Queue TAD

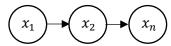
#### **TAD Queue**

Queue =  $\{x_n ... x_3, x_2, x_1\}$ 

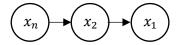
Where  $x_n$  is the last element added,  $x_1$  is the first element added and  $x_1$  will be the first element to leave.

# **Graphic representation**

When the elements enter



When the elements come out



 $\{inv: x_n = last \ element \ added \ and \ first \ element \ to \ leave \}$ 

# **Primitive operations**

Name	Input	Output
Queue		Queue
IsEmpty	Queue	Boolean
Enqueue	Queue x element	Queue
Front	Queue	Element
getLast	Queue	Element
Dequeue	Queue	Element
Size	Queue	Integer
Search	Queue x element	Boolean

### Queue(): Modifier

"Create a new empty queue"

 $pre = \{true\}$ 

 $pos = \{new \ queue \ to \ add \ elements\}$ 

### Enqueue(T newItem): Modifier

"Add an item to the bottom of the list"

 $pre = \{queue \ created\}$ 

 $pos = \{queue. size = queue. size + 1, buttom = newItem\}$ 

# isEmpty(): Validation

"Allows to check if the queue has elements or not".

 $pre = \{queue \ created\}$ 

pos = {true if the queue is empty, false if no}

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### Front(): Validation

"This function is used to reference the first or the oldest element of the gueue container."

 $pre = \{queue \, ! = empty, front \, ! = null \}$ 

pos = {the first or the oldest element}

### getLast(): Validation

"Return the last item in the list without deleting it."

 $pre = \{queue! = empty, last! = null\}$ 

# Dequeue(): Modifier

"Gets the value and removes the first item from the gueue"

 $pre = \{queue \ created\}$ 

 $pos = \{element \ in \ front \ and \ queue. \ size = queue. \ size - 1\}$ 

# Size(): Validation

"Returns the number of elements in the queue"

 $pre = \{queue \ created\}$ 

 $pos = \{number \ of \ elements \ in \ the \ queue\}$ 

### Search(T element): Validation

"Returns a truth value if the searched element is found, if found it returns true, if not it returns false."

pre = {queue created and queue ! = empty}

pos = {true if elemen is in the queue, if not return false}