
- * Median selection?
- * Mode?

What else?

Ex4. App of Communication Protocols

Let X be a random variable. Design a protocol that can sending an outcome of X using expected k ($\sim \text{Entropy}(X)$) bits, so that the other party can recover the outcome.

- * You may use the Huffman code or some **self-defined** simple code.
- * What if the sent messages pass through a tunnel that will reverse each bit with probability p ?

Any other settings?

Ex5. App of Derandomization

Give a randomized algorithm, and show how to derandomize it via k -wise independence.

- * A random partition gives a 2-approximation for Max-Cut, which can be derandomized by exhaustively search the k -wise independence probability space.

Any other variations?

Ex6.

Anything related to the topics that we learn from this course.

Guidelines

- * Be creative.
- * Make things simple.
- * A successful example = a cute story + a little math + a work program.

Presentation (20%) // clarity
Creativity (25%)
Math (20%)
Program (20%)
Feedbacks (15%) // based on the quality of questions you ask when
your classmates present their work